



Brian Weedon

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Company Recruitment Team

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LAUNCHDARKLY

To whom it may concern,

About Me

I'm a software engineer that has 8 years of experience working on applications of different sizes and types. At Proactis(then Perfect Commerce), I started off as an intern while I was in my final semesters of college at Christopher Newport University. When I graduated, I was offered a full-time position. I worked as a software engineer, adding value to the different multi-tenant products that I worked on.

I left Proactis for Progeny Systems after two and a half years. At Progeny Systems, I worked on multiple smaller Java applications(most web applications), got a glimpse into the power of AWS and it's competitors with a couple web applications I worked on, and learned about the government contracting world.

After a year and a half, I returned to Proactis as the lead(and only) developer on one of the products I worked on previously. This product was a multi-tenant C#/.NET application. Over the rest of my career at Proactis, I led development on two different Java multi-tenant web applications. I didn't enjoy being a lead at this company, but I was able to transition back to a software engineer, where I was able to focus more on adding value technically to the products, which I enjoyed much more.

Why LaunchDarkly

I first heard about LaunchDarkly on the Changelog podcast about a year ago. I thought with everyone moving towards a continuous deployment model that this would be a great paradigm to build a business around.

Over the past year, I have really been drawn to the different projects and work that would make other developer's lives easier. That is the focus of the product that you all produce and I would love to be a part of it.

Why Me?

I believe that I would be a great fit at LaunchDarkly. The values laid out on your careers page align with what I am looking for in a company; continuing to learn and grow as individuals and together as a team, respecting the people you work with and the customers that use your product, following leaders instead of doing what people say because they said so and still having time to have a life outside work.

Also, like I said above I have been interested in working on making other developers' lives easier. I have had a limited amount of experience in Go. One project at Proactis was written in it, but I enjoy learning and growing my toolset so I would be excited for the opportunity to do that at LaunchDarkly and help you all change how people deliver software.

Sincerely,

Brian Weedon