305 Lecture 07 - Direct Derivations

Brian Weatherson

July 8, 2020



A derivation is a series of steps that get you from the premises to the conclusion, with every step falling into one of a small number of approved kinds of transition.

Justification

The big thought is that no step could take you from truth to falsity (or to non-truth).

- So you can string as many of these steps together as you like, and it will never take you from truth to falsity.
- And to justify the procedure, you just need to justify the various kinds that are allowed.

Example

- 1. P
- 2. $\neg \neg P \rightarrow \neg \neg Q$

C

Intuitive Argument	
 Start assuming that the two premises are true. 	

- $\boldsymbol{\cdot}$ Start assuming that the two premises are true.
- If P is true, then $\neg \neg P$ is true.

- · Start assuming that the two premises are true.
- If P is true, then $\neg \neg P$ is true.
- So $\neg \neg P$ is true.

- · Start assuming that the two premises are true.
- If P is true, then $\neg \neg P$ is true.
- So $\neg \neg P$ is true.
- If $\neg \neg P$ and $\neg \neg P \rightarrow \neg \neg Q$ are true, then $\neg \neg Q$ is true.

- · Start assuming that the two premises are true.
- If P is true, then $\neg \neg P$ is true.
- So $\neg \neg P$ is true.
- If $\neg\neg P$ and $\neg\neg P \rightarrow \neg\neg Q$ are true, then $\neg\neg Q$ is true.
- So ¬¬Q is true.

- · Start assuming that the two premises are true.
- If P is true, then $\neg \neg P$ is true.
- So ¬¬P is true.
- If $\neg\neg P$ and $\neg\neg P \rightarrow \neg\neg Q$ are true, then $\neg\neg Q$ is true.
- So ¬¬Q is true.
- · And that implies Q is true, as required.

Formal Argument in Carnap

```
1. Show: Q
2. P :PR
3. ~~P -> ~~Q :PR
4. ~~P :DNI 2
5. ~~Q :MP 4, 3
6. Q :DNE 5
7. :DD 6
```

Carnap

```
1. Show: Q
2. P :PR
3. ~~P -> ~~Q :PR
4. ~~P :DNI 2
5. ~~Q :MP 4, 3
6. Q :DNE 5
7. :DD 6
```

 A lot of what I'm going to say over the next few slides is about Carnap, not about logic in general.

Natural Deduction

```
1. Show: Q
2.
      P
                 :PR
3.
  ~~P -> ~~Q :PR
4.
  ~~P
                 :DNI 2
5.
   ~~Q
                 :MP 4, 3
6.
      Q
                 :DNE 5
7. :DD 6
```

- This is a version of what is known as a natural deduction proof system.
- It is somewhat non-standard, but that's not to say any one way is standard.

Natural Deduction

```
1. Show: Q
2.
      P
                 :PR
3.
  ~~P -> ~~Q :PR
4.
   ~~P
                 :DNI 2
5.
    ~~Q
                 :MP 4, 3
6.
      Q
                 :DNE 5
7. :DD 6
```

 What is common to all natural deduction systems is that when you read the steps, they read like a (pedantic version of) ordinary language reasoning.

Starting and Ending

7. :DD 6

```
1. Show: Q
2. P :PR
3. ~~P -> ~~Q :PR
4. ~~P :DNI 2
5. ~~Q :MP 4, 3
6. Q :DNE 5
```

 The most idiosyncratic feature of Carnap is the first and last line of the derivation.

Starting

```
1. Show: Q
```

- 2. P :PR
- 3. ~~P -> ~~Q :PR
- 4. ~~P :DNI 2
- 5. ~~Q :MP 4, 3
- 6. Q :DNE 5
- 7. :DD 6

 In Carnap, you have to start a proof by announcing where you are headed.

Ending

7. :DD 6

```
1. Show: Q
2. P :PR
3. ~~P -> ~~Q :PR
4. ~~P :DNI 2
5. ~~Q :MP 4, 3
6. Q :DNE 5
```

 And you end the proof by saying which line it is that the conclusion is reached.

Starting and Ending

7. :DD 6

1. Show: Q
2. P :PR
3. ~~P -> ~~Q :PR
4. ~~P :DNI 2
5. ~~Q :MP 4, 3
6. Q :DNE 5

- Note that these are the only two lines that are not indented.
- Proof systems (Carnap included) are visual, graphic systems, and vertical and horizontal arrangements tend to have meaning.

Starting and Ending

```
1. Show: Q
2.
      P
                 :PR
3.
  ~~P -> ~~Q :PR
   ~~P
                 :DNI 2
4.
5.
    ~~Q
                 :MP 4, 3
6.
                 :DNE 5
      Q
7. :DD 6
```

- They are also the only lines here that do not have a justification.
- Those abbreviations and numbers to the right of the other lines are justifications you don't include them on the start or the finish.

Ending

1. Show: Q

5.

- 2. P :PR
- 3. ~~P -> ~~Q :PR
- 4. ~~P :DNI 2
- T. 1 .DNI 2
- 6. Q :DNE 5

~~Q :MP 4, 3

7. :DD 6

- The 'DD' at the end is to indicate this is a direct derivation.
- We'll get to the contrast with indirect derivations presently.

```
1. Show: Q
2. P :PR
3. ~~P -> ~~Q :PR
4. ~~P :DNI 2
5. ~~Q :MP 4, 3
6. Q :DNE 5
7. :DD 6
```

After the introductory line, the first lines are the premises - if they exist.

7. :DD 6

```
1. Show: Q
2. P :PR
3. ~~P -> ~~Q :PR
4. ~~P :DNI 2
5. ~~Q :MP 4, 3
6. 0 :DNE 5
```

The premises need to be noted - that's what the 'PR' is for - but they are not derived.

6.

7. :DD 6

Q

```
1. Show: Q
2. P :PR
3. ~~P -> ~~Q :PR
4. ~~P :DNI 2
5. ~~Q :MP 4, 3
```

:DNE 5

Your justification for writing them is that they are the beginning of what you are trying to prove.

```
1. Show: Q
2. P :PR
3. ~~P -> ~~Q :PR
4. ~~P :DNI 2
5. ~~Q :MP 4, 3
6. Q :DNE 5
7. :DD 6
```

So they don't get line numbers afterwards.

Derived Lines

7. :DD 6

```
1. Show: Q
2. P :PR
3. ~~P -> ~~Q :PR
4. ~~P :DNI 2
5. ~~Q :MP 4, 3
6. Q :DNE 5
```

- From now on, every line will be derived from previous lines.
- And the justification for it will be a rule, plus some line or lines.

Derived Lines

```
1. Show: Q
2. P :PR
3. ~~P -> ~~Q :PR
4. ~~P :DNI 2
5. ~~Q :MP 4, 3
6. Q :DNE 5
7. :DD 6
```

In Carnap the premises and derived lines are indented.

The indenting is four spaces.
 For reasons I don't understand,
 a tab character here won't
 work.

```
1. Show: Q
2. P :PR
3. ~~P -> ~~Q :PR
4. ~~P :DNI 2
5. ~~Q :MP 4, 3
6. Q :DNE 5
7. :DD 6
```

If φ is a line, then you can add $\neg\neg\varphi$ as a new line.

```
1. Show: Q
2. P :PR
3. ~~P -> ~~Q :PR
4. ~~P :DNI 2
5. ~~Q :MP 4, 3
6. Q :DNE 5
7. :DD 6
```

The rule that you are using is abbreviated to 'DNI', and you have to justify this by citing the line where φ appears.

1. Show: ~~~P

2. P :PR

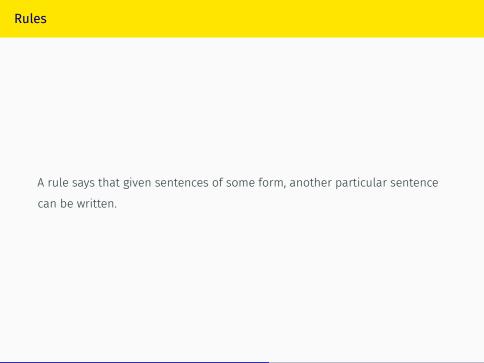
3. ~~P :DNI 2

4. ~~~P :DNI 3

5. :DD 4

This isn't specific to DNI, but note that for any rule, the input lines can be either a premise or a derived line.

 The rules do not distinguish between premises and derived lines.





To apply the rule correctly, you have to do 3 things

- 1. The sentence has to be the right one given the constraints of the rule.
- 2. You have to write down (immediately after a colon) the abbreviation for the rule.
- 3. You have to write down the line, or lines, that provide the inputs.

```
1. Show: Q
2. P :PR
3. ~~P -> ~~Q :PR
4. ~~P :DNI 2
5. ~~Q :MP 4, 3
6. Q :DNE 5
```

7. :DD 6

Line 4 is allowed because you can add ¬¬ to any line by the rule Double Negation Introduction.

```
1. Show: Q
```

~~Q :MP 4, 3

o. q .bnc

7. :DD 6

5.

The abbreviation for Double

Negation Introduction is DNI - so
that's what we write.

```
1. Show: Q
2.
              :PR
3. ~~P -> ~~Q :PR
  ~~P :DNI 2
4.
  ~~Q :MP 4, 3
5.
6.
             :DNE 5
```

7. :DD 6

And the input, the line we are adding

 $\neg\neg$ to, is line 2, so we write '2'.

A Trap

This is not a good proof - why not?

- 1. Show: ~~P -> Q
- 2. $P \rightarrow Q$:PR
- 3. ~~P -> Q :DNI 2
- 4. :DD 3

A Trap

You have to add the negations to the whole sentence.

• So the correct output here is $\neg\neg(P \to Q)$

```
1. Show: Q
2. P :PR
3. ~~P -> ~~Q :PR
4. ~~P :DNI 2
5. ~~Q :MP 4, 3
6. Q :DNE 5
7. :DD 6
```

- The rule at line 5 is the most important in this part of the course.
- · It even gets a fancy Latin name.

Given inputs $\varphi \to \psi$ and φ , infer ψ

- · The abbreviation is MP.
- The line numbers are the lines where $arphi o \psi$ and arphi appear.

Line Numbers

- · There is a detail that some people get confused by at this point.
- The line numbers are the lines where the immediate inputs to the rule come from.
- · They don't list all the justifications for those lines.
- So we list line 4, because it is where $\neg \neg P$ is, but not line 2, from where we derived line 2
- · At every stage, we are just looking at whether that immediate step is ok.

A Trap

- As with DNI, it is important to apply the rule only to whole sentences.
- The sentence $\varphi \to \psi$ has to have \to as its main connective.

This is OK.

1. Show: Q \/ R

3. P

4. $Q \ R : MP 2, 3 4. Q \ R$

5. :DD 4

This is **not** OK.

1. Show: Q \/ R

2. $P \rightarrow (Q \ R) : PR$ 2. $(P \rightarrow Q) \ R : PR$

:PR 3. P :PR

:MP 2, 3

5. :DD 4

Modus Tollens

There is another rule that I haven't included in the example proof - modus tollens.

- · It takes as input a line saying $\varphi \to \psi$, and a line saying $\neg \psi$.
- And it outputs a line saying $\neg \varphi$.

Differences between MP and MT

Different input

- In MP, the input is the left hand side, the antecedent of the conditional.
- In MT, the input is the **negation** of the **right hand side**, or **consequent** of the conditional.

Different output

- In MP, the output is the right hand side, the consequent of the conditional.
- In MT, the output is the negation of the left hand side of the conditional.

Double Negation Elimination

- This rule takes as input a sentence of the form $\neg\neg\varphi$.
- And it returns as output the sentence arphi.

Double Negation Elimination

```
1. Show: Q
2. P :PR
3. ~~P -> ~~Q :PR
4. ~~P :DNI 2
5. ~~Q :MP 4, 3
6. Q :DNE 5
7. :DD 6
```

- · The abbreviation is DNE.
- And because there is only one input, there is only one line cited.

That's All!

7. :DD 6

```
1. Show: Q
2. P :PR
3. ~~P -> ~~Q :PR
4. ~~P :DNI 2
5. ~~Q :MP 4, 3
6. Q :DNE 5
```

Since the line matches what was to be shown, we have a complete 'direct derivation'.

Four Rules

Modus Ponens (MP) From $\varphi \to \psi$ and φ , infer ψ Modus Tollens (MT) From $\varphi \to \psi$ and $\neg \psi$, infer $\neg \varphi$ Double Negation Introduction (DNI) From φ , infer $\neg \neg \varphi$ Double Negation Elimination (DNE) From $\neg \neg \varphi$, infer φ

Restrictions and Things to Remember

- · Apply the negations in DNI to the whole sentence.
- · Make sure the arrow is the main connective for MP and MT
- Cite the lines where the 'from' sentences appear in the proof.

Carnap is fussy about spacing

- · Four spaces for the indented sentences.
- No space ever after a colon.
- · One space after the abbreviation for the rule.
- These are not part of 'logic' in any sense they are rules for this particular computer program.