

# Project 4

User name: Team 2  
Name: Team 2

Criteria	Maximum	Score
Working and Polished Final Product	50	47
Demo	10	9
Manual	20	20
System and Release Testing	15	13
Programming Style	5	4
Total	100	93

## Comments:

Great job!

The PICK A PATH tool is easy to use and elegant. It would have been tremendously useful to provide me with files to test with. Indeed, such things should be included in a Git repository if this were an open-source project. It's a shame there's no way to re-order arrows (nor get a preview of what's in the arrow). Likewise, a Save (rather than Save As...) feature would make the tool much less error-prone. Adding that feature would also make auto-saving easy. Objects would also have been very useful.

Your demo displayed the working of your program well; however, it could have been better organized and did not use PowerPoint or any other presentation tool. Presentations with a number of people require planning.

Your manual is very thorough!

Your tests are good but could have been more careful and more detailed. Your scenario tests do not involve any deletions, and deleting a box doesn't remove it from Player Mode.

Your variable names are good, and your code is relatively clean. I'd like to see more comments, and putting the saving functionality in a separate `Saving` class doesn't make any sense.