Barış Cem Bayburtlu

https://github.com/byigitt

ABOUT ME

I am Barış, a 21 year old junior software student. When I got interested in **software**, I was in the 3rd year of high school and I started by **opening a server** for my favorite game at that time. Then I realized that there are **many aspects** of software and I tried **different languages**. Ever since, I tried many things (**created websites**, **bots**, **communities etc**). I am interested in **many technologies** and I have been **hungry to learn new things** since high school.

EDUCATION

• Cankaya University

Bachelor of Engineering in Software; Current CGPA: 3.10

Ankara, Turkey

Oct. 2022 - June 2026 (Expected)

Email: bbayburtlu@hotmail.com

Mobile: +90 533 433 6883

• Icel Anatolian Highschool

Finished with GPA: 3,74 (92.6/100.0)

Mersin, Turkey

Sep. 2017 - June 2021

EXPERIENCE

• Cankaya University

Undergraduate Teaching Assistant

Ankara, Turkey

Nov 2024 - Present

- Courses: Assisting in SENG271 (Software Project I) and SENG101 (Computer Programming I) courses.
- Responsibilities: Supporting students with programming concepts, reviewing assignments, and providing guidance in software development projects.

• Tourist: Travel the World

Remote

Web Development Intern

July 2024 - Nov 2024

- **Development**: Collaborated with the development team to design and implement new features for the company's AI-powered travel planning platform.
- **Technologies**: Worked with web development technologies and contributed to both frontend and backend development tasks.
- **DevOps**: Implemented CI/CD pipelines, managed containerized deployments, and optimized development workflows for improved efficiency.

• Google Game and Application Academy

Remote

Trainee

Nov 2023 - June 2024

- Achievement: Selected as one of 2000 main scholarship recipients for the 3rd term, in collaboration with Google Turkey, Entrepreneurship Foundation, and T3 Entrepreneurship Center.
- **Technical Skills**: Gained proficiency in Flutter Application Development, AI-Integrated Application Development, and Project Management.
- Certification: Enhanced project planning and management skills through Google-provided certifications.

• G.Round Remote

Quality Assurance Tester

May 2023 - Nov 2023

- **Testing & Analysis**: Conducted comprehensive game testing, prepared detailed reports, and analyzed software quality through systematic evaluation.
- Quality Assessment: Evaluated game sections individually, provided ratings, and analyzed user experience and playability levels.
- **Documentation**: Documented bugs with detailed reproduction steps and suggested solutions for improvement.

Projects

- **Discord URL Spammer** (19**): Created a tool for Discord vanity URL management with features for automated URL acquisition and monitoring. Built with JavaScript and Discord API integration.
- AIC AI Commit Messages (12*): Developed a CLI tool that generates commit messages using AI, streamlining the git workflow for developers. Built with TypeScript.
- Transcriptor (8*): Developed a Python-based tool using Whisper AI to automatically transcribe audio from YouTube videos. Creates separate transcript files for each video using Google Colab.
- Web Scraper (6★): Built a Python web scraper for supplementler.com to extract and process product information efficiently. Utilized BeautifulSoup and Selenium for data extraction.
- Suncore (5★): Developed an open-source offline web-based audio processor with features like nightcore effect, reverb, and bass boost capabilities. Built with Next.js and TypeScript.
- One Time Link $(4\star)$: Created a secure one-time-link generator for file uploads, implementing temporary storage and secure file sharing functionality. Built with Next.js and TypeScript.
- Spotify Daily Playlist (4*): Built an automated system that generates daily Spotify playlists based on listening history, utilizing Spotify's API for seamless integration.
- Flashy (0*): Developed a modern offline flashcard application for students with focus on simplicity and efficiency. Built with Next.js and TypeScript, featuring offline storage capabilities.

Programming & General Skills

- Coding Languages: TypeScript, Javascript, Java, Python, PHP, C, Go, SQL, C#, Julia
- Technologies: Next.js, Node.js, React.js, Express, EJS, MongoDB, MySQL, Git, Postman, Redis
- Languages: Turkish (Native), English (Fluent), German (Beginner)
- Programs: Visual Studio Code, Adobe Photoshop, Figma, Adobe Premiere, Vegas Pro, Microsoft Office

Volunteer Activities & Achievements

- GDG on Campus: Currently serving as a Hackathon & Software Team Member at GDG On Campus for my university (Sept 2024 Present). Previously served as a Shell Team Member (Dec 2022 June 2024), contributing to club activities and event organization.
- Community Management: Volunteered as a community manager on a large Discord server with over 145,000 members.
- Model United Nations: I participated in the G-20 committee at the MUN event organized by Yusuf Kalkavan Anatolian High School, and also received the Outstanding Delegate Award.
- Tubitak Science Fair 4006: I worked as a project demonstrator and general assistant at our middle school's TUBITAK fair.