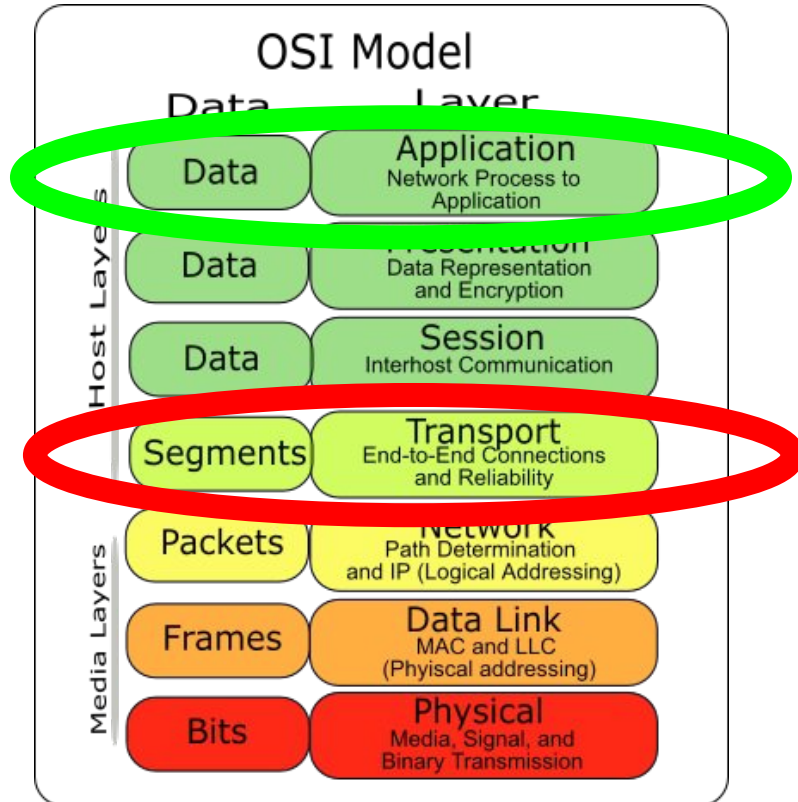


This is a simple, 5-minute presentation at the Recurse Center in NYC during my time there. All my writing and thoughts can be found by going to www.bjshin.com. Thanks!

The Selfish Protocol

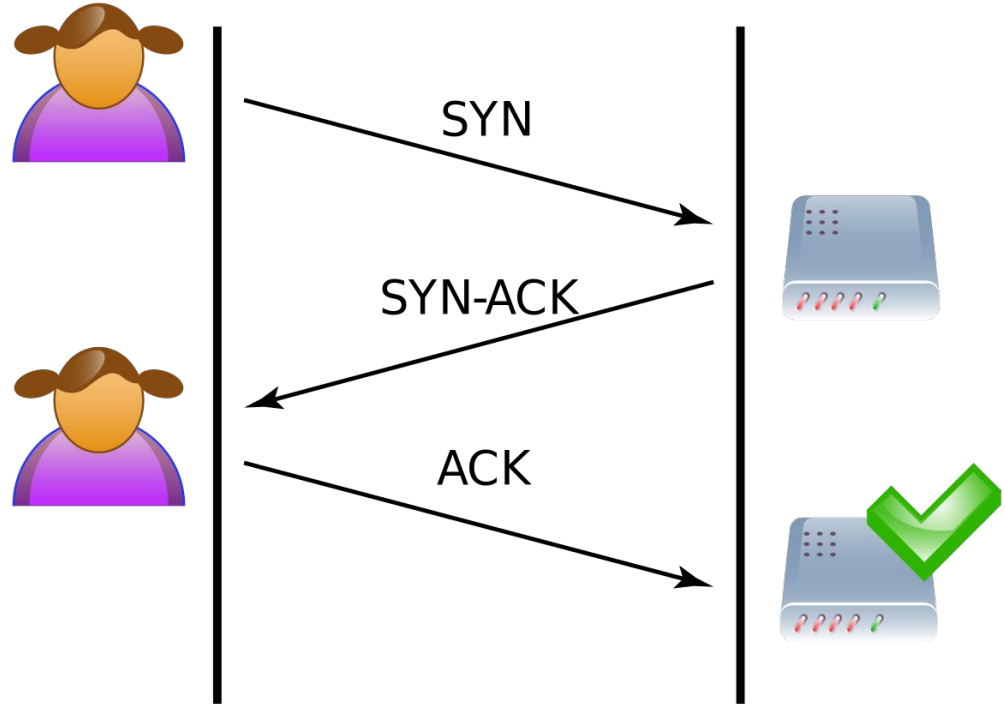
Aka BBR

Background

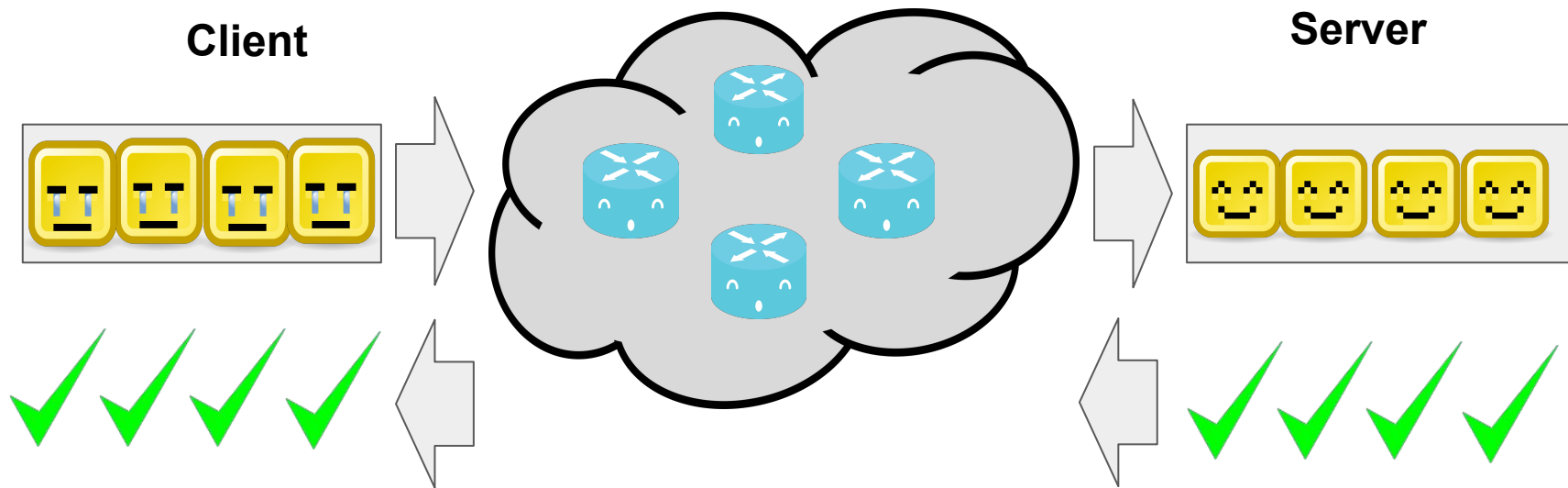


Transmission Control Protocol

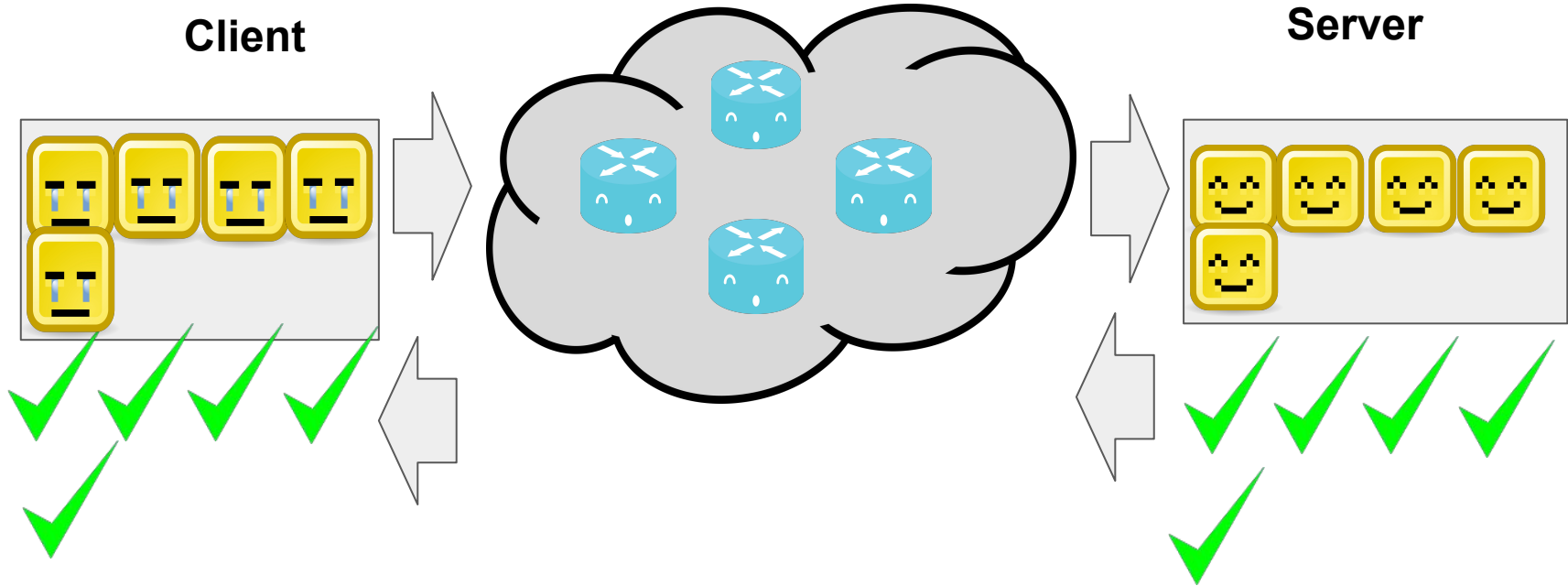
- Reliable stream
- Hold connections
- Guaranteed delivery mechanism
- Establish connection with 3 way handshake
- Afterwards start pushing data in segments.



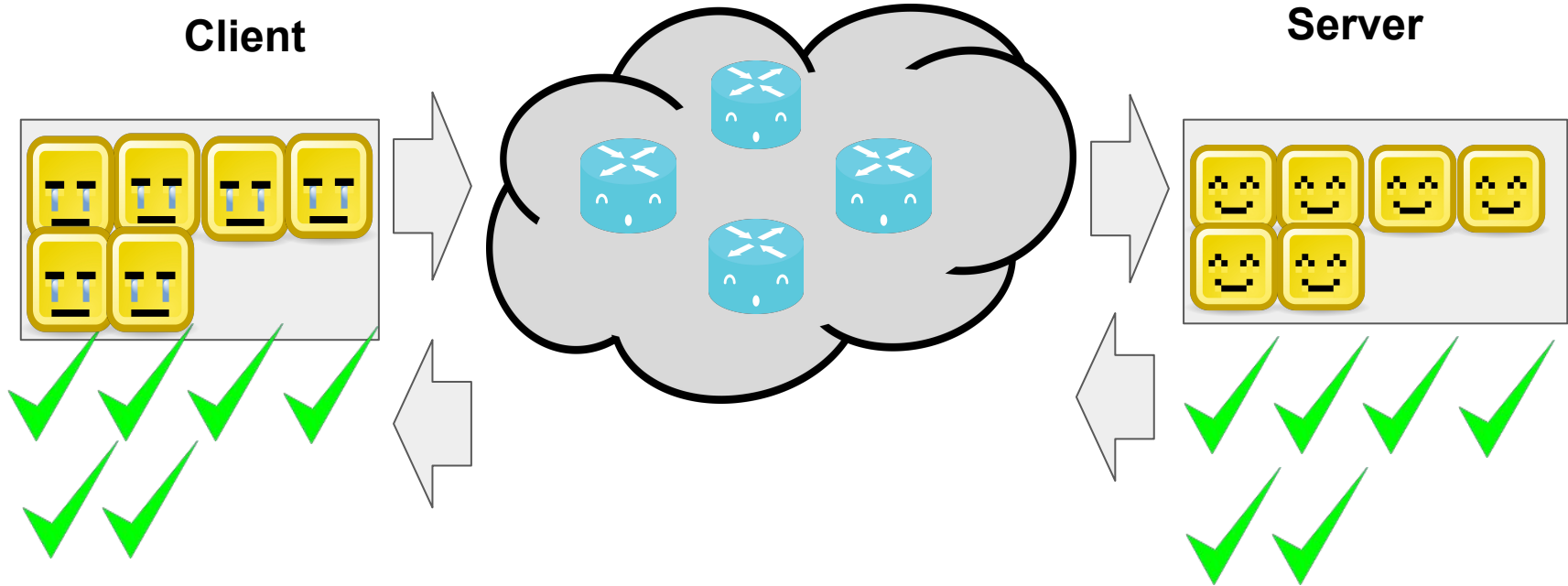
Transmission Congestion Control



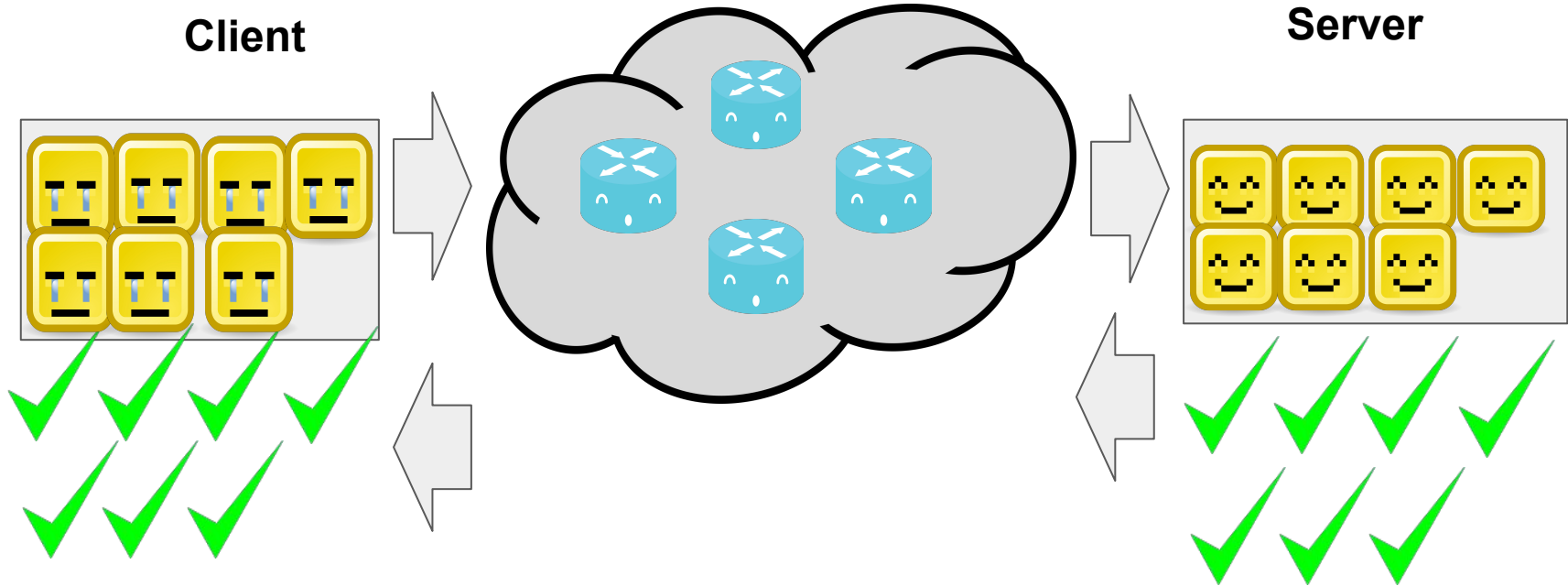
Transmission Congestion Control



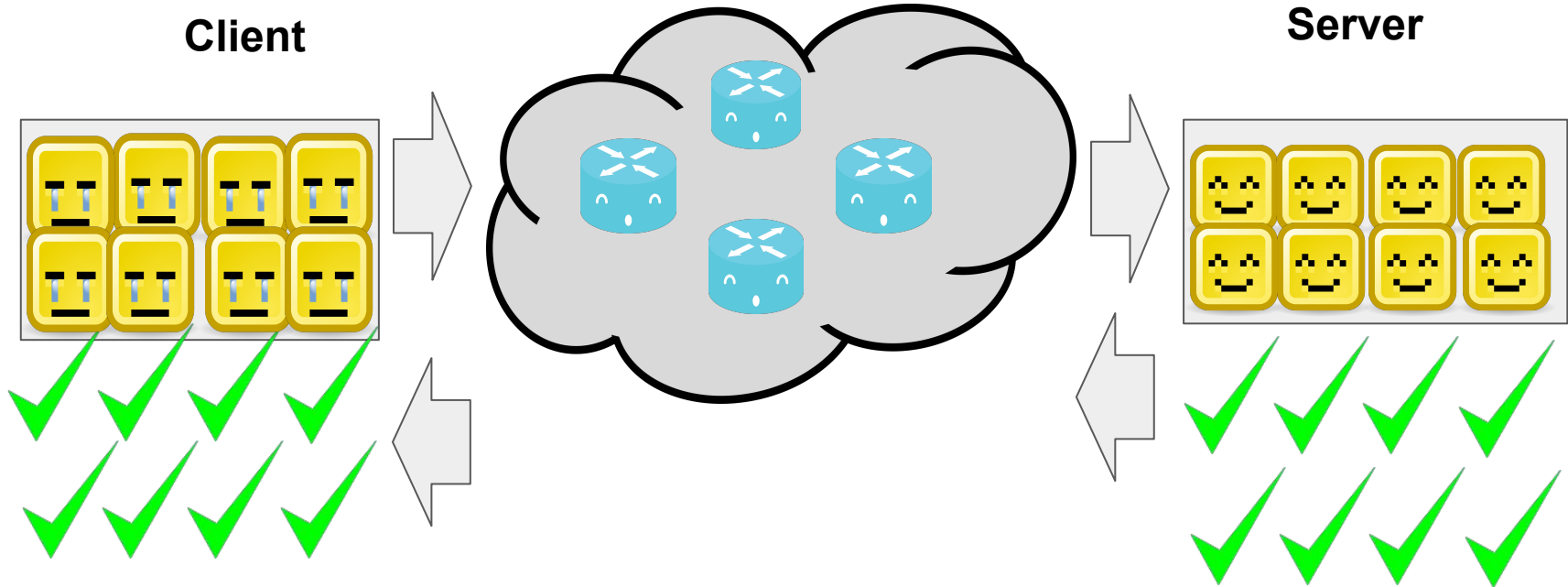
Transmission Congestion Control



Transmission Congestion Control

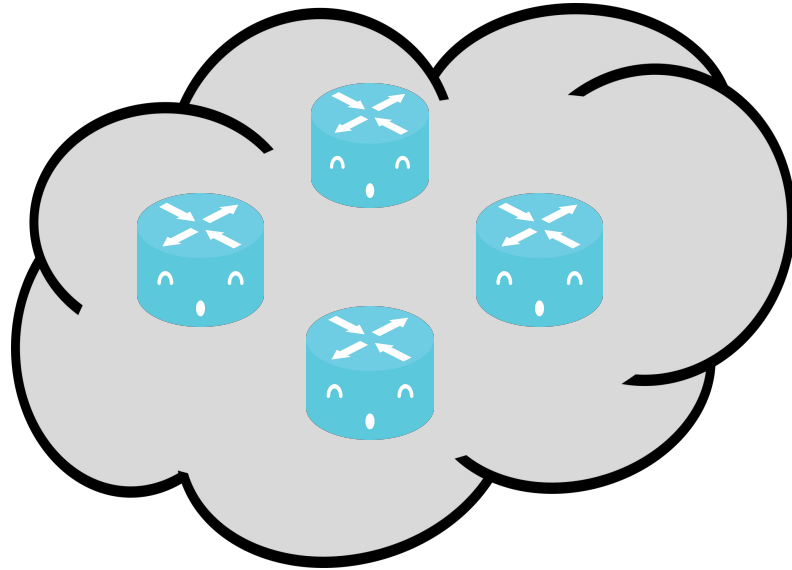
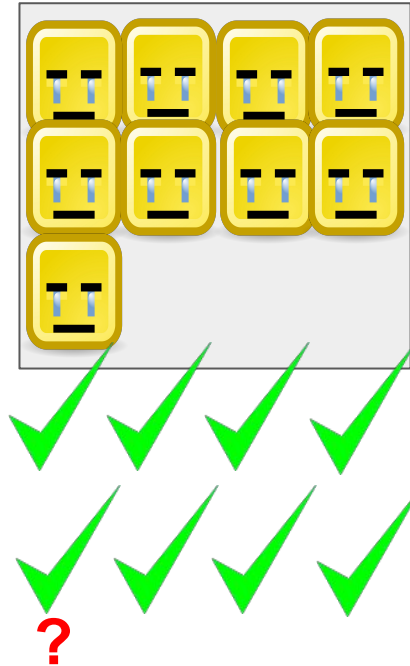


Transmission Congestion Control



Transmission Congestion Control

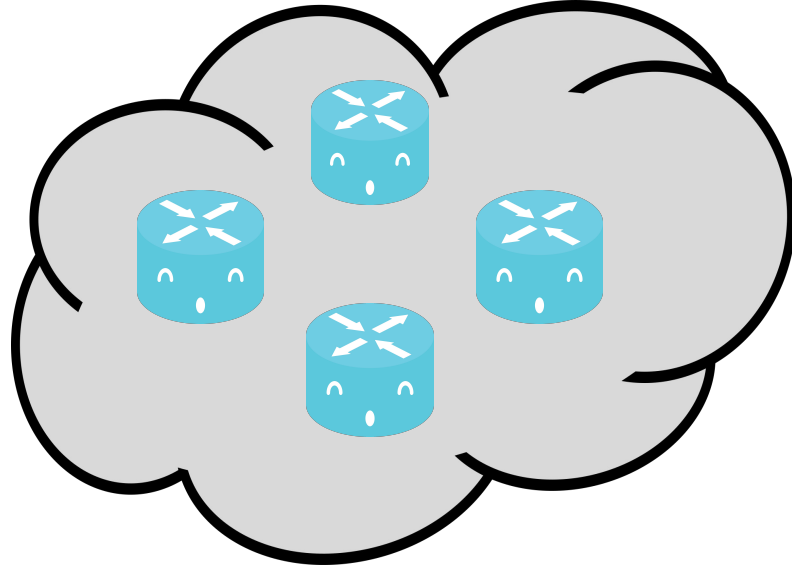
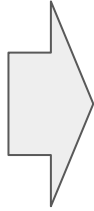
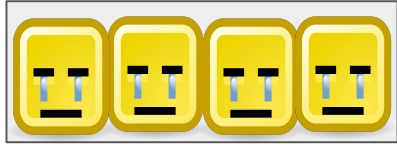
Client



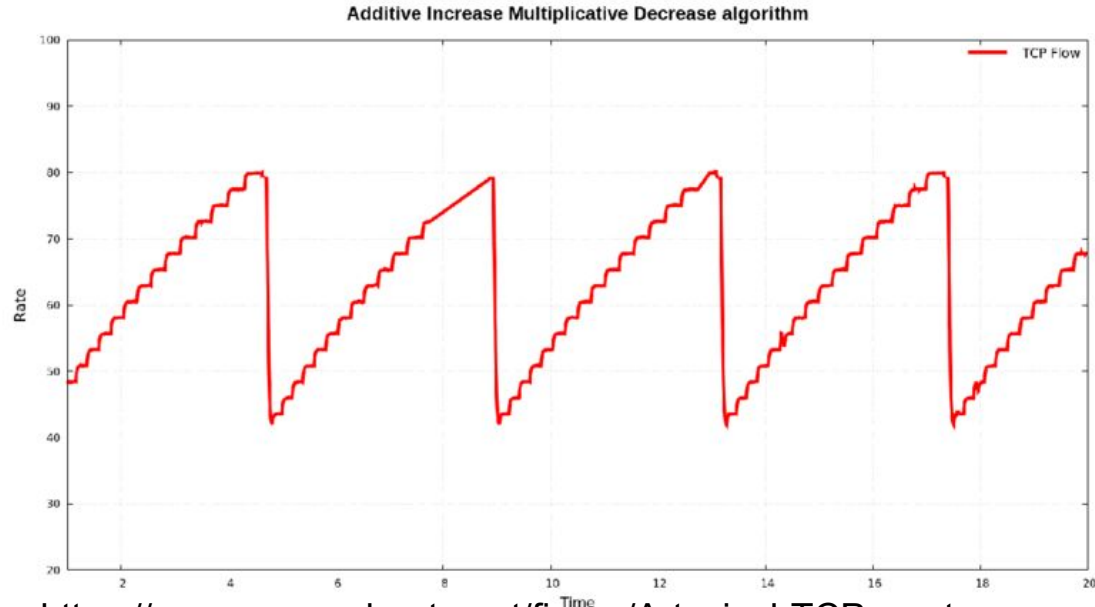
We only get 8 ACKS back, or we never get anything back. Timeout based.

Transmission Congestion Control

Client

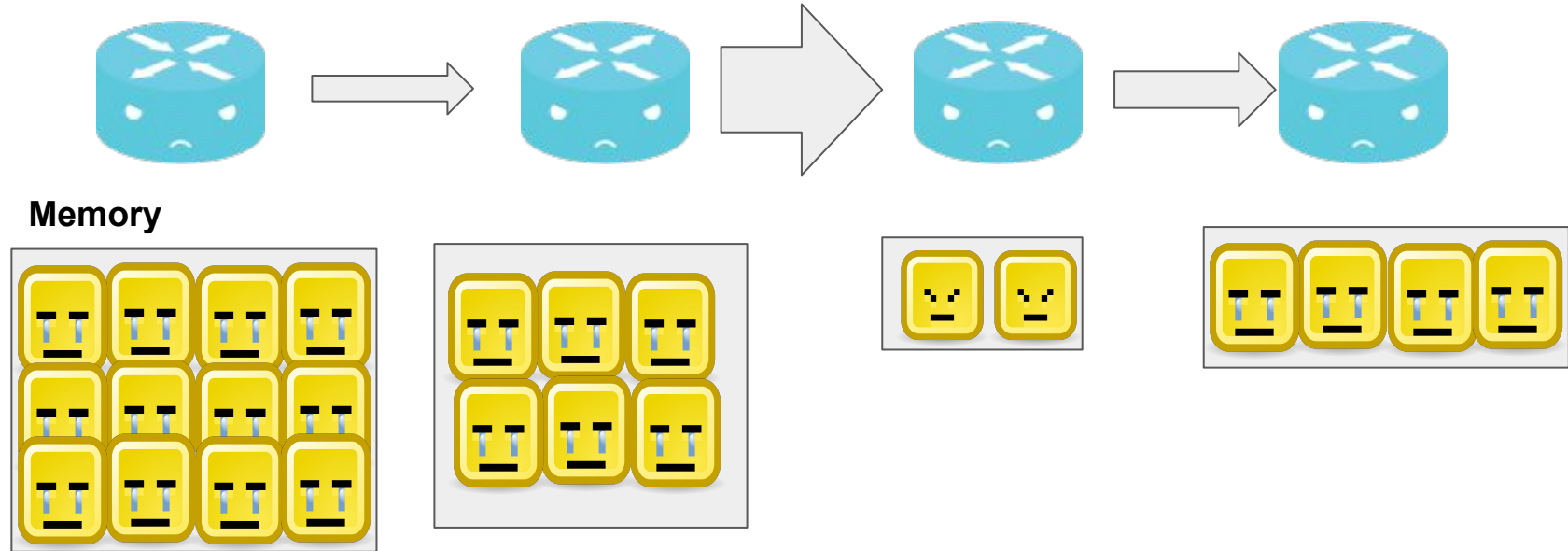


TCP Sawtooth, aka Additive Increase Multiplicative Decrease(AIMD)



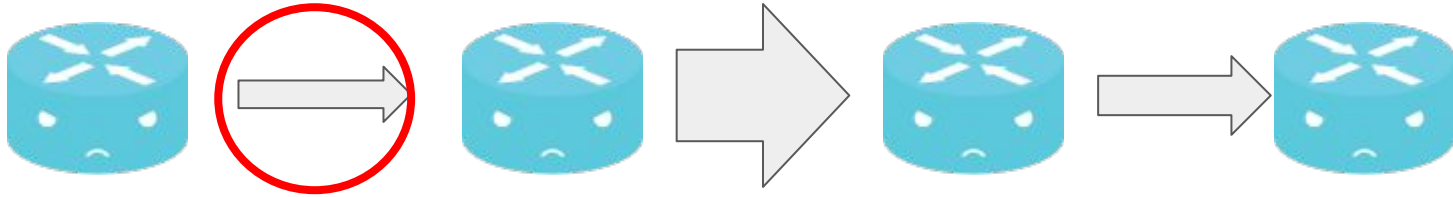
https://www.researchgate.net/figure/A-typical-TCP-sawtooth-behaviour_fig1_313851520

Bufferbloat Problem

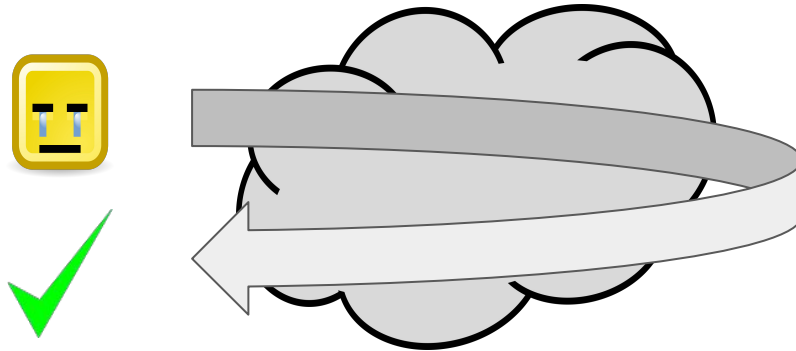


BBR (Bottleneck Bandwidth and Round Trip Time)

- Bottleneck Bandwidth(BtlBw)



- Round Trip Time(RTT)



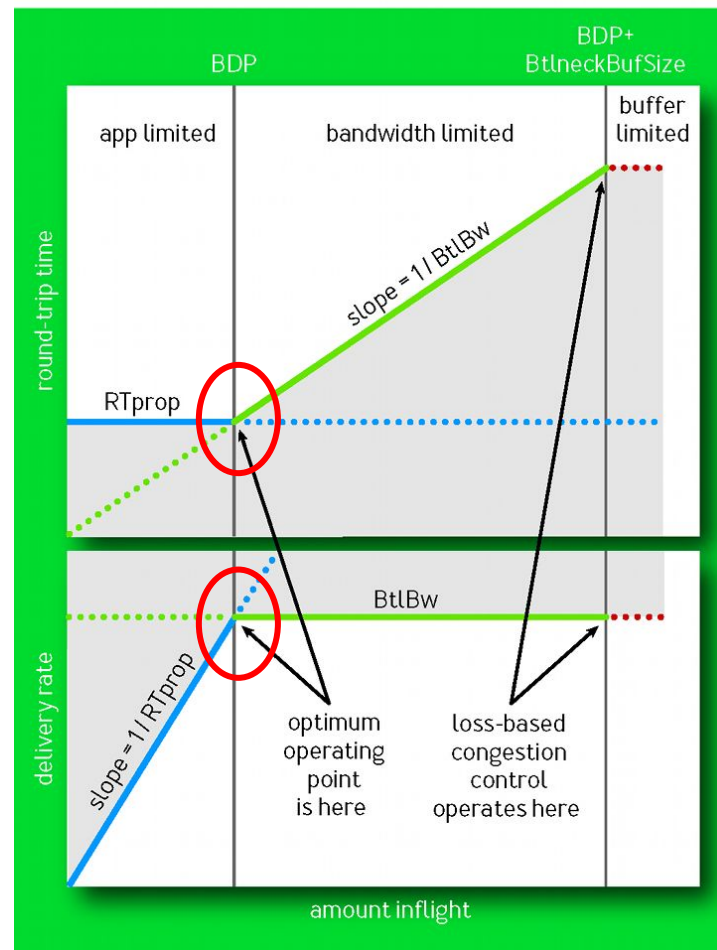
TCP BBR

- Bandwidth Delay Product = Bottleneck Bandwidth * Round Trip Time.
- This is an estimate of how much data you can push at once.

Optimal Operating Point

- Estimate of RTT:
Time how long it takes to get a checkmark back
- Estimate of Bottleneck bandwidth:
 $deliveryRate = \Delta delivered / \Delta t$.

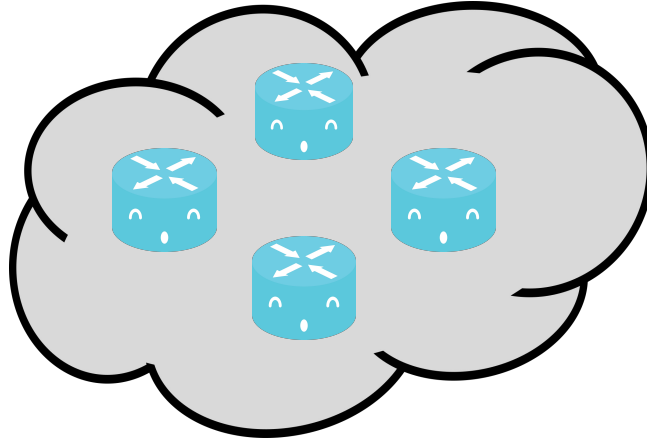
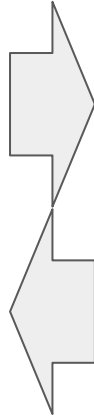
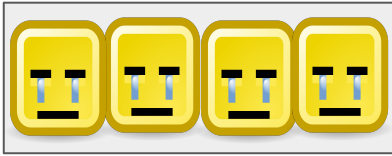
FIGURE 1: DELIVERY RATE AND ROUND-TRIP TIME VS. INFLIGHT



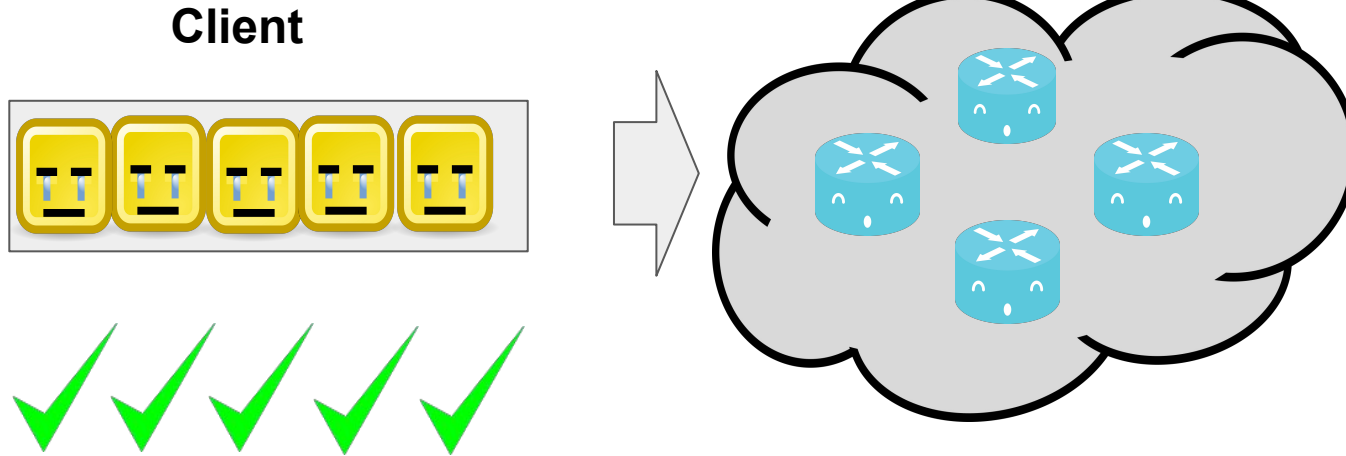
BBR - Probing

Client

New memory allocation based
on
Bottleneck bandwidth and RTT



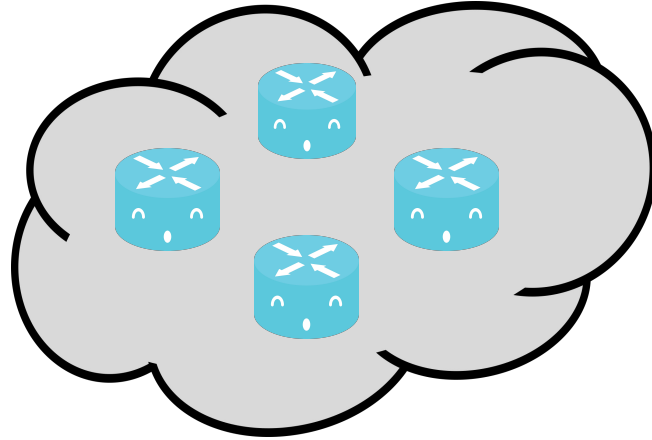
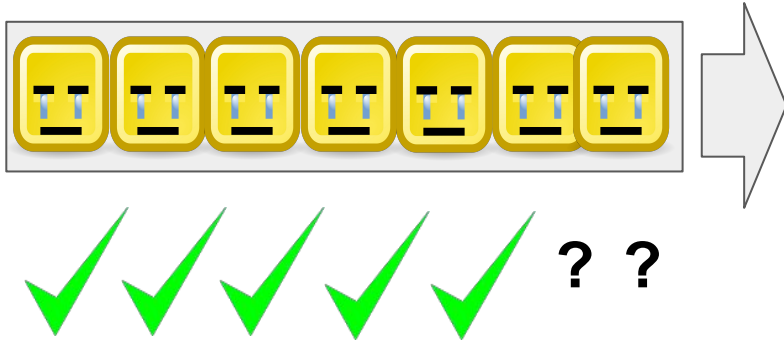
BBR - Increase window by gain factor (i.e. 1.25)



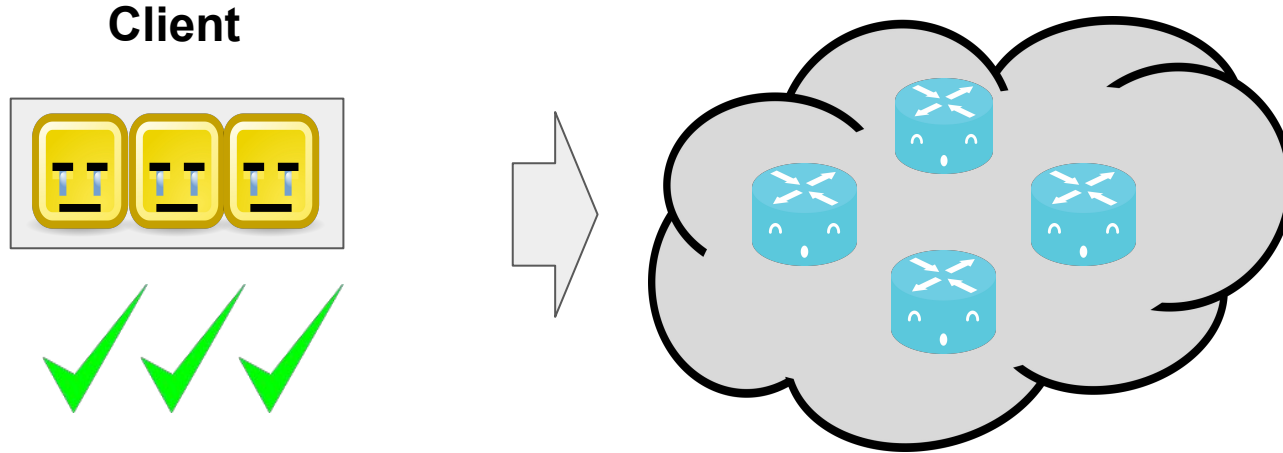
Continuously update BtlBw, and RTT, allocate send memory, cruise at this estimate for a bit.

BBR - Excessive Increase

Client

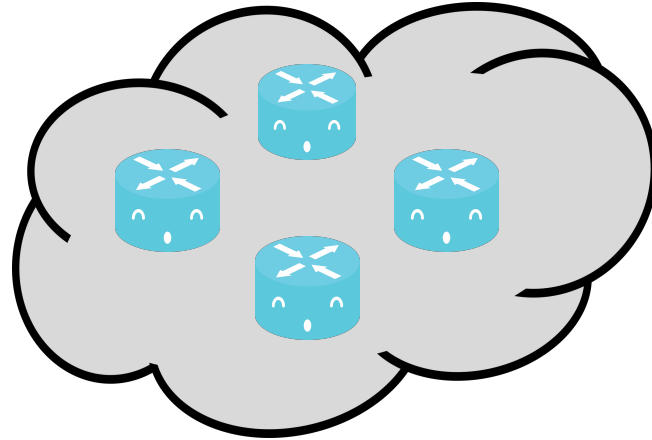
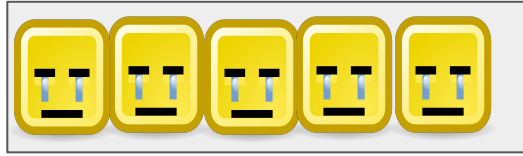


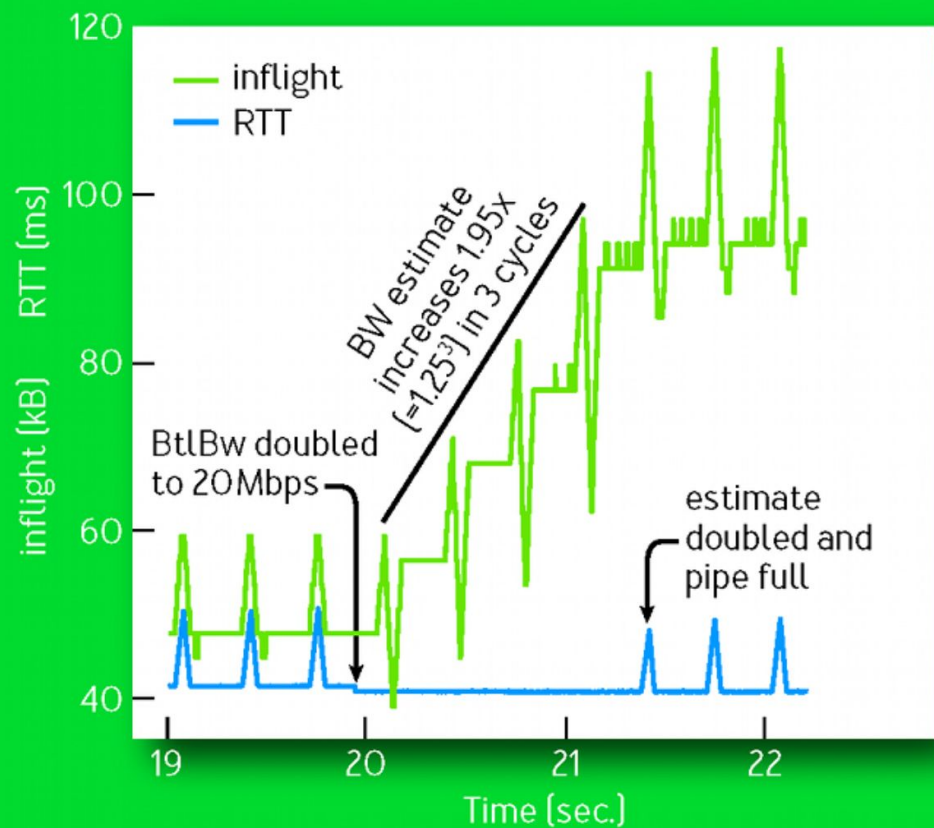
BBR - Decrease send size to relieve stress on previous send



BBR - Bring it back to the original state
(i.e. 1.25)

Client





OK - So should you BBR?

1. You like the numbers below.

Total Processing Time(s)		
	CUBIC	BBR
Google	0.05520932847	0.0574670073
Baidu(China)	0.4811333796	0.3861766131
Reddit	0.006109985401	0.006061211679
Naver	0.4096814706	0.2559053796
Yandex	0.2846899781	0.2837229781

2. You are selfish.

3. You are not on Windows
or Mac.

References

● **Dhananjay**

- <https://www.cyberciti.biz/cloud-computing/increase-your-linux-server-internet-speed-with-tcp-bbr-congestion-control/>
- <https://www.tecmint.com/test-website-loading-speed-in-linux-terminal/>
- <https://www.techrepublic.com/article/how-to-enable-tcp-bbr-to-improve-network-speed-on-linux/>
- <https://news.ycombinator.com/item?id=17063582>
- <https://thesquareplanet.com/blog/how-the-internet-works/>