

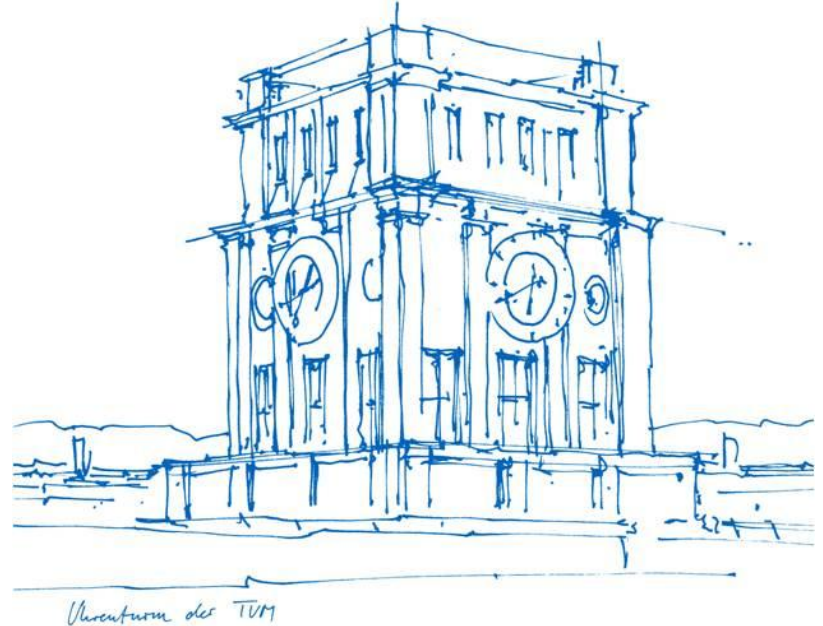
RecMVCNN - Simultaneous Classification and Reconstruction

Bastian Wittmann, Andrew Desousa, Florian Donhauser

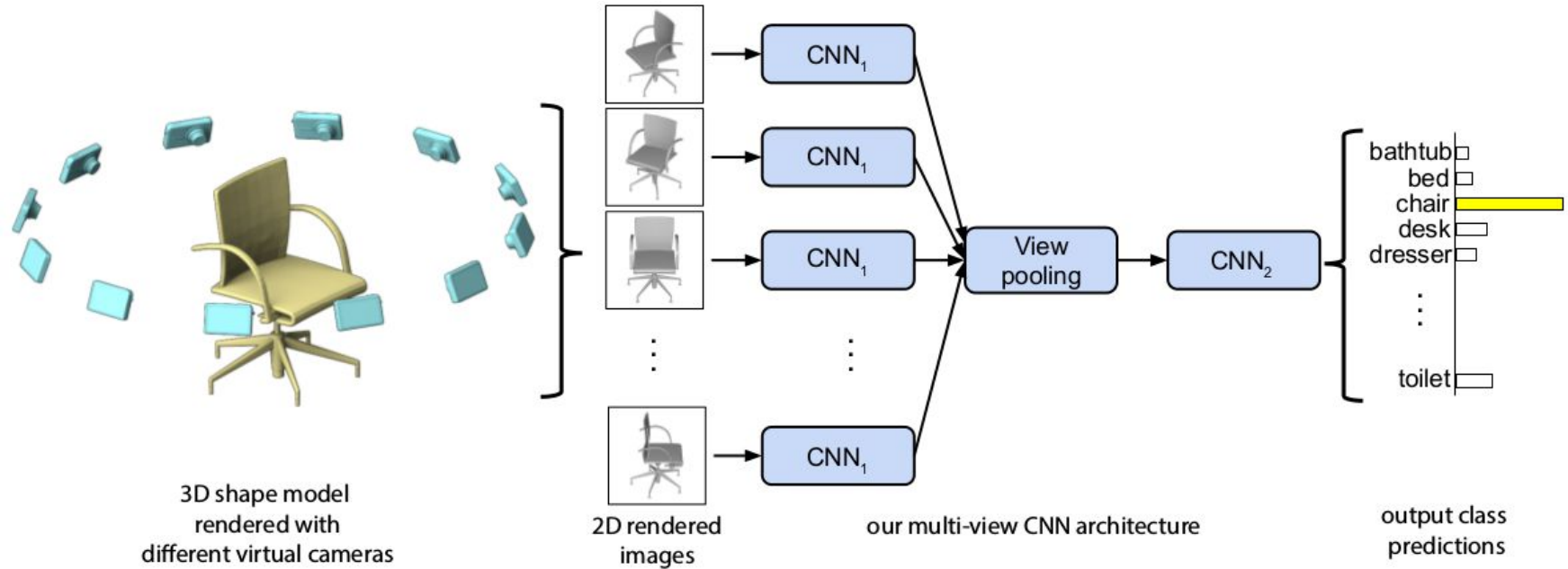
Technische Universität München

Machine Learning for 3D Geometry

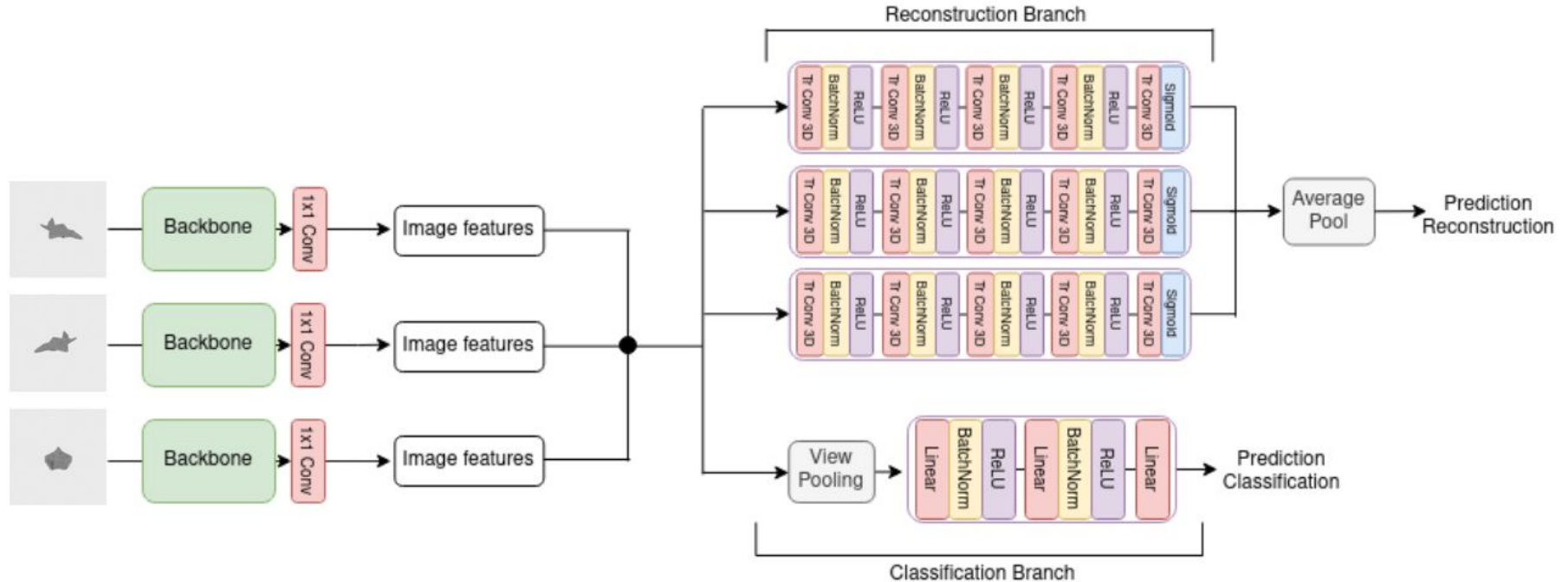
München, 22.07.2021



MVCNN by Su et al. (2015)

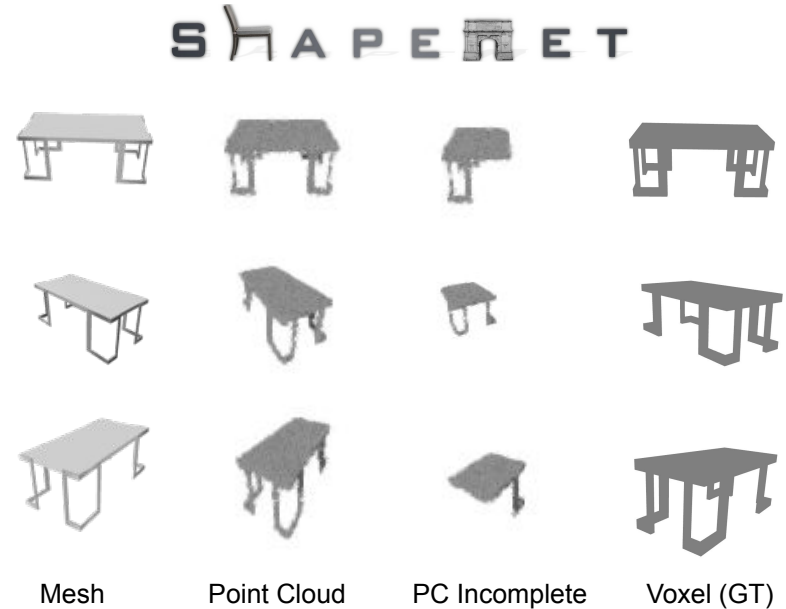


RecMVCNN



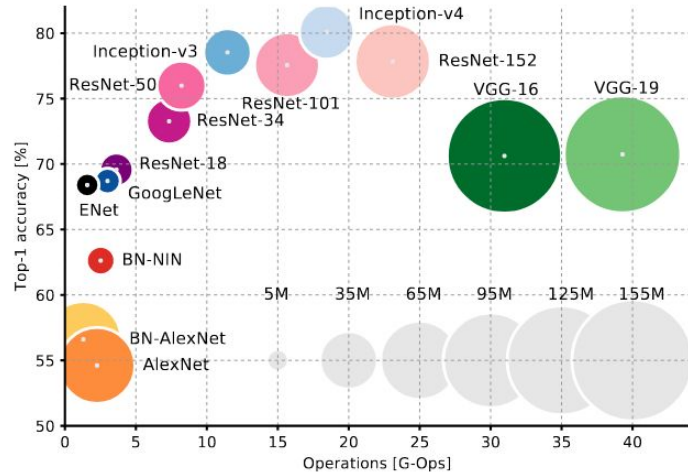
Data

- 13 major categories and 39,406 examples
- 24-view mesh renderings
- 3-view point cloud renderings

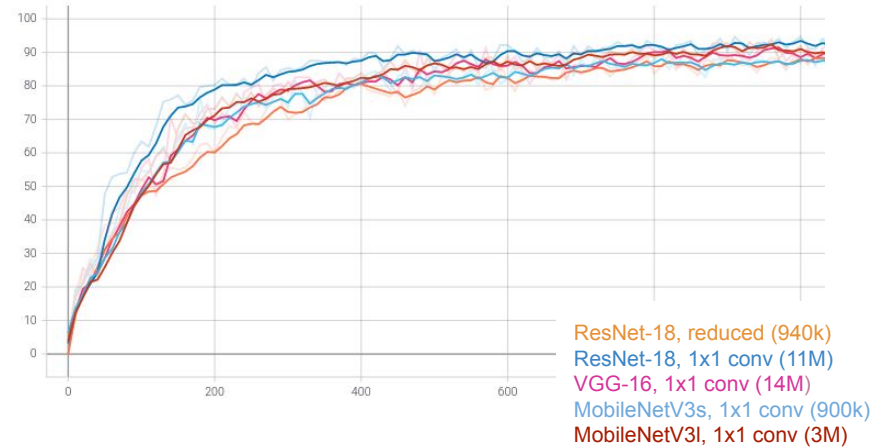


Our Process - Backbone Selection

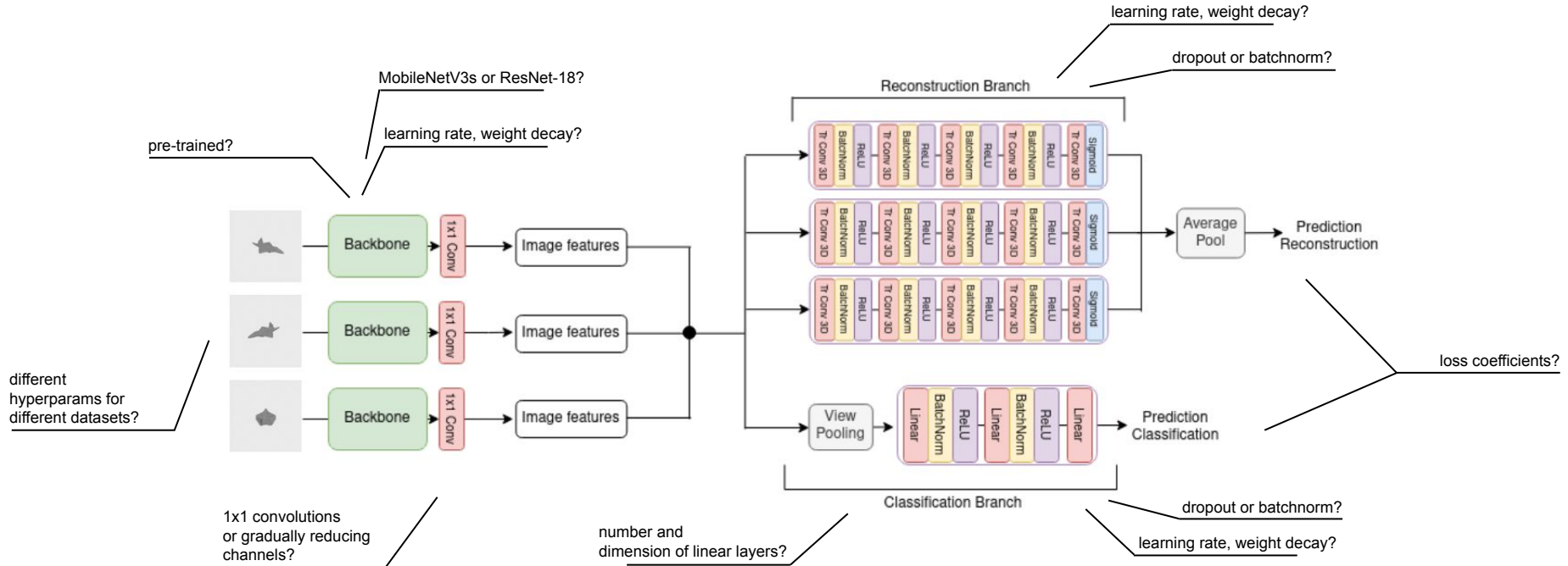
Trade-off between performance and the number of parameters



Alfredo Canziani, 'An Analysis of Deep Neural Network Models for Practical Applications'



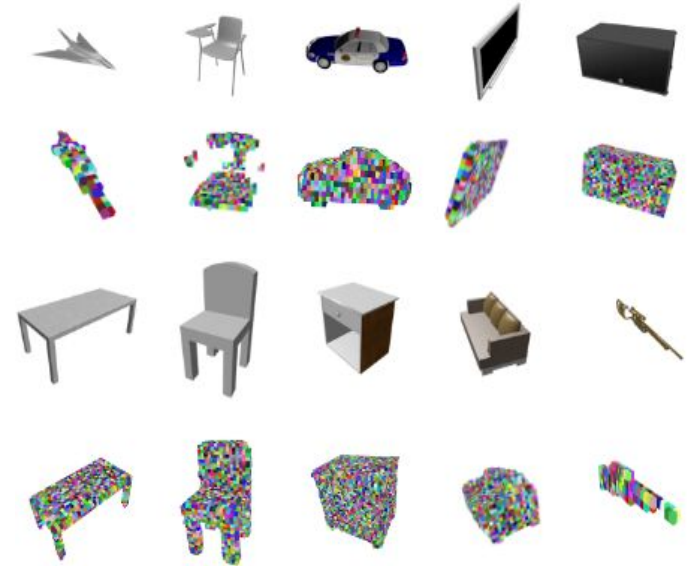
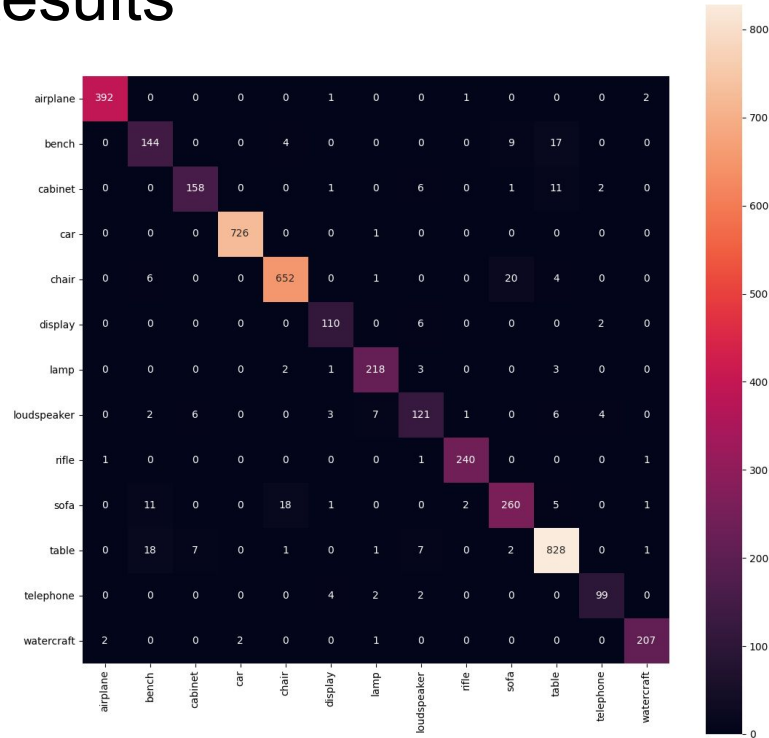
Our Process - Hyperparameter Tuning



Results

| Method | Backbone | #Views | Cls. Weight | Rec. Weight | Classification Acc. | Reconstruction IoU |
|--|--------------|--------|-------------|-------------|---------------------|--------------------|
| ShapeNet Mesh Renderings Test Set | | | | | | |
| RecMVCNN | MobileNetV3s | 3 | 1 | 0 | 94.52 | - |
| RecMVCNN | ResNet-18 | 3 | 1 | 0 | 94.79 | - |
| RecMVCNN | ResNet-18 | 3 | 0.5 | 0.5 | 94.77 | 39.20 |
| RecMVCNN | ResNet-18 | 3 | 0.2 | 0.8 | 94.88 | 40.04 |
| RecMVCNN | ResNet-18 | 3 | 0.05 | 0.95 | 94.88 | 40.89 |
| RecMVCNN | ResNet-18 | 3 | 0 | 1 | - | 41.17 |
| ShapeNet Point Cloud Renderings Test Set | | | | | | |
| RecMVCNN | ResNet-18 | 3 | 1 | 0 | 64.30 | - |
| RecMVCNN | ResNet-18 | 3 | 0 | 1 | - | 14.62 |

Results

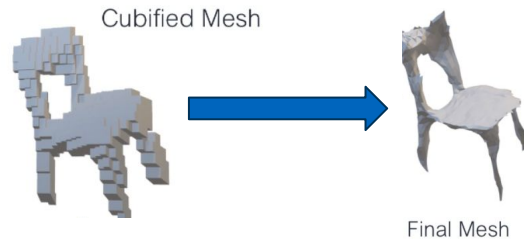
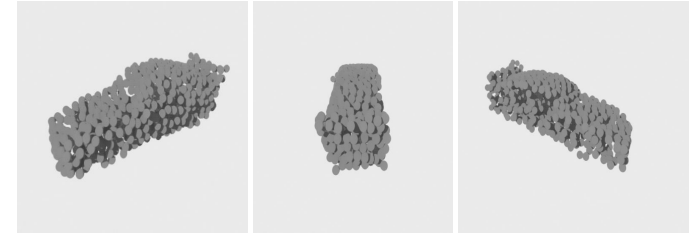


Conclusion And Future Work



<https://www.nvidia.com/de-de/geforce/graphics-cards/30-series/rtx-3070-3070ti/>

<https://developer.nvidia.com/blog/introducing-hgx-a100-most-powerful-accelerated-server-platform-for-ai-hpc/>



<https://gkioxari.github.io/meshrcnn/>

Thank you for your time!

