**Feasibility Study for \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**Project Members:**

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**1. Project Idea**

* What is your web app about?
* Who will use it?
* What problem does it solve or what benefit does it give?

**2. Main Features (Requirements)**

* List 3–5 main things the app should do.  
  (Example: login system, event sign-up, search, chat, gallery.)

**3. Users**

* Who are the main users? (Students, teachers, clubs, community, etc.)
* How will they use the app? (Give a quick example.)

**4. Market Feasibility / Competitor Analysis**

* Are there other apps or tools that do something similar?
* What do they do well?
* What is missing that your app could do better or differently?
* Why would people choose your app?

**5. Tools & Skills Needed**

* What tools/technologies will you use (HTML, CSS, JavaScript, Firebase, etc.)?
* Do you already know these, or will you need to learn them?

**6. Time & Schedule**

* How many weeks do you have?
* Break down the work:
  + Plan & design: \_\_\_ weeks
  + Build pages: \_\_\_ weeks
  + Add features: \_\_\_ weeks
  + Test & present: \_\_\_ weeks

**7. Challenges & Solutions**

* What might be hard about this project?
* How will you deal with it? (tutorials, ask instructor, start small, etc.)

**8. Conclusion**

* Is your project doable with your team, time, and skills? (Yes/No/Maybe)
* Why do you think it’s worth doing?