

# CTR预估技术介绍

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# 写在最前面

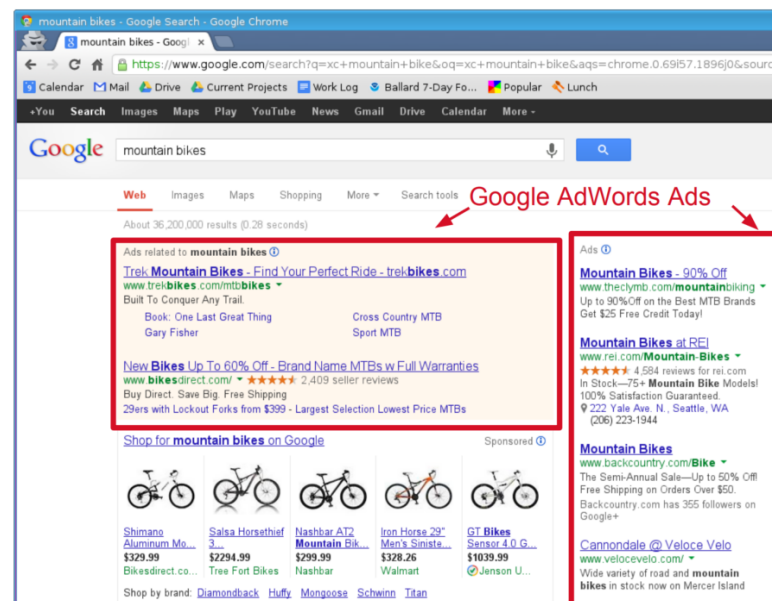
- 整体介绍和梳理
- 大量的参考资料
- 典型的工具和例子
- 没有特别细节的代码和原理讲解
- 算法架构没有详细介绍

# 目录

- 背景：什么是CTR预估
- CTR常见应用产品与场景
- 机器学习经典Formulation之一
- 常用算法及发展过程
- 常用工具
- 经典比赛

# 背景：什么是CTR预估

- CTR (Click-Through-Rate) 为点击率，起源自互联网广告，有人将它称作镶嵌在互联网技术上的明珠<sup>[1]</sup>
- $\text{charge} = \text{pv} * \text{cpm}$ ,  $\text{cpm} = \text{sum}(\text{ctr} * \text{bid})$ <sup>[3]</sup>
- 如右图<sup>[2]</sup>
- 为什么要预估CTR
  - 排序
  - 最大化后验点击率
  - 最大化Revenue



# CTR常见应用产品与场景

- 最典型的场景：广告和推荐
  - 百度/Google的搜索广告
  - 阿里妈妈广告
  - 今日头条的信息流
- 其他
  - 任何0/1分类问题，比如：

# 机器学习经典Formulation之一

- 二分类问题
- label:  $y$ 为0/1
- 特征:  $X$
- 假设 $H$ :  $p(x) = H(X)$
- Loss =  $-y \log(p) - (1 - y) \log(1 - p)$
- 评估:
  - offline: AUC/MAPE
  - online: 业务指标

# 常用算法及发展过程

- LR
- FM (Google)
- FFM (Criteo)
- FTRL (Google)
- GBDT
- Wide & Deep(Google)
- GBDT+LR(Facebook)

# LR: 逻辑回归

- 假设H:  $p(Y=1|x) = \text{sigmod}(-w*x)$ 
  - 为什么逻辑回归要用Sigmoid函数<sup>[4]</sup>
- Loss =  $-y \log(p) - (1 - y) \log(1 - p)$
- 训练算法:
  - 凸优化: LBFGS/OWLQN/SGD, Batch Learning
- Overfitting
  - 正则化: L1/L2



# LR

- 优点
  - 可解释性强
  - 大规模分布式实现容易
  - online更新
- 缺点
  - 模型表征能力有限

# FM/FFM

- 假设H

$$y(\mathbf{x}) = w_0 + \sum_{i=1}^n w_i x_i + \sum_{i=1}^n \sum_{j=i+1}^n \langle \mathbf{v}_i, \mathbf{v}_j \rangle x_i x_j$$

$$y(\mathbf{x}) = w_0 + \sum_{i=1}^n w_i x_i + \sum_{i=1}^n \sum_{j=i+1}^n \langle \mathbf{v}_{i,f_j}, \mathbf{v}_{j,f_i} \rangle x_i x_j$$

- 深入FFM原理与实践<sup>[5]</sup>
- 目的
  - FM: 在解决稀疏数据下的特征组合问题
  - FFM: 通过引入field的概念，FFM把相同性质的特征归于同一个field。

# FTRL<sup>[6]</sup>

- Batch Learning
  - 系统无法进行增量学习——即必须使用所有可用数据进行训练。这需要大量时间和计算资源，所以通常情形下，都是离线完成的
- Online Learning
  - 可以循序渐进地给系统提供训练数据，逐步积累学习成果。这种提供数据的方式可以是单独地，也可以采用小批量（mini-batches）的小组数据来进行训练。每一步学习都很快速并且便宜，所以系统就可以根据飞速写入的最新数据进行学习

# FTRL

- Online Learning能否得到全局最优解?
- Regret

$$R(T) = \sum_{t=1}^T f_t(w_t) - \min_{w \in \mathcal{W}} \sum_{t=1}^T f_t(w).$$

- online learning

<https://courses.cs.washington.edu/courses/cse599s/14sp/>

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**Algorithm 1** Per-Coordinate FTRL-Proximal with  $L_1$  and  $L_2$  Regularization for Logistic Regression

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*# With per-coordinate learning rates of Eq. (2).*

**Input:** parameters  $\alpha, \beta, \lambda_1, \lambda_2$

( $\forall i \in \{1, \dots, d\}$ ), initialize  $z_i = 0$  and  $n_i = 0$

**for**  $t = 1$  **to**  $T$  **do**

    Receive feature vector  $\mathbf{x}_t$  and let  $I = \{i \mid x_i \neq 0\}$

    For  $i \in I$  compute

$$w_{t,i} = \begin{cases} 0 & \text{if } |z_i| \leq \lambda_1 \\ -\left(\frac{\beta + \sqrt{n_i}}{\alpha} + \lambda_2\right)^{-1} (z_i - \text{sgn}(z_i)\lambda_1) & \text{otherwise.} \end{cases}$$

    Predict  $p_t = \sigma(\mathbf{x}_t \cdot \mathbf{w})$  using the  $w_{t,i}$  computed above

    Observe label  $y_t \in \{0, 1\}$

**for** all  $i \in I$  **do**

$g_i = (p_t - y_t)x_i$  *#gradient of loss w.r.t.  $w_i$*

$\sigma_i = \frac{1}{\alpha} \left( \sqrt{n_i + g_i^2} - \sqrt{n_i} \right)$  *#equals  $\frac{1}{\eta_{t,i}} - \frac{1}{\eta_{t-1,i}}$*

$z_i \leftarrow z_i + g_i - \sigma_i w_{t,i}$

$n_i \leftarrow n_i + g_i^2$

**end for**

**end for**

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# GBDT

- 树模型+Ensemble
- 多个弱分类器
- GBDT与XGBoost的区别<sup>[7]</sup>
- 优点
  - 连续值统计特征
  - 模型比较鲁棒，但是参数不合理容易过拟合
  - 数据量较少时效果比LR/FM好
- 缺点
  - 树结构无法做online更新
  - 超大规模分布式实现比较困难

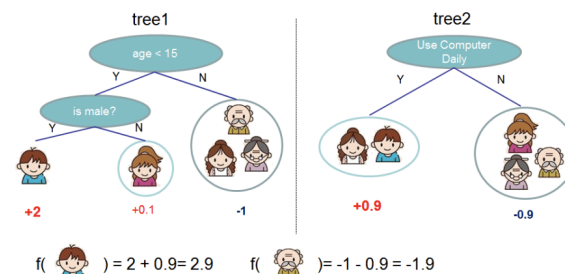
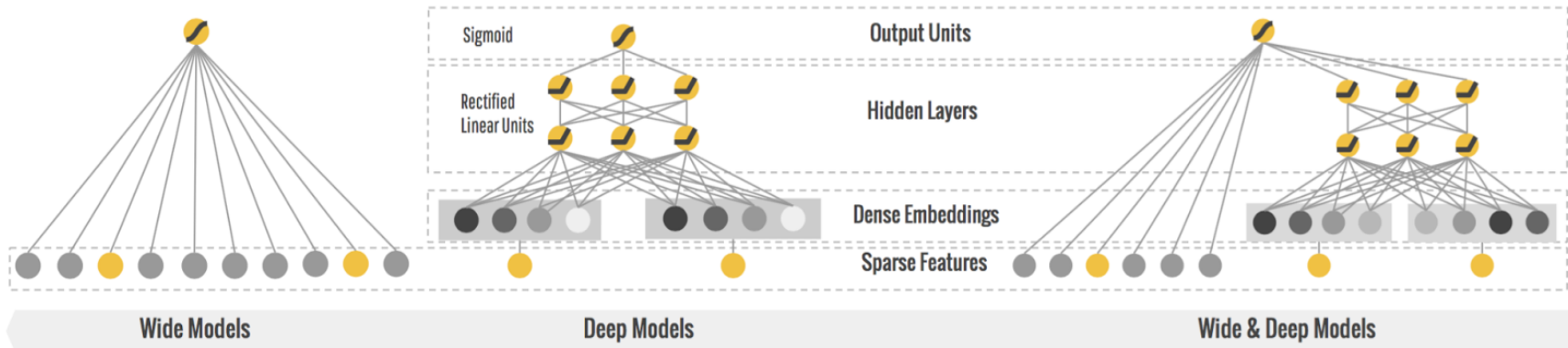


Figure 1: Tree Ensemble Model. The final prediction for a given example is the sum of predictions from each tree.

# Wide & Deep

- 很长一段时间，LR统治工业界的CTR预估
- Wide & Deep Learning: Better Together with TensorFlow[8]



# Wide & Deep

- Memorization
  - Wide
- Generalization
  - Deep
- Explore & Exploit
  - MAB

**Table 1: Offline & online metrics of different models. Online Acquisition Gain is relative to the control.**

Model	Offline AUC	Online Acquisition Gain
Wide (control)	0.726	0%
Deep	0.722	+2.9%
Wide & Deep	0.728	+3.9%

# GBDT + LR

- 连续变量切分点如何选取
- 离散化为多少份合理
- 选择哪些特征交叉
- 多少阶交叉，二阶，三阶或更多

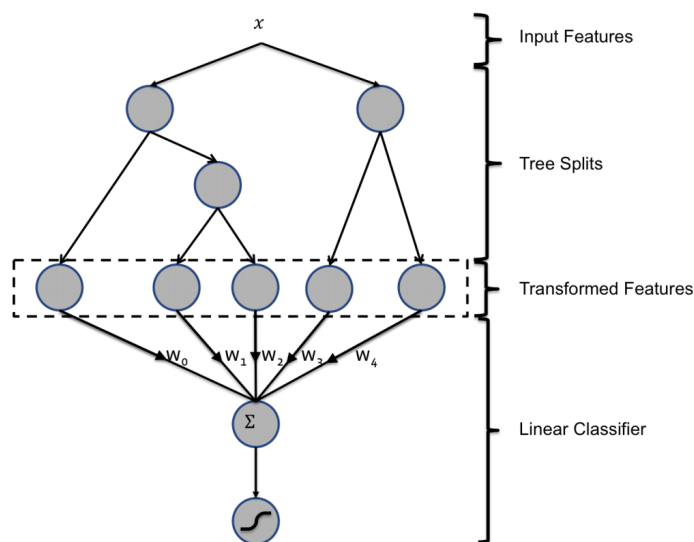


Figure 1: Hybrid model structure. Input features are transformed by means of boosted decision trees. The output of each individual tree is treated as a categorical input feature to a sparse linear classifier. Boosted decision trees prove to be very powerful feature transforms.



# 常用工具

- LR/FM/FFM
  - liblinear <https://www.csie.ntu.edu.tw/~cjlin/liblinear/>
  - Spark MLlib
    - <https://spark.apache.org/docs/2.3.0/mllib-optimization.html>
    - LBFGS/SGD
  - <https://github.com/ycjuan/libffm>
  - <https://github.com/dmlc/difacto>

# 常用工具

- GBDT
  - XGBoost, <https://xgboost.readthedocs.io/en/latest/>
  - LightGBM, <https://lightgbm.readthedocs.io/en/latest/>

# 常用工具

- Wide & Deep

- TensorFlow教程<sup>[10]</sup>

- Google Colab

<https://colab.research.google.com/>

- DeepCTR

<https://github.com/shenweichen/DeepCTR>

- 由此可见这个问题多火

Models List

Model	Paper
Factorization-supported Neural Network	[ECIR 2016] <a href="#">Deep Learning over Multi-field Categorical Data: A Case Study on User Response Prediction</a>
Product-based Neural Network	[ICDM 2016] <a href="#">Product-based neural networks for user response prediction</a>
Wide & Deep	[DLRS 2016] <a href="#">Wide &amp; Deep Learning for Recommender Systems</a>
DeepFM	[IJCAI 2017] <a href="#">DeepFM: A Factorization-Machine based Neural Network for CTR Prediction</a>
Piece-wise Linear Model	[arxiv 2017] <a href="#">Learning Piece-wise Linear Models from Large Scale Data for Ad Click Prediction</a>
Deep & Cross Network	[ADKDD 2017] <a href="#">Deep &amp; Cross Network for Ad Click Predictions</a>
Attentional Factorization Machine	[IJCAI 2017] <a href="#">Attentional Factorization Machines: Learning the Weight of Feature Interactions via Attention Networks</a>
Neural Factorization Machine	[SIGIR 2017] <a href="#">Neural Factorization Machines for Sparse Predictive Analytics</a>
Deep Interest Network	[KDD 2018] <a href="#">Deep Interest Network for Click-Through Rate Prediction</a>
Deep Interest Evolution Network	[arxiv 2018] <a href="#">Deep Interest Evolution Network for Click-Through Rate Prediction</a>
xDeepFM	[KDD 2018] <a href="#">xDeepFM: Combining Explicit and Implicit Feature Interactions for Recommender Systems</a>

# 经典比赛

- Kaggle Click-Through Rate Prediction  
<https://www.kaggle.com/c/avazu-ctr-prediction>
- FFM winner
  - <https://github.com/ycjuan/kaggle-avazu>
  - 特征工程
- 非常好的练习题
  - 先复现冠军的解法
  - 尝试GBDT, Wide & Deep的算法

# Ref

- [1] 镶嵌在互联网技术上的明珠：漫谈深度学习时代点击率预估技术进展, <https://zhuanlan.zhihu.com/p/54822778>
- [2] Ad Click Prediction: a View from the Trenches, [https://courses.cs.washington.edu/courses/cse599s/14sp/kdd\\_2013\\_talk.pdf](https://courses.cs.washington.edu/courses/cse599s/14sp/kdd_2013_talk.pdf)
- [3] 机器知道你会点广告：写给普通人的CTR预估科普, <https://baijiahao.baidu.com/s?id=1610035181636775323&wfr=spider&for=pc>
- [4] 为什么逻辑回归要用sigmoid 函数? , <https://ask.julyedu.com/question/85100>
- [5] 深入FFM原理与实践, <https://tech.meituan.com/2016/03/03/deep-understanding-of-ffm-principles-and-practices.html>
- [6] McMahan H B, Holt G, Sculley D, et al. Ad click prediction: a view from the trenches[C], KDD 2013.
- [7] 机器学习算法中 GBDT 和 XGBOOST 的区别有哪些? , <https://www.zhihu.com/question/41354392>
- [8] Wide & Deep Learning: Better Together with TensorFlow, <https://ai.googleblog.com/2016/06/wide-deep-learning-better-together-with.html>
- [9] Practical Lessons from Predicting Clicks on Ads at Facebook, <https://research.fb.com/publications/practical-lessons-from-predicting-clicks-on-ads-at-facebook/>
- [10] Predicting Income with the Census Income Dataset, [https://github.com/tensorflow/models/tree/master/official/wide\\_deep](https://github.com/tensorflow/models/tree/master/official/wide_deep)

