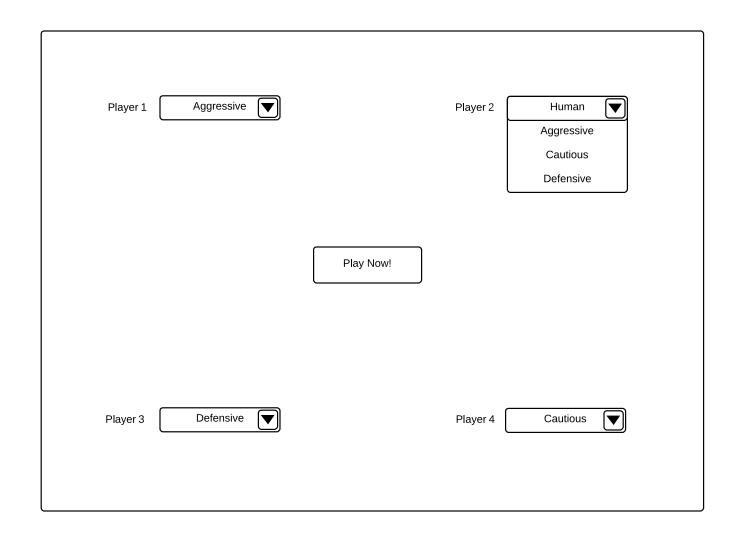


Player Select Screen



Game Area

