

# ResNet-18 CIFAR-10 Adversarial Robustness Evaluation

## Experiment Summary

Clean accuracy: 91.34%. Adversarial accuracy under Auto-PGD (eps=0.0157, steps=100): 16.20%. Attack success rate: 83.80% over 1000 samples.

## Analysis of Attack Effectiveness

The Auto-PGD attack demonstrates high effectiveness against the standard-trained ResNet-18 model:

- Clean Accuracy: 91.34% - The model performs well on unperturbed test images.
- Adversarial Accuracy: 16.20% - Performance drops dramatically under attack.
- Attack Success Rate: 83.80% - The attack successfully fools the model in most cases.

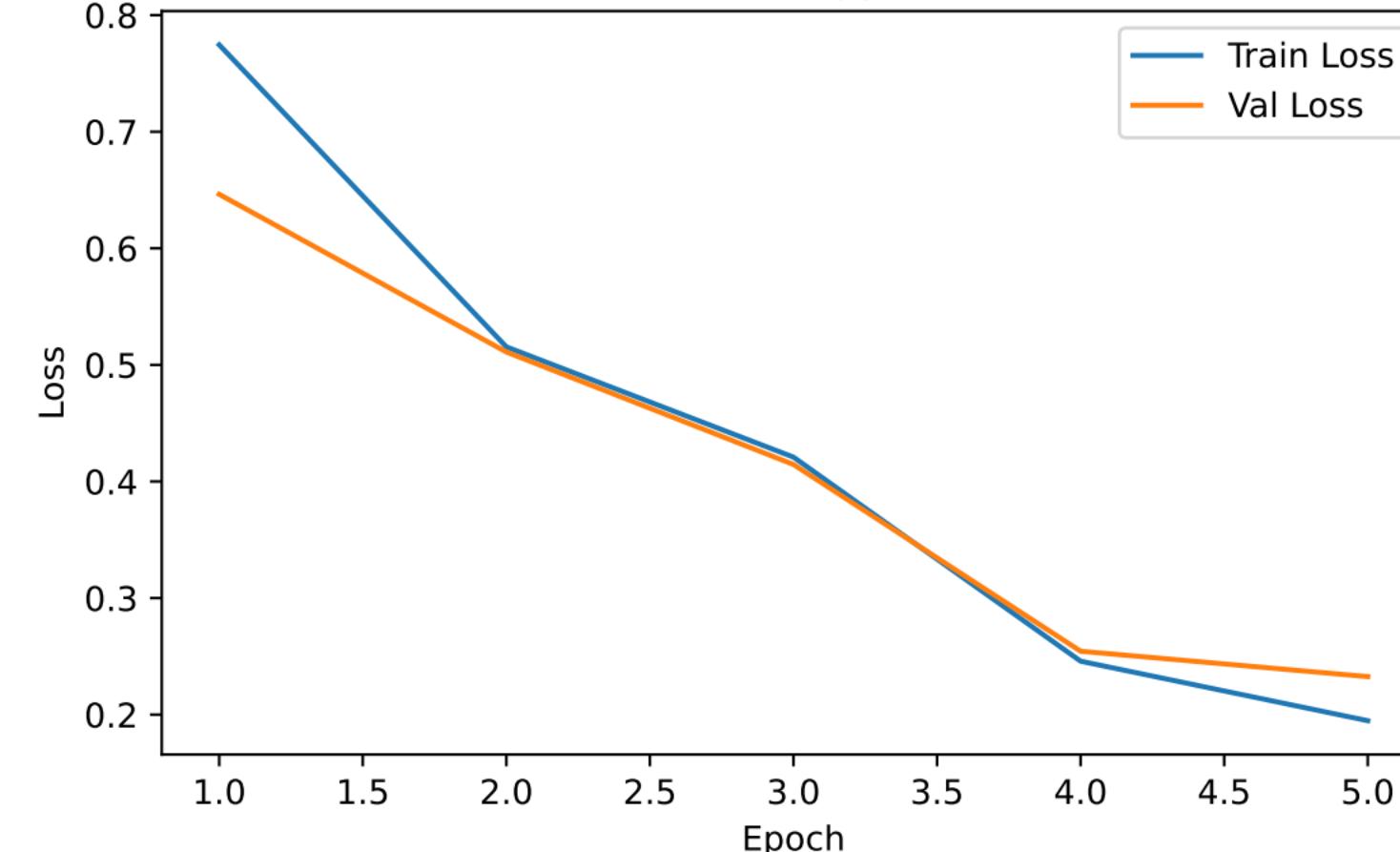
Key Observations:

1. The large gap between clean and adversarial accuracy (75.1 percentage points) indicates that the model is highly vulnerable to adversarial perturbations.
2. Despite the perturbations being imperceptible ( $\epsilon=8/255 \approx 3.1\%$  of pixel range), they effectively mislead the network's predictions.
3. This vulnerability suggests that the model relies on non-robust features that are easily manipulated by small, targeted perturbations.

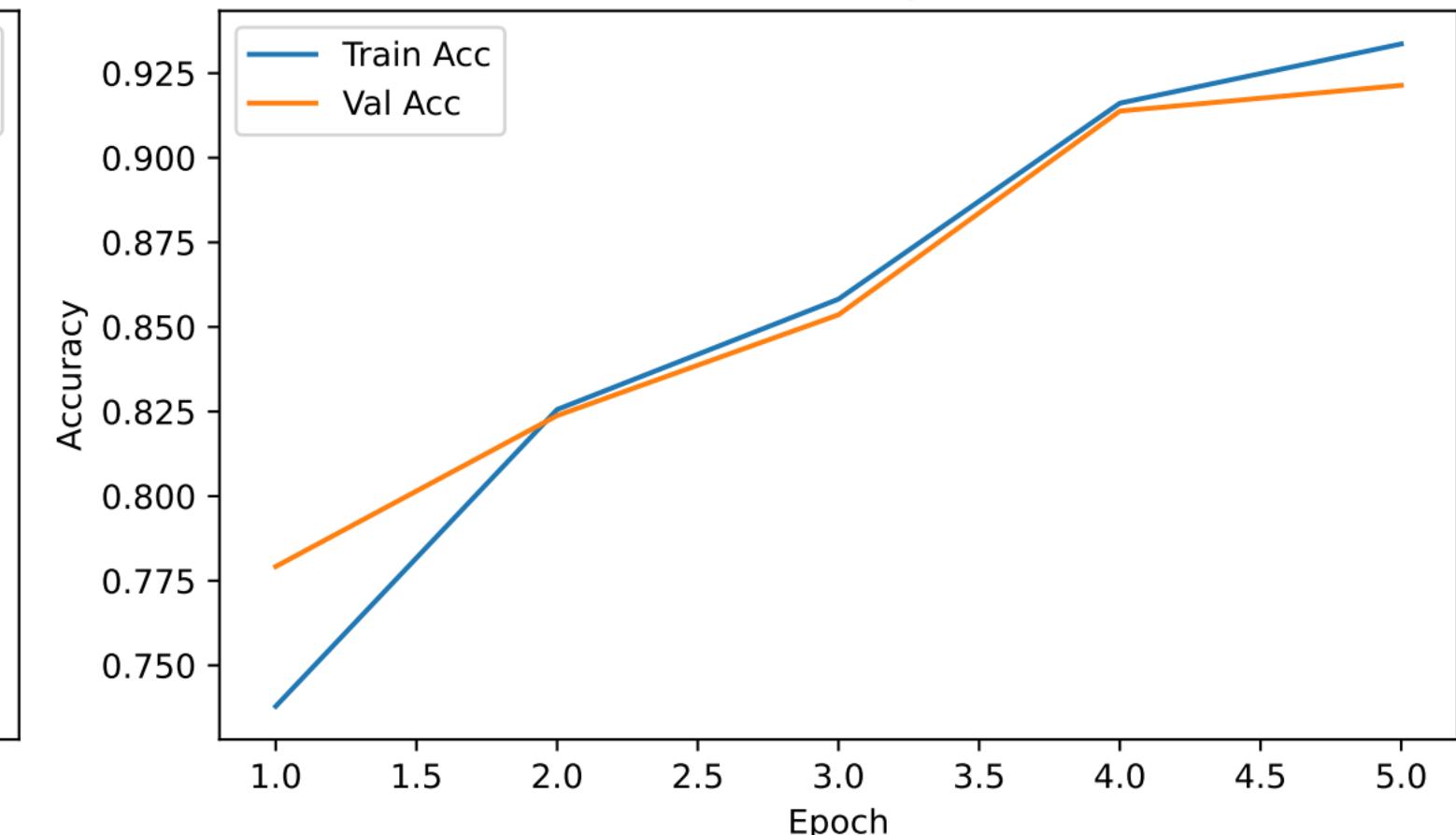
Parameter Impact Analysis:

- Epsilon ( $\epsilon$ ): Controls maximum perturbation magnitude. Larger  $\epsilon \rightarrow$  stronger attacks  $\rightarrow$  lower adversarial accuracy, but more visible perturbations.
- Step Size ( $\alpha$ ): Affects convergence. Typically  $\alpha \approx \epsilon/4$  to  $\epsilon/10$  for optimal results. Too large  $\rightarrow$  overshooting; too small  $\rightarrow$  slow convergence.
- Iterations: More iterations  $\rightarrow$  stronger attack, especially with smaller step sizes. 100 iterations is generally sufficient for convergence.

### Cross-Entropy Loss



### Accuracy



# Evaluation Summary

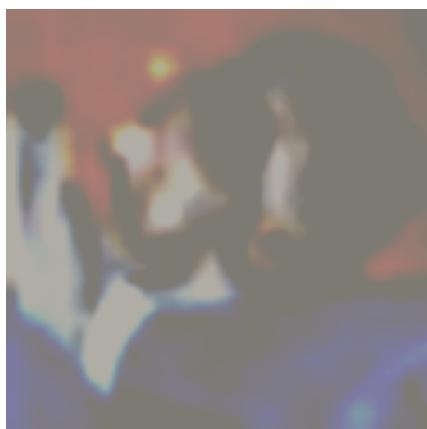
Metric	Value
Clean Accuracy	0.9134
Adv Accuracy	0.1620
Attack Success Rate	0.8380

# Adversarial Examples Visualization

Original Image  
True: cat  
Pred: cat ✓



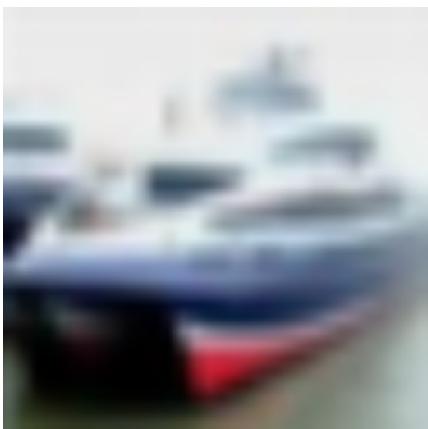
Adversarial Image  
Pred: airplane  
✓ Attack Success



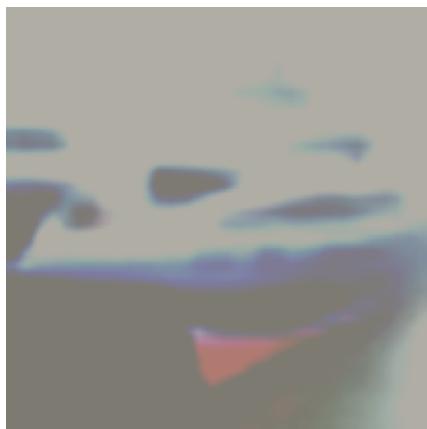
Perturbation ( $\times 10$ )  
Amplified for visibility



Original Image  
True: ship  
Pred: ship ✓



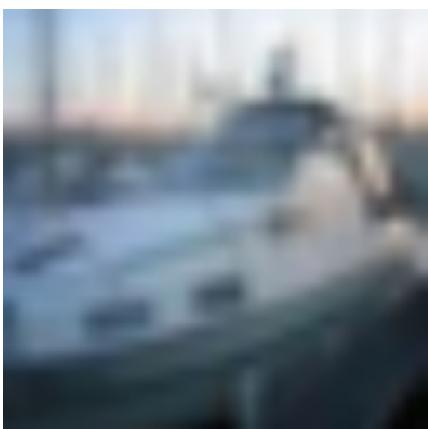
Adversarial Image  
Pred: airplane  
✓ Attack Success



Perturbation ( $\times 10$ )  
Amplified for visibility



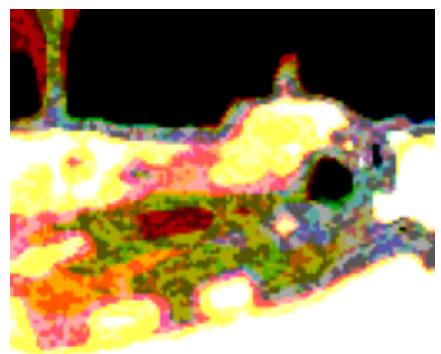
Original Image  
True: ship  
Pred: ship ✓



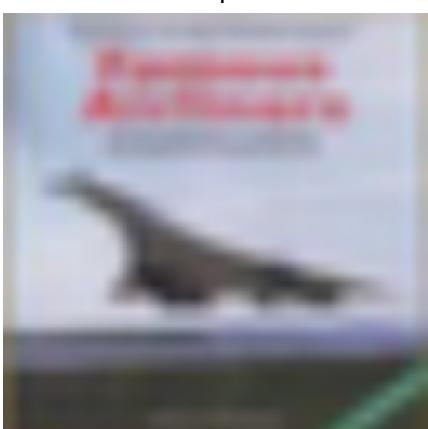
Adversarial Image  
Pred: airplane  
✓ Attack Success



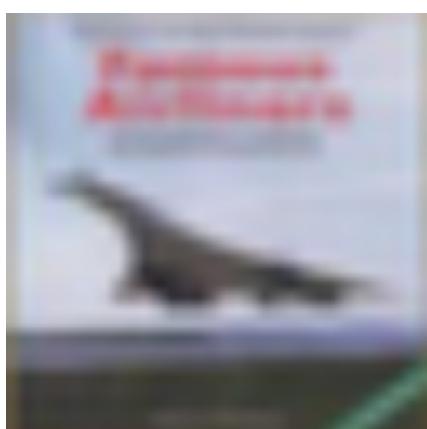
Perturbation ( $\times 10$ )  
Amplified for visibility



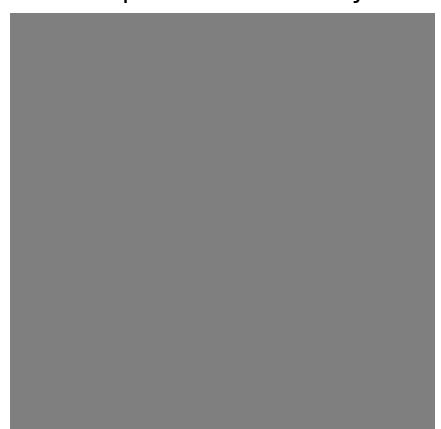
Original Image  
True: airplane  
Pred: airplane ✓



Adversarial Image  
Pred: airplane  
✗ Attack Failed



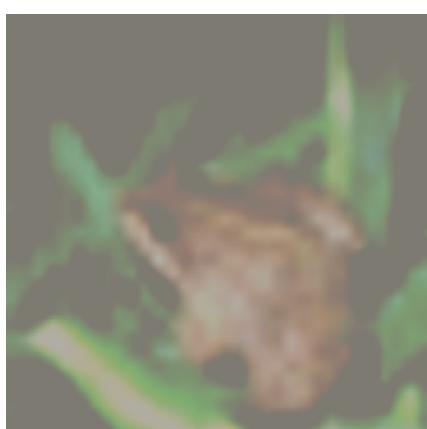
Perturbation ( $\times 10$ )  
Amplified for visibility



Original Image  
True: frog  
Pred: frog ✓



Adversarial Image  
Pred: bird  
✓ Attack Success



Perturbation ( $\times 10$ )  
Amplified for visibility

