AKS – Azure Kubernetes Services with Visual Studio Connected development environments

Jorge Arteiro

@jorgearteiro

jorge@Azuretar.com

https://www.slideshare.net/JorgeArteiro



whoami



- Cloud developer/architect, DevOps, integration and tech pre-sales
- Working with Docker, Kubernetes, microservices and API management
- Speaker Container Camp, Microsoft Ignite, API Days, NDC Sydney,
- Azure MVP
- Containers and DevOps community member
- Developed for Linux in early 2000s
- Current: Application DevOps Consultant for Kubernetes at NBN Co



Agenda



- AKS Azure Kubernetes Services
 - AKS Architecture
 - Create your cluster
 - Current CI/CD process
- VSCE Visual Studio Connected Environments
 - Developer Experience
 - Main Commands
 - End-to-end scenarios
 - Developer's Spaces
 - Demo

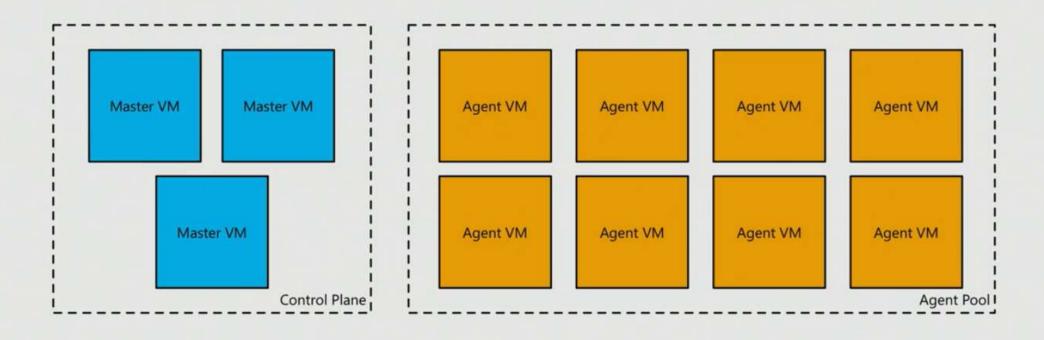


Install Client Tools

- Docker for Windows/Mac (Including local single node kubernetes)
- Helm https://helm.sh/
- Azure CLI version 2.31 or later
- VSCE Visual Studio Connected Environments
 - For Windows: https://aka.ms/get-vsce-windows
 - For Mac: curl -L https://aka.ms/get-vsce-mac | bash
- Visual Studio Code https://code.visualstudio.com/Download
 Extension Download: https://aka.ms/get-vsce-code
 Install Extension: code --install-extension path-to-downloaded-extension/vsce-0.1.1.vsix
- Visual Studio latest (on Windows only)
 Extension Download: https://aka.ms/get-vsce-visualstudio
- WSL Windows Subsystem for Linux (on Windows only)



Kubernetes without AKS

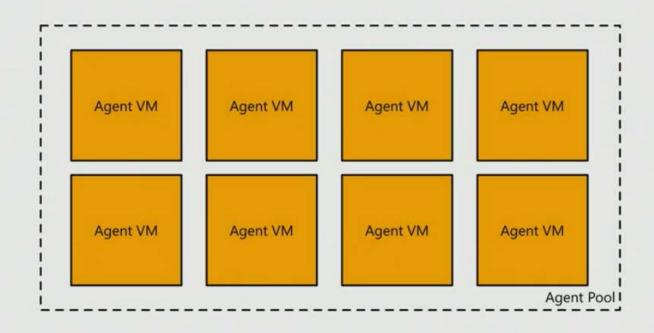


- ACS Azure Container Services with ACS-engine open source ARM templates
- Integrated with Azure services (VNet, Load balancers, storage, Public IPs, etc)
- VMs managed by Customer
- Customer will migrate to AKS when public available



Kubernetes with AKS

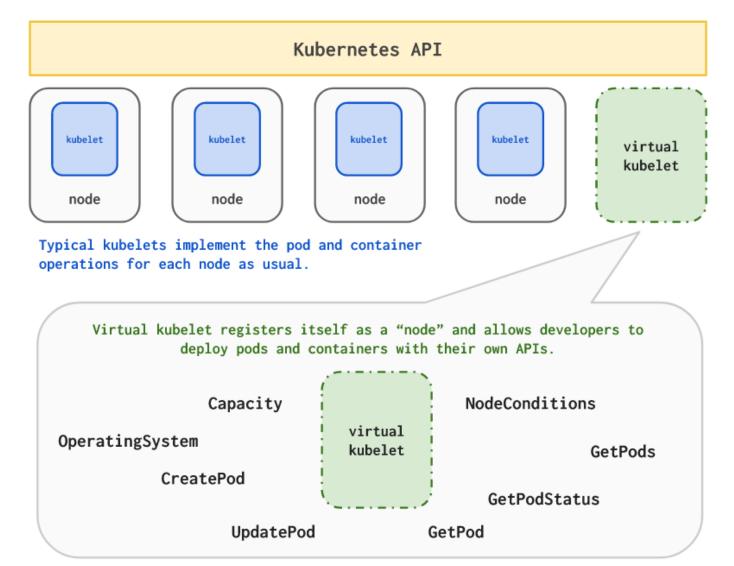




- AKS Azure Kubernetes Services (Upstream Kubernetes)
- Integrated with Azure services (VNet, Load balancers, storage, Public IPs, etc)
- Fully managed cluster with free masters
- Cluster version updates managed by platform without outage



Virtual Kubelet – Serverless Kubernetes





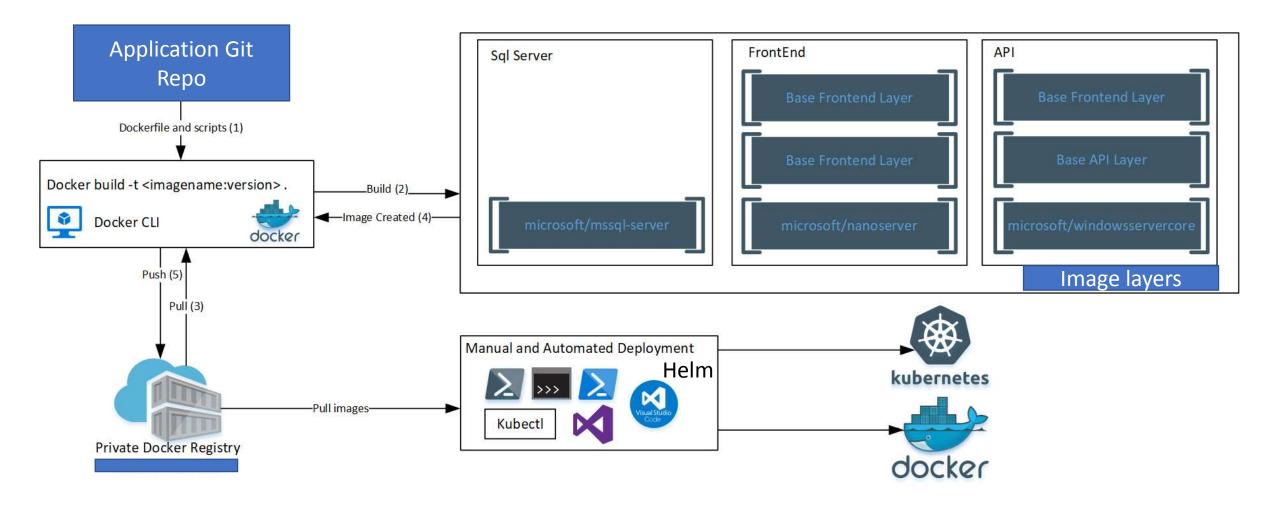
Create AKS Cluster

- az group create --name aznightk8s --location westeurope
- az aks create –g aznightk8s –n aznight1 –c 1 --generate-ssh-keys
- az aks get-credentials –g aznightk8s -n aznight1
- kubectl config use-context aznight1
- az aks browse -g aznightk8s -n aznight1
- az aks get-versions -n aznight1 -g aznightk8s --output table
- az aks upgrade -n aznight1 -g aznightk8s --kubernetes-version 1.9.2
- az aks scale -n aznight1 -g aznightk8s -c 2
- az aks install-connector -n aznight1 -g aznightk8s --connector-name aciconnector --os-type Both

https://docs.microsoft.com/en-us/azure/aks/kubernetes-walkthrough



Current CI/CD Process





Visual Studio Connected Environments VSCE



Developer Experience

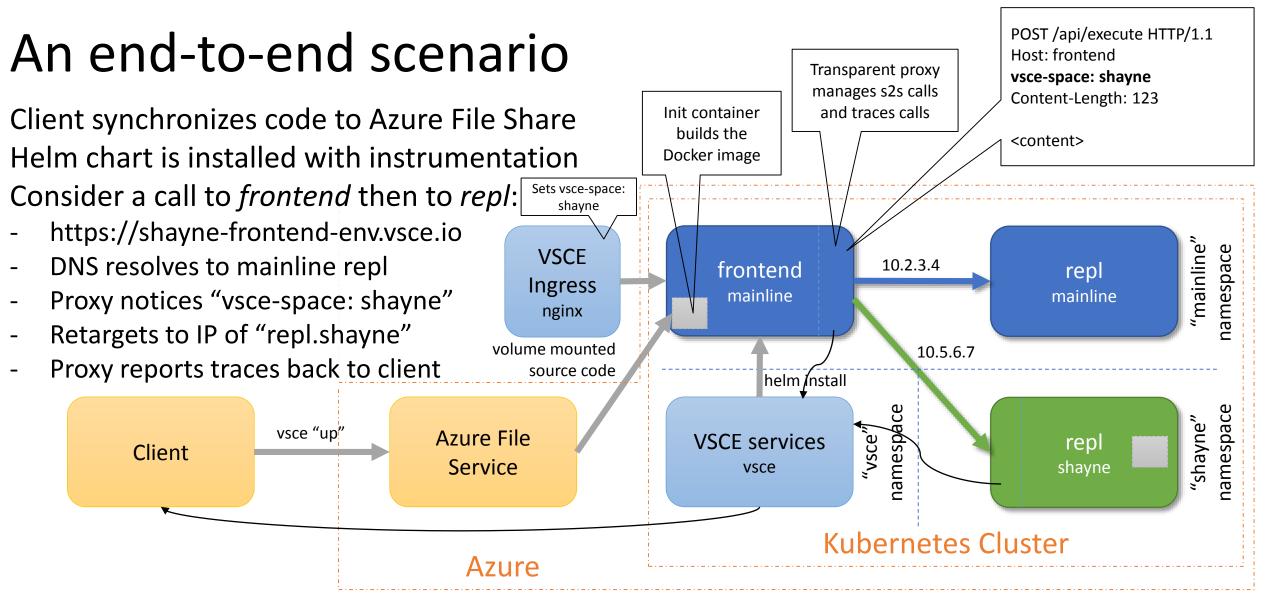
- Run or debug code prior to committing in a production-like development environment running in Azure
- Work with real upstream and downstream dependencies instead of mocks or simulators
- Use a shared team environment with isolated spaces to avoid complex setup and enable live, ongoing discovery of integration issues



VSCE Main Commands

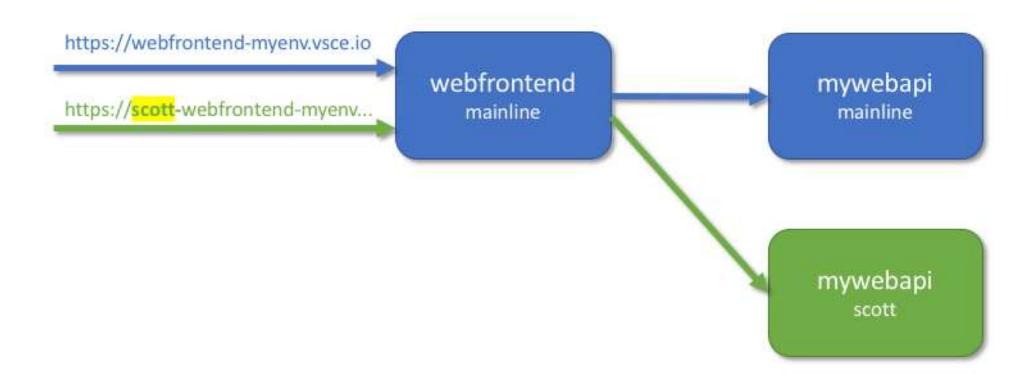
- vsce init prepares a directory of source code for connected development
 - VSCE.yaml
 - Helm Charts
 - Dockerfile
- vsce up starts a connected development session against a target workload
- vsce exec runs a one-off command inside an existing target workload







One Namespace for each developer





Let's Demo VSCE



Thanks!

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<u>http://aka.ms/signup-vsce</u> (VS connected Environment preview)

https://docs.microsoft.com/en-us/visualstudio/connected-environment/get-started

https://github.com/Azure/vsce

https://github.com/kubernetes/charts (helm Charts)

https://docs.microsoft.com/en-us/azure/aks/kubernetes-walkthrough

https://github.com/virtual-kubelet/virtual-kubelet (Virtual Kubelet)

https://shell.azure.com/

https://hub.docker.com/u/microsoft/

https://hub.docker.com/u/azuresdk/

