

CSE202

Design and Analysis of Algorithms

*Week 4 — Divide & Conquer 3:
Fast multiplication becomes contagious*

Previously on CSE202...

Let $\text{Mul}(n)$ be a bound on the number of **coefficient operations** needed to multiply two **polynomials** of degree at most n . Then,

$$\text{Mul}(n) = \begin{cases} O(n^2) & \text{by the naive algorithm;} \\ O(n^{\log_2 3}) & \text{by Karatsuba's algorithm;} \\ O(n^{\log_k(2k-1)}) & \text{by Toom-Cook's algorithm;} \\ O(n \log n) & \text{by FFT (with primitive roots of 1).} \end{cases}$$

They all satisfy

$$\text{Mul}(n_1) + \text{Mul}(n_2) \leq \text{Mul}(n_1 + n_2), \quad \text{Mul}(mn) \leq m^2 \text{Mul}(n).$$

Previously on CSE202...

Let $\text{Mul}_{\mathbb{Z}}(n)$ be a bound on the number of **bit operations** needed to multiply two **integers** of at most n bits.

Then,

$$\text{Mul}_{\mathbb{Z}}(n) = \begin{cases} O(n^2) & \text{by the naive algorithm;} \\ O(n^{\log_2 3}) & \text{by Karatsuba's algorithm;} \\ O(n^{\log_k(2k-1)}) & \text{by Toom-Cook's algorithm;} \\ O(n \log n) & \text{by FFT (not in the course).} \end{cases}$$

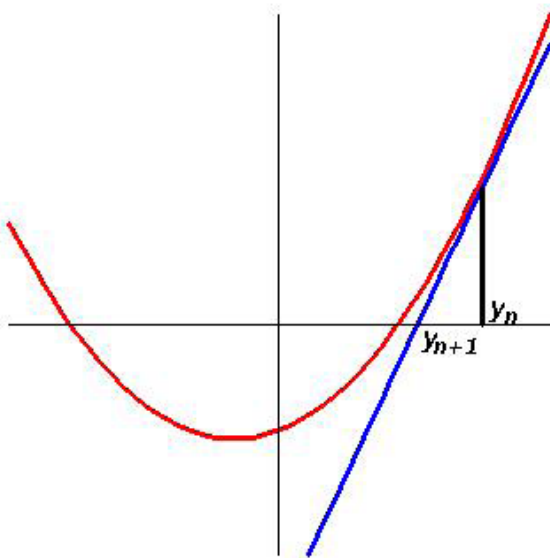
They all satisfy

$$\text{Mul}_{\mathbb{Z}}(n_1) + \text{Mul}_{\mathbb{Z}}(n_2) \leq \text{Mul}_{\mathbb{Z}}(n_1 + n_2), \quad \text{Mul}_{\mathbb{Z}}(mn) \leq m^2 \text{Mul}_{\mathbb{Z}}(n).$$

Fast Computation



Today: a common tool for all these operations is another Divide and Conquer algorithm, **Newton's iteration**.

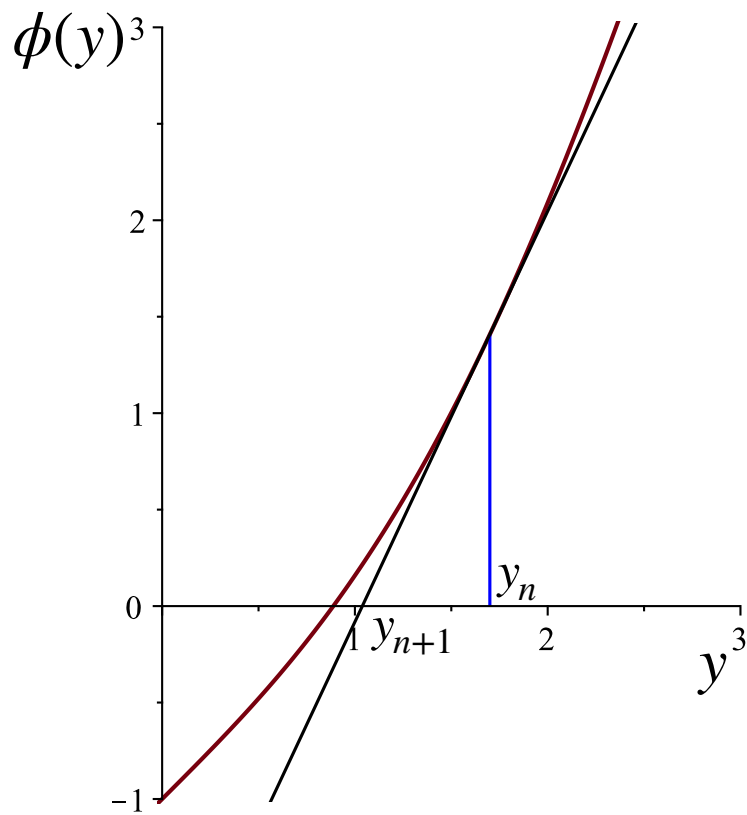


$y^3 + a^2y - 2a^3 + axy - x^3 = 0. \quad y = a - \frac{x}{4} + \frac{x^2}{64a} + \frac{11x^3}{512a^2} + \frac{509x^4}{16384a^3} \&c.$	
$+a+p=y.$ $+y^3$ $+axy$ $+x^2y$ $-x^3$ $-2a^3$	$+a^3 + 3a^2p + 3ap^2 + p^3$ $+a^2x + axp$ $+x^3 - a^2p$ $-x^3$ $-2a^3$
$-\frac{1}{4}x + q = p.$ $+p^3$ $+3ap^2$ $+axp$ $+4a^2p$ $+a^2x$ $-x^3$	$-\frac{1}{64}x^3 + \frac{1}{16}x^2q - \frac{1}{4}xq^2 + q^3$ $+\frac{1}{16}ax^2 - \frac{1}{4}axq + 3aq^2$ $-\frac{1}{4}x^2 + axq$ $-a^2x + 4a^2q$ $+ax$ $-x^3$
$+\frac{x^2}{64a} + r = q.$ $+q^3$ $-\frac{1}{4}xq^2$ $+3aq^2$ $+\frac{1}{16}x^2q$ $-\frac{1}{4}axq$ $+4a^2q$ $-\frac{6}{64}x^3$ $-\frac{1}{16}a^2x$	$*$ $+\frac{3x^4}{4096a} * + \frac{1}{16}x^2r + 3ar^2$ $+\frac{3x^4}{1024a} * + \frac{1}{16}x^2r$ $-\frac{1}{16}x^3 - axr$ $+\frac{1}{16}x^2 + 4a^2r$ $-\frac{6}{64}x^3$ $-\frac{1}{16}a^2x$
$+4a^2 - \frac{1}{4}ax + \frac{1}{16}x^2 + \frac{11}{128}x^3$	$-\frac{15x^4}{4096a} \left(+ \frac{131x^3}{512a^2} + \frac{509a^4}{16384a^3} \right)$

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I. Newton's Iteration

General Principle



To solve $\phi(y) = 0$,

start from a “good” y_0 and iterate:

1. take the tangent: $z = \phi(y_n) + \phi'(y_n)(y - y_n)$
2. $y_{n+1} :=$ intersection with the horizontal axis

$$y_{n+1} = \mathcal{N}(y_n) := y_n - \frac{\phi(y_n)}{\phi'(y_n)}.$$

Ex. $\phi(y) = 2y - \sin(y) - 1$

$$y_{n+1} = y_n - \frac{2y_n - \sin(y_n) - 1}{2 - \cos(y_n)}$$

$$y_0 = 1.7$$

$$y_1 = 1.0384508857639334498$$

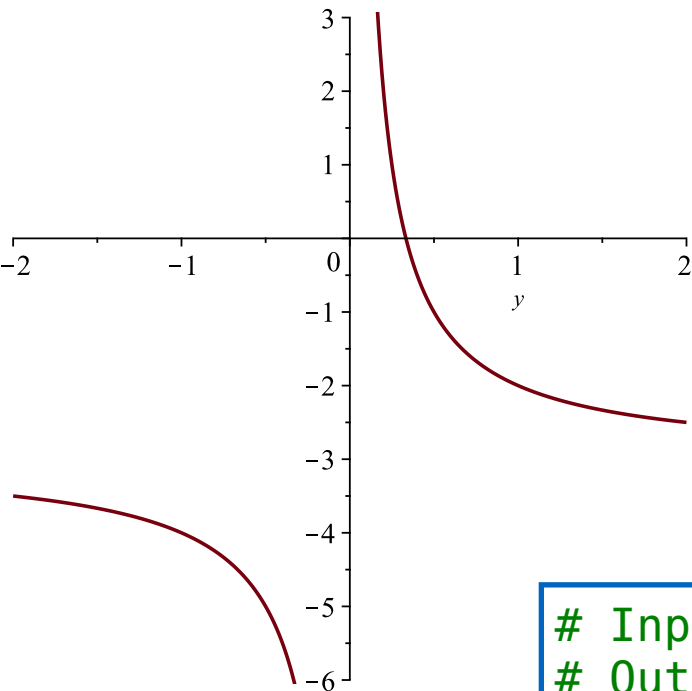
$$y_2 = 0.89420244777681162624$$

$$y_3 = 0.88787359918134588142$$

$$y_4 = 0.88786221160760794737$$

$$y_5 = 0.88786221157086602403$$

Reciprocal & Division

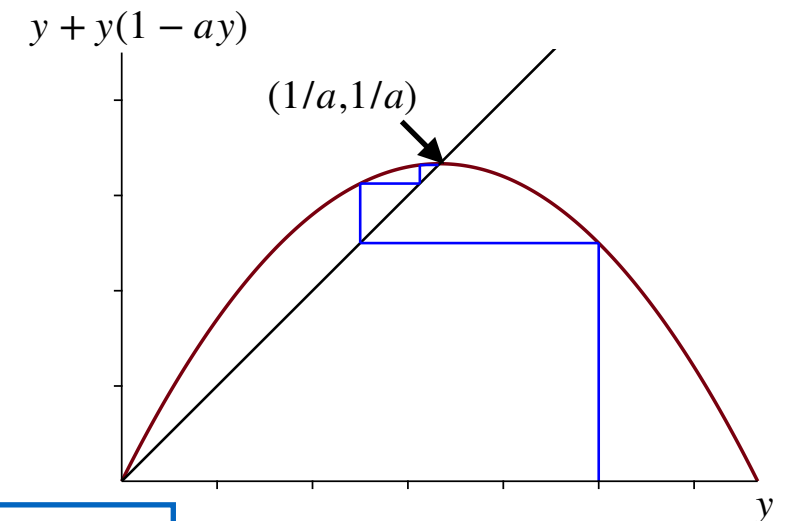


$$\phi(y) = 1/y - a$$

$$y_{n+1} = y_n + y_n(1 - ay_n)$$

No division needed!

```
# Input: a,y0 (floats)
# Output: 1/a via Newton's iteration starting from y0
def Inverse(a,y0):
    yprev,ynew = 0,y0
    while (ynew!=yprev):
        yprev,ynew = ynew,ynew+ynew*(1-a*ynew)
    return ynew
```



Termination
beyond our scope
(do not write your
code like this).

Quadratic convergence:

$$\frac{1}{a} - y_{n+1} = a \left(\frac{1}{a} - y_n \right)^2$$

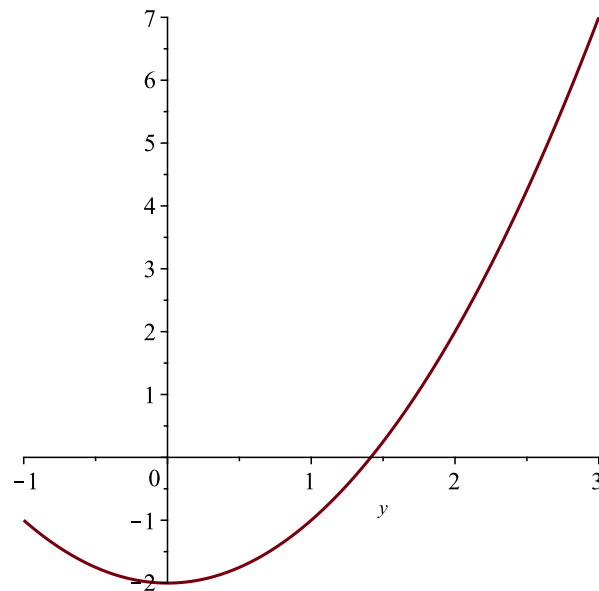
Pentium bug (1994):
cost \approx 475 M\$
from a wrong y_0 .

Application: Euclidean division

$$(A, B) \mapsto (Q, R), \quad A = BQ + R, \\ 0 \leq R < B$$

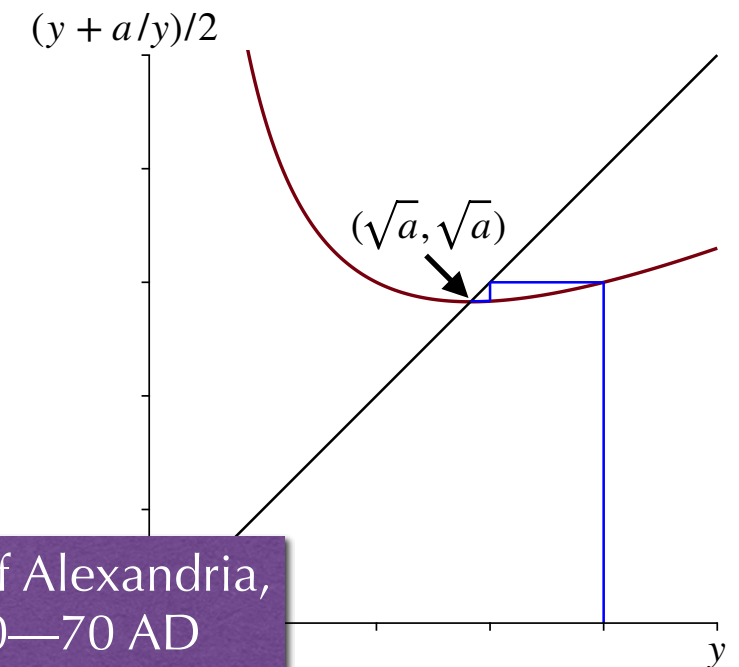
1. Compute $S := 1/B$
to sufficient precision
2. $Q := \lfloor A \times S \rfloor$; $R := A - B \times Q$.

Heron's Iteration for Square Roots



$$\phi(y) = y^2 - a$$

$$y_{n+1} = \frac{1}{2} \left(y_n + \frac{a}{y_n} \right)$$



Heron of Alexandria,
ca 10—70 AD

```
def Heron(a): # float a -> sqrt(a)
    s = a # initial point > sqrt(a)
    while True:
        y, s = s, (s+a/s)/2
        if y==s: return s
```

$$y_0 = 2.$$

$$y_1 = 1.5000000000000000000000000000$$

$$y_2 = 1.41666666666666666666666667$$

$$y_3 = 1.41421568627450980392$$

$$y_4 = 1.41421356237468991063$$

$$y_5 = 1.41421356237309504880$$

$$a = 2$$

Quadratic convergence:

$$y_{n+1} - \sqrt{a} = \frac{(y_n - \sqrt{a})^2}{2y_n}$$

Blackboard proof

II. High Precision in Low Complexity

Big Floats

Python integers stored using lists of 30-bit digits,
but Python floats limited to hardware (53 bits) precision.

Faster multiprecision available in gmpy2.

```
>>> import gmpy2
>>> from gmpy2 import mpz, mpq, mpfr
>>> T = mpz(3204932049820349)*mpz(23049382043289420); T
mpz(73871703239091905050452012407580)
>>> T // 394230480932840
mpz(187382018417993613)
>>> gmpy2.isqrt(T)
mpz(8594864934313505)
>>> mpq(T, 23049823048093280348205)
mpq(4924780215939460336696800827172, 1536654869872885356547)
>>> gmpy2.sin(gmpy2.const_pi())
mpfr('1.2246467991473532e-16')
>>> gmpy2.get_context().precision=100
>>> gmpy2.const_pi()
mpfr('3.1415926535897932384626433832793', 100)
>>> gmpy2.sin(_)
mpfr('1.6956855320737799287917402938778e-31', 100)
>>> _.as_mantissa_exp()
(mpz(1089944637035562098257346117665), mpz(-202))
```

Floats:

m : mantissa
 e : exponent
encode $m2^e$.

Big integer
in gmpy2.

Many of the underlying
algorithms rely on
Newton's iteration

Truncated Power Series

These are objects of the form

$$A(X) = a_0 + a_1X + \cdots + a_{n-1}X^{n-1} + O(X^n)$$

Convergence
is not an issue

They can be added, multiplied,... as expected.
Fast multiplication inherited from polynomials.

Truncated power series are to floating point numbers as polynomials are to integers: similar, but without carries.

Elementary operations:

If $A(X)B(X) = 1 + O(X^n)$, then $B(X) = A(X)^{-1}$.

If $B(X)^2 = A(X) + O(X^n)$, then $B(X) = \sqrt{A(X)}$.

From Quadratic Convergence to DAC Algorithm for the Reciprocal

With $\mathcal{N}(y) = y + y(1 - ay)$, $a^{-1} - \mathcal{N}(y) = a(a^{-1} - y)^2$ implies:

for any y , $y = a^{-1} + O(X^k) \implies \mathcal{N}(y) = a^{-1} + O(X^{2k})$.

$$a = 1 + x + \frac{1}{2}x^2 + \frac{1}{6}x^3 + \frac{1}{24}x^4 + \frac{1}{120}x^5 + \frac{1}{720}x^6 + O(x^7)$$

$$y_0 = 1 + O(x),$$

$$y_1 = 1 - x + O(x^2),$$

$$y_2 = 1 - x + \frac{1}{2}x^2 - \frac{1}{6}x^3 + O(x^4),$$

$$y_3 = 1 - x + \frac{1}{2}x^2 - \frac{1}{6}x^3 + \frac{1}{24}x^4 - \frac{1}{120}x^5 + \frac{1}{720}x^6 + O(x^7)$$

← avoid the computation
of useless coefficients

The number
of correct terms
is doubled at
each iteration.

1 recursive call
in size $\lceil n/2 \rceil$

```
def InvertSeries(ma):
    n = len(ma)
    if n==1: return [-1/ma[0]]
    k = -(-n//2) # ceil(n/2)
    s = InvertSeries(ma[:k])+[0]*(n-k)
    t = Mul(ma,s,n) # -a*s
    t[0] += 1 # 1-a*s
    return Add(s,Mul(s,t,n)) # s+s(1-a*s)

def NewtonInvert(a):
    return InvertSeries(ScalarMul(-1,a))
```

Complexity Analysis — n a Power of 2

Hyp. $\text{Mul}(n_1) + \text{Mul}(n_2) \leq \text{Mul}(n_1 + n_2)$

$$C(n) \leq 1 \times C(n/2) + 3 \text{Mul}(n/2) + \lambda n$$

Why
3 $\text{Mul}(n/2)$?

iterate
once

use
hyp on Mul

iterate
 $k-1$ times

bound
geometric series

use
 $k = \log_2 n$

$$\leq 3 \text{Mul}(n/2) + 3 \text{Mul}(n/4) + \frac{3}{2} \lambda n + C(n/4)$$

$$\leq \frac{3}{2} \text{Mul}(n) \left(1 + \frac{1}{2} \right) + \frac{3}{2} \lambda n + C(n/4)$$

$$\leq \left(\frac{3}{2} \text{Mul}(n) + \lambda n \right) \left(1 + \frac{1}{2} + \cdots + \frac{1}{2^{k-1}} \right) + C(n/2^k)$$

$$\leq 3 \text{Mul}(n) + 2\lambda n + C(n/2^k)$$

$$= O(\text{Mul}(n)).$$

Division is not
harder than multiplication!

Complexity Analysis — General n

Hyp. $\begin{cases} \text{Mul}(n_1) + \text{Mul}(n_2) \leq \text{Mul}(n_1 + n_2), \\ \text{Mul}(mn) \leq m^2 \text{Mul}(n). \end{cases}$ implies Mul increasing

Notation:

$$\lceil x/2 \rceil_1 = \lceil x/2 \rceil$$

$$\lceil x/2 \rceil_{k+1} = \lceil \lceil x/2 \rceil_k / 2 \rceil$$

N : power of 2 s.t.

$$n \leq N < 2n$$

$$C(n) \leq 1 \times C(\lceil n/2 \rceil) + 3 \text{Mul}(\lceil n/2 \rceil) + \lambda n$$

use N and the
hyp on Mul

$$\leq \frac{3}{2} \text{Mul}(N) + \lambda n + C(\lceil n/2 \rceil)$$

$$n/2 \leq N/2 \Rightarrow \lceil n/2 \rceil \leq N/2 \\ \Rightarrow 2 \text{Mul}(\lceil n/2 \rceil) \leq \text{Mul}(N)$$

iterate
once

$$\leq \frac{3}{2} \text{Mul}(N) + \frac{3}{2} \text{Mul}(N/2) + \frac{3}{2} \lambda n + C(\lceil n/2 \rceil_2)$$

iterate
 $k-1$ times

$$\leq \left(\frac{3}{2} \text{Mul}(N) + \lambda n \right) \left(1 + \frac{1}{2} + \dots + \frac{1}{2^{k-1}} \right) + C(\lceil n/2 \rceil_k)$$

bound
geometric series

$$\leq 3 \text{Mul}(N) + 2\lambda n + C(\lceil n/2 \rceil_k)$$

use
 $k = \lceil \log_2 n \rceil$

$$= O(\text{Mul}(N)) = O(\text{Mul}(n)).$$

use 2nd hyp on Mul

Division is not
harder than multiplication!

Euclidean Division of Polynomials

$$(A(X), B(X)) \mapsto (Q(X), R(X)) \text{ s.t. } \begin{cases} A(X) = B(X)Q(X) + R(X), \\ \deg R(X) < \deg B(X). \end{cases}$$

$$\frac{A(X)}{B(X)} = Q(X) + \frac{R(X)}{B(X)}$$

$$\begin{array}{l} X \mapsto 1/T \\ \text{and} \\ \times T^{\deg A - \deg B} \end{array}$$

$$\frac{T^{\deg A} A(1/T)}{T^{\deg B} B(1/T)} = T^{\deg A - \deg B} Q(1/T) + \frac{\overbrace{T^{\deg A} R(1/T)}^{O(T^{\deg A - \deg B + 1})}}{T^{\deg B} B(1/T)}$$

The coefficients of Q come first

1. Compute $\tilde{A} = T^{\deg A} A(1/T)$, $\tilde{B} = T^{\deg B} B(1/T)$ (for free)
2. Compute $\tilde{Q} = \tilde{A} \times \text{Inverse}(\tilde{B} + O(T^{\deg A - \deg B + 1}))$
3. Recover $Q = T^{\deg A - \deg B} \tilde{Q}(1/T)$ (for free)
4. Deduce $R = A - BQ$.

A similar method
is used for integers.

Complexity:
If $\deg A = cn$
& $\deg B = n$,
division in
 $O(\text{Mul}(n))$.

Square Root: Heron in High Precision

$$a = 1 + a_1X + \cdots + O(X^m) \mapsto \sqrt{a} = 1 + \frac{a_1}{2}X + \cdots + O(X^m)$$

$$y_{n+1} = \frac{1}{2} \left(y_n + \frac{a}{y_n} \right) \text{ satisfies } y_{n+1} - \sqrt{a} = \frac{(y_n - \sqrt{a})^2}{2y_n}$$

Algorithm Heron(a,m):

1. If $m = 1$, return 1
2. $k := \lceil m/2 \rceil$
3. $y := \text{Heron}(a, k)$
4. Return $(y + a \times \text{Invert}(y, m))/2$

A similar method
is used for integers.

Complexity:

$$C(m) \leq C(\lceil m/2 \rceil) + \lambda \text{Mul}(m) + \mu m$$
$$\Rightarrow C(m) = O(\text{Mul}(m))$$

Same reasoning
as before.

Square root is not
harder than multiplication!

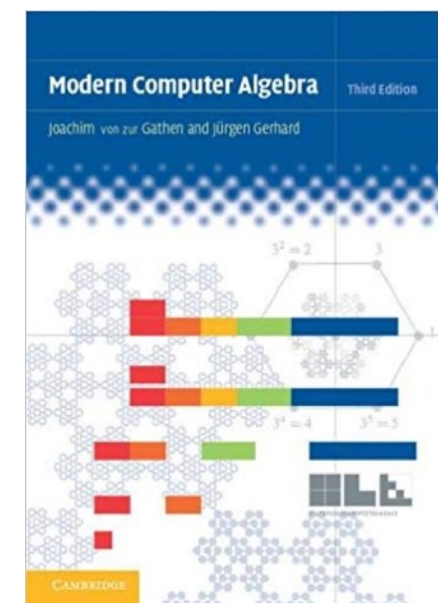
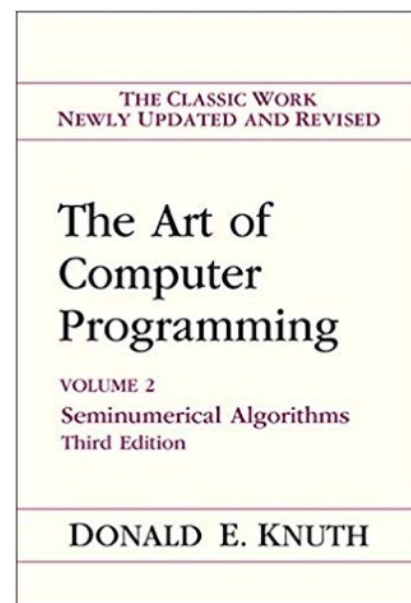
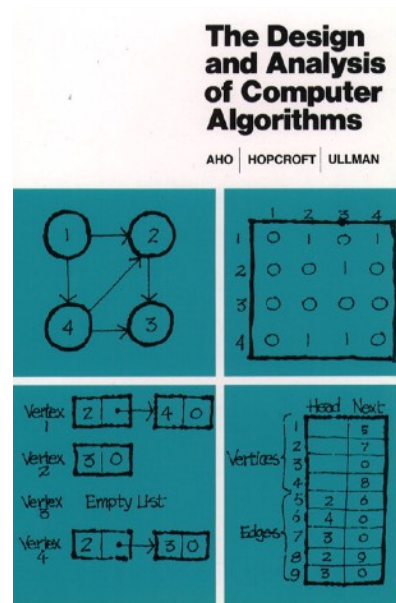
Optimisation: the inverse need not
be recomputed at each iteration.

Many other efficient operations by the same method

References for this lecture

The slides are designed to be self-contained.

They were prepared using the following books that I recommend if you want to learn more:



Next

Assignment this week: Fast exponential and logarithm

Next tutorial: DAC for sequences and sums

Next week: The end of divide-and-conquer
“Master theorem”; advanced examples

Feedback

Moodle for the slides, TDs and exercises.

Questions or comments: Bruno.Salvy@inria.fr