```
CREATE TABLE Team (
    tid int PRIMARY KEY,
    name text,
    state text.
    city text,
    wins int,
    losses int.
    division text,
    conference text,
    division_standing int,
    conference_standing int,
CREATE TABLE Player (
    pid int NOT NULL,
    tid int NOT NULL
    first name text.
    last_name text,
    weight int,
    height int,
    PRIMARY KEY (pid, tid),
    FOREIGN KEY (tid) references Team(tid) ON DELETE CASCADE,
);
CREATE TABLE User (
   uid int NOT NULL,
    username text.
    password text,
    tid int NOT NULL,
    pid int NOT NULL,
    PRIMARY KEY (uid, tid, pid),
    FOREIGN KEY (tid) references Team(tid) ON DELETE NO ACTION,
    FOREIGN KEY (pid) references Player(pid) ON DELETE NO ACTION
);
CREATE TABLE Match (
   mid int NOT NULL,
   match_date date,
    team_home int NOT NULL,
    team_away int NOT NULL,
    score home int,
    location text.
    PRIMARY KEY (mid, team_home, team_away),
    FOREIGN KEY (team_home) references Team(tid) ON DELETE NO ACTION,
    FOREIGN KEY (team_away) references Team(tid) ON DELETE NO ACTION
);
CREATE TABLE player_compare (
    uid int NOT NULL.
    player_id_1 int NOT NULL,,
    player_id_2 int NOT NULL,,
    comp_text text
    PRIMARY KEY (uid, player_id_1, player_id_2),
    FOREIGN KEY (uid) REFERENCES Users,
    FOREIGN KEY (player_id_1) references Player(pid) ON DELETE NO ACTION
    FOREIGN KEY (player_id_2) references Player(pid) ON DELETE NO ACTION
```