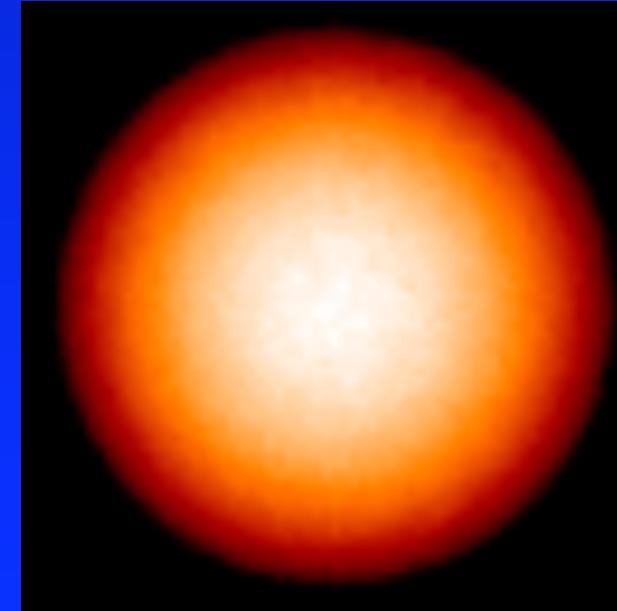
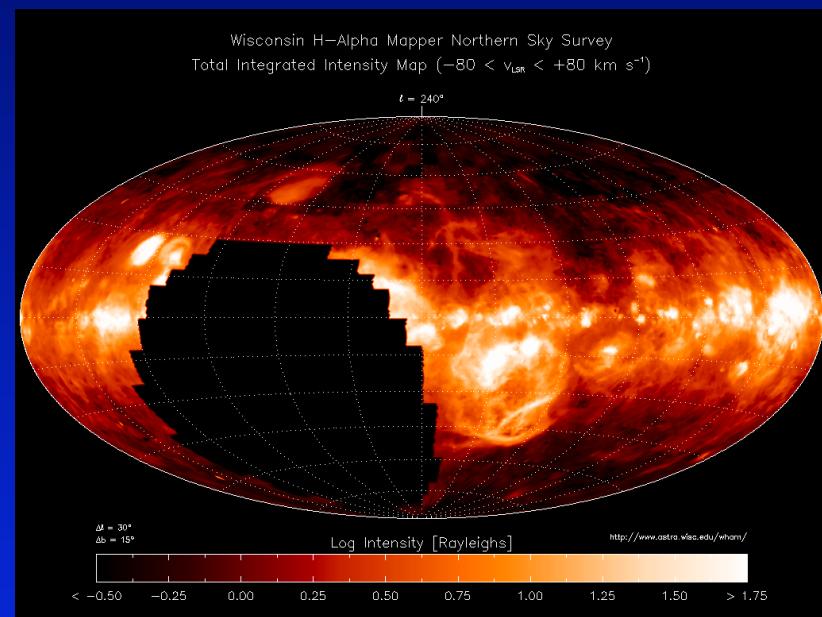
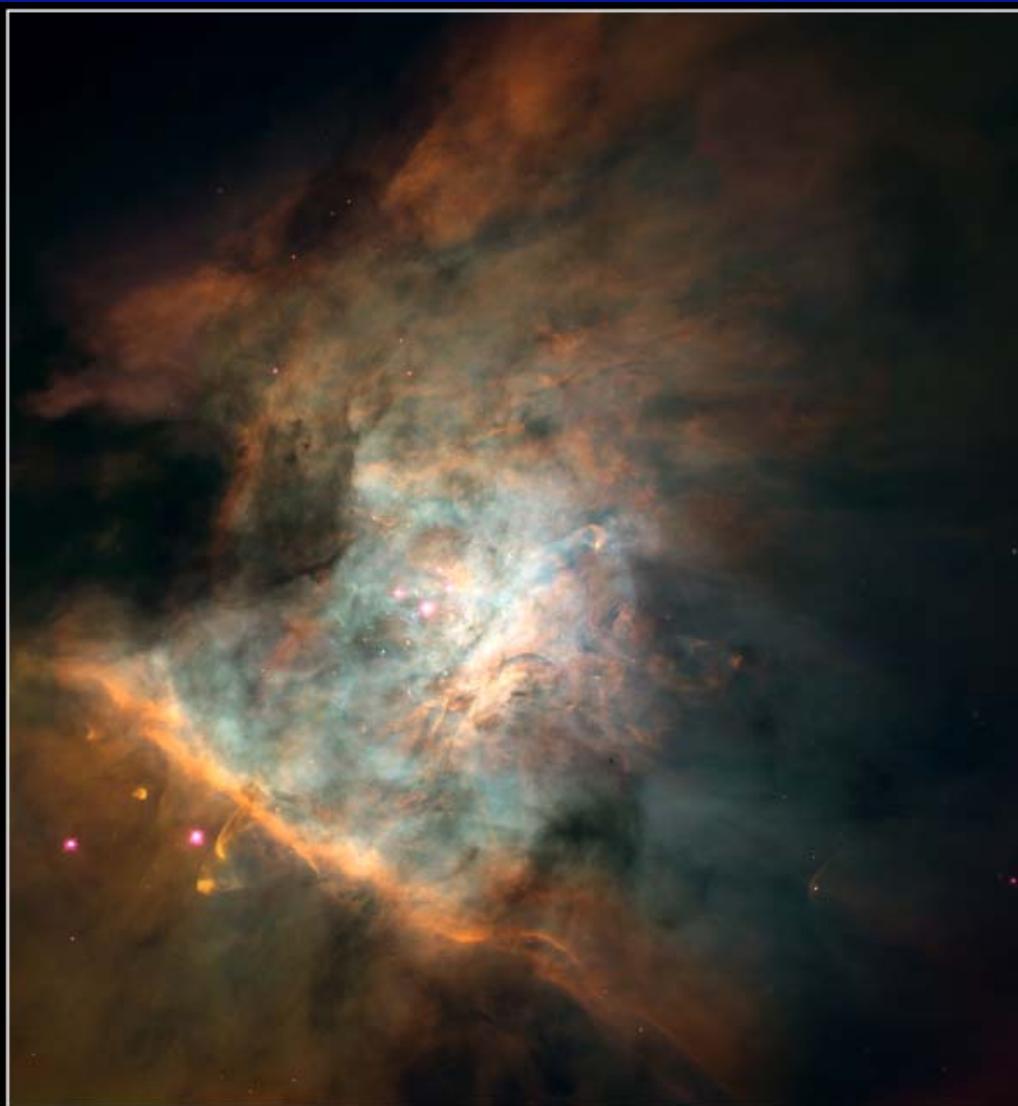


# A Monte Carlo Photoionization Code for H II Regions

Kenneth Wood, John Mathis, & Barbara Ercolano



# Orion Nebula



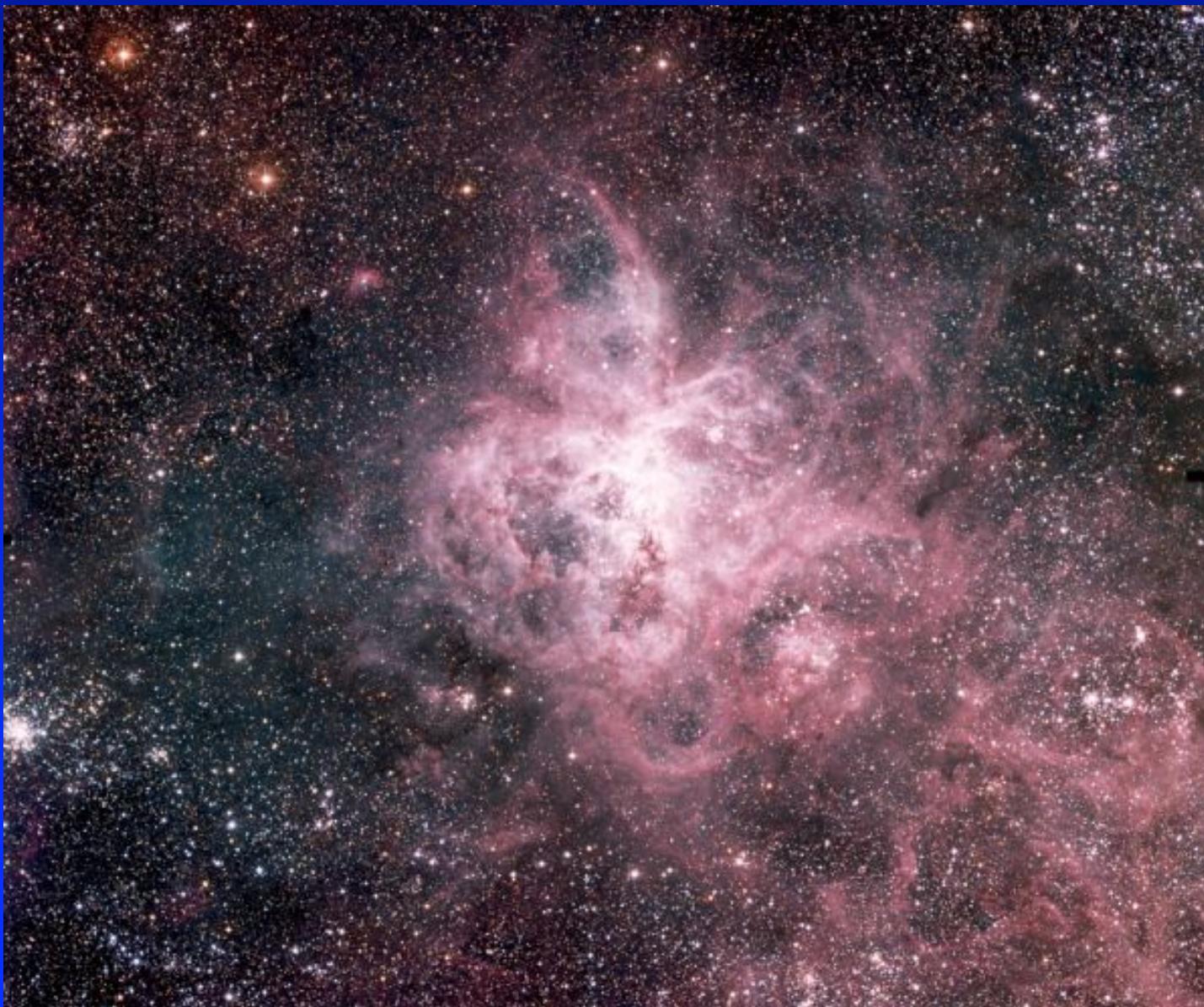
**Orion Nebula Mosaic**

HST • WFPC2

PRC95-45a • ST Scl OPO • November 20, 1995

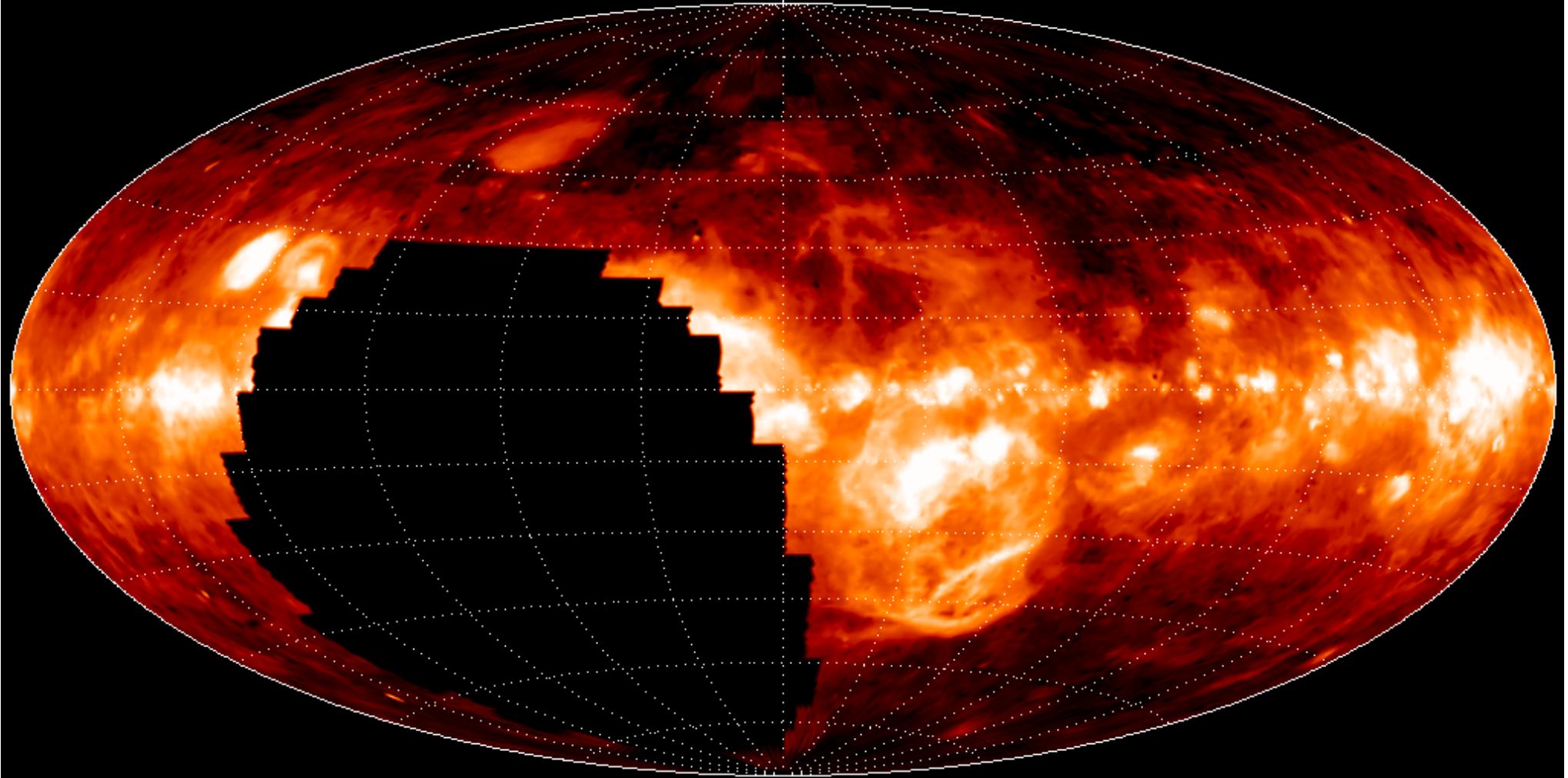
C. R. O'Dell and S. K. Wong (Rice University), NASA

# Tarantula Nebula



Wisconsin H-Alpha Mapper Northern Sky Survey  
Total Integrated Intensity Map ( $-80 < v_{\text{LSR}} < +80 \text{ km s}^{-1}$ )

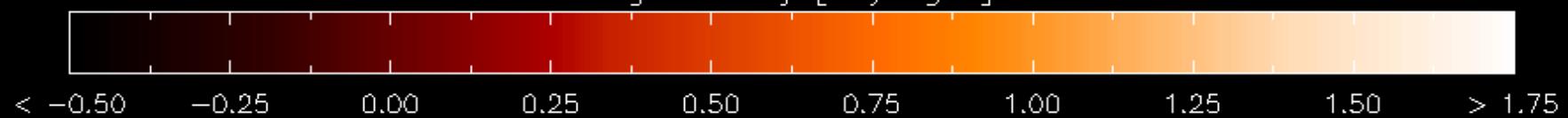
$\ell = 240^\circ$



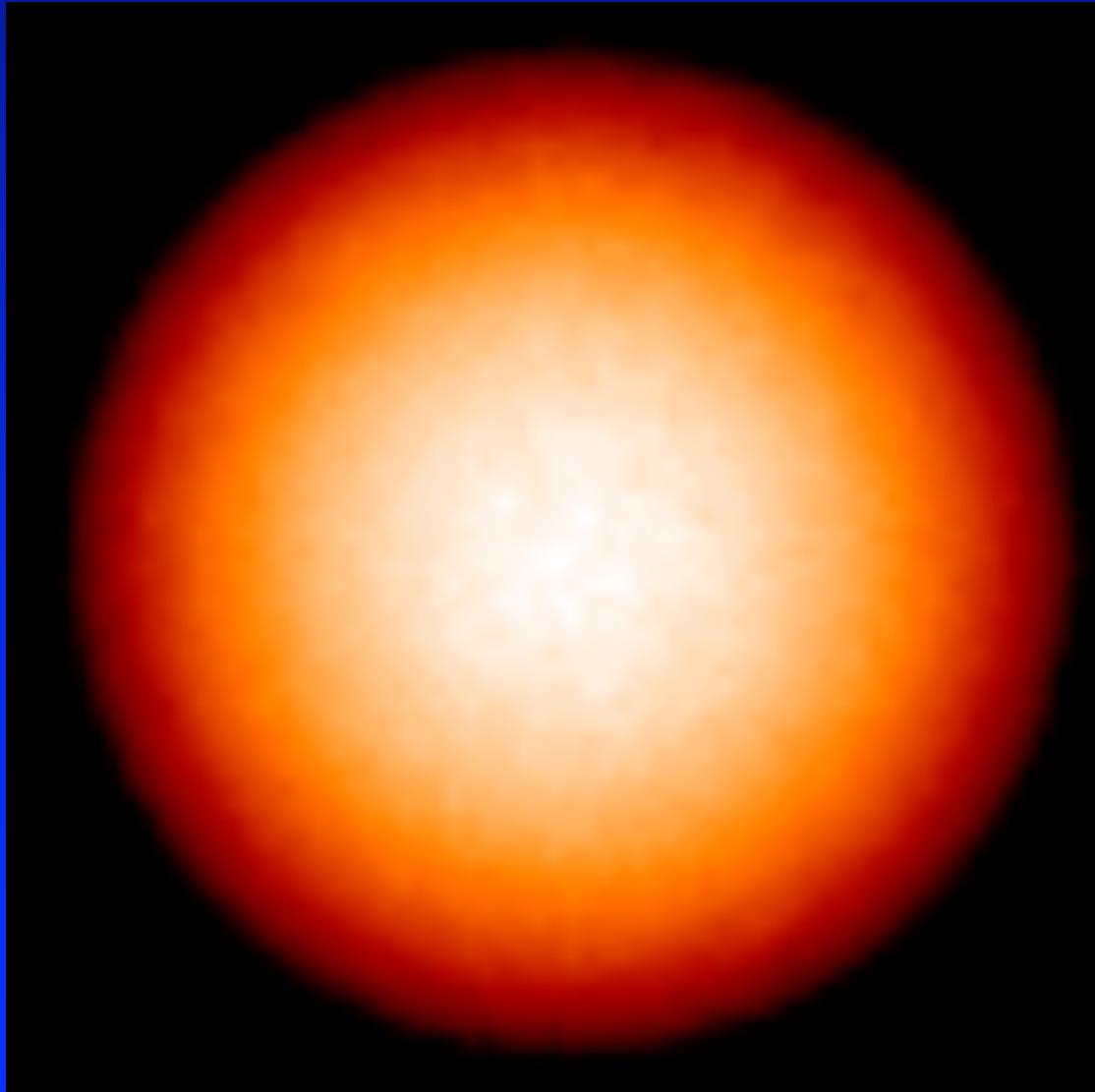
$\Delta\ell = 30^\circ$   
 $\Delta b = 15^\circ$

Log Intensity [Rayleighs]

<http://www.astra.wisc.edu/wham/>



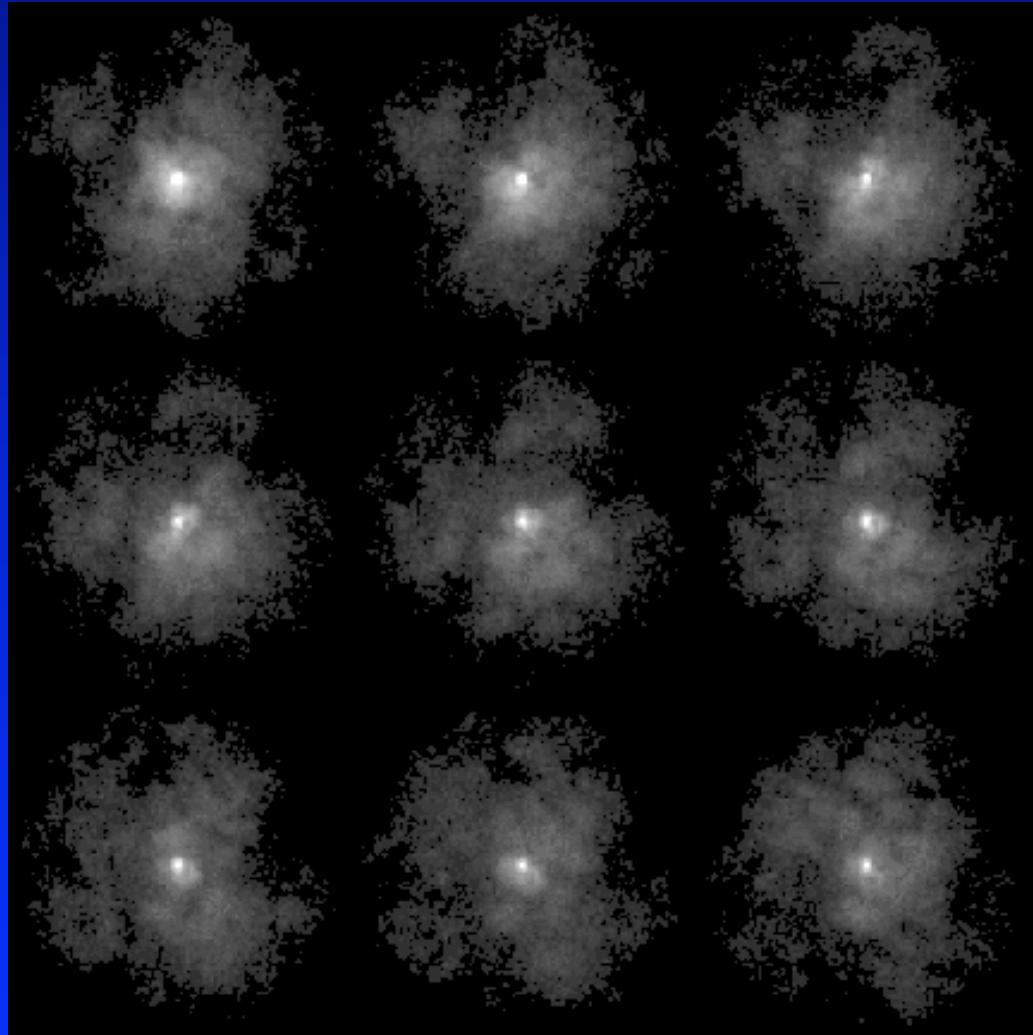
# H II Region Model: H $\alpha$



# H II Regions

- Use line ratios to determine nebular density, temperature, & abundances
- 3D effects on temperature & ionization?
- How do line strengths & ratios from 3D models differ from smooth models?
- Big effects, cf dusty reflection nebulae?

# Dust in Reflection Nebulae



NGC 7023



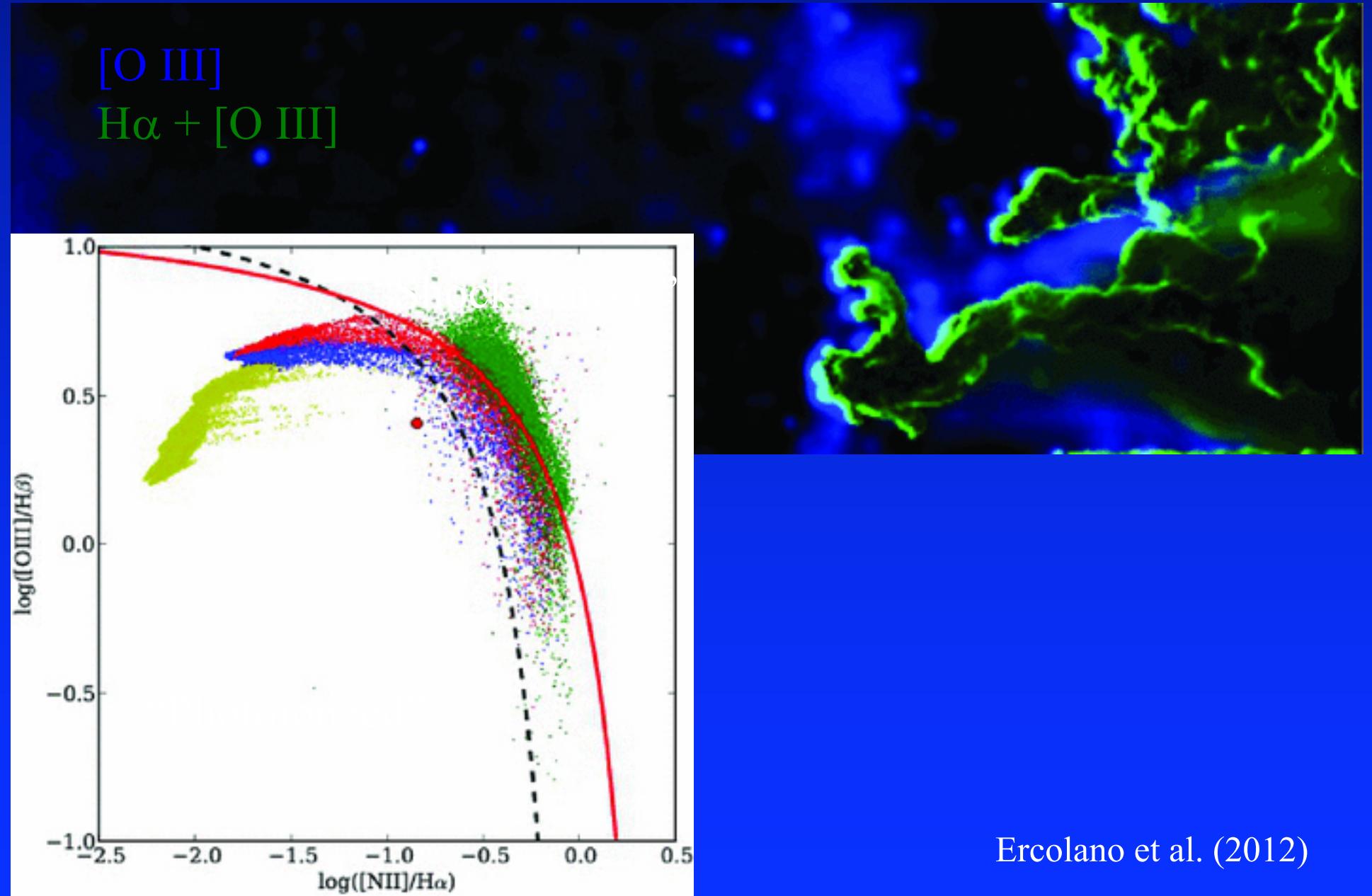
Mathis, Whitney & Wood (2002)

Cannot determine dust properties (albedo, phase function) from analysis of scattered light images

# Monte Carlo Photoionization

- 3D density structure and radiation transfer
- Input: ionizing spectrum from source(s)
- Output: 3D temperature & ionization structure
- Use temperature & ionization structure to get line emissivities, make emission line maps and line ratios

# Photo- or shock- ionization?



Ercolano et al. (2012)

# Assumptions for H II Regions

- Monte Carlo RT for packets with  $h\nu > 13.6\text{eV}$
- All ions in ground state: *nebular approximation*
- No collisions, so  $n < 10^3 \text{ cm}^{-3}$ : OK for H II regions
- No  $\text{He}^{+2}$ : no packets with  $h\nu > 54.4\text{eV}$
- Opacity from  $\text{H}^0$  and  $\text{He}^0$ : ignore dust (easy to include) and heavier elements with low abundances
- He I Lyman  $\alpha$  heats and ionizes “on-the-spot”
- Ions:  $\text{H}^0 - \text{H}^+$ ,  $\text{He}^0 - \text{He}^+$ ,  $\text{N}^0 - \text{N}^{+3}$ ,  $\text{C}^+ - \text{C}^{+3}$ ,  $\text{O}^0 - \text{O}^{+3}$ ,  $\text{Ne}^0 - \text{Ne}^{+3}$ ,  $\text{S}^+ - \text{S}^{+3}$
- Heating: photoionization of H and He
- Cooling: recombination of H & He, free-free radiation, collisionally excited lines of C, N, O, Ne, S

# Monte Carlo Radiation Transfer

1. Choose random frequency from ionizing spectrum
2. Emit packets isotropically from point source(s)
3. Find where packet is absorbed: photoionization event occurs
4. If recombination then re-emit packet at new (ionizing) frequency
5. Repeat 3 & 4 until packet exits simulation
6. Emit new source packet: do all source packets
7. Update temperature & ionization structure: new opacity grid
8. Iterate until temperature & ionization converges

# Photon Packets

- Radiative equilibrium Monte Carlo codes use photon ENERGY packets:

$$\varepsilon = L \Delta t / N$$

$$n = \varepsilon / h\nu$$

- We use PHOTON packets:

$$\varepsilon = Q h\nu \Delta t / N$$

- Can easily use atomic probabilities for photon interactions

# Sampling from Probability Functions

Probability of event,  $P(x)$ : form *cumulative distribution function*

$$C(x) = \text{Area under PDF} = \int_a^x P(x') dx' / \int_a^b P(x') dx'$$

Want to randomly choose  $\tau, \theta, v, \dots$  so that PDF is reproduced

$$\xi = \int_a^X P(x) dx / \int_a^b P(x) dx \Rightarrow X$$

$\xi$  is a random number uniformly chosen in range [0,1]

# Packet Frequencies

Sample from *photon* luminosity. Pre-tabulate  $C(\nu_i)$ :

$$\xi = C(\nu_i) = \int_{\nu_H}^{\nu_i} L(\nu) / h\nu d\nu / \int_{\nu_H}^{\infty} L(\nu) / h\nu d\nu \Rightarrow \nu_i$$

# Isotropic Emission

Initial direction for random walk:

$$\theta = \cos^{-1}(2\xi - 1)$$

$$\phi = 2\pi \xi$$

# Choosing a Random Optical Depth

$P(\tau) = \exp(-\tau)$ : packet travels  $\tau$  before interaction:

$$\tau = -\log \xi$$

Physical distance,  $S$ , that the packet has traveled:

$$\tau_\nu = \int_0^S n a_\nu ds$$

$$n a_\nu = n(H^0) a_\nu(H^0) + n(He^0) a_\nu(He^0)$$

# Photoionization/Recombination

- Probability of being absorbed by H:

$$P(H) = \frac{n(H^0) a_\nu(H^0)}{n(H^0) a_\nu(H^0) + n(He^0) a_\nu(He^0)}$$

- If  $\xi < P(H)$ : packet reprocessed into H I spectrum
- If  $\xi > P(H)$ : packet reprocessed into He I spectrum

# H I: Ionizing & Non Ionizing

- Lyman continuum,  $h\nu > 13.6 \text{ eV}$
- Probability of emission:  $P_{\text{Ly-c}} = \alpha_1 / \alpha_A$
- Recombination coefficients:  $\alpha(T)$
- If  $\xi < P_{\text{Ly-c}}$ : sample  $\nu$  from Ly-c emissivity, re-emit isotropically
- If  $\xi > P_{\text{Ly-c}}$ :  $h\nu < 13.6 \text{ eV}$ , non-ionizing line + continuum spectrum, terminate packet as it cannot ionize, nebula optically thin so photon escapes

# He Recombination

- Only four end states:  $1^1S, 2^1P, 2^3S, 2^1S$
- These metastable levels yield H-ionizing photons
- Direct to  $1^1S$ , Ly-c ( $h\nu > 24.6\text{eV}$ ): 
$$P_{\text{Ly-c}} = \alpha_1 / \alpha_A$$
- Ly $\alpha$  (21.2eV)  $2^1P - 1^1S$ : 
$$P_{\text{Ly}\alpha} = \alpha_{2^1P}^{\text{eff}} / \alpha_A$$
- $2^3S - 1^1S$  (19.8eV ): 
$$P_{19.8} = \alpha_{2^3S}^{\text{eff}} / \alpha_A$$
- Two photon continuum  $2^1S - 1^1S$ : 
$$P_{2q} = \alpha_{2^1S}^{\text{eff}} / \alpha_A$$
- All ways of populating given level:  $\alpha^{\text{eff}}$

# Photoionization

$$n(\text{H}^0) \int_{\nu_H}^{\infty} \frac{4\pi J_\nu}{h\nu} a_\nu(\text{H}^0) d\nu = n(\text{H}^+) n_e \alpha(\text{H}^0, T)$$

# photoionizations/sec

# recombinations/sec

Need to know mean intensity throughout grid. Lucy (1999):

$$4\pi J_\nu d\nu = \sum \varepsilon_\nu l / (\Delta t \Delta V)$$

$$\varepsilon_\nu = Q h\nu \Delta t / N$$

Sum ( $l a$ ) in each cell for each element. At end of iteration have:

$$\int_{\nu_H}^{\infty} \frac{4\pi J_\nu}{h\nu} a_\nu(\text{H}^0) d\nu = Q / (N \Delta V) \sum l a_\nu(\text{H}^0)$$

# Photoionization Heating

Electron kinetic energy due to excess above H-threshold. Form counters analagous to photoionization:

$$\begin{aligned} G(\text{H}^0) &= \int_{\nu_H}^{\infty} \frac{4\pi J_\nu}{h\nu} a_\nu(\text{H}^0) h(\nu - \nu_H) d\nu \\ &= Q/N \sum l a_\nu(\text{H}^0) h(\nu - \nu_H) \end{aligned}$$

# Cooling

- Recombination of H and He:

$$L(\text{H}^0) = 8.7 \times 10^{-27} n(\text{H}^+) n_e \frac{\sqrt{T} (T / 10^3)^{-0.2}}{1 + (T / 10^6)^{0.7}}$$

- Free-Free radiation:

$$L(\text{ff}) = 1.42 \times 10^{-27} [n(\text{H}^+) + n(\text{He}^+)] n_e \frac{\sqrt{T} (T / 10^3)^{-0.2}}{1 + (T / 10^6)^{0.7}}$$

- Collisionally excited lines of C, N, O, Ne, S:

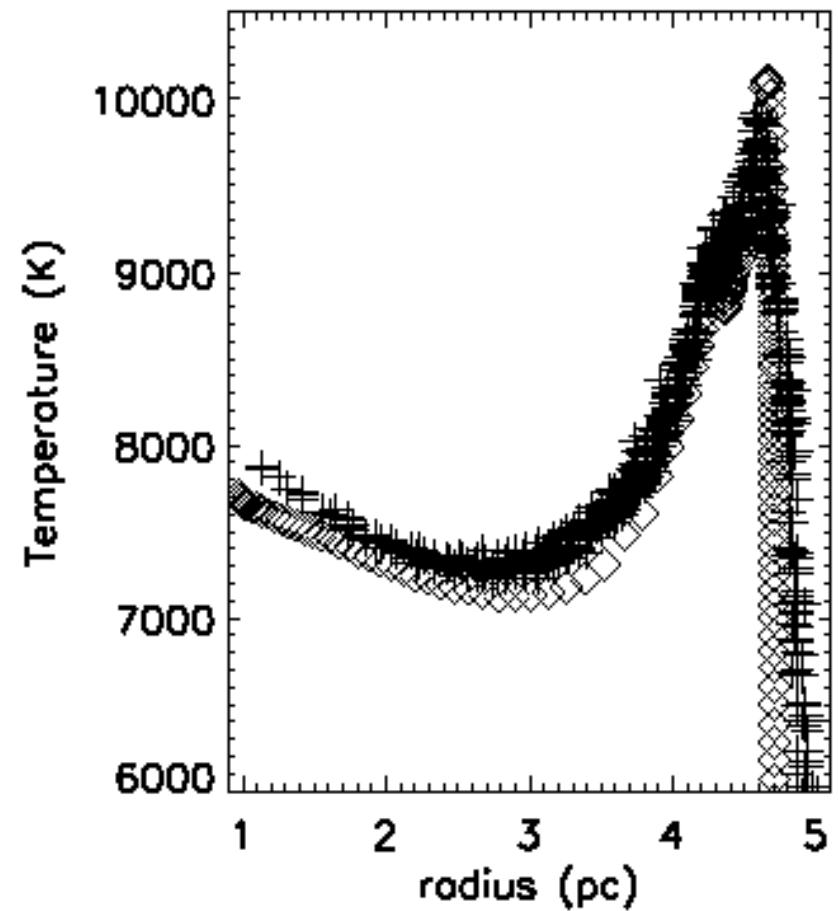
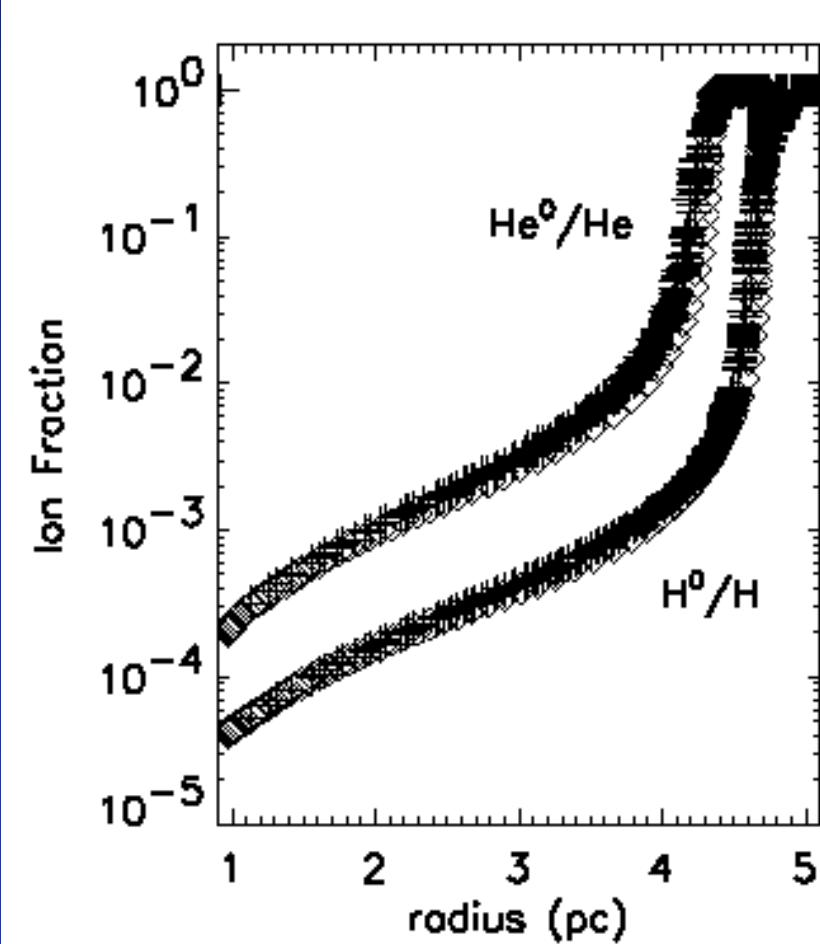
linecool.f : John Mathis

# He I Lyman Lines

- Optically thick resonance lines
- Scattered *locally* many times, degrade to low energies and Ly  $\alpha$
- Ly  $\alpha$  absorbed by H<sup>0</sup> close to emission location – “On the Spot” approximation
- Every Ly  $\alpha$  packet generated ( $\xi < P_{\text{Ly}\alpha}$ ) is absorbed and reprocessed into H I spectrum

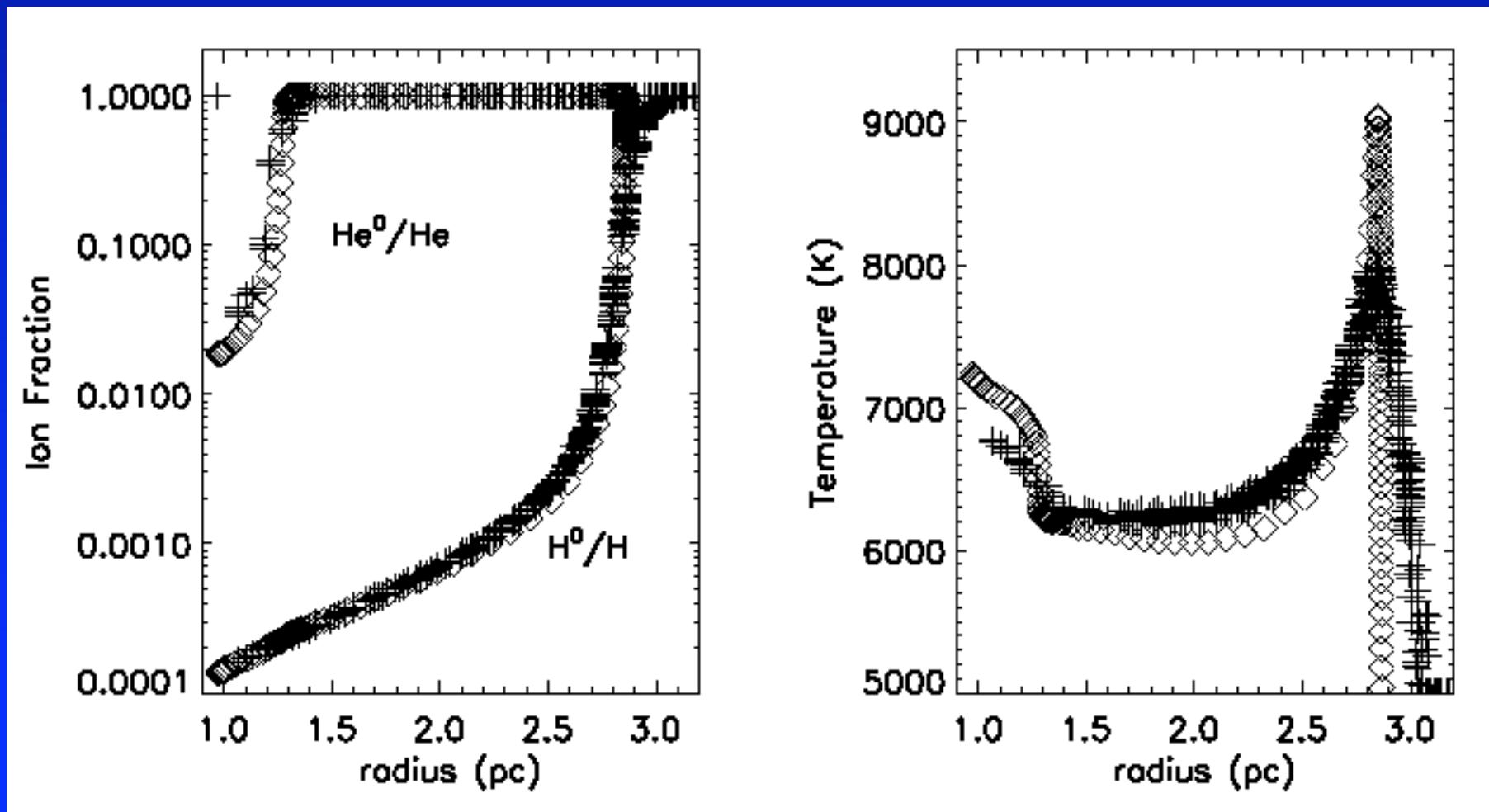
# Lexington H II Benchmarks

- $T_*=40000\text{K}$ ,  $Q(\text{H})=4.26\text{E}49 \text{ s}^{-1}$ ,  $n(\text{H})=100 \text{ cm}^{-3}$



# Lexington H II Benchmarks

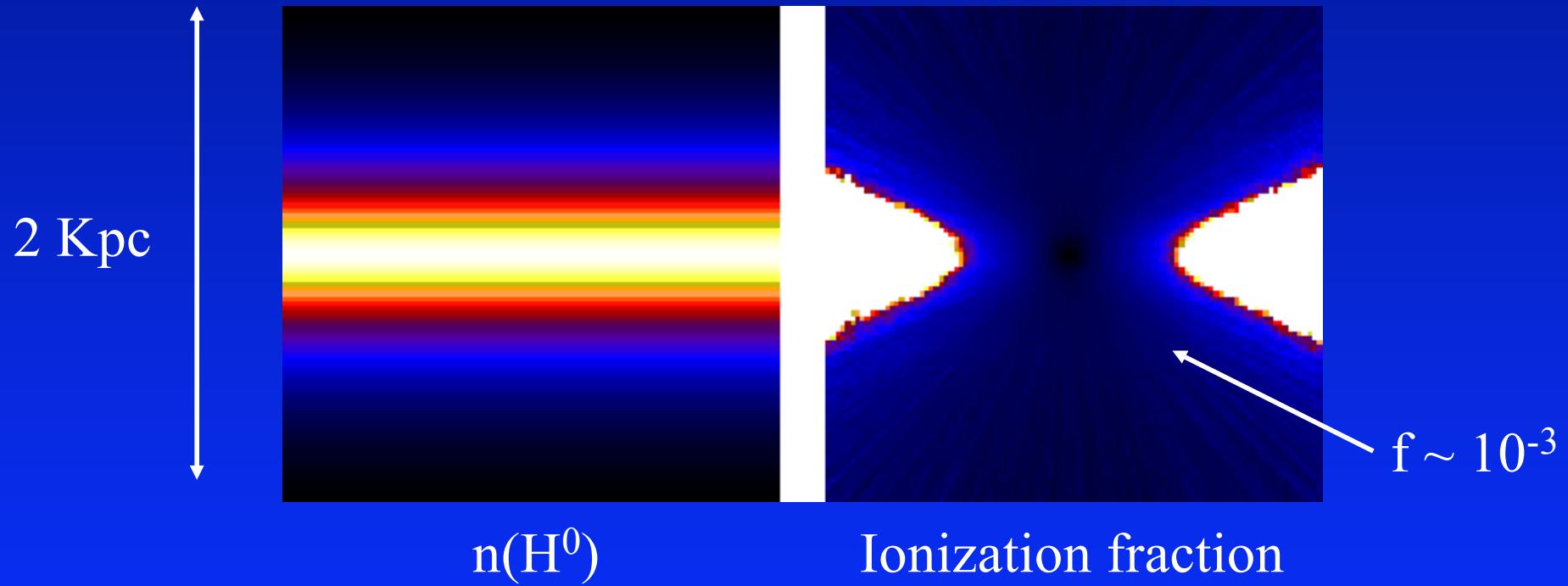
- $T_*=20000\text{K}$ ,  $Q(\text{H})=1.\text{E}49\text{ s}^{-1}$ ,  $n(\text{H})=100\text{ cm}^{-3}$



# Photoionization code

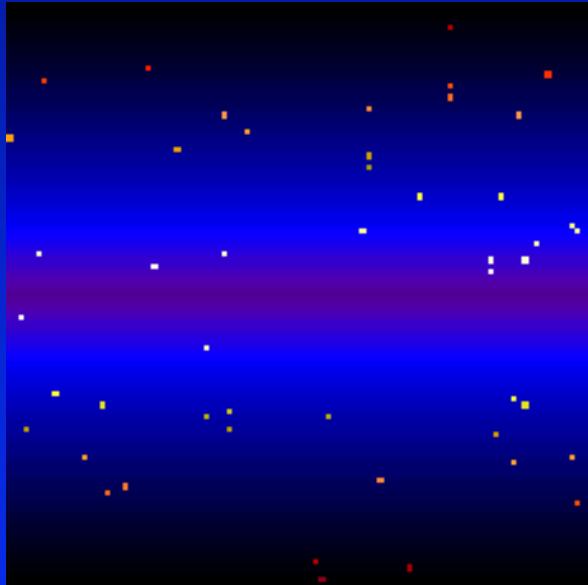
- Three page instruction manual
- Calculates ionization fractions of H, He, C, N, O, Ne, S.
- Opacity only from H and He.
- input.params – set number of MC photons, ionizing luminosity, grid size, abundances, ionizing spectrum, etc
- gridset.f, density.f – set up density grid
- sources.f, sources.txt – set up locations and relative luminosities of point sources

# Stromgren Volume in a Dickey-Lockman Disk

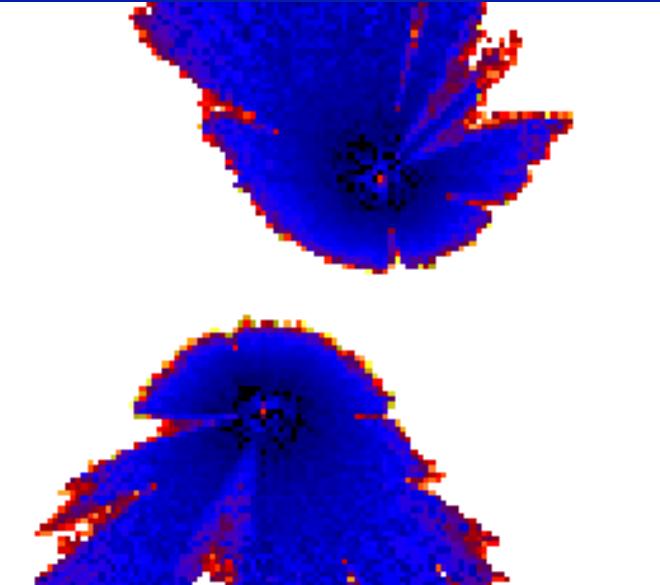


$Q(H^0) = 2 \cdot 10^{50} \text{ s}^{-1}$ : Escape fraction = 22%  
Ionization of HVCs, Magellanic Stream, IGM...

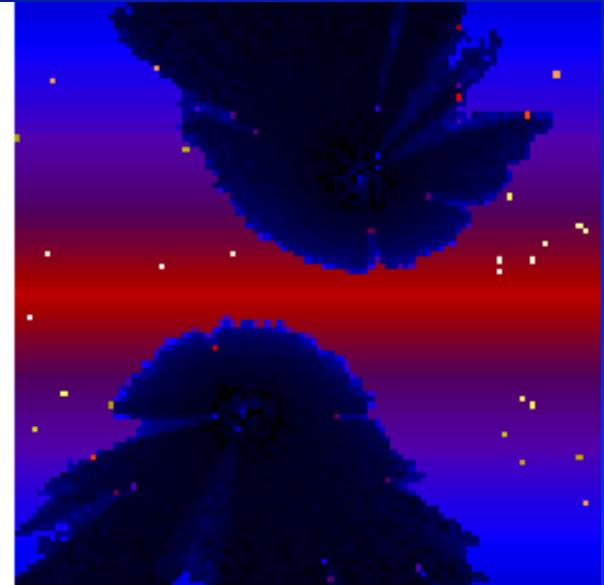
# 3D Stromgren Volumes



$n(H^0)$  (before)



Ionization fraction



$n(H^0)$  (after)

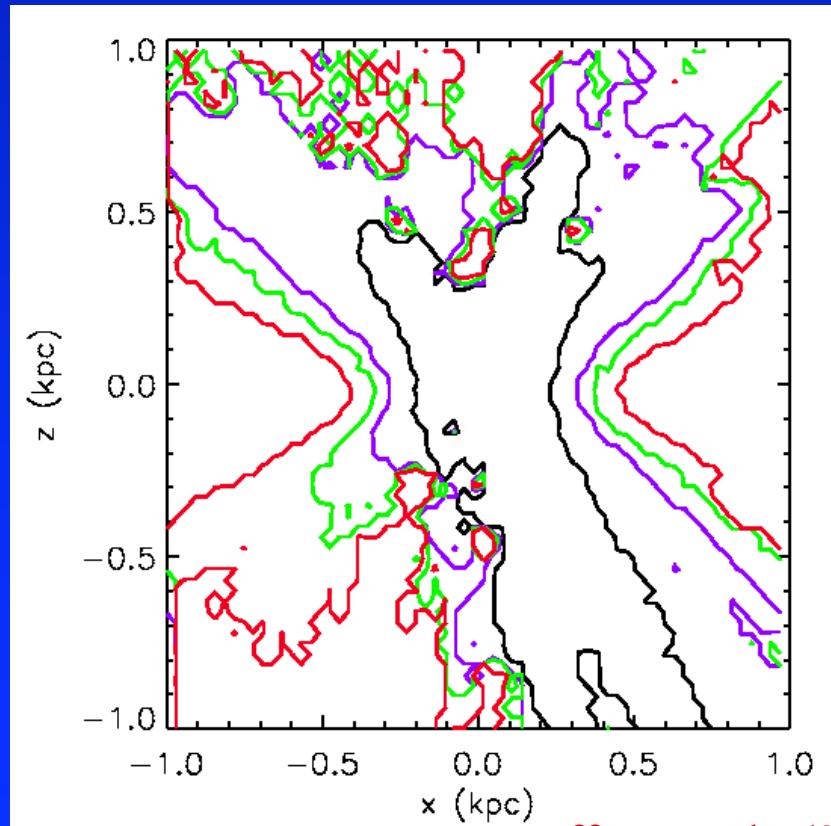
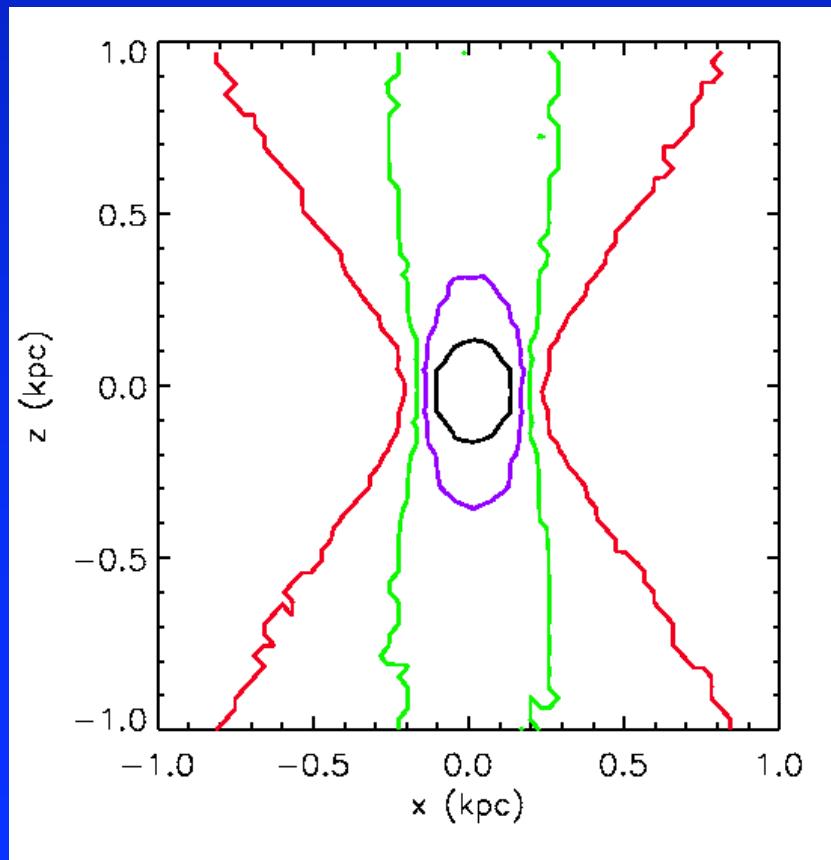
Clumpy density; 2 sources with  $Q(H^0) = 2 \cdot 10^{50} \text{ s}^{-1}$

3D ionization structure, shadow regions

3D modeling of WHAM data

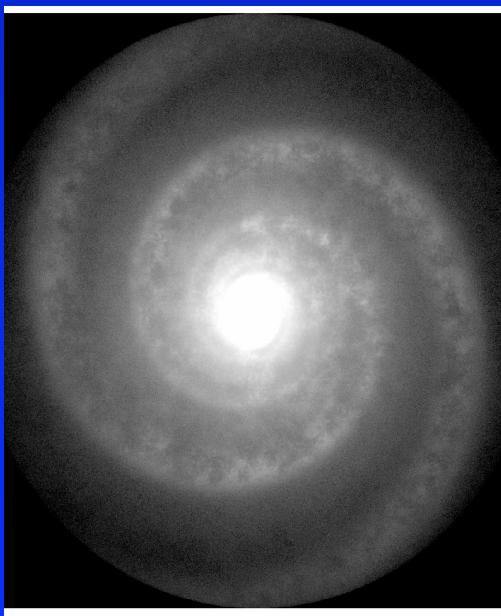
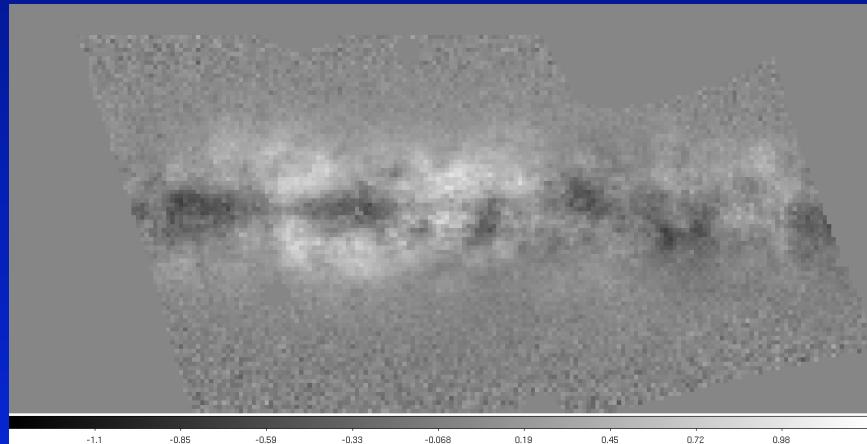
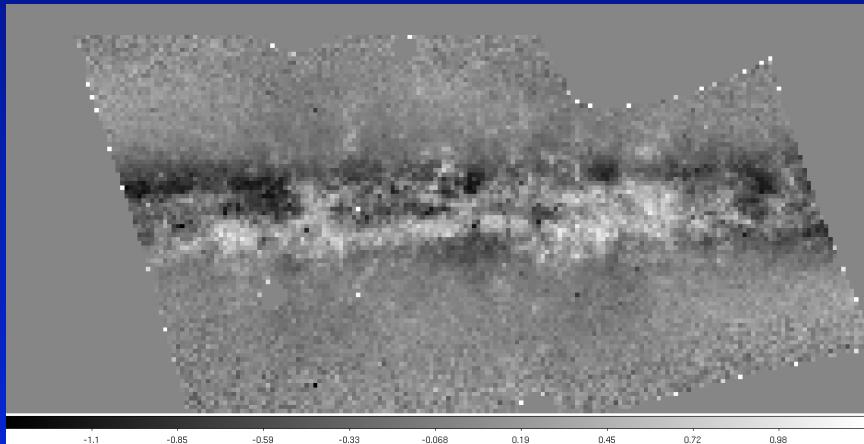
# Ionizing a Smooth and Fractal ISM

- Initial H<sup>0</sup>: Dickey-Lockman disk + Reynolds layer
- Fractal algorithm: Elmegreen (1997)
- Source:  $Q(\text{H}^0) = 1.\text{e}49, 3.\text{e}49, 5.\text{e}49, 1.\text{e}50 \text{ s}^{-1}$
- Contours: slices showing edge of H<sup>+</sup> volume
- H $\alpha$  from smooth component and also cloud faces



Haffner et al. (2009)

# 3D Models: NGC891 & M51

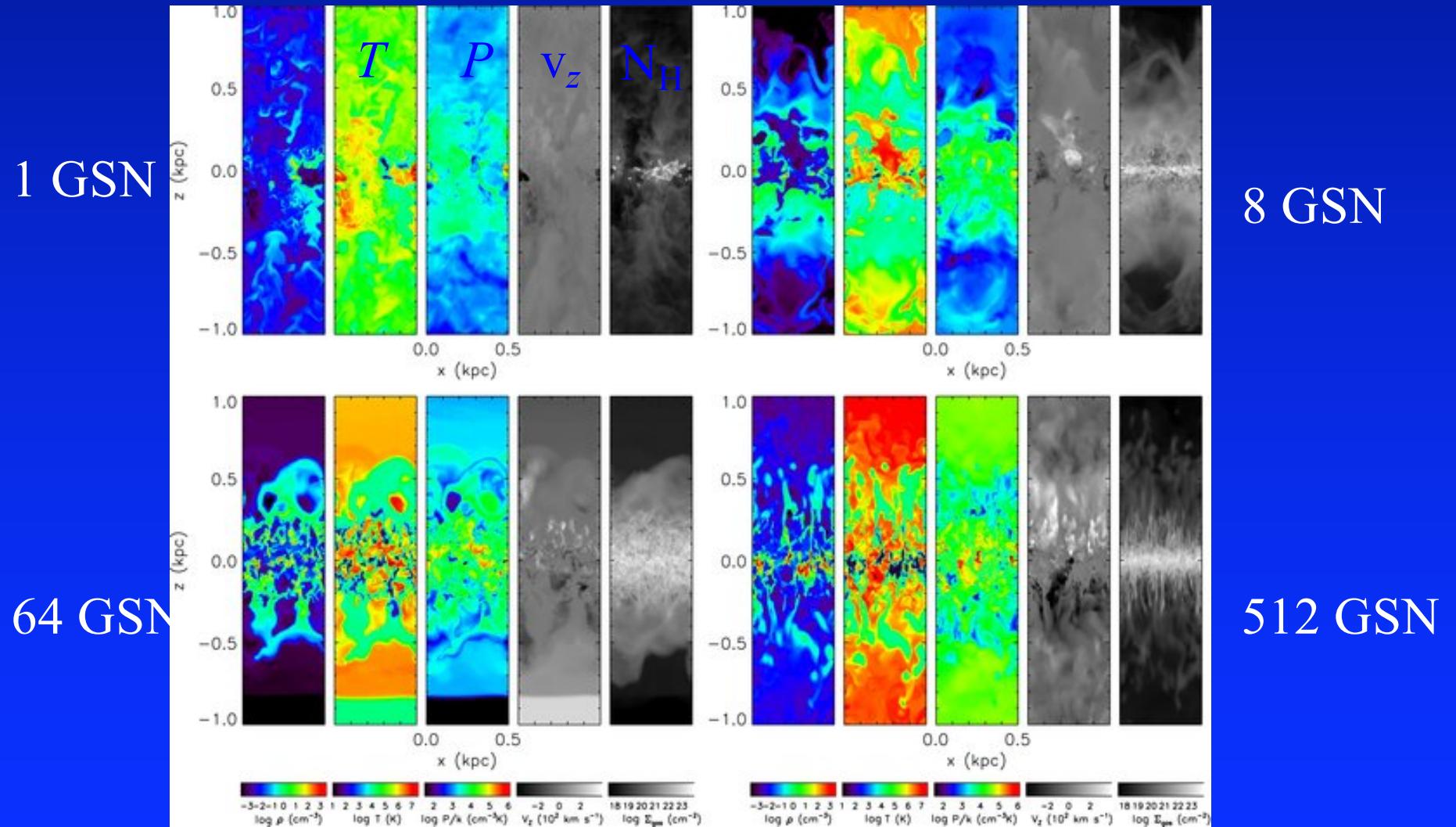


Credit: A. Schechtman-Rook

Schechtman-Rook, Bershady, & Wood (2011)

Need 3D dynamical simulations of ISM...

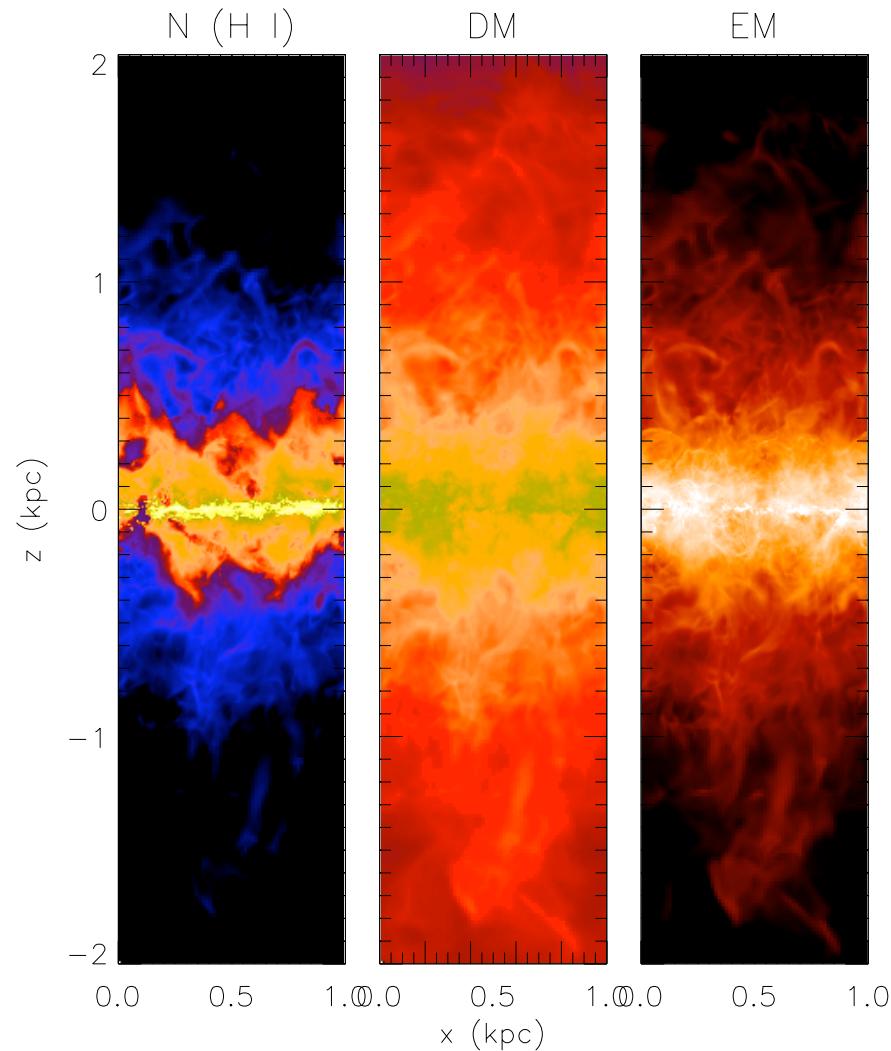
# Supernovae Driven Turbulent ISM



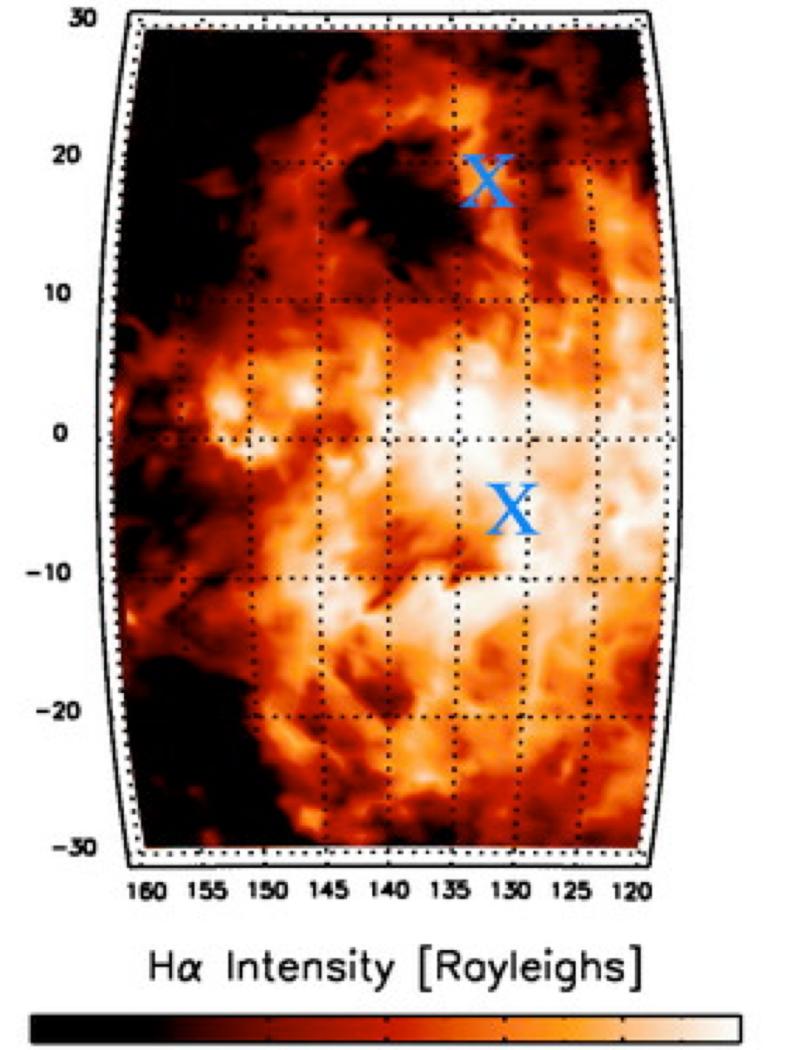
GSN = Galactic supernova rate = 258 SNe Myr<sup>-1</sup> kpc<sup>-3</sup>

Joung et al. (2009)

# Photoionize MHD snapshots

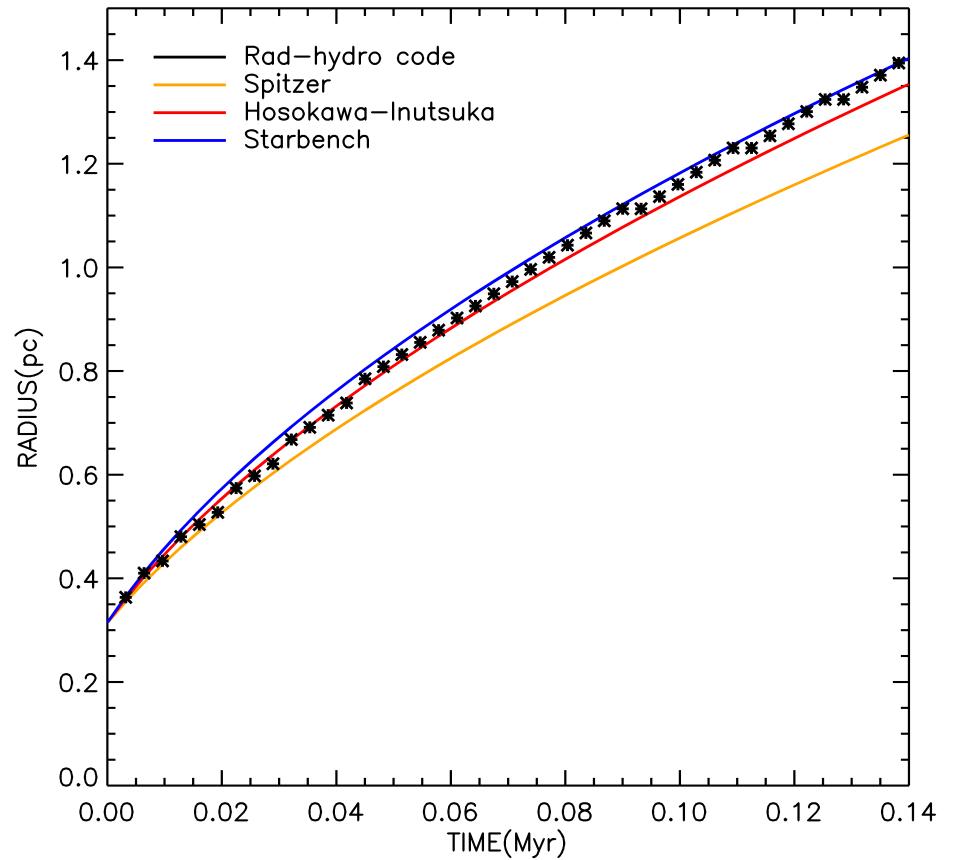
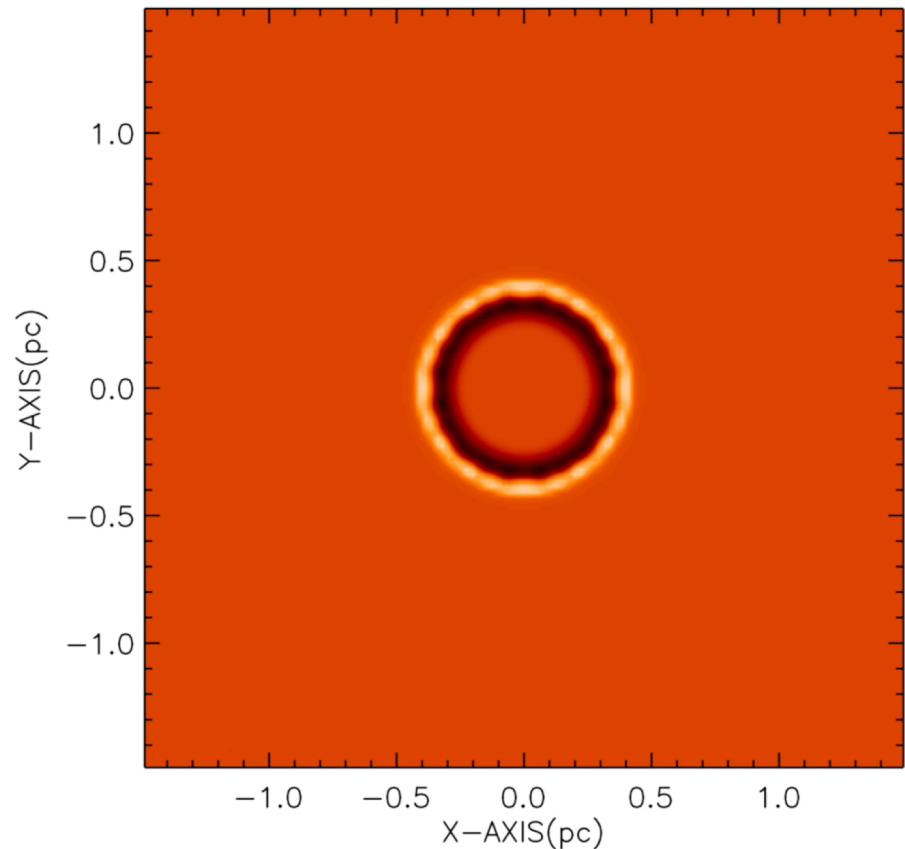


Naturally produce concentrated  
layer of  $H^0$  and extended  $H^+$



Hill et al. (2012), Barnes et al. (2014)

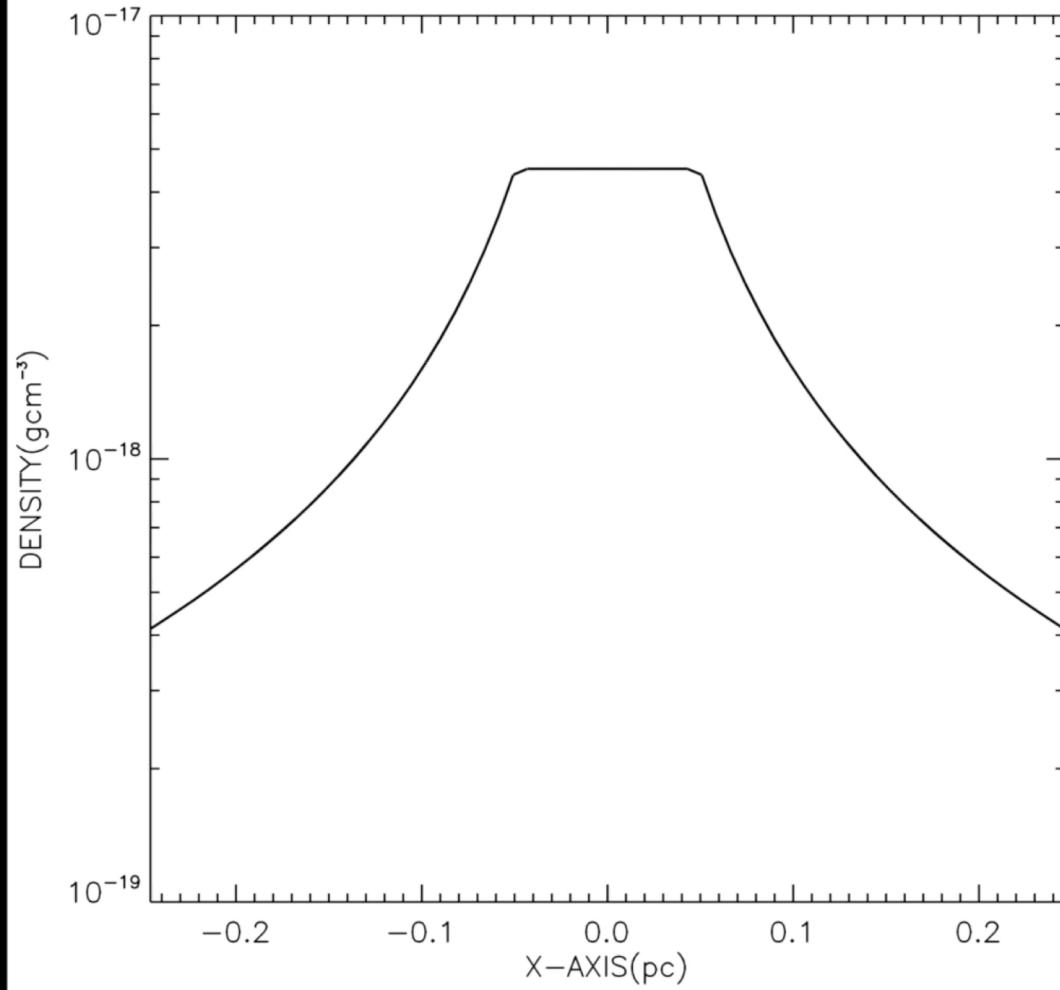
# Monte Carlo Radiation Transfer + MHD



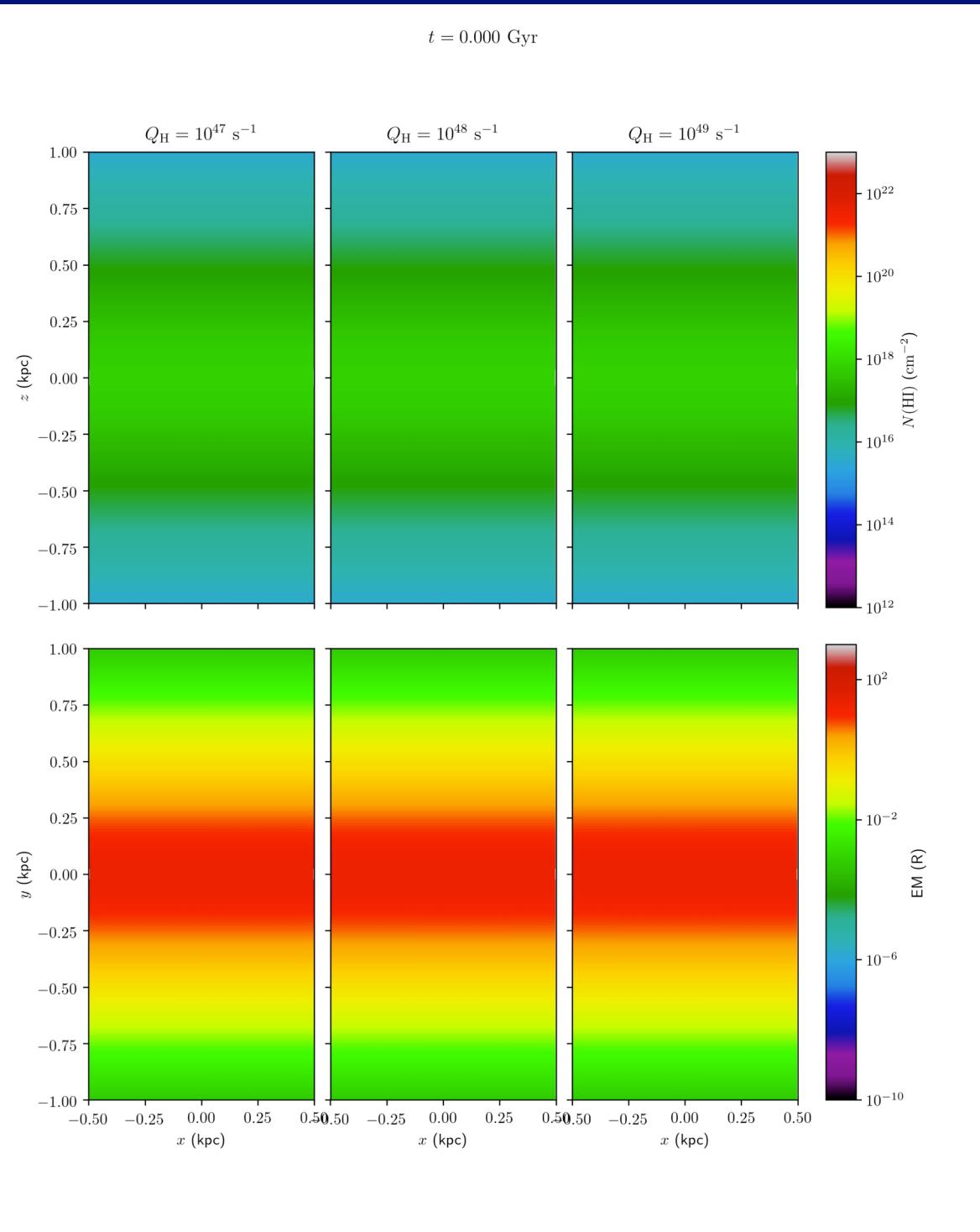
Code reproduces STARBENCH D-type ionization fronts

Lund, Barnes, Goncalves, Sartorio, Vandenbroucke, Wood (2017)

# Gravitationally trapped HII region



Lund et al. (2019), Vandenbroucke et al. (2019)



# Radiation Hydrodynamics

Photoionisation feedback  
in the interstellar medium

Vandenbroucke & Wood (2019)