



Specifications with Spock

By Bytecraft_

Agenda

- Introduction
- **Theory and examples**
 - Problems of xUnit testing
 - Basics of Spock
 - xUnit vs Spock
 - Idiomatic Spock & Groovy
 - Documenting with tests (specifications)
 - Eliminating duplication
 - Isolation
 - How to build test data
- **Hands-on exercises**

Who?

- Bytecraft_
 - Software Craft
 - <https://manifesto.softwarecraftsmanship.org/>
 - <https://www.bytecraft.fi/>
- Antti Ahonen

Unit testing

- Tests individual unit or collection of these units working as one [1, 2]
- A good unit test is [3]
 - maintainable
 - readable
 - isolated
 - single concern
 - minimal amount of repetition

But let's check a bad one first:

```
fi.bytecraft.spock.algorithm.BadCurlyBracesCheckerTest
```

And a better one:

```
fi.bytecraft.spock.algorithm.CurlyBracesCheckerTest
```

Problems with xUnit

Starting point

- Majority of developers find unit tests helpful in producing higher quality code [13]
- Majority of developers find unit tests helpful in understanding other people's code [13]

Problems?

- Developers are mainly trying to find realistic scenarios on what to test [11]
- Developers finding isolating of unit under test hard [11]
- Only half of the survey respondents enjoy writing unit tests [11, 12]
- Maintaining unit tests was found hard [11, 12]
- For 60.4% of developers, understanding unit tests is at least moderately difficult [14]
- Developers find updated documentation and comments in mtest cases useful, but writing comments to unit tests is rarely or never done [14]

Spock 101: Overview

Like xUnit, but enhanced for readability and maintainability

Behavior Driven Specification framework

- Describe the desired behavior of system under test
- Produces Spec files with feature methods
 - constructed with **Gherkin** blocks
 - **Given, When, Then**
- Dynamic features from Groovy-language
 - Data-Driven Testing
 - Mocks & stubs
 - Debug prints
 - Dynamic builders etc..



Spock 101: Building blocks

- **Gherkin**-blocks
- Separating different parts of test (feature method)
 - **Given**: For test context creating
 - **When**: For tested action
 - **Then**: For assertions against action results
- and a couple of extra blocks
 - **And**: Can be applied after any block to continue using the previous block
 - **Expect**:
 - For doing assertions on the initial context before action
 - or combining when and then in into one in concise action + assertion
 - **Where**: Data-Driven testing
- Check primer for more:

http://spockframework.org/spock/docs/1.3/spock_primer.html



Spock 101: Simple example with Spock

- Gherkin in action
- Exception handling

Example specification can be found here

```
fi.bytecraft.spock.algorithm.Start_CurlyBracesCheckerSpec
```



Spock 101: Data Driven Testing

- Tabular format readable domain specific language (DSL)
- Remove repetition from code
- Test different parameter variations easily



```
def "validate #pictureFile for extension validity"() {  
    given: "image validator and an image file"  
    ImageNameValidator validator = new ImageNameValidator()  
  
    expect: "that the filename is valid"  
    validator.isValidImageExtension(pictureFile) == isPictureValid
```

where: 'sample image names are:'

pictureFile		<u>isPictureValid</u>
'building.jpg'		true
'house.jpeg'		true
'dog.bmp'		false
'cat.tiff'		false

where block

data table with params

```
}
```

Spock 101: Data Driven Testing

- Let's check the previous example in data driven style

Example specification can be found here

```
fi.bytecraft.spock.algorithm.CurlyBracesCheckerSpec
```



- And then it's time to do some basic Spock unit testing (**SPECIFICATIONS + DATA DRIVEN TESTING**)

Example code to test can be found

- ```
fi.bytecraft.spock.animals.Dog
```

  - Try out the basic building blocks with feature methods describing dog behaviour
- ```
fi.bytecraft.spock.animals.Cat
```

 - Can you data drive the cat behaviour?
 - After this example, can you data drive the Dog behaviour?

Spock 101: Simple integration testing

- Gherkin in action
- Simple test data creating
- Exception handling



Example specification can be found here

```
fi.bytecraft.spock.reviewservice.AddCommentISpec
```

Spock 101: Unit test Isolation

Same example service method, but now with unit test approach

- Mocking
- Stubbing
- Verifying mock object interactions
- Argument capturing
- More from here:

http://spockframework.org/spock/docs/1.3/interaction_based_testing.html

- Let's check Spock isolation in practice

Example specification can be found here

```
fi.bytecraft.spock.reviewservice.AddCommentSpec
```



Spock 101: Documentation

Structured comments that generate **living documentation**

Specification source for reports can be found here

```
fi.bytecraft.spock.reviewservice.AddComment  
ISpec
```



Features:

- [adding comment with valid comment persists the comment to given review](#)
- [adding comment with valid comment that has author sets the author and body for comment](#)
- [adding comment for non existing review throws review exception](#)
- [adding comment with null comment throws review exception](#)
- [adding comment with empty comment throws review exception](#)

adding comment with valid comment persists the comment to given review

[Return](#)

Given: a persisted review

Expect: no comments exists for the created review

When: adding a comment for the review

Then: a new comment is added for review

adding comment with valid comment that has author sets the author and body for comment

[Return](#)

Given: a persisted review

When: adding a comment for the review

Then: author and body are set for comment

adding comment for non existing review throws review exception

[Return](#)

When: adding comment to non existing review

Then: a review exception is thrown

adding comment with null comment throws review exception

[Return](#)

Given: a persisted review

And: a null comment to try to add for the review

When: trying to add the null comment for the review

Then: a review exception is thrown

adding comment with empty comment throws review exception

[Return](#)

Given: a persisted review

And: an empty comment to try to add for the review

When: trying to add the null comment for the review

Then: a review exception is thrown

How to build test data?

- Fixtures
 - **Named constructor parameters**
 - **Factory-pattern**
 - **Builder-pattern**
 - Use the actual production code operations
-
- **Build the minimal test data for test method under run**
 - **Avoid SQL-scripts for integration test data seed!**
-
- Let's check examples of java default style, groovy builders and factories

Examples can be found here
`fi.bytecraft.spock.animals.KennelBuilders`

Few tips for idiomatic Groovy in testing

- No semicolons needed
- No return keyword needed
- Create new list
 - `["item1", "item"]`
- Create map
 - `[key: "value", key2: value]`
 - `Empty: [:]`
- Instead of setters and getters, use **direct accessors**
 - `myObject.getSomething() → myObject.something`
 - `myObject.setSomething("value") → myObject.something = "value"`
- Use **types** in method signatures
- Prefer **type inference** in variable assignment
 - `MyObject myObject = new MyObject()`
→ `def myObject = new MyObject()`
- You can omit the parenthesis for top level expressions
 - `thrown(RuntimeException.class) → thrown RuntimeException`
- Truthy & falsy values
 - `myObject != null → myObject`
 - `myObject == null → !myObject`
- String interpolation
 - `"The value is " + value + " currently" → "The value is $value currently"`

Most important techniques for self-documenting, readable tests

- Extract method
- Name things descriptively
- No magic variables
- The closer you can create the test context to the test method, the better
- Tie your assertions against the created context objects
- Use the correct gherkin-blocks
- Use commented labels in gherkin-blocks

First, let's check example how not to do it

Example specification can be found here

`fi.bytecraft.spock.animals.KennelSpec`

Spock 101: More exercises

1. **SPECIFICATION STYLE:** Refactor `fi.bytecraft.spock.animals.KennelSpec` for self-documenting tests, aka specifications
2. **TEST DATA BUILDING:** Refactor the integration test with sql test seed to be created with objects + repository:
`fi.bytecraft.spock.reviewservice.AddReactionISqlSpec`
3. **ISOLATION:** Implement unit test for SSO service successful login, check also that the UserLoginInfo gets the right info for persistence
4. Check the Spock BDD reports produced under *build/spock-reports/index.html*



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