#### Honors Logic, Lecture 13 - Modal Logic

Brian Weatherson

2022-10-12

#### Six New Steps

- 1. Every line has a world number.
- 2. The rules for non-modal connectives preserve world.
- 3. For negated modals, move negation inside and flip
- 4. For true ♦ sentences, introduce a new world.
- 5. For true  $\square$  worlds, do nothing at first, but make boxed sentence true everywhere accessible.
- 6. Only close a branch when a sentence is true and false at same world.

- 1. Every line has a world number.
- 2. The rules for non-modal connectives preserve world.
- 3. For negated modals, move negation inside and flip
- 4. For true ♦ sentences, introduce a new world.
- 5. For true \( \subseteq \text{worlds, do nothing at first, but make boxed sentence true everywhere accessible.} \)
- 6. Only close a branch when a sentence is true and false at same world.

#### **World Numbers**

Lines now look like this.

$$p \wedge q, 1$$

Read this as saying that the conjunction  $p \wedge q$  is true at world 1.

- 1. Every line has a world number.
- 2. The rules for non-modal connectives preserve world.
- 3. For negated modals, move negation inside and flip
- 4. For true ♦ sentences, introduce a new world.
- 5. For true \( \subseteq \text{worlds, do nothing at first, but make boxed sentence true everywhere accessible.} \)
- 6. Only close a branch when a sentence is true and false at same world.

#### **World Preservation**

- All the old rules didn't have line numbers.
- But the way to apply them is just to keep the world numbers the same.

# Example 1

```
p \land q, 3
p, 3
q, 3
```

# Example 2

$$p \supset q, 4$$

$$\neg p, 4 \qquad q, 4$$

- 1. Every line has a world number.
- 2. The rules for non-modal connectives preserve world.
- 3. For negated modals, move negation inside and flip.
- 4. For true ♦ sentences, introduce a new world.
- 5. For true \( \subseteq \text{worlds, do nothing at first, but make boxed sentence true everywhere accessible.} \)
- 6. Only close a branch when a sentence is true and false at same world.

# Negated Modals $(\lozenge)$

For each of them, the rule is move the negation inside, and invert.

$$\neg \Diamond A, n$$
  
 $\Box \neg A, n$ 

Note that the world stays the same, as does what comes after the modal.

# Negated Modals (□)

For each of them, the rule is move the negation inside, and invert.

$$\neg \Box A, n$$
  
 $\Diamond \neg A, n$ 

Note that the world stays the same, as does what comes after the modal.

- 1. Every line has a world number.
- 2. The rules for non-modal connectives preserve world.
- 3. For negated modals, move negation inside and flip.
- 4. For true  $\Diamond$  sentences, introduce a new world.
- 5. For true \( \subseteq \text{worlds, do nothing at first, but make boxed sentence true everywhere accessible.} \)
- 6. Only close a branch when a sentence is true and false at same world.

#### Example 3

Here is an instance of the true  $\Diamond$  rule in action.

 This would only be ok if 5 had not been used on the branch before.

#### General Rule

#### When you have a true *Diamond* sentence:

- On a new line, copy down the sentence;
- Delete the ◊;
- Change the world number to a number that didn't previously appear on the tree.
- Write that the world from the original sentence can access the new world.
- That's it; there are no more rules to apply.

#### **Explanation**

A true  $\Diamond$  sentence says that at some accessible world, what's inside the  $\Diamond$  is true.

- Since the world names are arbitrary, we're just giving whatever world that is an arbitrary name.
- And it's accessible, so we say that the original world can see it.
- You have two lines to write down; the order you write them in doesn't matter.

- 1. Every line has a world number.
- 2. The rules for non-modal connectives preserve world.
- 3. For negated modals, move negation inside and flip.
- 4. For true ♦ sentences, introduce a new world.
- 5. For true  $\square$  worlds, do nothing at first, but make boxed sentence true everywhere accessible.
- 6. Only close a branch when a sentence is true and false at same world.

#### Do Nothing

Here is a completed tableau showing that  $\Box p \vdash p$  is not a theorem of the basic modal logic K.

 $\Box p$ , 0

 $\neg p, 0$ 

There's nothing more to do.

# Example 4 - $\Box p \vdash \Box \Box p$

$$\Box p, 0 
\neg \Box \Box p, 0 
\Diamond \neg \Box p, 0 
0r1 
\neg \Box p, 1 
p, 1 
\Diamond \neg p, 1 
1r2 
\neg p, 2$$

All the rules are applied. Crucially, because the only 0x is for x=1, just apply line 1 to world 1.

- 1. Every line has a world number.
- 2. The rules for non-modal connectives preserve world.
- 3. For negated modals, move negation inside and flip.
- 4. For true ♦ sentences, introduce a new world.
- 5. For true \( \subseteq \text{worlds, do nothing at first, but make boxed sentence true everywhere accessible.} \)
- 6. Only close a branch when a sentence is true and false at same world.

#### Don't do this!!!

A tableau that 'shows' the mistaken claim  $\vdash \neg(\Diamond p \land \Diamond \neg p)$ 

$$\neg \neg (\Diamond p \land \Diamond \neg p), 0$$

$$\Diamond p \land \Diamond \neg p, 0$$

$$\Diamond p, 0$$

$$\Diamond \neg p, 0$$

$$0r1$$

$$p, 1$$

$$0r2$$

$$\neg p, 2$$

$$x (since  $p \text{ and } \neg p)$$$

#### More examples

We'll work through some more examples from the exercises at the end of chapter 2