Monkey.Java

public class Monkey extends RescueAnimal{  
enum Species{  
CAPUCHIN,GUENON,MACAQUE,MARMOSET,SQUIRRELMONKEY,TAMARIN;  
}  
private float taillength,height,bodyLength,torsoLength,skullLength,neckLength;  
Species species;

public float getTaillength() {  
return taillength;  
}

public void setTaillength(float taillength) {  
this.taillength = taillength;  
}

public float getHeight() {  
return height;  
}

public void setHeight(float height) {  
this.height = height;  
}

public float getBodyLength() {  
return bodyLength;  
}

public void setBodyLength(float bodyLength) {  
this.bodyLength = bodyLength;  
}

public float getTorsoLength() {  
return torsoLength;  
}

public void setTorsoLength(float torsoLength) {  
this.torsoLength = torsoLength;  
}

public float getSkullLength() {  
return skullLength;  
}

public void setSkullLength(float skullLength) {  
this.skullLength = skullLength;  
}

public float getNeckLength() {  
return neckLength;  
}

public void setNeckLength(float neckLength) {  
this.neckLength = neckLength;  
}

public Species getSpecies() {  
return species;  
}

public void setSpecies(Species species) {  
this.species = species;  
}  
}