# **Brooklyn Rayne**

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## About me

Senior software engineer with preference for backend work seeking long-term career at a stable software company after ten years on the often hectic and unpredictable startup circuit.

## Work experience

#### Hox Biotech • Senior Software Engineer • 2024-2025

Developed the command line interface and web API for their core product as well as the infrastructure for interactively monitoring data center hardware and deploying software updates to their infrastructure.

#### Sneller • Senior Software Engineer • 2022-2023

Developed the SQL query optimizer and table indexing algorithm that powered what was at the time the fastest object store based SQL database in the world. Sneller is currently searching for a suitable acquisition partner.

#### Remitly • Software Development Engineer • 2021

Came back to Remitly in a contrator role to rearchitect their system for securely storing recipient personal details for PCI compliance in anticipation of their \$6.9 billion IPO that year.

#### Twitch/Amazon • Software Development Engineer (L6) • 2020

Post acquisition by Amazon, rearchitected core Playback Edge services to deliver the AWS IVS product, a multi-million dollar a year product now powering the video delivery infrastruture behind thousands of companies across the world.

#### Remitly • Software Development Engineer • 2018-2019

Developed integration with Ria, open network cash pickup experience, pull-based parter integration API, all cited as crucial for the \$6.9 billion IPO in 2021.

## New Alchemy • Full Stack Engineer • 2017–2018

Single handedly developed and delivered the initial minimally viable prototype of the TokenCard product, a \$12.7 million project by Monolith Studio.

#### Igneous Systems • Member of Technical Staff • 2015–2016

Implemented object index table and encoding formats, led effort on cluster scaling, and developed FTP to S3 adapter, all signficant factors in securing a Series B fundraising round of \$15 million.

### Skills

#### **Programming languages**

Go, Java, Kotlin, C/C++, JavaScript, TypeScript, PHP, Python

#### Service based architecture

Ten years of experience working in highly distributed and fault tolerant systems built

within a service based architecure framework.

#### Networks

Advanced working knowledge of many standard protocol specifications, as well as deep knowledge and experience in network security and cryptography.

## Systems

Strong knowledge of Linux syscall API and internals. Proficient in administrating and developing low level system software for Linux systems.

## **Education**

## Computer Science and Engineering (Ph.D.) • 2011–2015 (ABD)

University at Buffalo, Buffalo, NY. Thesis titled "On the Design and Implementation of a Cross Protocol Data Transfer System."

## Computer Science (B.S.) • 2008-2011

Louisiana State University, Baton Rouge, LA. Minor in Mathematics.