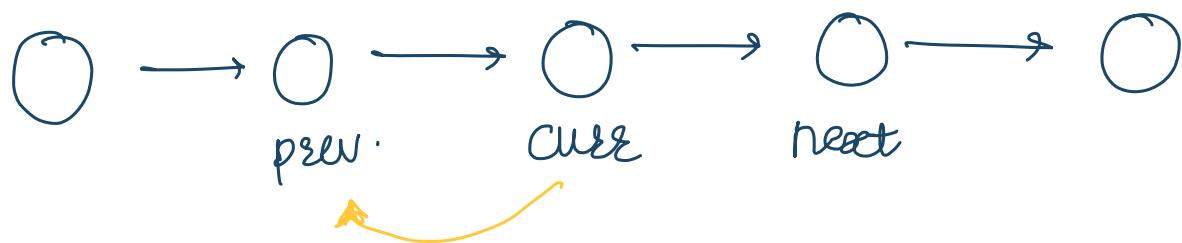
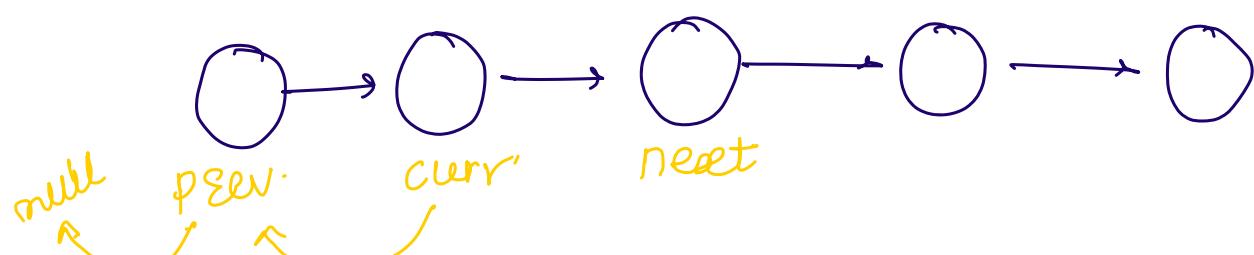
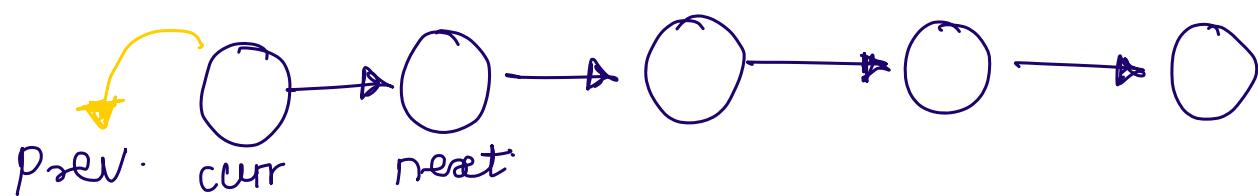
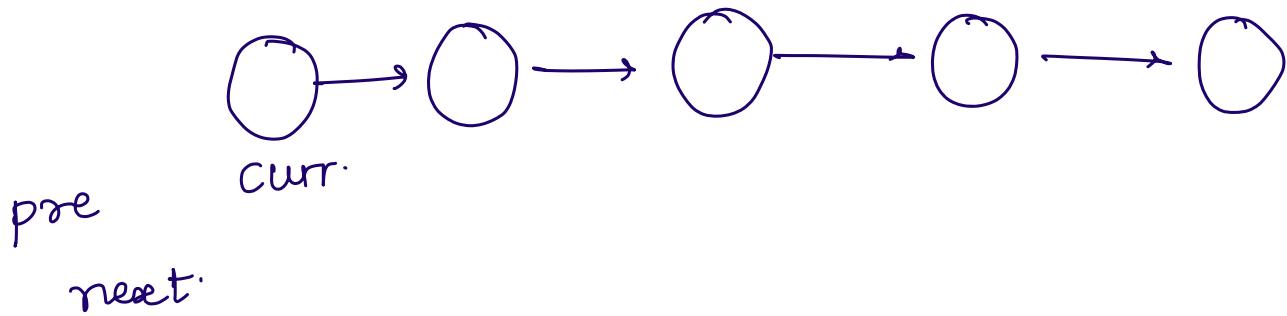
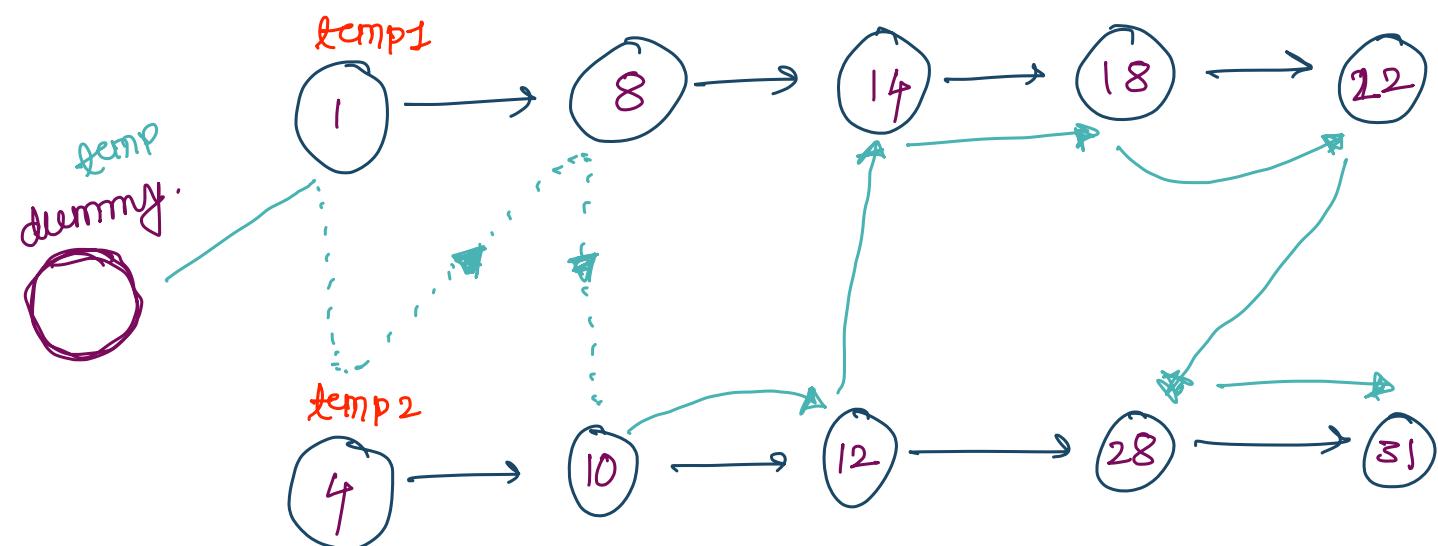


① Reverse linked list -



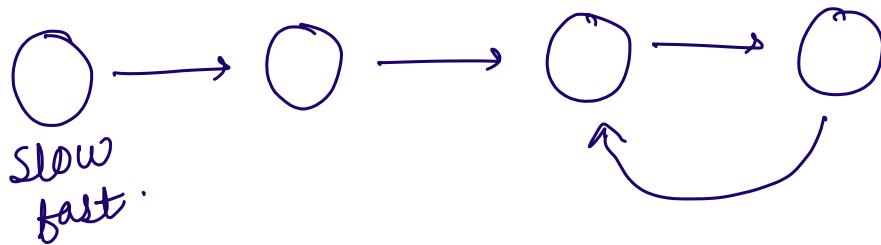
- ① just keep connecting current to prev
- ② & keep updating prev, curr & next.

② merge list



return `dummy.next`;

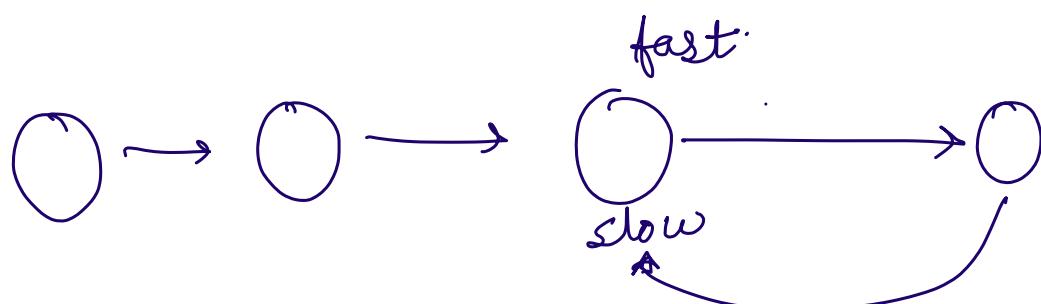
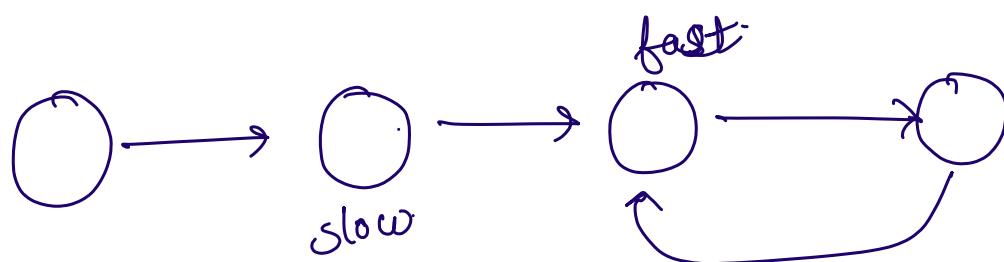
③ Cycle in linked list -



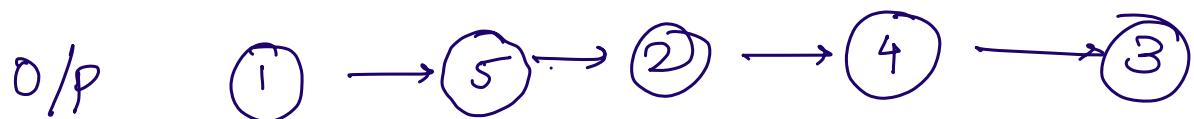
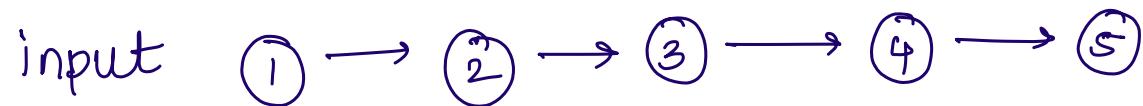
fast $\rightarrow 2\omega$
slow $\rightarrow 1\omega$

while (fast != null)

if fast == slow return true.

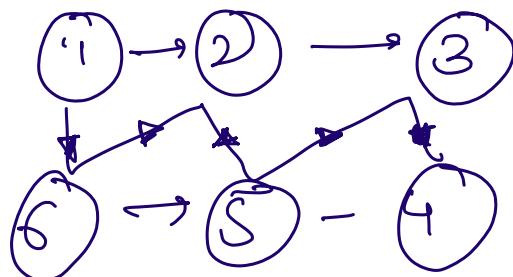
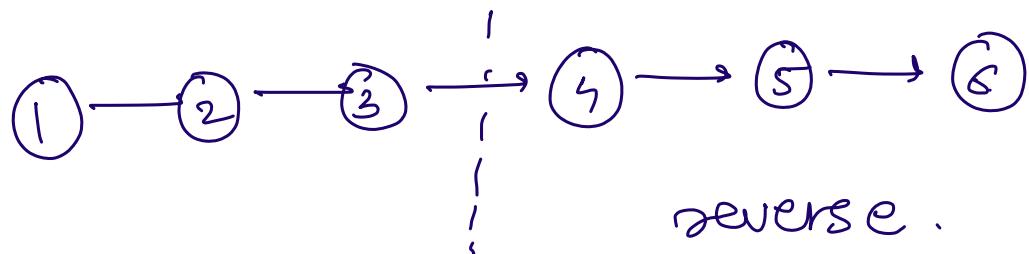


④ Reverse linked list.



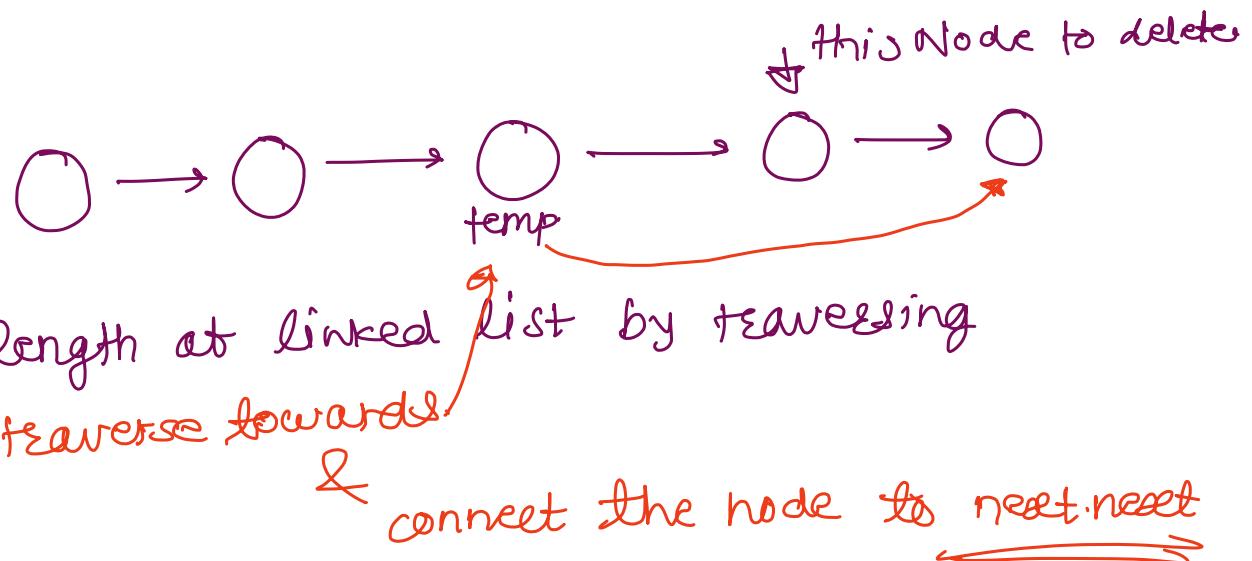
find halt \rightarrow slow fast pointer

split the list

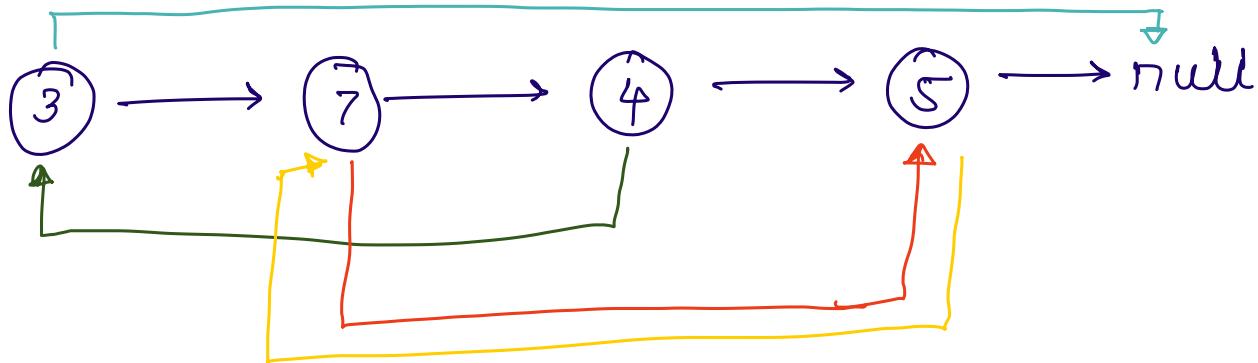


- ① cut list into halt with slow & fast pointer.
- ② reverse the second halt.
- ③ link the first & second halt alternatively.

⑥ Delete nth node from end of linked list.



⑥ copy list with Random pointers:

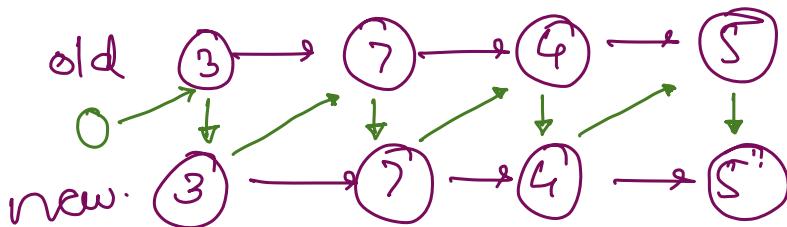


have to make deep copy at the list with random pointers
we can't directly copy random pointers

① make simple copy



② Now,
attach the linked lists one-to-one.



so, for copying random pointers
we use the relation.

e.g. new 4's random = $\frac{\text{new 4's previous random pointer}}{\text{old 4'}} \cdot \frac{\text{random pointer of next node}}{\text{old 3}} \cdot \underline{\text{new 3}}$

this is how we assign random pointers in our new list
then we separate the list.

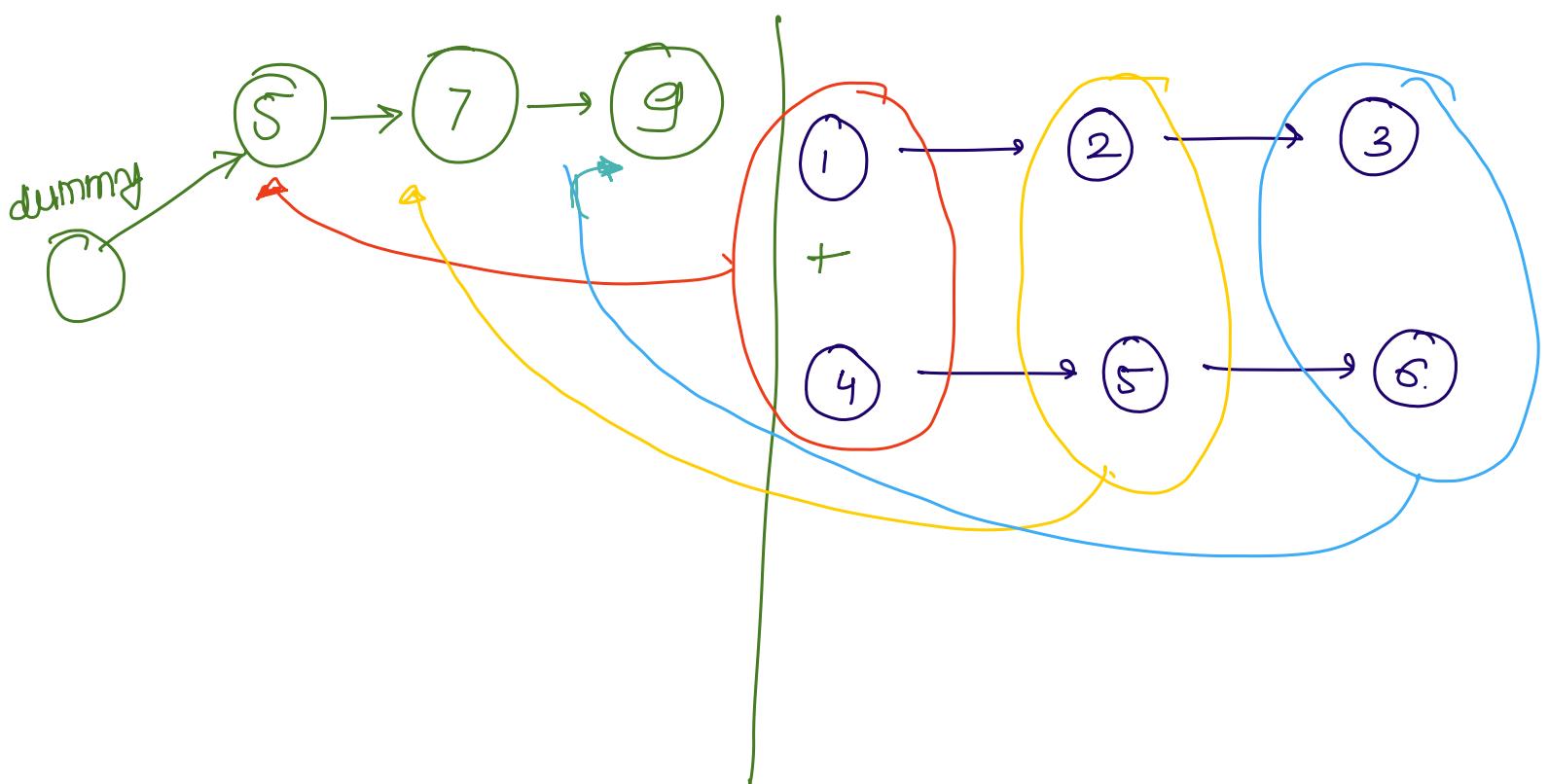
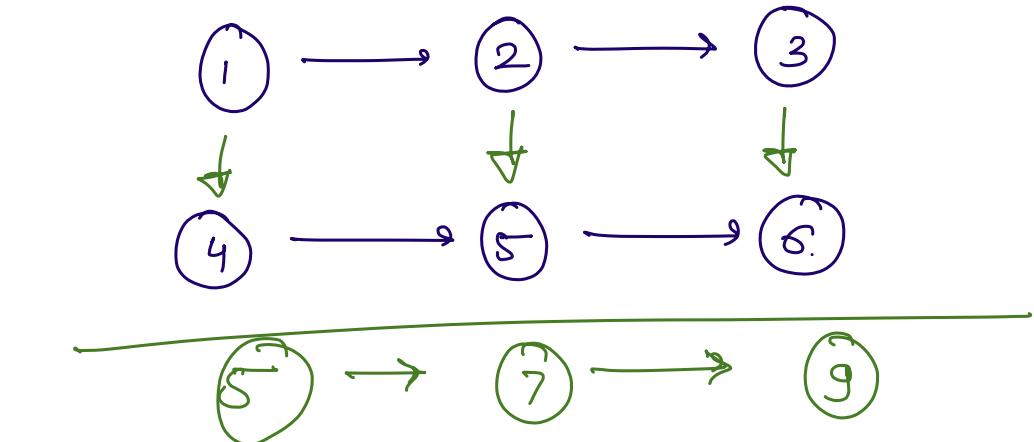
Steps → ① make deep copy

② join original & deep copy

③ assign Random pointers of new list (By given logic)

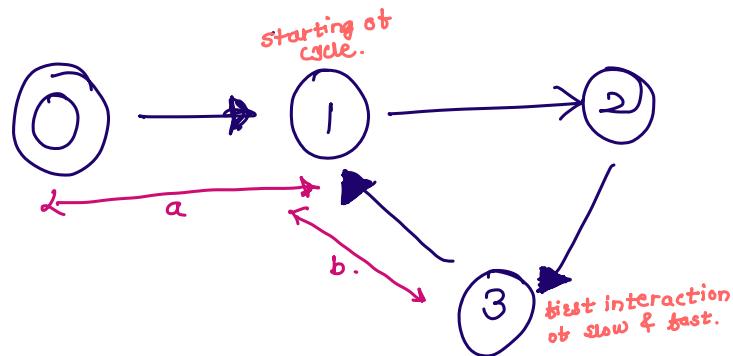
④ separate two lists.

⑦ Add two numbers:



⑧ Find the duplicate Number.

very non intutive problem.



a & b are same distances.

distance between the first interaction of slow & fast pointers &

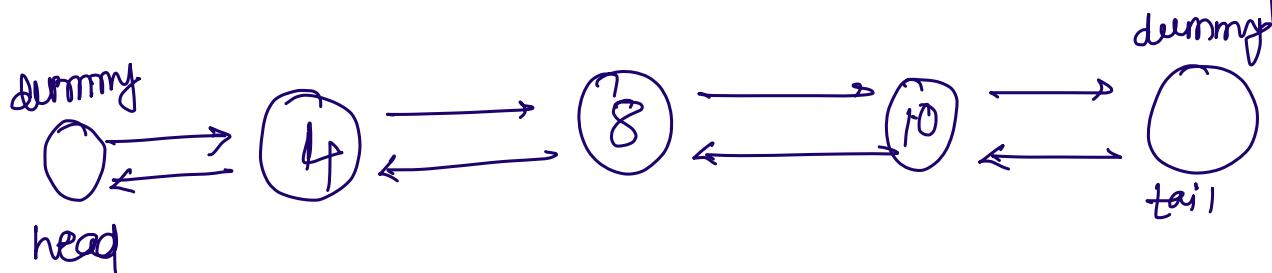
distance between Starting of list to the starting of the cycle
is same.

- ① first run a while loop till both the pointers meet.
- ② then start a pointer from start of LL
& from the interaction point of slow & fast.
- ③ the point where they meet would be the start of cycle.

⑨ LRU Cache.

Least Recently used -

Storage Capacity (3)



Key	Node.
4	4's node
8	8's node
10	10's node

get (int val) {

remove ()

insertInfront ()

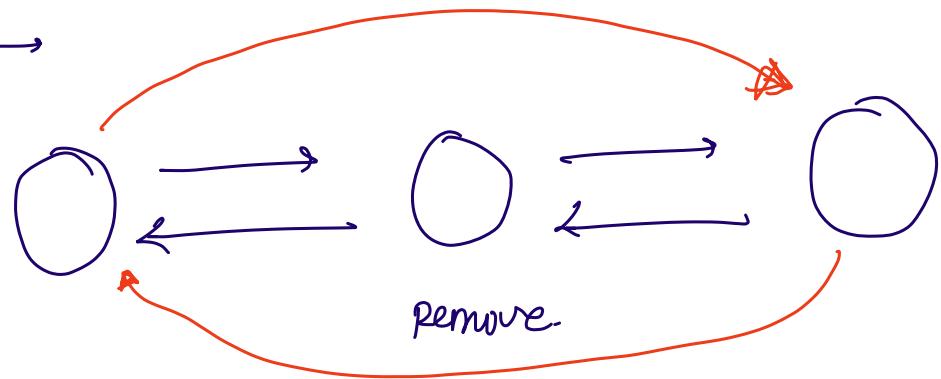
return value }

put (int key, int value) {

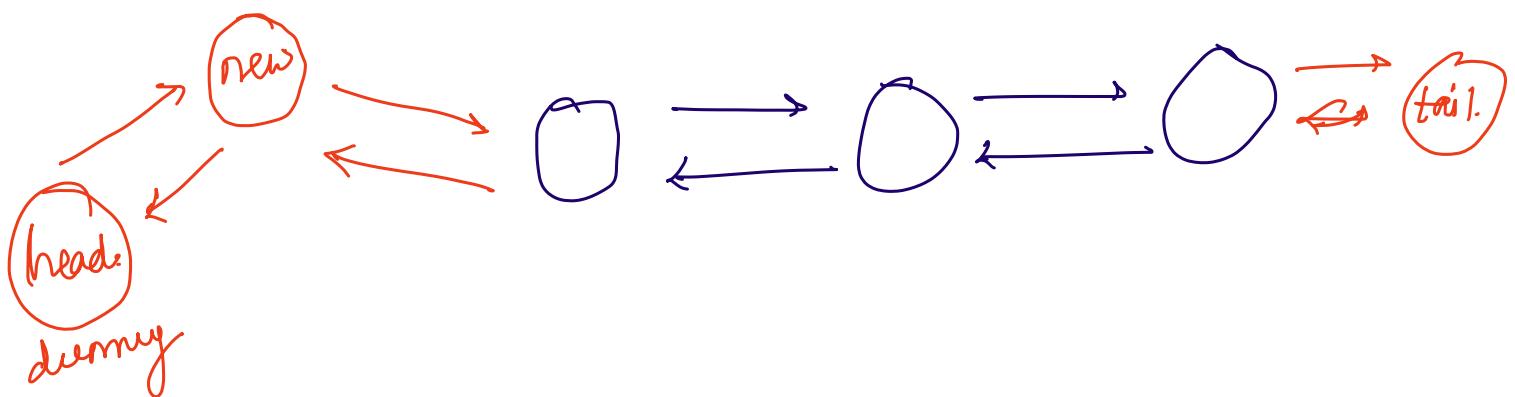
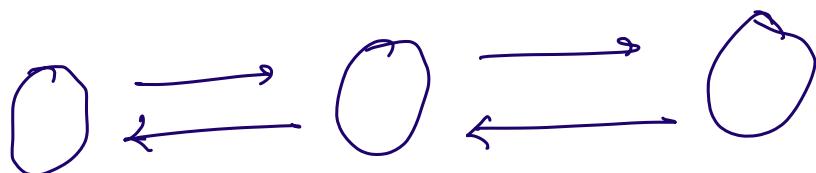
if present \rightarrow (remove ()
 insertInfront ())

not present \rightarrow (new node
 capacity ++.
 if size > capacity \rightarrow
 remove (tail)
 insert new at front)

Remove →



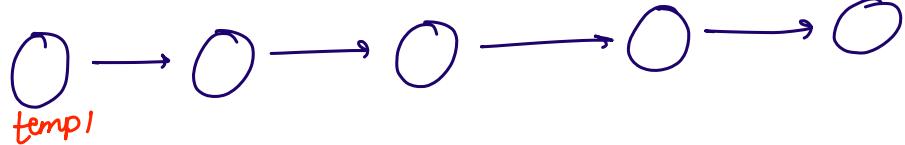
insert In front-



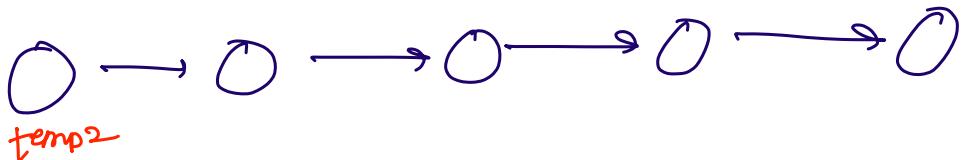
⑩ merge K sorted list -

merge two lists.

temp -



dummy



we traverse from -

interval = 1

while (interval < K) {

for (int i=0; i+interval < K; i+=interval * 2)

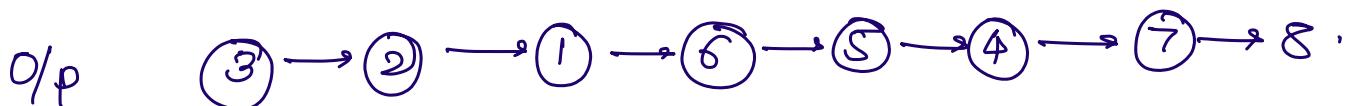
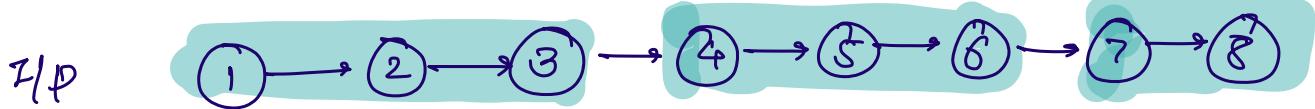
List[i] = mergeTwoList [list[i],
list[i+interval]]

interval *= 2 }.

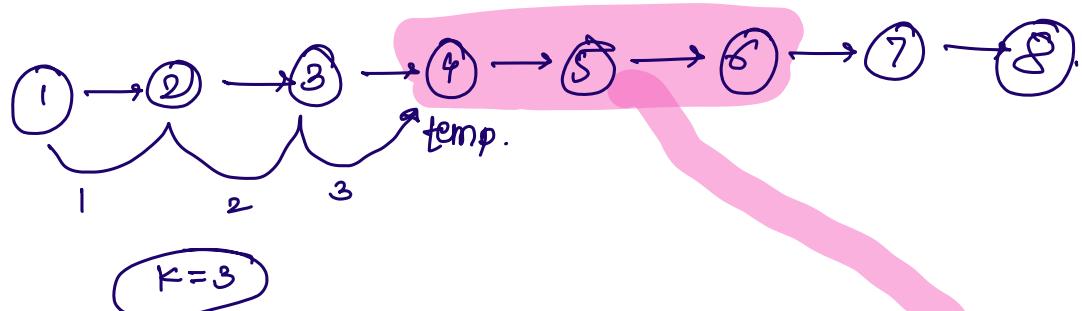
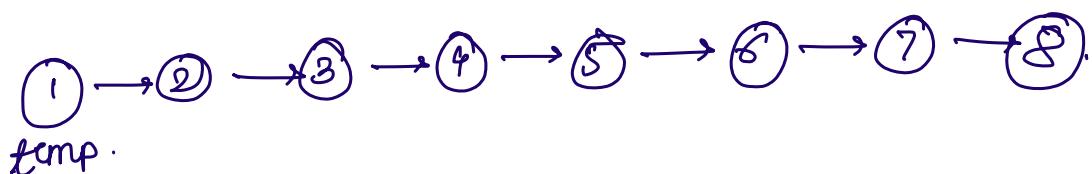
return List.length == 0 ? null : list[0];

11) Reverse nodes in 'K' groups

→ suppose $K=3$



it we have three elements in linked list -



reverse the list which starts from temp. With recursion.



reversed list

