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Who are we

- Jared Atkinson
 - Defensive Service Technical Director Specter Ops
 - Microsoft Cloud and Datacenter Management MVP (PowerShell)
 - Lead Developer PowerForensics
- Joe Desimone
 - Senior Malware Researcher Endgame
 - Developer, Hunter, Reverse Engineer



Overview

Why hunting in memory is important

Memory based attacker techniques

Existing tools and approaches

New powershell tool for hunting at scale



Importance of Memory Hunting

- Memory resident malware has been in use for over a decade, and is now ubiquitous
- Once a staple of 'APT'; now commonplace for crimeware
- Designed to evade PSPs and YOU
- Great signal to noise ratio; easy button hunting



Attacker Techniques

- Classic memory/shellcode injection
- Reflective DLLs
- Memory Module
- Process and Module Hollowing
- PEB Unlinking
- Gargoyle (ROP/APCs)



Classic Injection

- OpenProcess Grab handle to target process
- VirtualAllocEx Allocate a new chunk of memory in targe
- WriteProcessMemory Write the shellcode/payload into target
- CreateRemoteThread Start a new thread to execute the payload



Classic Injection - Poison Ivy

```
push 40
push 3000
push dword ptr ss:[ebp+10]
push 0
push dword ptr ss:[ebp+C]
call dword ptr ds:[esi+B1]
                                        [esi+B1]:VirtualAllocEx
push eax
lea edi, dword ptr ss: [ebp-4]
push edi
push dword ptr ss:[ebp+10]
push dword ptr ss:[ebp+14]
push eax
push dword ptr ss:[ebp+C]
                                        [esi+B5]:WriteProcessMemory
call dword ptr ds:[esi+B5]
pop eax
```



Poison Ivy

```
push dword ptr ss:[ebp-F80]

call dword ptr ds:[esi+C9] [esi+C9]:CreateRemoteThread

push eax

push dword ptr ss:[ebp-F80]

call dword ptr ds:[esi+A1] [esi+A1]:CloseHandle

pop eax
```

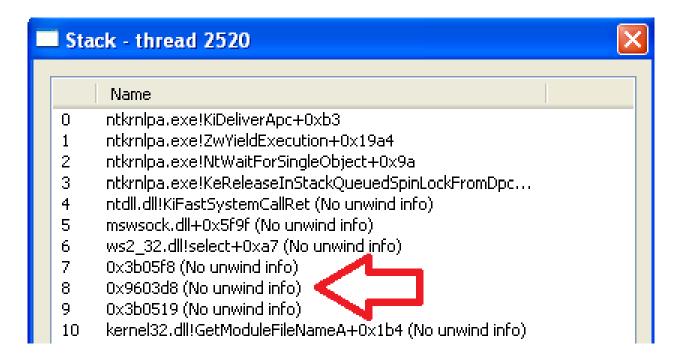


Poison Ivy

丑 0x960000	Private	8 kB	RWX
丑 0x970000	Private	4 kB	RWX
丑 0x980000	Private	4 kB	RWX
丑 0x990000	Private	4 kB	RWX
丑 0x9a0000	Private	4 kB	RWX
丑 0x9b0000	Private	4 kB	RWX
丑 0x9c0000	Private	4 kB	RWX
⊞ 0x9d0000	Private	4 kB	RWX
⊞ 0x9f0000	Private	4 kB	RWX



Poison Ivy Thread





Reflective DLL Injection

- DLL that maps itself into memory original design and code by Steven Fewer [1]
- Handy from attacker perspective makes for a 'dumb' injector
- No longer have to code in assembly (like PI)
- Very common technique (ex: meterpreter, powershell empire)
- Allocate memory, map sections, resolve imports, fixup relocations, call entry



Meterpreter

Classic DLL Reflection, such as meterpreter, is easy to find

0x2410000	Private: Commit	964 kB	RWX
0x1f20000	Private: Commit	396 kB	RWX
0x1d90000	Private: Commit	936 kB	RWX
0x220000	Private: Commit	128 kB	RWX

P	Exports	× E
Name	Address	Ordinal
📝 Init	10001AE2	1
ReflectiveLoader()	1000237B	2



Meterpreter

```
X
                                                                       notepad.exe (2452) (0x2410000 - 0x2501000)
00000000 4d 5a e8 00 00 00 5b 52 45 55 89 e5 81 c3 74 MZ.....[REU....t
                    d3 81 c3 85 80 0e 00 89 3b 53 6a 04 .....;Si.
                                      0.0
                                        00
                                           00 00
                                21 b8
                                        4c cd 21 54 68 .....!...!Th
                          67 72 61 6d 20 63 61 6e 6e 6f is program canno
00000060 74 20 62 65 20 72 75 6e 20 69 6e
        6d 6f 64 65 2e 0d 0d 0a 24 00 00 00
                                            00 00 00 00 mode....$.....
00000080 f4 1f 93 1a b0 7e fd 49 b0 7e fd 49 b0 7e fd 49 ....~.I.~.I
00000090 f6 2f 1c 49 9d 7e fd 49 f6 2f 22 49 af 7e fd 49 ./.I.~.I./"I.~.I
000000a0 f6 2f 1d 49 0b 7e fd 49 cd 07 1d 49 3f 7f fd 49 ./.I.~.I...I?..I
```



Memory Module

- Similar to Reflective technique, except loader does all the work [1]
- Payload DLL doesn't need any special modifications
- Loader re-implements LoadLibrary(), but works on a buffer in memory
- Can map into local or remote process [2]
- Typical implementations avoid RWX



^[2] Manual Map - https://github.com/DarthTon/Blackbone

NetTraveler - Memory Layout

Uses legitimate looking permissions

■ 0x3f0000	Private	108 kB	RW
0x3f0000	Private: Commit	4 kB	RW
0x3f1000	Private: Commit	40 kB	RX
0x3fb000	Private: Commit	8 kB	R
0x3fd000	Private: Commit	52 kB	RW
0x40a000	Private: Reserved	4 kB	



NetTraveler - Active Thread

14	winhttp.dll!WinHttpSendRequest+0x2fe6 (No unwind info)
15	winhttp.dll!WinHttpSendRequest+0x3069 (No unwind info)
16	winhttp.dll!WinHttpSendRequest+0x212 (No unwind info)
17	0x3f6e82 (No unwind info)
18	0x3f679e (No unwind info)
19	0x3f5d65 (No unwind info)

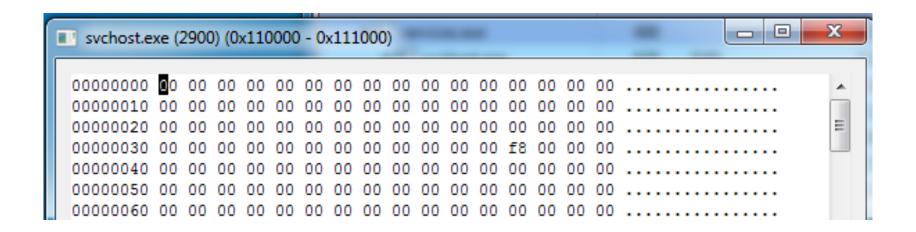


Winnti - Memory Layout

4 0x110000	Private	28 kB	RWX
0x110000	Private: Commit	4 kB	RWX
0x111000	Private: Commit	12 kB	RX
0x114000	Private: Commit	4 kB	R
0x115000	Private: Commit	4 kB	RW
0x116000	Private: Rese	4 kB	



Winnti - Header Wipe





Process Hollowing

- Create new, suspended process
- Allocate new memory, unmap (hollow) existing code
- Write payload
- Redirect execution SetThreadContext() and ResumeThread()
- Stealthy variants
 - Create/Map sections to avoid WriteProcessMemory
 - Modify entry point instead of SetThreadContext



DarkComet - Process Hollowing

```
0018F984
          00401742
                   CALL to CreateProcessA from dark.0040173E
          0018FA38
                    ModuleFileName = "C:\Users\Joe\Desktop\dark.exe"
0018F988
0018F98C
          CommandLine =
0018F990
          ааааааааа.
                    pProcessSecurity = NULL
0018F994
          ироворов I
                    pThreadSecurity = NULL
                     InheritHandles = FALSE
0018F998
          00000000
                     CreationFlags = CREATE_SUSPENDED
0018F99C
          000000004
0018F9A0
          ааааааааа.
                    pEnvironment = NULL
0018F9A4
          00000000
                    CurrentDir = NULL
          0018FE5C
                    pStartupInfo = 0018FE5C
0018F9A8I
                   ■pProcessInfo = 0018FE4C
0018F9AC
          0018FE4C
0018F9B0
          00000000
0018F9B4
          00000000
0018F9B8
          0000387A
          75821072|kernel32.CreateProcessA
ии18E9BCI
```



DarkComet

Name	Base address	Size	Description
dark.exe	0x400000	732 kB	WEbhu2 NXchu6
advani32.dll	0x76d60000	640 kB	Advanced Windows 32 F
0x3e0000	Mapped: Commit	96 kB	R C:\Users\Jo∈
0x400000	Private: Commit	732 kB	RWX
0x4c0000	Mapped: Commit	28 kB	R



Module Overwriting

- Up until now, all examples have lead to non-image backed code executing
- Module Overwriting avoids this, making it more difficult to detect
- Flame and Careto are examples
- Map an unused module into target process
- Overwrite legitimate module with payload
- Odinaff had a similar trick but overwrote its own executable





Odinaff

In Memory

MajorLinkerVersion	0A
MinorLinkerVersion	00
SizeOfCode	00001200
SizeOfInitializedData	00001200
SizeOfUninitializedData	00000000
AddressOfEntryPoint	00002180
FileAlignment	00000200
Major Operating System Vers	0005
MinorOperatingSystemVer	0001

On Disk

MajorLinkerVersion	06
MinorLinkerVersion	00
SizeOfCode	00002000
SizeOfInitializedData	00006000
SizeOfUninitializedData	00000000
AddressOfEntryPoint	00001D04
FileAlignment	00001000
MajorOperatingSystemVers	0004
${\it Minor Operating System Ver}$	0000



ENDGAME.

PEB Unlinking

- Not an in memory technique, but rather an evasion
- Hide loaded DLL from security products, admins, hunters
- HackingTeam used this technique in their RAT
- Flame also unlinked shell32.dll
- To find peb unlinking, you could compare what the Win32 API reports as 'loaded' versus what you find is actually loaded with VirtualQuery/GetSectionName



Gargoyle

- Technique developed by Josh Lospinoso to hide injected code from security products
- Payload lies dormant, with read only permissions
- Periodically 'wakes up.' Sets payload executable with an asynchronous procedure call and ROP. Permissions reverted, cycle repeats.
- https://jlospinoso.github.io/security/assembly/c/cpp/developing/sof tware/2017/03/04/gargoyle-memory-analysis-evasion.html



Available Tools

- Volatility / malfind
- GRR
- Rekall
- inVtero



Detecting Injection

w/ PowerShell

ENDGAME.

PSReflect

- PowerShell module written by Matt Graeber (@mattifestation)
 - https://github.com/mattifestation/PSReflect
- Avoids the compilation artifacts associated with P/Invoke
 - IMO the cleanest way to deal with Win32 API from PowerShell
- Library to abstract the complexities of calling Win32 functions via Reflection
- Intuitive "domain specific language" for defining enums, structs, and P/Invoke function signatures
- Must include PSReflect code in your scripts/modules



Get-InjectedThread

- Built on PSReflect
- PowerShell function to identify injected threads via detection methodology:
 - Use Windows Toolhelp API to get all threads
 - Iterate through each thread
 - Identify the thread's Base (Memory) Address
 - Query the memory page for which the Base Address belongs to
 - Check if the memory page's state is MEM_COMMIT
 - Check if the memory page's type is not MEM_IMAGE
- Returns details regarding offending process and thread
 - Check memory page permissions
 - Look for unnecessary privileges or integrity level
 - Identify abnormal user tokens

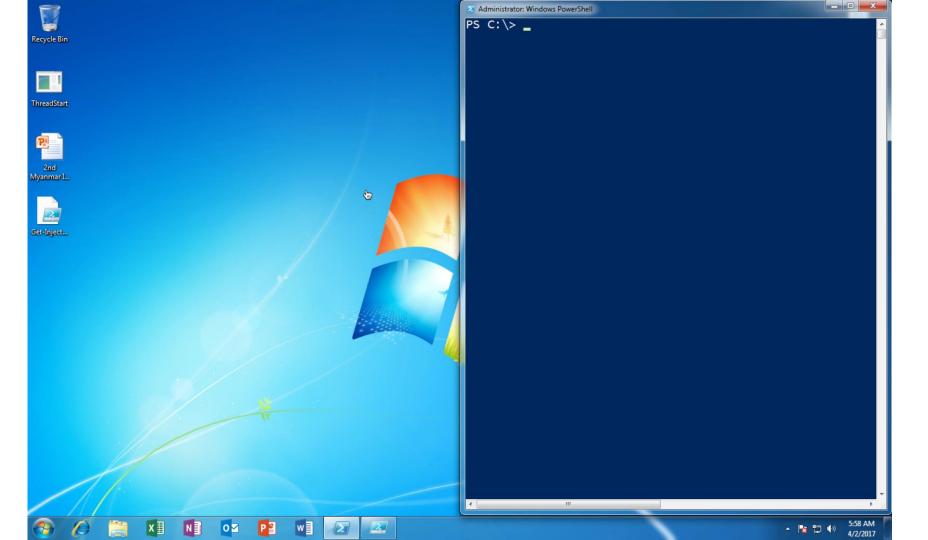


Get-InjectedThread Output

- Injected Process Information
 - Process Id
 - Name
 - File Path (PEB and EPROCESS)
 - Command Line
- Thread Information
 - Thread Id
 - Unique Thread Token
 - Base Priority
 - Does thread have unique token?

- Memory Segment
 - Base Address
 - Size
 - Protection
 - State
 - Type
 - First 100 Bytes
- Token (Thread or Process)
 - Integrity Level
 - Enabled Privileges
 - SID / UserName
 - Logon Session Start Time
 - Logon Type
 - Authentication Package



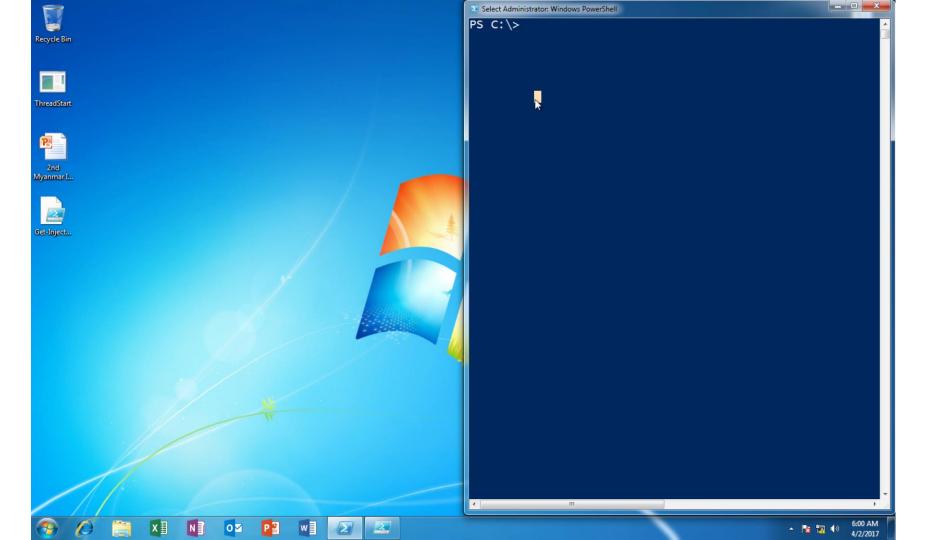


Our Threat - 9002 Trojan

- Delivered as .zip file via Google Drive
- Zip archive contains one file
 - 2nd Myanmar Industrial Resource Development Symposium.exe
 - File has PowerPoint icon to trick users into opening
- Drops files upon execution
 - %USERPROFILE%\<random>\RealNetwork.exe (Legitimate Application)
 - %USERPROFILE%\<random>\main.dll (Loaded by MPAMedia.dll)
 - %USERPROFILE%\<ramdom>\mpaplugins\MPAMedia.dll (DLL Side Loading)
 - Ppt
 - · Opened in PowerPoint to keep up the ruse



ENDGAME.



Response

- Kill Thread
 - Stop-Thread
 - Built on Window's TerminateThread API
- Process Minidump
 - Out-Minidump (PowerSploit)
 - https://github.com/PowerShellMafia/PowerSploit/blob/master/Exfiltration/Out-Minidump.ps1
- Thread Dump
 - Dump-Thread



