

Principles: Designing for Testability

Patterns: Abstract Factory

Out of class learning activities

- Read:
 - On Safari Books Online, read chapter “29. Factory” in the book “Agile Principles, Patterns, and Practices in C#” by Robert C. Martin.
 - <https://learning.oreilly.com/library/view/agile-principles-patterns/0131857258/ch29.html>

