

DYNAMIC CASH INVENTORY MODEL

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Motivation

- Cash usage has been declining over the past decade:
 - lower volume and value of cash transactions at the point-of-sale (POS);
 - higher acceptance of electronic payment instruments at the POS;
- A deeper understanding of cash usage is needed
 - new payment instruments become available;
 - still one of the best ways to store value;
 - lower density of ATM/Bank branches.
- Increases in the cost of withdrawal affect consumer cash holdings and subsequently usage decisions.
- Dynamic cash inventory model (DCIM) to better understand consumer cash withdrawal behavior.

DCIM: intuition

- Consumers keep cash in wallet & use cash at the POS.
- Consumers withdraw cash from ATMs
- Optimal withdrawal policy should take into account that
 1. Holding cash is costly
 - ▶ foregone interest;
 - ▶ security concerns;
 - ▶ **transaction costs**.??
 2. Have enough cash when needed \implies otherwise, unable to make a purchase.
 3. Withdrawal is costly.
- There is a trade-off between more frequent withdrawal trips and larger cash holdings.
- It is conceivable that holding excessive cash is less costly than having insufficient amount of it, i.e., asymmetric loss/reward function.

DCIM: assumptions

- Time is discrete, horizon is infinite, $t = 0, 1, \dots, \infty$.
- Consumer i 's payoff-relevant variables:
 - Cash holding from previous period, $s_{i,t-1} \geq 0$;
 - Current period expected (cash) usage decisions, $u_{it} \geq 0$;
 - Distance from consumer location to ATM, $d_{it} \geq 0$
- Consumer chooses per-period withdrawal/deposit amount $w_t(s_{i,t-1}, d_{it}, u_{it}) \in \mathbb{R}$.
- Per-period reward function is

$$C(s_{i,t-1}, d_{it}, u_{it}, w_{it}) = \begin{cases} \underbrace{-|s_{i,t-1} + w_{it} - u_{it}|^{\gamma_1}}_{\text{cost of holding insufficient cash}} - g(d_{it})\mathbb{1}_{w_{it}>0} & \text{if } s_t < 0 \\ \underbrace{-|s_{i,t-1} + w_{it} - u_{it}|^{\gamma_2}}_{\text{cost of holding excess cash}} - g(d_{it})\mathbb{1}_{w_{it}>0} & \text{if } s_t \geq 0 \end{cases}$$

- Laws of motion for state variables:

$$s_{it} = \max(s_{i,t-1} + w_t - u_t, 0) \quad (1)$$

$$d_{it} = d_i \quad \forall t \quad (2)$$

$$u_{it} = u^*(\mathcal{M}_b, \mathcal{M}_s, \mathcal{J}_b) + \epsilon_t \quad (3)$$

DCIM: dynamic programming problem

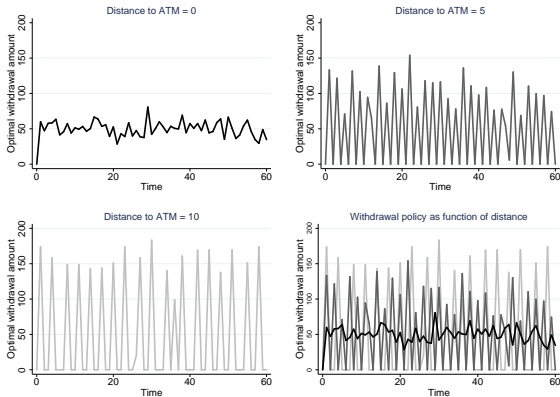
- Assuming consumers maximize present discounted value of infinite sequence of reward flows, $C(s_{i,t-1}, d_{it}, u_{it}, w_{it})$,

$$V(s_{i,t-1}, d_{it}, u_{it}) = \max_{w_{it}} \left\{ C(s_{i,t-1}, d_{it}, u_{it}, w_{it}) + \beta \int V(s_t, d_{it+1}, u_{it+1}) dF_u \right\} \quad (4)$$

- Current period usage is observed.
- Uncertainty comes from unobserved future usage values.
- Solution specifies a dynamical optimal policy $w(s_{i,t-1}, d_{it}, u_{it})$, which we can take to the data:
 - Observable: cash holding, distance to ATM, expected cash usage.
 - Expected cash usage is a function of own adoption decisions, \mathcal{M}_b , merchant acceptance decisions, \mathcal{M}_s , and consumer demand for transactions, \mathcal{J}_b .
 - Note: do not really need a “panel” of observations.

DCIM: policy functions

Figure: Policy functions and distance to ATM



Notes: Optimal policies are computed using the following values of state variables. Holdings from previous period, $s_t \in [0.0, 500.0]$ with 501 discrete point. Distance, $d_t \in [0.0, 100.0]$ with 101 discrete points. Usage, $u_t \in [0.0, 200.0]$ with 201 grid point. Decision, $w_t \in [-500.0, 500.0]$ with 1001 discrete point. Withdrawal cost is $5d_{it}$, $\gamma_1 = 3$, $\gamma_2 = 1.1$ Discount factor, $\beta = 0.9$.