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Section: CSCI 381 - Computer Vision / Tues-Thurs 1:40-2:55pm

Project: 4

Due: March 19, 2023

Main algorithm steps:

```
*****
IV. main(...)
*****
step 0: inFile ← open the input file from argv [1]
        Connectness ← argv [2]
        option ← argv [3]
        RFprettyPrintFile, labelFile, propertyFile, debugFile ← open from argv []
        numRows, numCols, minVal, maxVal ← read from inFile
        zeroFramedAry ← dynamically allocate.
        newLabel ← 0
step 1: zero2D (zeroFramedAry)
step 2: loadImage (inFile, zeroFramedAry)
step 3: if option == 'y' or 'Y'
        conversion (zeroFramedAry)
step 4: if connectness == 4
        connected4 (zeroFramedAry, newLabel, EQAry, RFprettyPrintFile, debugFile)
step 5: if connectness == 8
        connected4 (zeroFramedAry, newLabel, EQAry, RFprettyPrintFile, debugFile)
step 6: labelFile ← output numRows, numCols, newMin, newMax to labelFile
step 7: printImg (zeroFramedAry, labelFile) // Output the result of pass3 inside of zeroFramedAry
```

Source Code

```
#include <iostream>

#include <string>

#include <algorithm>

#include <fstream>

using namespace std;

struct Property
{
    int label, numPixels, minR, maxR, minC;
};

class ccLabel
```

```

{

public:

    int rows, cols, minVal, maxVal, newLabel, trueNumCC, newMin, newMax, thrVal;

    int **zeroFramedArray, *NonZeroNeighborArray, *EQArray;

    Property *CCproperty;

    ccLabel(int r, int c, int mnV, int mxV)

    {

        rows = r;

        cols = c;

        minVal = mnV;

        maxVal = mxV;

        newLabel = 0;

        newMin = 0;

        newMax = trueNumCC;

        zeroFramedArray = new int *[r + 2];

        for (int i = 0; i < r + 2; i++)

        {

            zeroFramedArray[i] = new int[c + 2];

        }

        NonZeroNeighborArray = new int[5];
    }
}

```

```
EQArray = new int[r * c / 4];

int k = 0;

while (EQArray[k] != '\0')

{

    EQArray[k] = k;

}

}

void zero2D(int **arr, int rowz, int colz)

{

    for (int i = 0; i < rowz; i++)

    {

        for (int j = 0; j < colz; j++)

        {

            arr[i][j] = 0;

        }

    }

}

void loadImage(ifstream &inFile, int **arr)

{

    for (int i = 1; i < rows + 1; i++)

    {

        for (int j = 1; j < cols + 1; j++)
```

```
{

    int val;

    inFile >> val;

    zeroFramedArray[i][j] = val;

}

}

}

void conversion()

{

    for (int i = 1; i < rows + 1; i++)

    {

        for (int j = 1; j < cols + 1; j++)

        {

            if (zeroFramedArray[i][j] == 1)

            {

                zeroFramedArray[i][j] = 0;

            }

            else

            {

                zeroFramedArray[i][j] = 1;

            }

        }

    }

}
```

```

}

int findVal(int arr[], int n)

{
    int res = 1;

    // Pick all elements one by one
    for (int i = 1; i < n; i++)
    {
        int j = 0;

        for (j = 0; j < i; j++)

            if (arr[i] == arr[j])

                break;

        // If not printed earlier, then print it

        if (i == j)

            res++;

    }

    return res;
}

int findMin(int *arr, int n)

{
    int minV = arr[0];

```

```

    for (int i = 1; i < n; i++)

    {

        if (arr[i] < minV)

        {

            minV = arr[i];

        }

    }

    return minV;

}

void connected8pass1()

{

    for (int i = 1; i < rows + 1; i++)

    {

        for (int j = 1; j < cols + 1; j++)

        {

            if (zeroFramedArray[i][j] > 0)

            {

                int a = zeroFramedArray[i - 1][j - 1];

                int b = zeroFramedArray[i - 1][j];

                int c = zeroFramedArray[i - 1][j + 1];

                int d = zeroFramedArray[i][j - 1];

                if (a == b == c == d == 0)

                {

```

```
        newLabel++;

        zeroFramedArray[i][j] = newLabel;

        EQArray[newLabel] = newLabel;
    }

    else

    {

        int g = 0;

        if (a != 0)

        {

            NonZeroNeighborArray[g++] = a;

        }

        if (b != 0)

        {

            NonZeroNeighborArray[g++] = b;

        }

        if (c != 0)

        {

            NonZeroNeighborArray[g++] = c;

        }

        if (d != 0)

        {

            NonZeroNeighborArray[g++] = d;

        }

    }

}
```



```
int unique = findVal(NonZeroNeighborArray, g);

cout << unique << endl;

if (unique > 1)

{

    zeroFramedArray[i][j] = findMin(NonZeroNeighborArray, g);

    EQArray[newLabel++] = zeroFramedArray[i][j];

}

else

{

    if (a != 0 && (a == b || a == d))

    {

        zeroFramedArray[i][j] = a;

    }

    else if (a != 0 && a == c)

    {

        zeroFramedArray[i][j] = a;

    }

    else if (b != 0 && (b == d || b == c))

    {

        zeroFramedArray[i][j] = b;

    }

    else if (c != 0 && c == d)

    {
```



```
void connected8pass2()

{

    for (int i = rows; i >= 1; i--)

    {

        for (int j = cols; j >= 1; j--)

        {

            if (zeroFramedArray[i][j] > 0)

            {

                int e = zeroFramedArray[i][j + 1];

                int f = zeroFramedArray[i + 1][j - 1];

                int g = zeroFramedArray[i + 1][j];

                int h = zeroFramedArray[i + 1][j + 1];

                int tmp = 0;

                if (e == f == g == h == 0)

                {

                    // nothing

                }

                else

                {

                    int v = 0;

                    if (zeroFramedArray[i][j] != 0)

                    {
```

```
        NonZeroNeighborArray[v++] = zeroFramedArray[i][j];

    }

    if (e != 0)
    {
        NonZeroNeighborArray[v++] = e;
    }

    if (f != 0)
    {
        NonZeroNeighborArray[v++] = f;
    }

    if (g != 0)
    {
        NonZeroNeighborArray[v++] = g;
    }

    if (h != 0)
    {
        NonZeroNeighborArray[v++] = h;
    }

    int unique = findVal(NonZeroNeighborArray, v);

    if (unique > 1)
    {
        int minLabel = findMin(NonZeroNeighborArray, v);
```

```

        if (zeroFramedArray[i][j] > minLabel)
        {
            EQArray[zeroFramedArray[i][j]] = minLabel;
        }

        zeroFramedArray[i][j] = minLabel;
    }

}

}

}

};

```

```

int main(int argc, char **argv)
{
    ifstream inFile(argv[1]);

    int rows, cols, minVal, maxVal;

    inFile >> rows >> cols >> minVal >> maxVal;

    string connectness = argv[2];

    string conversion = argv[3];

    ofstream RFprettyPrintFile(argv[4]);

    ofstream labelFile(argv[5]);

    ofstream propertyFile(argv[6]);

    ccLabel cclabel(rows, cols, minVal, maxVal);

```

```

cclabel.zero2D(cclabel.zeroFramedArray, rows + 2, cols + 2);

cclabel.loadImage(inFile, cclabel.zeroFramedArray);

cout << connectness << " " << conversion << endl;

if (conversion == "y" || conversion == "Y")
{
    cclabel.conversion();
}

// if (connectness == "4")
// {
//     cclabel.connected4pass1(RFprettyPrintFile);
// }

if (connectness == "8")
{
    cclabel.connected8pass1();

    cclabel.connected8pass2();
}

for (int i = 0; i < rows + 2; i++)
{
    for (int j = 0; j < cols + 2; j++)
    {
        cout << cclabel.zeroFramedArray[i][j] << " ";
    }
}

```

```
        cout << endl;

    }

    int ar[] = {1, 1, 1, 4, 5, 6, 7, 10, 10};

    int pr = cclabel.findVal(ar, 9);

    cout << pr << " " << endl;


    return 0;

}
```