# Python Developer Fundamentals Roadmap

This roadmap helps you master Python development fundamentals while focusing on key software principles:

- Clean Code
- Readability
- Predictability
- DRY (Don't Repeat Yourself)

## 1. Core Python Syntax & Data Types

Goal: Write predictable, readable code from the start.

- Variables & Data Types: int, float, str, bool
- Control Flow: if, elif, else
- Loops: for, while
- Basic I/O: input(), print()
- Collections: list, tuple, dict, set

#### **Clean Code Tip:**

```
# Bad: a = 5
# Good: user_age = 5
```

# **2. Functions (Modularity + DRY Principle)**

Goal: Avoid code repetition and increase reusability.

- def keyword
- Parameters, default arguments, return values
- \*args and \*\*kwargs

#### **DRY Example:**

```
# Bad:
print("Welcome Alice")
print("Welcome Bob")

# Good:
def greet_user(name):
    print(f"Welcome {name}")
```

### 3. Working with Modules and Packages

Goal: Make code predictable and clean by organizing it.

- import statements
- Standard Library: math, os, random
- Creating custom .py modules
- Virtual environments (venv)

#### **Clean Project Structure:**

```
project/
main.py
utils/
helpers.py
requirements.txt
```

# **4. Error Handling (for Predictability)**

Goal: Make your code robust and predictable.

- try-except blocks
- Common Exceptions: ValueError, TypeError, KeyError
- finally and else

#### **Example:**

```
try:
    num = int(input("Enter a number: "))
except ValueError:
    print("That's not a number!")
```

# **5. Object-Oriented Programming (OOP)**

Goal: Improve structure, avoid repetition, and increase clarity.

```
- Classes and Objects
```

- init , self
- Inheritance & Polymorphism
- Encapsulation

#### **Example:**

```
class Car:
    def __init__(self, brand):
        self.brand = brand

def start_engine(self):
    print(f"{self.brand} engine started.")
```

### 6. Code Formatting & Style

Goal: Ensure readable and consistent code.

- Follow PEP8 style guide
- Use formatters: black, autopep8
- Use linters: flake8, pylint

#### **Tools:**

- VS Code Extensions: Python + Pylance + Black Formatter
- Pre-commit hooks to auto-format code

# 7. Testing & Debugging

Goal: Ensure predictable behavior and maintainability.

- print() debugging
- pdb (Python Debugger)
- Unit testing: unittest, pytest

#### **Example:**

```
import unittest
```

```
def add(a, b):
return a + b
```

class TestMath(unittest.TestCase):
 def test\_add(self):
 self.assertEqual(add(2, 3), 5)

## 8. Version Control (Git)

Goal: Keep your project clean, safe, and manageable.

- git init, git add, git commit
- .gitignore file
- Write meaningful commit messages

# 9. Practice Projects

Apply clean, DRY, and predictable coding skills.

### **Start Simple:**

- Calculator
- To-Do CLI app
- Contact Book

# Level Up:

- Weather CLI (with API)
- File Organizer
- Expense Tracker

# **Summary: Think Like a Python Developer**

Principle	You Practice It By
Clean	Writing formatted, modular code
Readability	Good naming, comments, PEP8
Predictability	Handling errors, writing tests
DRY	Using functions and classes wisely