

Principles: Code Reuse, Open-Closed Principle

Patterns: Generic Programming

Out of class learning activities

- Read:
 - In Safari Books Online, in the [Agile Principles, Patterns, and Practices in C#](#) book, read the following:
 - [9. The Open/Closed Principle \(OCP\)](#)
 - If you are going to do the in-class exercises in [Java](#), in Safari Books Online, in the [Core Java SE 9 for the Impatient](#) book, read the following:
 - [Chapter 6: Generic Programming](#) (sections 6.1 - 6.3 only)
 - If you are going to do the in-class exercises in [Typescript](#), read the following section from the Typescript language documentation:
 - [Generics](#)