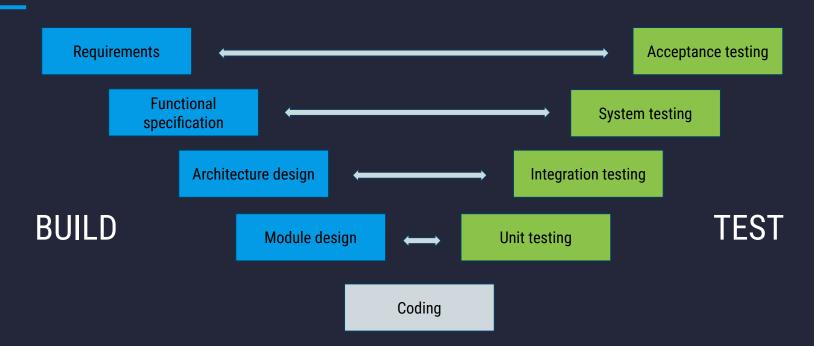
Automated unit & integration testing

By Bytecraft_

Automated Testing

- Testing levels
- Research & Motivation
- Unit testing
- Integration testing
- Integration vs Unit testing
- Frontend: React examples
- Discussions

Testing levels



Automated testing: Research and motivation

Benefits

- Rapid feedback [4]
- Improved product quality [5, 6]
- Increased test coverage [5]
- Increased developer confidence [5]
- Reduced testing time [5]
- Shorter release cycle [7]
- Increased testability design [7]
- Act as documentation [1, 8, 9]
- Continuous regression [6]

Drawbacks

- Can't replace manual testing [5]
- Maintaining difficulty [5, 10]
- Lack of skilled people [5, 10]
- Hard to select correct testing strategies [5, 7]
- Brittle tests [7]
- More development time [6]
- Cost versus value [10]
- Unmaintained tests can lose all value [7]

Unit testing

- Tests individual unit or collection of these units working as one [1, 2]
- A good unit test is [3]
 - maintainable
 - readable
 - isolated
 - single concern
 - minimal amount of repetition

Unit testing - JUnit: simple example

- Adding tests to existing method
 - Gathering test coverage
 - Testing exceptions

code: https://github.com/anttiahonen/junit-spock-testing-examples/blob/master/src/main/java/fi/aalto/testingandqa/algorithm/CurlyBracesChecker.java

a bad test:

https://github.com/anttiahonen/junit-spock-testing-examples/blob/master/src/test/java/fi/aalto/testingandqa/algorithm/BadCurlyBracesCheckerTest.java

What is good testing?

- Inherent role of automated testing is to verify
- But in can also **document** from whole feature requirements to single functions
- Code coverage: https://en.wikipedia.org/wiki/Code_coverage
 - How many production code lines are covered by the test suite
 - O How does code coverage relate to automated testing roles?

Unit test – verifying and documenting

- Refactoring a poorly documenting Python PYTest
- Maintainability:
 - Removing repetition
 - Using fixture methods
 - Using helper methods
- Readability
 - Separating concerns
 - Naming things
 - Get rid of magic constants
 - Creating your own test DSL

source-code:

https://github.com/anttiahonen/python-unit-testing-example/tree/master/example

test source-code:

https://github.com/anttiahonen/python-unit-testing-example/tree/master/example/tests

(files without the word _commented_)

commented test source-code:

https://github.com/anttiahonen/python-unit-testing-example/tree/master/example/tests

(files with the word _commented_)

Integration testing

- Testing activity which involves multiple components [2, 3]
- Testing a unit of work with real dependencies in place [2]:
 - Database
 - o networking etc...
- Not as fast as unit testing
 - Context loading is slow, for example dependency injection containers such as Spring Framework

Integration testing JUnit: SpringBoot example

- Context loading
- Testing with in-memory db
- Let's do some refactoring

source-code:

https://github.com/anttiahonen/junit-spock-testing-examples/tree/master/src/main/java/fi/aalto/testingandqa/review

(ReviewService.java addComment is the top class / method under test)

test source-code:

 $\frac{https://github.com/anttiahonen/junit-spock-testing-examples/blob/master/src/test/java/fi/aalto/testingandqa/review/reviewservice/AddCommentlTest.java}{}$

and:

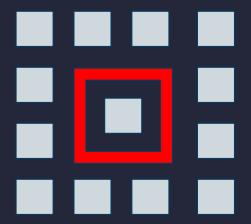
https://github.com/anttiahonen/junit-spock-testing-examples/blob/master/src/test/java/fi/aalto/testingandqa/review/ReviewServiceBase.java

commented test source-code:

https://github.com/anttiahonen/junit-spock-testing-examples/blob/master/src/test/java/fi/aalto/testingandga/review/reviewservice/CommentedAddCommentITest.java

Integration testing vs Unit testing

- **Isolation** is the key difference
 - In unit tests, scope can be a lot smaller
- Speed is the second big noticeable difference



Isolation

- Mocking: substituting real objects with limited functionality provided by mocks
- Stubbing: injecting outputs for mocked object behaviors

Isolation provides

- Determinism
- Enables TDD/BDD

Unit vs. Integration testing mocking & stubbing examples

JUnit with Mockito

source-code:

https://github.com/anttiahonen/junit-spock-testing-examples/tr ee/master/src/main/java/fi/aalto/testingandqa/review (ReviewService.java addComment is the top class / method under test)

test source-code:

https://github.com/anttiahonen/junit-spock-testing-examples/blob/master/src/test/java/fi/aalto/testingandqa/review/reviewservice/AddCommentTest.java

and:

https://github.com/anttiahonen/junit-spock-testing-examples/blob/master/src/test/java/fi/aalto/testingandqa/review/ReviewServiceBase.java

commented test source-code:

https://github.com/anttiahonen/junit-spock-testing-examples/blob/master/src/test/java/fi/aalto/testingandqa/review/reviewservice/CommentedAddCommentTest.java

Spock

source-code: still the same ReviewService.addComment

test source-code:

https://github.com/anttiahonen/junit-spock-testing-examples/blob/master/src/test/groovy/fi/aalto/testingandqa/reviewservice/AddCommentSpec.groovy

commented test source-code:

https://github.com/anttiahonen/junit-spock-testing-examples/blob/master/src/test/groovy/fi/aalto/testingandqa/reviewservice/CommentedAddCommentSpec.groovy

Throwback to good comments

Structured comments that generate **living documentation**, example from **Spock**

Test source code:

https://github.com/anttiahonen/junit-spock-testing-examples/blob/master/src/test/groovy/fi/aalto/testingandqa/reviewservice/AddCommentlSpec.groovy

Features:

- adding comment with valid comment persists the comment to given review
- · adding comment with valid comment that has author sets the author and body for comment
- adding comment for non existing review throws review exception
- · adding comment with null comment throws review exception

a review exception is thrown

• adding comment with empty comment throws review exception

adding	comment with valid comment persists the comment to given review	Return
Given: Expect: When: Then:	a persisted review no comments exists for the created review adding a comment for the review a new comment is added for review	
adding	comment with valid comment that has author sets the author and body for comment	Return
Given: When: Then:	a persisted review adding a comment for the review author and body are set for comment	
adding	comment for non existing review throws review exception	Return
When: Then:	adding comment to non existing review a review exception is thrown	
adding	comment with null comment throws review exception	Return
Given: And: When: Then:	a persisted review a null comment to try to add for the review trying to add the null comment for the review a review exception is thrown	
adding	comment with empty comment throws review exception	Return
Given: And: When:	a persisted review an empty comment to try to add for the review trying to add the null comment for the review	

Frontend: React

- Test framework is **Jest**
 - Spec-style (also has support for traditional xUnit-style)
- React testing library is the "official" way (of create-react-app template) to do React testing
 - Philosophy is to do assertions against what is visible on the screen
 - → Try to avoid testing DOM internals, such as does element have classes or id

source-code:

ments.spec.is

https://github.com/anttiahonen/react-testing-library-examples/tree/master/src (foods/Foods.js is component under test)
test source-code:

https://github.com/anttiahonen/react-testing-library-examples/blob/master/src/foods/Foods.spec.js

Check these for more info how to use Spec-style keywords for self-documenting tests:

start:https://github.com/anttiahonen/ekanban/blob/master/frontend/src/tests/unit/components/Game.better.spec.js
best-with-comments:<a href="https://github.com/anttiahonen/ekanban/blob/master/frontend/src/tests/unit/components/Game.best.withcom/anttiahonen/ekanban/blob/master/frontend/src/tests/unit/components/Game.best.withcom/anttiahonen/ekanban/blob/master/frontend/src/tests/unit/components/Game.best.withcom/anttiahonen/ekanban/blob/master/frontend/src/tests/unit/components/Game.best.withcom/anttiahonen/ekanban/blob/master/frontend/src/tests/unit/components/Game.best.withcom/anttiahonen/ekanban/blob/master/frontend/src/tests/unit/components/Game.best.withcom/anttiahonen/ekanban/blob/master/frontend/src/tests/unit/components/Game.best.withcom/anttiahonen/ekanban/blob/master/frontend/src/tests/unit/components/Game.best.withcom/anttiahonen/ekanban/blob/master/frontend/src/tests/unit/components/Game.best.withcom/anttiahonen/ekanban/blob/master/frontend/src/tests/unit/components/Game.best.withcom/anttiahonen/ekanban/blob/master/frontend/src/tests/unit/components/Game.best.withcom/anttiahonen/ekanban/blob/master/frontend/src/tests/unit/components/Game.best.withcom/anttiahonen/ekanban/blob/master/frontend/src/tests/unit/components/game.best.withcom/anttiahonen/ekanban/blob/master/frontend/src/tests/unit/components/game.best.withcom/anttiahonen/ekanban/blob/master/frontend/src/tests/unit/components/game.best.withcom/anttiahonen/ekanban/blob/master/frontend/src/tests/unit/components/game.best.withcom/anttiahonen/ekanban/blob/master/frontend/src/tests/unit/components/game.best.withcom/anttiahonen/ekanban/blob/master/frontend/src/tests/unit/components/game.best.withcom/anttiahonen/ekanban/blob/master/frontend/src/tests/unit/components/game.best.withcom/anttiahonen/ekanban/blob/master/frontend/src/tests/unit/components/game.best.withcom/anttiahonen/ekanban/blob/master/frontend/src/tests/unit/components/gam

Discussions

- What kind of testing have you thought of using in the project?
- What is the role of automation?
- Any complex testing needs that don't directly fit in functional testing of single service?
- Testing of quality attributes?
- How will you use the PO for testing?

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