

1. What design principles does this code violate?
2. Refactor the code to improve its design.

Matcher.java

```
public class Matcher {
    public Matcher() {}
    public boolean match(int[] expected, int[] actual, int clipLimit, int delta)
    {

        // Clip "too-large" values
        for (int i = 0; i < actual.length; i++)
            if (actual[i] > clipLimit)
                actual[i] = clipLimit;

        // Check for length differences
        if (actual.length != expected.length)
            return false;

        // Check that each entry within expected +/- delta
        for (int i = 0; i < actual.length; i++)
            if (Math.abs(expected[i] - actual[i]) > delta)
                return false;

        return true;
    }
}
```

