

# Project 2 Draft

## Team 4

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Criteria	Maximum	Score
Introduction	5	4
System Architecture	10	8
Data Design	5	5
Component Design	15	14
Interface Design	20	18
Prototype	20	19
Milestones	15	13
Spelling, grammar, style, and formatting	10	8
Total	100	89

## Comments:

- Good job! Your introduction doesn't mention the intended audience.
- Your system architecture is good, but you could describe the components more thoroughly with more text.
- Your `Ship` interface should probably be a class. Why duplicate all the members and methods in each of the ships when they're virtually all the same? I'm even skeptical that the ships should be separate classes.
- The state diagram in your Interface Design should specify how each state transitions to the others. In other words, label your arrows.
- Your prototype is very good. A little more functionality is always welcome.
- Your milestones are largely good, but leaving networking so late is dangerous. If you want to get it working, you should move some networking tasks into earlier in the development phase.
- Your formatting is mostly good. There are many classes that go uncapitalized in prose, and some of your

methods are misspelled. Methods in Java cannot contain periods, and "receive" is spelled with the 'i' after the 'e'.