# Introduction to Machine Learning

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### Outline

The problems of Machine Learning (1 week)
Introduction

#### Estimation

Answering a scientific problem Pandas and dataframes Single variable models Two variable models

Statistics, validation and model selection

Course summary
Course Contents

Reading for this week Reading

# The problems of Machine Learning (1 week) Introduction

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# Machine Learning And Data Mining

### The nuts and bolts

- Models
- ► Algorithms
- ► Theory
- Practice

#### **■**Workflow

- Scientific question
- Formalisation of the problem
- Data collection
- Analysis and model selection

## Types of <u>I</u> statistics / **\*** machine learning problems

- Classification
- Regression
- ▶ Density estimation
- ► Reinforcement learning



# The nuts and bolts

- ► Models
- ► Algorithms
- ► Theory
- ► Practice

# Machine learning

#### Data Collection

- Downloading a clean dataset from a repository
- Performing a survey
- Scraping data from the web
- Deploying sensors, performing experiments, and obtaining measurements.

## Modelling (what we focus on this course)

- Simple: the bias of a coin
- Complex: a language model.
- The model depends on the data and the problem

### Algorithms and Decision Making

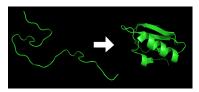
- ▶ We want to use models to make decisions.
- Decisions are made every step of the way.
- Decisions are automated algorithmically.



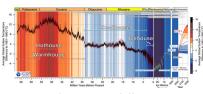
# The main problems in machine learning and statistics



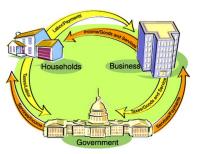
Matter



Protein Folding

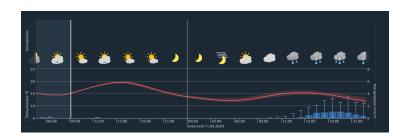


Climate Modelling



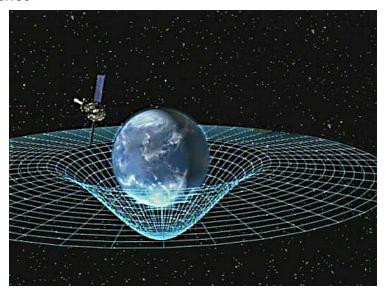
Economic Policy

#### Prediction



- ▶ Will it rain tomorrow?
- ► How much will bitcoin be worth next year?
- ▶ When is the next solar eclipse?

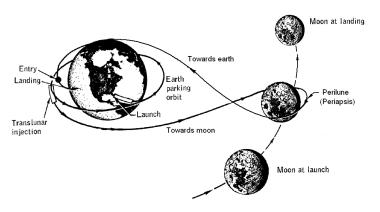
## Inference



- ▶ Does my poker opponent have two aces?
- ▶ What is the law of gravitation?



# **Decision Making**



#### ./fig/artemis.gif

- ▶ What data should I collect?
- ▶ Which model should I use?
- Should I fold, call, or raise in my poker game?
- ► How can I get a spaceship to the moon and back?



#### The need to learn from data

#### Problem definition

- ▶ What problem do we need to solve?
- ► How can we formalise it?
- ▶ What properties of the problem can we learn from data?

#### Data collection

- ▶ Why do we need data?
- What data do we need?
- ► How much data do we want?
- ► How will we collect the data?

### Modelling and decision making

- ► How will we compute something useful?
- ► How can we use the model to make decisions?

#### Course Material

#### Moodle

- Assignments and proejct
- Additional reading material
- Asking questions

Course Github https://github.com/olethrosdc/machine-learning-neuch/tree/main/BSc

- .org files for notes, PDF for slides
- source code for examples

#### Course literature

► An Introduction to Statistical Learning with Python https:// hastie.su.domains/ISLP/ISLP\_website.pdf.download.html

book chapters will be mentioned in the course

# Assignment, teaching and questions

#### Assignments and project

- ► Indidivual Weekly assignments in the first half
- Group project in the second half
- Project presentation
- No exam.

### Other questions

- Use Moodle for technical/administrative questions: That way everybody gets the same information.
- Use email for personal problems or extra help, if the moodle is not enough.
- Complicated questions can be answered at the next lecture

#### Office hours

- Fridays 13:00-14:00: book with an email to avoid clashes.
- ▶ Email me for an appointment outside those hours.



# The problems of Machine Learning (1 week) Introduction

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#### Problem definition

Example: Health, weight and height

Example (Health questions regarding height and weight)

- ► What is a normal height and weight?
- ► How are they related to health?
- ► What variables affect height and weight?

#### Data collection

Think about which variables we need to collect to answer our research question.

#### Necessary variables

The variables we need to know about

- Weight
- Height
- Dependent: (health/vote/opinion/salary)

### Auxiliary variables

Measurable factors related to the variables of interest

#### Possible confounders

Hidden factors that might affect variables

### Class data and variables

▶ The class enters their data into the excel file.



▶ Pay attention to the variables we wish to measure

#### Privacy

▶ Is the use of a pseudonym sufficient to hide your identity?



# Types of learning problems

### Unsupervised learning (unconditional estimation)

- Predict the gender of an unknown individual.
- Predict the height.
- Predict the height and weight?

### Supervised learning problems (conditional estimation)

- ► Classification: Can we predict gender from height/weight?
- Regression: Can we predict weight from height and gender?
- ► In both cases we predict output variables from input variables

#### Variables

- ▶ Input variables: aka features, predictors, independent variables
- Output variables: aka response, dependent variables, labels, or targets.
- ► The input/output dichotomy only exists in some prediction problems.



#### Variables

The class data looks like this

| First Name | Gender | Height | Weight | Age | Nationality | Smoking |
|------------|--------|--------|--------|-----|-------------|---------|
| Lee        | М      | 170    | 80     | 20  | Chinese     | 10      |
| Fatemeh    | F      | 150    | 65     | 25  | Turkey      | 0       |
| Ali        | Male   | 174    | 82     | 19  | Turkish     | 0       |
| Joan       | N      | 5'11   | 180    | 21  | Brtish      | 4       |

► X: Everybody's data

 $\triangleright$   $x_t$ : The t-th person's data

 $\triangleright$   $x_{t,k}$ : The k-th feature of the *t*-th person.

 $ightharpoonup x_k$ : Everybody's k-th feature

We will not use special symbols to distinguish random variables from their realisations

#### Raw versus neat data

▶ Neat data:  $x_t \in \mathbb{R}^n$ 

► Raw data: text, graphs, missing values, etc



# Python pandas for data wrangling

### Reading class data

```
import pandas as pd
X = pd.read_excel("data/class.xlsx")
X["First_Name"]
```

- Array columns correspond to features
- Columns can be accessed through namesx

### Summarising class data

```
X. hist()
import matplotlib.pyplot as plt
plt.show()
```

#### Pandas and DataFrames

- ▶ Data in pandas is stored in a DataFrame
- ▶ DataFrame is not the same as a numpy array.

#### Core libraries

```
import pandas as pd
import numpy as np
```

### Series: A sequence of values

```
# From numpy array:
s = pd. Series(np.random.randn(3),
index=["a", "b", "c"])
# From dict:
d = \{ "a": 1, "b": 0, "c": 2 \}
s = pd. Series(d)
# accessing elemets
s.iloc[2] #element 2
s.iloc[1:2] #elements 1,2
s.array # gets the array object
s.to numpy() # gets the underlying numpy array
```

#### **DataFrames**

### Constructing from a numpy array

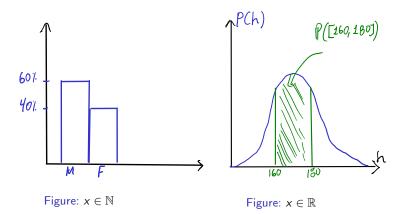
```
\begin{array}{lll} \mbox{data} &= \mbox{ np.random.uniform (size } = [3\,,2]) \\ \mbox{df} &= \mbox{pd.DataFrame(data, index} = ["John", "Ali", "Sumi"], \\ \mbox{columns} = ["X1", "X2"]) \end{array}
```

### Constructing from a dictionary

#### Access

```
 \begin{split} & X["First \_Name"] \;\#\; get\; a\; column \\ & X.loc[2] \;\#\; get\; a\; row \\ & X.at[2,\;"First \_Name"] \;\#\; row\; 2,\; column\;\; 'first\;\; name' \\ & X.loc[2].at["First \_Name"] \;\#\; row\; 2,\; element\;\; 'first\;\; name' \\ & X.iat[2,0] \;\#\; row\;\; 2,\;\; column\;\; 0 \end{split}
```

# Modelling single variables



## Means using python

### Example (Calculating the mean of our class data)

```
X.mean() \# gives the mean of all the variables through p X["Height"].mean() np.mean(X["Weight"])
```

- ▶ The mean here is fixed because we calculate it on the same data.
- ▶ If we were to collect new data then the answer would be different.

## Example (Calculating the mean of a random variable)

▶ The mean is random, so we get a different answer everytime.

# One variable: expectations and distributions

## Definition (The expected value)

Assume  $x: \Omega \to \mathbb{R}$ , and  $\omega_t \sim P$ 

- $\triangleright$   $x_1, \ldots, x_t, \ldots, x_T$ : random i.i.d. variables with  $x_t = x(\omega_t)$
- $ightharpoonup \Omega$ : random outcome space
- ▶ P: distribution of outcomes  $\omega \in \Omega$
- $\triangleright \mathbb{E}_p[x]$ : expectation of x under P

$$\mathbb{E}_{P}[x_t] = \sum_{\omega \in \Omega} x_t(\omega) P(\omega)$$

# One variable: expectations and distributions

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### Definition (The sample mean)

The sample mean of  $x_1, \ldots, x_T$  is

$$\frac{1}{T}\sum_{t=1}^{T}x_{t}$$

Under P, the sample mean is  $O(1/\sqrt{T})$ -close to the expected value  $\mathbb{E}_P[x_t]$ .



### A gambling game

What are the expected winnings if you play this game?

- ► [a] With probability 1%, you win 100 CHF
- ▶ [b] With probability 40%, you win 20 CHF.
- ► [c] Otherwise, you win nothing

#### Solution

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#### Solution

Let x be the amount won, then x(a) = 100, x(b) = 20, x(c) = 0.

### A gambling game

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#### Solution

- Let x be the amount won, then x(a) = 100, x(b) = 20, x(c) = 0.
- ► We need to calculate

$$\mathbb{E}_{P}(x) = \sum_{\omega \in \{a,b,c\}} x(\omega)P(\omega) = x(a)P(a) + x(b)P(b) + x(c)P(c)$$

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▶ P(c) = 59%, as  $P(\Omega) = 1$ . Substituting,

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$$ightharpoonup P(c) = 59\%$$
, as  $P(\Omega) = 1$ . Substituting,  $\mathbb{E}_P(x) = 1 + 8 + 0 = 9$ .

### Models

#### Models as summaries

- ▶ They summarise what we can see in the data
- ▶ The ultimate model of the data is the data

### Models as predictors

- They make predictions about things beyond the data
- ► This requires some assumptions about the data-generating process.

#### Example models

- A numerical mean
- A linear classifier
- A linear regressor
- A deep neural network
- ► A Gaussian process
- A large language model



#### The Bernoulli distribution

### Definition (Bernoulli distribution)

We say that  $x \in \{0,1\}$  has Bernoulli distribution with parameter  $\theta$  and write

$$x \sim \text{Bernoulli}(\theta),$$

when

$$\mathbb{P}(x) = \begin{cases} \theta & x = 1 \\ 1 - \theta & x = 0. \end{cases}$$

### Example (Applications of the Bernoulli distribution)

- A biased coin flip.
- Classification errors.

#### Exercise: The expected value

If x is Bernoulli with parameter  $\theta$ , then what is the expected value of

- ▶ The variable f(x) = x?
- ► The variable  $g(x) = x^2$ ?



### Two-variable models

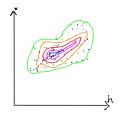


Figure:  $x \in \mathbb{R}^2$ 

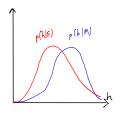


Figure:  $x \in \mathbb{N} \to y \in \mathbb{R}$ 

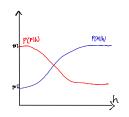


Figure:  $x \in \mathbb{R} \to y \in \mathbb{N}$ 

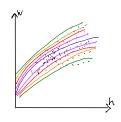


Figure:  $x \in \mathbb{R} \to y \in \mathbb{R}$ 

# Predicting y from x, discrete case.

Consider two variables, x, y. We can either care about

- $ightharpoonup \mathbb{E}[y|x]$  the expectation of y for all x.
- $ightharpoonup \mathbb{P}[y|x]$  the distribution of y for all x.

# Probability table for P(x, y)

| P(x,y) | y = 0 | y = 1 |
|--------|-------|-------|
| x = 0  | 54%   | 6%    |
| x = 1  | 16%   | 24%   |

- ► How can we graph this?
- ▶ What is P(x)?

## Conditional probability table for P(y|x)

| $P(y \mid x)$ | y = 0 | y = 1 |
|---------------|-------|-------|
| x = 0         | 90%   | 10%   |
| x = 1         | 40%   | 60%   |

▶ What is  $\mathbb{E}[y \mid x]$ ?



### Distributions of two variables

In this setting, both x and y have a Bernoulli distribution. If we use a model whereby x is sampled first, and then y, then we can define two Bernoulli distributions. The first, for x is unconditional, while the second, for y, depends on the value of x:

$$x \sim \text{Bernoulli}(\theta)$$
  
 $y \mid x \sim \text{Bernoulli}(\phi_x).$ 

In our example,  $\phi_0 = 0.1$  and  $\phi_1 = 0.6$ .

### Homework

# Probability table for P(x, y)

| P(x,y) | y = -1 | y = 0 | y = 1 |
|--------|--------|-------|-------|
| x = 0  | 10%    | 20%   | 10%   |
| x = 1  | 30%    | 20%   | 10%   |

#### Given the above table, calculate

- $\triangleright$  P(x)
- ▶ The conditional probability table for P(y|x).
- $ightharpoonup \mathbb{E}[y|x]$  for all values of x.

# Two variables: conditional expectation

# The height of different genders

The conditional expected height

$$\mathbb{E}[h \mid g = 1] = \sum_{\omega \in \Omega} h(\omega) P[\omega \mid g(\omega) = 1]$$

The empirical conditional expectation

$$\mathbb{E}[h \mid g = 1] \approx \frac{\sum_{t:g(\omega_t)=1} h(\omega_t)}{|\{t:g(\omega_t)=1\}|}$$

Python implementation

# Two variables: conditional expectation

# The height of different genders

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The empirical conditional expectation

$$\mathbb{E}[h \mid g = 1] \approx \frac{\sum_{t:g(\omega_t)=1} h(\omega_t)}{|\{t:g(\omega_t)=1\}|}$$

### Python implementation

```
h[g==1] / sum(g==1)
## alternative
import numpy as np
np.mean(h[g==1])
```

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# Populations, samples, and distributions

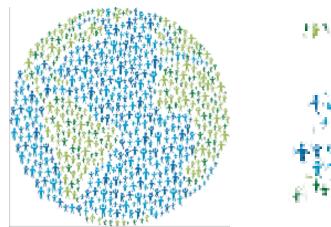


Figure: The world population



Figure: A sample

# Statistical assumptions

## Independent, Identically Distributed data

- $lackbox{}\omega_t \sim P$ : individuals  $\omega_t \in \Omega$  are drawn from some distribution P
- $ightharpoonup x_t \triangleq x(\omega_t)$  are some features of the *t*-th individual
- ▶ Here we are interested in properties of the unknown distribution *P*.

### Representative sample from a fixed population

- ▶ Finite population  $\Omega = \{\omega_1, \omega_2, \dots, \omega_N\}$
- A subset S ⊂ Ω of size T < N is selected with a uniform distribution, i.e. so that</p>

$$P(S) = T/N, \quad \forall S \subset \Omega.$$

- ▶ Here we are interested in statistics of the unknown population  $\Omega$ .
- ▶ We assume an underlying distribution *P* for convenience.
- We can tried both cases essentially the same.



# Learning from data

## Unsupervised learning

- ightharpoonup Given data  $x_1, \ldots, x_T$ .
- Learn about the data-generating process.
- Example: Estimation, compression, text/image generation

### Supervised learning

- ightharpoonup Given data  $(x_1, y_1), \ldots, (x_T, y_T)$
- ▶ Learn about the relationship between  $x_t$  and  $y_t$ .
- Example: Classification, Regression

## Online learning

- ▶ Sequence prediction: At each step t, predict  $x_{t+1}$  from  $x_1, \ldots, x_t$ .
- Conditional prediction: At each step t, predict  $y_{t+1}$  from  $x_1, y_1, \dots, x_t, y_t, x_{t+1}$

### Reinforcement learning

Learn to act in an unknown world through interaction and rewards



# Validating models

# Training data

- ► Calculations, optimisation
- ▶ Data exploration

#### Validation data

- ► Fine-tuning
- ► Model selection

#### Test data

Performance comparison

### Simulation

- ► Interactive performance comparison
- White box testing

# Real-world testing

► Actual performance measurement



# Model selection

- ► Train/Test/Validate
- ► Cross-validation
- ► Simulation

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#### Models

- k-Nearest Neighbours.
- Linear models and perceptrons.
- ▶ Multi-layer perceptrons (aka deep neural networks).
- ► Bayesian Networks

# Algorithms

- ► (Stochastic) Gradient Descent.
- Bayesian inference.

## Reproducibility

- Modelling assumptions
- ► Interactions and feedback

#### **Fairness**

- ► Implicit biases in training data
- ► Fair decision rules and meritocracy



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ISLP Chapter 1