PROGRAMMING HANDHELD SYSTEMS

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USER INTERFACE CLASSES

TODAY'S TOPICS

DIALOGS

VIEWS & VIEW EVENTS
VIEW GROUPS, ADAPTERVIEWS & LAYOUTS
MENUS & ACTIONBAR

ANDROID USER INTERFACES

ACTIVITIES USUALLY DISPLAY A USER INTERFACE

ANDROID PROVIDES MANY CLASSES FOR CONSTRUCTING USER INTERFACES

VIEW

KEY BUILDING BLOCK FOR UI COMPONENTS

OCCUPY A RECTANGULAR SPACE ON SCREEN

RESPONSIBLE FOR DRAWING THEMSELVES AND

FOR HANDLING EVENTS

SOME PREDEFINED VIEWS

BUTTON

TOGGLEBUTTON

CHECKBOX

RATINGBAR

AUTOCOMPLETETEXTVIEW

BUTTON

VIEW THAT CAN BE CLICKED ON TO PERFORM AN ACTION UIBUTTON



TOGGLEBUTTON

A 2-STATE BUTTON

CHECKED/NOT CHECKED STATE

LIGHT INDICATOR SHOWING STATE

UITOGGLEBUTTON



CHECKBOX

ANOTHER KIND OF 2-STATE BUTTON CHECKED/NOT CHECKED

UICHECKBOX



RATINGBAR

A VIEW COMPRISING A ROW OF STARS
THE USER CAN CLICK OR DRAG THE STARS TO
HIGHLIGHT SOME NUMBER OF THEM

UIRATINGBAR



AUTOCOMPLETETEXTVIEW

AN EDITABLE TEXT FIELD THAT PROVIDES COMPLETION SUGGESTIONS AS THE USER TYPES IN TEXT

UIAUTOCOMPLETE TEXTVIEW



COMMON VIEW OPERATIONS

SET VISIBILITY: SHOW OR HIDE VIEW

SET CHECKED STATE

SET LISTENERS: CODE THAT SHOULD BE EXECUTED WHEN SPECIFIC EVENTS OCCUR

SET PROPERTIES: OPACITY, BACKGROUND, ROTATION

MANAGE INPUT FOCUS: ALLOW VIEW TO TAKE FOCUS, REQUEST FOCUS

VIEW EVENT SOURCES

USER INTERACTION

Touch

KEYBOARD/TRACKBALL/D-PAD

SYSTEM CONTROL

LIFECYCLE CHANGES

OFTEN HANDLE EVENTS WITH LISTENERS

NUMEROUS LISTENER INTERFACES DEFINED BY
THE VIEW CLASS

VIEW LISTENER INTERFACES

OnClickListener.onClick()

VIEW HAS BEEN CLICKED

OnLongClickListener.onLongClick()

VIEW HAS BEEN PRESSED & HELD

VIEW LISTENER INTERFACES

OnFocusChangeListener.
onFocusChange()

VIEW HAS RECEIVED OR LOST FOCUS

OnKeyListener.onKey()

VIEW ABOUT TO RECEIVE A HARDWARE KEY PRESS

DISPLAYING VIEWS

VIEWS ARE ORGANIZED IN A TREE

DISPLAYING HAS MULTIPLE STEPS

MEASURE - GET DIMENSIONS OF EACH VIEW

LAYOUT - POSITION EACH VIEW

DRAW - DRAW EACH VIEW

CUSTOM VIEW SUBCLASSES CAN OVERRIDE VARIOUS VIEW METHODS

onMeasure()

DETERMINE THE SIZE OF THIS VIEW AND ITS CHILDREN

onLayout()

VIEW MUST ASSIGN A SIZE AND POSITION TO ALL ITS CHILDREN

onDraw()

VIEW SHOULD RENDER ITS CONTENT

onFocusChanged()

VIEW'S FOCUS STATE HAS CHANGED

onKeyUp(), onKeyDown()

A HARDWARE KEY EVENT HAS OCCURRED

onWindowVisibilityChanged()

WINDOW CONTAINING VIEW HAS CHANGED ITS VISIBILITY STATUS

VIEWGROUP

AN INVISIBLE VIEW THAT CONTAINS OTHER VIEWS

USED FOR GROUPING & ORGANIZING A SET OF VIEWS

BASE CLASS FOR VIEW CONTAINERS & LAYOUTS

SOME PREDEFINED VIEWGROUPS

RADIOGROUP

TIMEPICKER

DATEPICKER

WEBVIEW

MAPVIEW

GALLERY

SPINNER

RADIOGROUP

A VIEWGROUP CONTAINING A SET OF RADIO BUTTONS (CHECKBOXES)

ONLY ONE BUTTON CAN BE SELECTED AT ANY ONE INSTANT

UIRADIOGROUP



TIMEPICKER

A VIEWGROUP THAT ALLOWS THE USER TO SELECT A TIME

UITIMEPICKER



DATEPICKER

A VIEWGROUP THAT ALLOWS THE USER TO SELECT A DATE

UIDATEPICKER



WEBVIEW

A VIEWGROUP THAT DISPLAYS A WEB PAGE

UIWEBVIEW



MAPVIEW

A VIEWGROUP THAT DISPLAYS A MAP

UIGOOGLEMAPS



ADAPTERS & ADAPTERVIEWS

ADAPTERVIEWS ARE VIEWS WHOSE CHILDREN AND MANAGED BY AN ADAPTER

ADAPTER MANAGES THE DATA AND PROVIDES DATA VIEWS TO ADAPTERVIEW

ADAPTERVIEW DISPLAYS THE DATA VIEWS

LISTVIEW

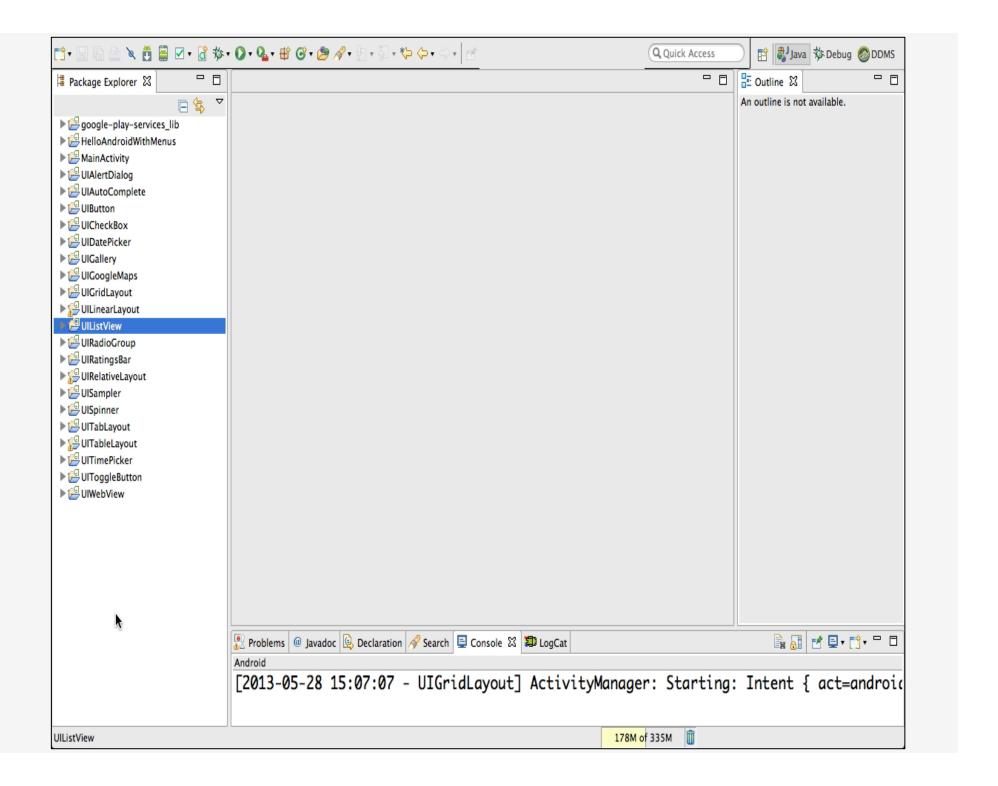
ADAPTERVIEW DISPLAYING A SCROLLABLE LIST OF SELECTABLE ITEMS

ITEMS MANAGED BY A LISTADAPTER

LISTVIEW CAN FILTER THE LIST OF ITEMS BASED ON TEXT INPUT

UILISTVIEW





SPINNER

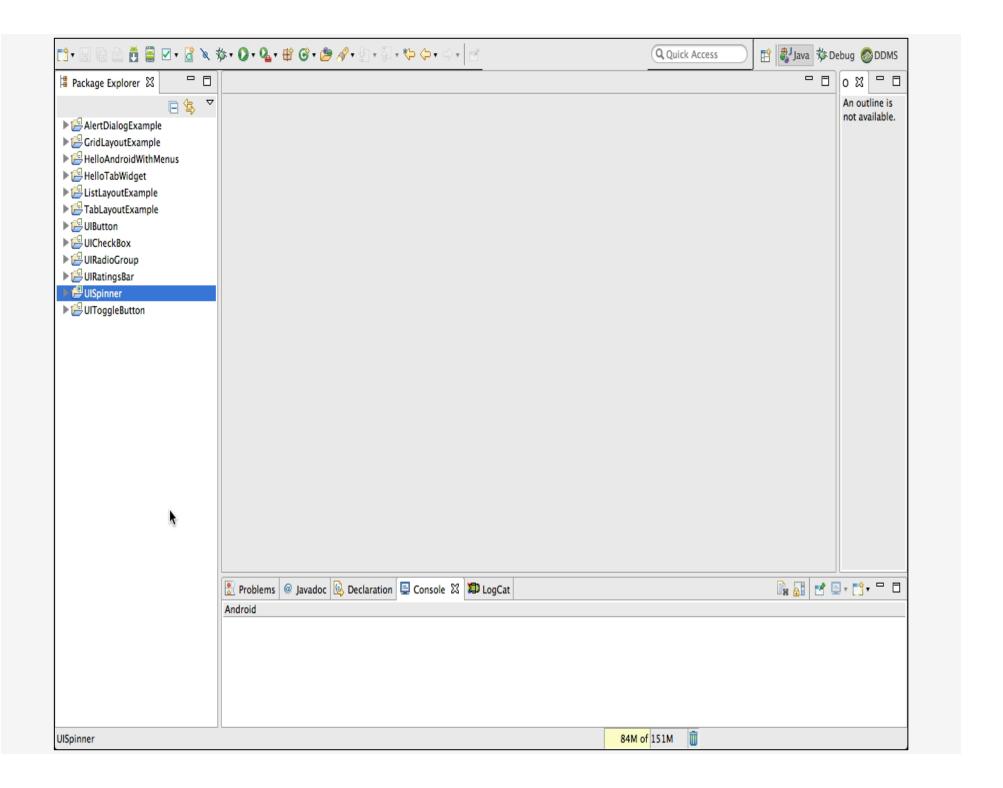
AN ADAPTERVIEW THAT PROVIDES A
SCROLLABLE LIST OF ITEMS

USER CAN SELECT ONE ITEM FROM THE LIST

ITEMS MANAGED BY A SPINNERADAPTER

UISPINNER





GALLERY

A VIEWGROUP SHOWING A HORIZONTALLY SCROLLING LIST

ITEMS MANAGED BY A SPINNERADAPTER

UIGALLERY



LAYOUTS

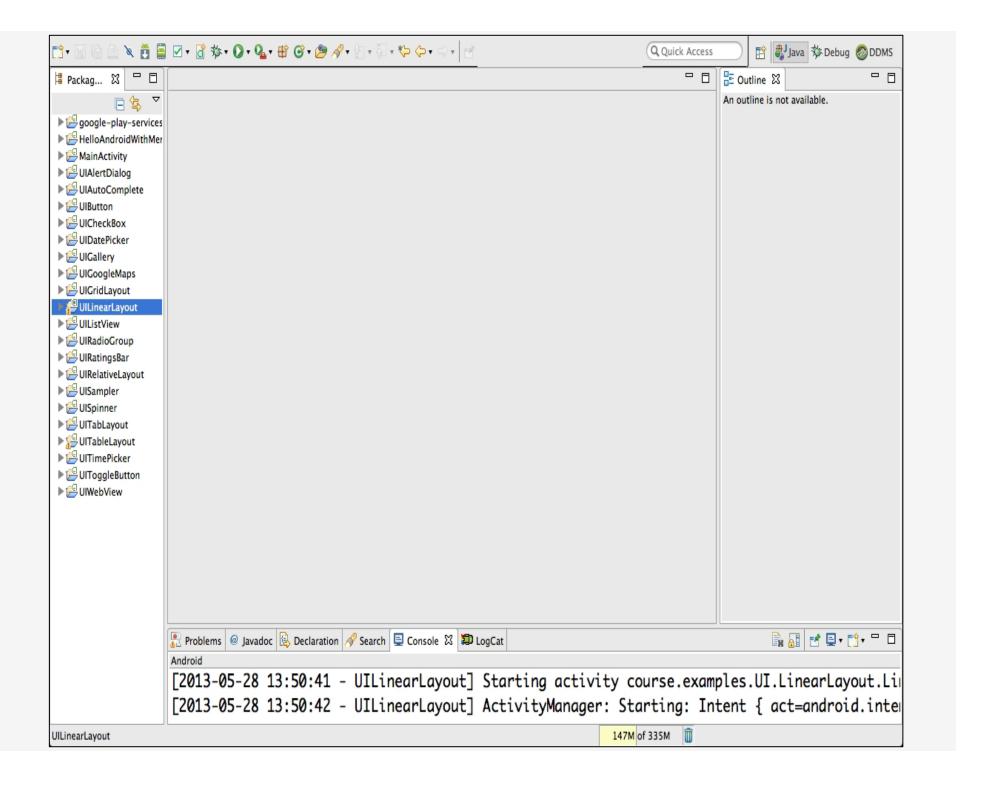
A GENERIC VIEWGROUP THAT DEFINES A STRUCTURE FOR THE VIEWS IT CONTAINS

LINEARLAYOUT

CHILD VIEWS ARRANGED IN A SINGLE HORIZONTAL OR VERTICAL ROW

UILINEARLAYOUT



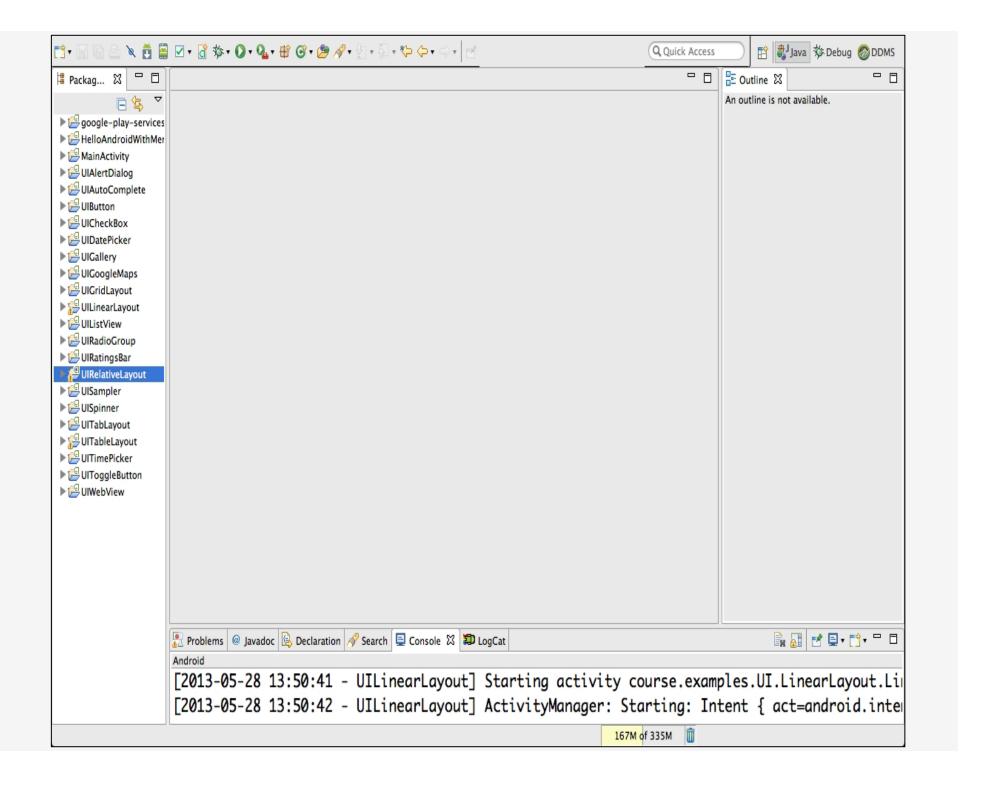


RELATIVELAYOUT

CHILD VIEWS ARE POSITIONED RELATIVE TO EACH OTHER AND TO PARENT VIEW

UIRELATIVELAYOUT



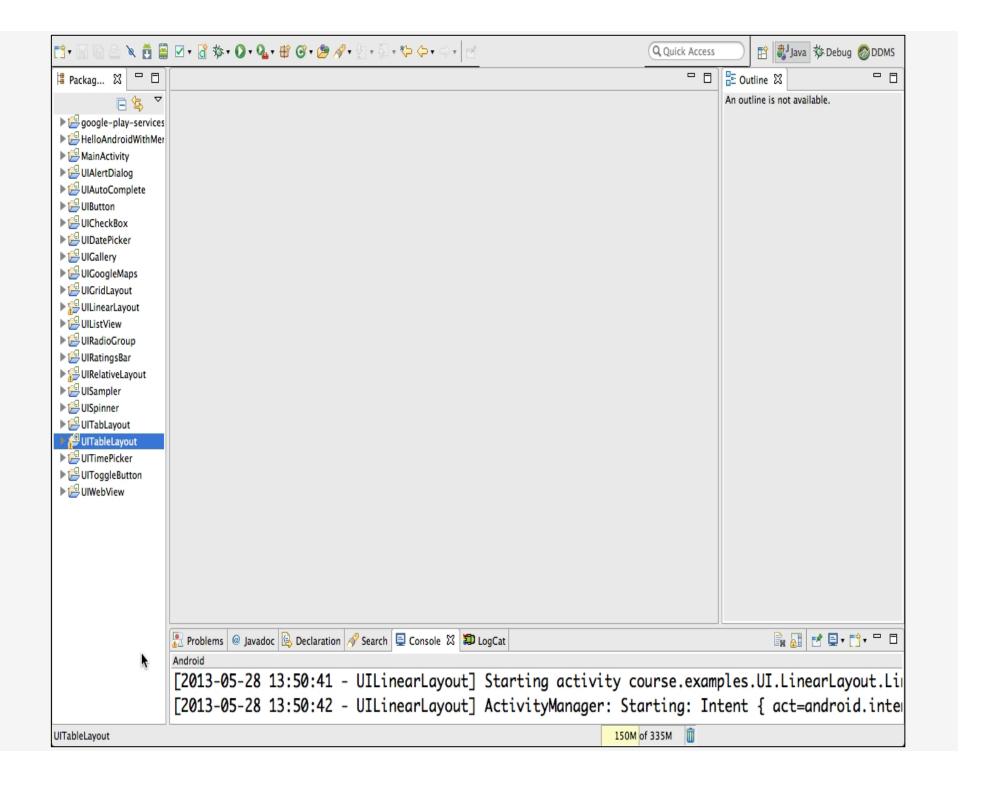


TABLELAYOUT

CHILD VIEWS ARRANGED INTO ROWS & COLUMNS

UITABLELAYOUT

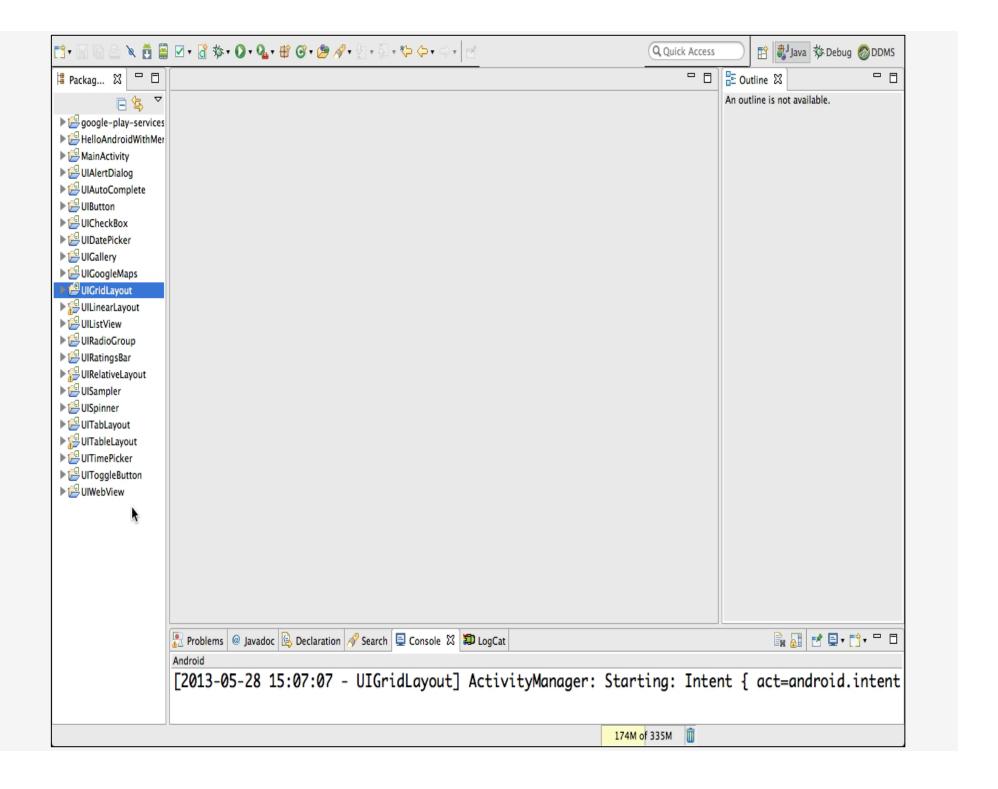


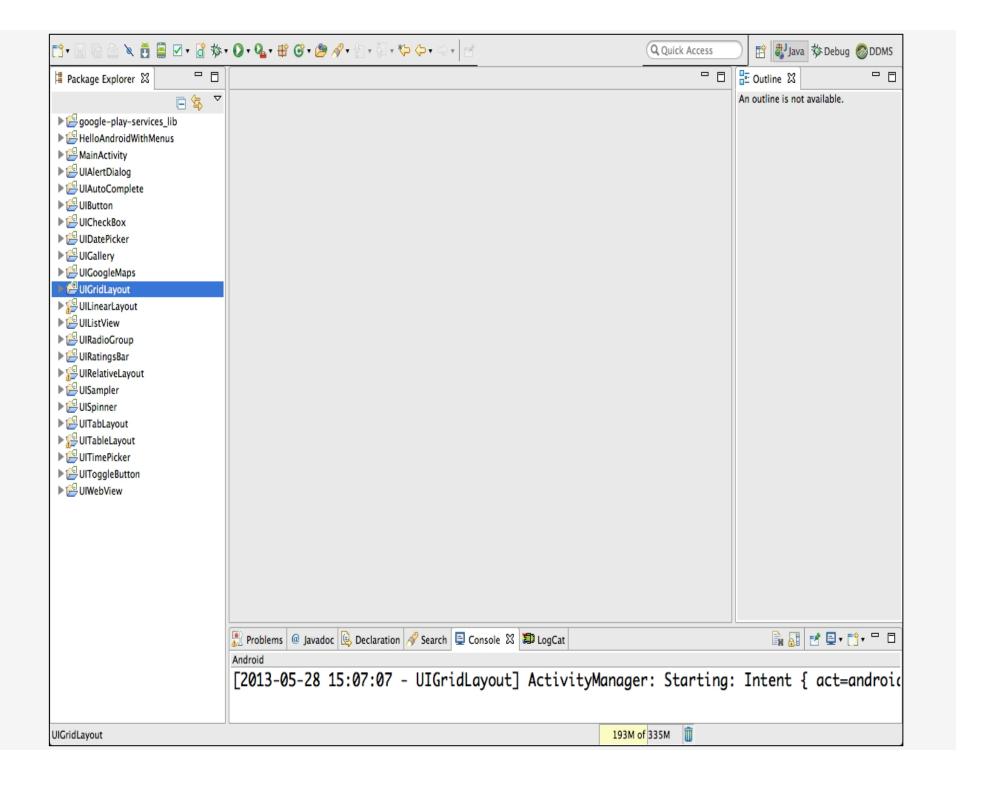


GRIDVIEW

CHILD VIEWS ARRANGED IN A TWO-DIMENSIONAL, SCROLLABLE GRID UIGRIDVIEW







MENUS AND ACTIONBAR

ACTIVITIES SUPPORT MENUS

ACTIVITIES CAN

ADD ITEMS TO A MENU

HANDLE CLICKS ON THE MENU ITEMS

MENU TYPES

OPTIONS

MENU SHOWN WHEN USER PRESSES THE MENU BUTTON

CONTEXT

VIEW-SPECIFIC MENU SHOWN WHEN USER TOUCHES AND HOLDS THE VIEW

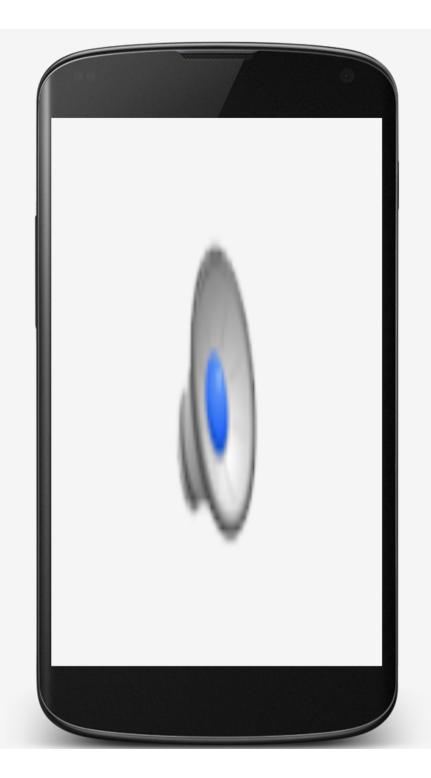
SUBMENU

A MENU ACTIVATED WHEN USER TOUCHES A VISIBLE MENU ITEM

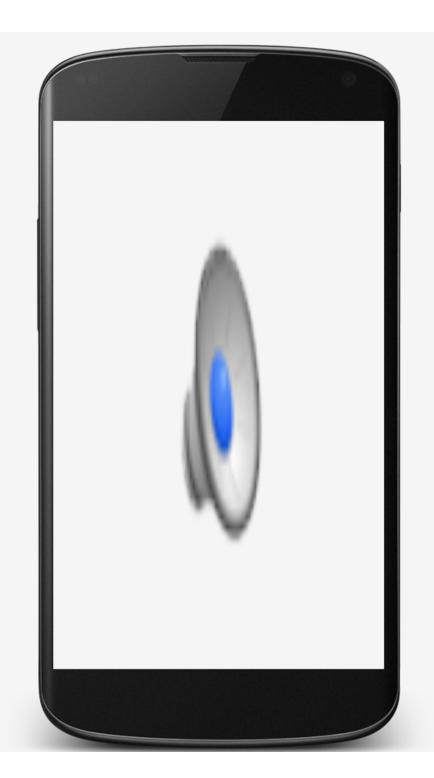
OPTIONS MENUS



CONTEXT MENUS



SUBMENUS



CREATING MENUS

DEFINE MENU RESOURCE IN XML FILE
STORE IN RES/MENU/FILENAME.XML

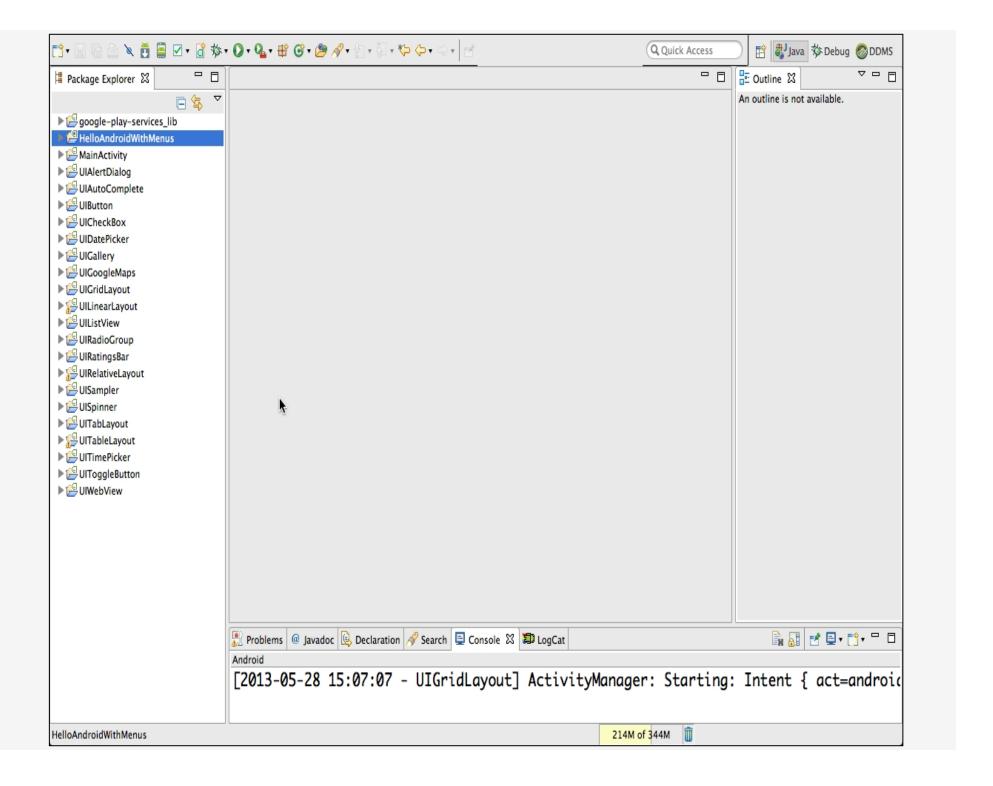
CREATING MENUS

INFLATE MENU RESOURCE USING MENU
INFLATER IN ONCREATE...MENU() METHODS
HANDLING ITEM SELECTION IN APPROPRIATE

ON...ITEMSSELECTED() METHODS

HELLOANDROID WITHMENUS





MENUS

MANY OTHER FEATURES SUPPORTED

GROUPING MENU ITEMS

BINDING SHORTCUT KEYS TO MENU ITEMS

BINDING INTENTS TO MENU ITEMS

ACTIONBAR

SIMILAR TO APPLICATION BAR IN MANY DESKTOP APPLICATIONS

ENABLES QUICK ACCESS TO COMMON OPERATIONS

FRAGMENT DYNAMIC LAYOUT WITH ACTION BAR

SHOWS PLAY TITLES AND ONE QUOTE FROM THE SELECTED PLAY

PROVIDES ACTIONS FOR THE ACTIONBAR

THREE MAIN OBJECTS

QUOTEVIEWERACTIVITY

TITLEFRAGMENT

QUOTEFRAGMENT

ACTIONBAR. TAB

SCREEN IS DIVIDED INTO TAB & CONTENT AREAS

ALLOWS MULTIPLE FRAGMENTS TO SHARE SINGLE CONTENT AREA

ACTIONBAR. TAB

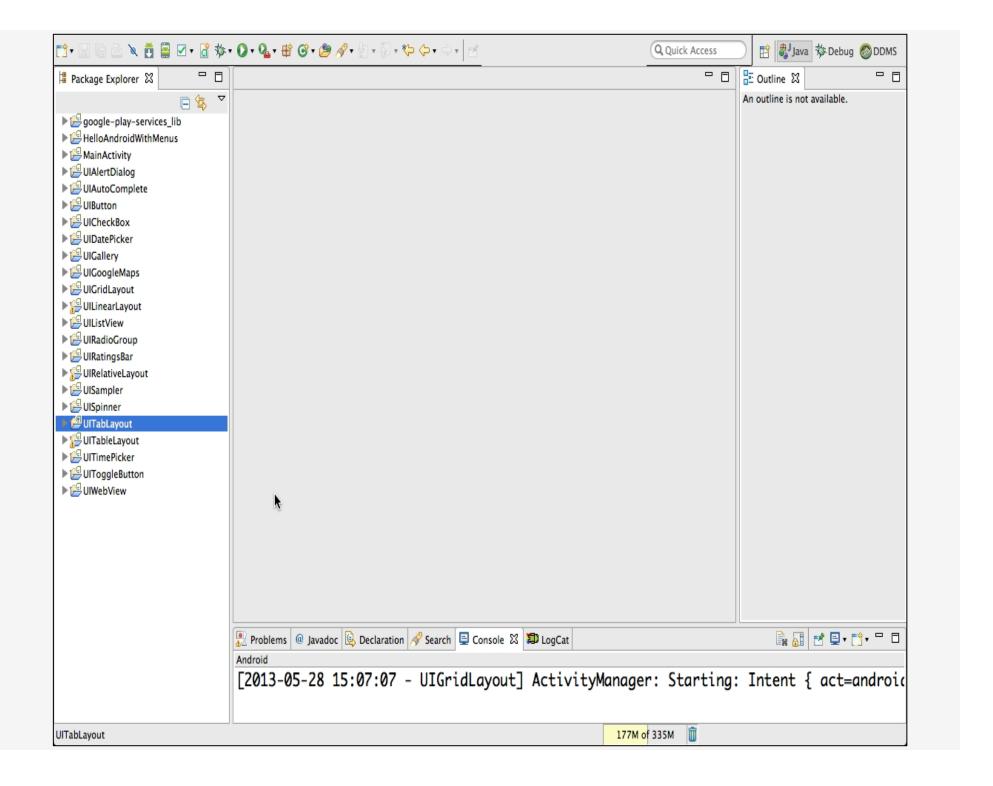
EACH TAB IS ASSOCIATED WITH ONE FRAGMENT

EXACTLY ONE TAB IS SELECTED AT ANY GIVEN TIME

FRAGMENT CORRESPONDING TO THE SELECTED TAB IS VISIBLE IN THE CONTENT AREA

UITABLAYOUT





DIALOGS

INDEPENDENT SUBWINDOWS USED BY ACTIVITIES TO COMMUNICATE WITH USER

DIALOG SUBCLASSES

ALERTDIALOG

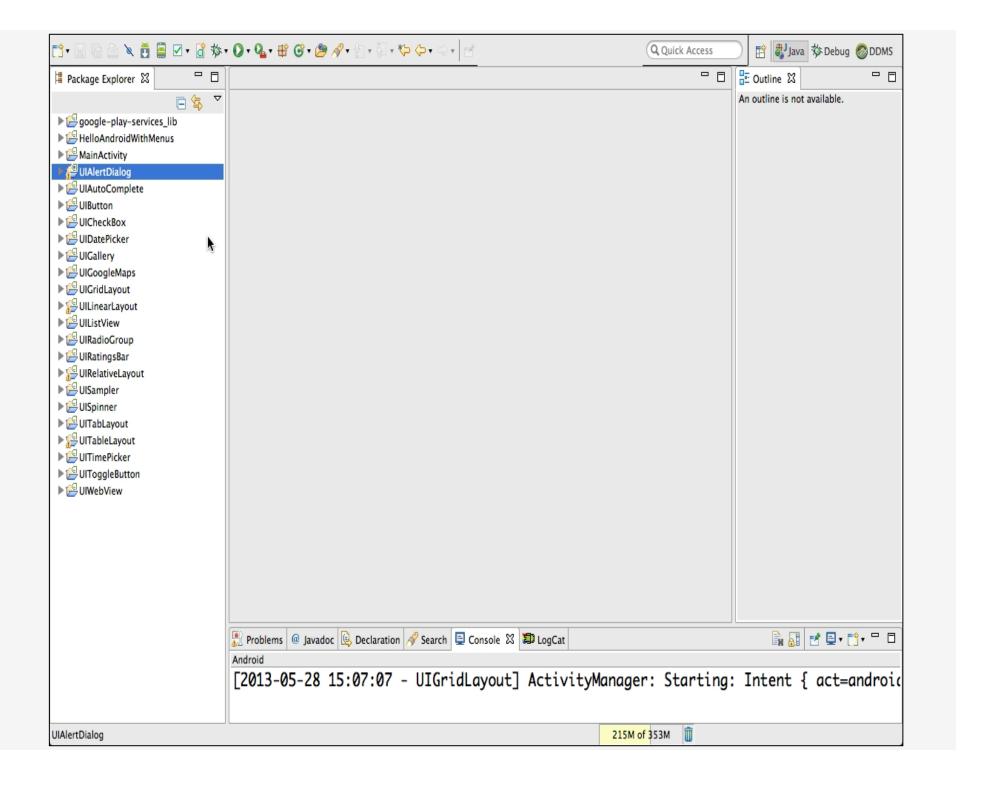
PROGRESSDIALOG

DATEPICKERDIALOG

TIMEPICKERDIALOG

UIALERTDIALOG PROGRESSDIALOG





NEXT TIME

USER NOTIFICATIONS