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EDUCATION

Nanyang Technological University (NTU)

Aug 2020 - Jun 2024

School of Electrical and Electronic Engineering

• Bachelor of Engineering, Honours (Information Engineering and Media)

Relevant Modules: (1) From Computational Thinking to Programming (2) Object-Oriented Programming (3) Data Structure & Algorithm (4) Software Engineering (5) Database Systems (6) Web Application Design (7) Computer Communications (8) Introduction to Data Science & Artificial Intelligence (9) Information Security (10) Introduction to Digital Communications & Networking (11) Enterprise Network Design (12) Interface Design

Spring Term Exchange Programme, Aalto University, Finland School of Electrical Engineering

Jan 2023 – Jun 2023

• Modules Accomplished: (1) Web Software Development (2) Design Thinking and Advanced Prototyping (3) Introduction to Signal Processing (4) Project Course (5) Survival Finnish 1 (6) Cultural Intelligence

EMPLOYMENT

NCS Pte Ltd, Software Engineer

July 2024 - Present

• Developing web applications using Angular, Spring Boot, and SQL.

- Actively engaging in Agile practices, including participation in sprints, daily stand-ups, and collaborative team efforts.
- Utilising Git for version control, ensuring efficient code management and collaboration across the development team.

GlobalFoundries Singapore, Software Tester, Intern

May 2022 – Jan 2023

- Utilised Python Selenium and pytest-bdd (behaviour driven development) to construct test cases for modular functionality and end to end flows of an in-house web application.
- Carried out manual testing for an in-house web application, successfully pinpointing elusive bugs and uncovering potential avenues for improvement.
- Collaborated closely with the development team to translate technical requirements into behaviour-driven test scenarios, resulting in improved accuracy and efficiency in testing.

International Business Machines Corp (IBM), <u>Deskside Engineer</u>

Jun 2021 – Jul 2021

- Worked in various polyclinics, offering level 1 support to swiftly resolve technical issues.
- Efficiently handled the ticketing system, ensuring timely updates and resolutions.
- Proficiently installed software patches, inclusive of system preventive maintenance.
- Performed laptop cloning, ensuring seamless data migration.

ACADEMIC PROJECTS / MODULE PROJECTS

NTU-EEE FYP: **Web Application for Student-related Activities (Front-end)** Aug 2023 – May 2024 • **Achieved an A grade** for designing and developing the front-end of a web application using ReactJS, focused on streamlining project collaboration for students, enabling project idea submissions, skill showcases, and team formation, fostering a dynamic and supportive academic environment.

NTU-EEE Module: Web Application Design

Aug 2023 – Nov 2023

NTU Module Project: Web Application for a Pizza store (Team of 2 Members)

• Designed and developed a web application for a pizza store using HTML, CSS, JavaScript, PHP and SQL.

NTU-EEE Module: **Object-Oriented Programming**

Jan 2021 – Apr 2021

NTU Module Project: **Sudoku Game** (Team of 2 Members)

Planned and developed a Sudoku game using Java (AWT & Swing).

SKILLS / HOBBIES

- Languages: Fluent in English and Chinese (Mandarin)
- Technical Skills: HTML/CSS, JavaScript, React, Java, Spring Boot, PHP, SQL, Git
- Methodologies & Tools: Agile (Scrum), Design Thinking, Figma
- License: Class 3 Driving License
- · Hobbies: Running, Gym & Football