Trace Tables(key)

1. Note: A string is an array of characters. For example, in this method the element referred to by STR[9] is the 10th element in the string and STR[0] refers to the first element in the string.

A single space character is represented as " " in the algorithm.

```
double CALC(String STR)
    C = 0
    S = 0
    T = 0
    loop until STR[S] = "."
        if STR[S] = " " then
            C = C + 1
        else
            T = T + 1
        end if
        S = S + 1
    end loop
    return T / (C + 1)
```

a. Complete the trace table below for the following call to method CALC("it is.").

STR	С	S	Т	STR[S]
it is.	0	0	0	
it is.	0	1	1	i
it is.	0	2	2	t
it is.	1	3	2	<i>u u</i>
it is.	1	4	3	i
it is.	1	5	4	S
it is.	1	5	4	

*first row are the values of the variables values before entering the loop

b. State the value returned by the method.

$$4 / (2) = 2.0$$

2. The following is an algorithm for a method named prime.

```
boolean PRIME(int NUMBER)
  FACTOR = 2
P = false
FOUND = false
loop while (FACTOR * FACTOR) <= NUMBER AND NOT FOUND
  if NUMBER mod FACTOR = 0 then
     FOUND = true
  end if
  FACTOR = FACTOR + 1
end loop
P = NOT FOUND
return P</pre>
```

a. Complete the following trace table for the call PRIME(9).

FACTOR	FOUND	Р	
2	false	false	
3	true	false	
4	true	false	

b. Use trace table to determine the return value when PRIME(20) is called.

FACTOR	FOUND	Р
2	false	true

3.

Given the following array

NAMES

[0]	[1]	[2]	[3]	[4]
Robert	Boris	Brad	George	David

and the following algorithm, which is constructed to reverse the contents of array NAMES

```
N = 5 // the number of elements in the array
K = 0 // this is the first index in the array
loop while K < N - 1
    TEMP = NAMES[K]
    NAMES [K] = NAMES [N - K -1]
    NAMES [N - K -1] = TEMP
    K = K + 1
end loop</pre>
```

a. Trace the algorithm, showing contents of the array after each execution of the loop.

NAMES

K	N-K-1	[0]	[1]	[2]	[3]	[4]
		Robert	Boris	Brad	George	David
0	4	David	Boris	Brad	George	Robert
1	3	David	George	Brad	Boris	Robert
2	2	David	George	Brad	Boris	Robert
3	1	David	Boris	Brad	George	Robert

b. State the number of times the loop is executed.

4 times

c. Outline why the algorithm does not reverse the contents of the array NAMES, and how this could be corrected.

Make loop execute 3 times by using while K < N / 2

4. The names of the members of a cycling club are stored in an array **NAMES** as shown below.

	[0]	[1]	[2]	[3]	[4]	[5]
Ī	JONES	SMITH	GOMEZ	SINGH	BUTLER	HU

After a competition, an array of positions **POS** is formed as follows.

[0]	[1]	[2]	[3]	[4]	[5]
2	4	2	3	1	5

There was a tie for second place.

Consider the following algorithm fragment. The arrays *NAMES*, *POS*, and *TEMP* are all declared with a size of 6.

```
loop I from 0 to 5
   TEMP[I] = "ZZZ"
end loop
loop I from 0 to 5
   TEMP[POS[I]-1] = NAMES[I]
end loop
loop I from 0 to 5
   NAMES[I] = TEMP[I]
end loop
```

a. Complete the following trace table for values 0 to 5 in the second loop of the algorithm.

I	POS[I]	TEMP[POS[I]-1]
0	2	Butler
1	4	Jones Gomez
2	2	Singh
S	3	Smith
4	1	Hu
5	5	

b. List the contents of the array NAMES after the third loop has been executed.

[0]	[1]	[2]	[3]	[4]	[5]
Butler	Gomez	Singh	Smith	Hu	

c. State the purpose of the algorithm.

Arranges names in order by place.

d. Suggest how the problem with the two competitors who tied could be avoided.

```
loop I from 0 to 5
  if TEMP[POS[I]-1] != "ZZZ" then
       J = TEMP.length - 1
       loop while J > POS[I]-1
          TEMP[J] = TEMP[J-1]
       J--
       end loop
    TEMP[POS[I]-1] = NAMES[I];
  else
       TEMP[POS[I]-1] = NAMES[I];
  end if
end loop
```

5. Look at the following algorithm.

```
TOTAL = 0
loop I from 0 to 4
loop J from 0 to I
TOTAL = TOTAL + 1
end loop
end loop
output TOTAL
```

a. Construct a trace table for the variables I, J, TOTAL.

I	J	Total
0	0	1
1	0	2
1	1	3
2	0	4
2	1	5
2	2	6
3	0	7
3	1	8
3	2	9
3	3	10
4	0	11
4	1	12
4	2	13
4	3	14
4	4	15

b. What is the value of TOTAL when output? $15-it's \ a \ summation \ (1+2+3+4+5=15)$