```python
"""
CS241 Checkpoint 8B
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"""

# This checkpoint shows two different ways to control the setting of
# the GPA.  The previous checkpoint had a get/set function but they
# could easily be circumvented by the user.
#
# The @property tag is used for the getter.
# The @varname.setter tag (where varname is the name of the variable) is used for the
setter.
#
# If anyone (in or out of the class) uses or changes the
# variables, these functions will be used.
# Users who create an object are expected to directly access or
# change the data in the object.  Using properties, you can control how
# these variables are modified.

### Class represents a GPA and allows conversion
### between letter and grade point average.
class GPA:

    ### Initialize the GPA object
    def __init__(self):
        self.gpa = 0.0

    ### Accessor for GPA
    @property
    def gpa(self):
        return self._gpa

    ### Mutator for GPA
    ### GPA must be positive
    @gpa.setter
    def gpa(self, gpa):
        if gpa < 0.0:
            self._gpa = 0.0
        else:
            self._gpa = gpa

    ### Convert the GPA to a letter grade
    @property
    def letter(self):
        if self.gpa <= 0.99:
            return "F"
        elif self.gpa <= 1.99:
            return "D"
        elif self.gpa <= 2.99:
            return "C"
        elif self.gpa <= 3.99:
            return "B"
        else:
            return "A"

    ### Convert a letter to a GPA
    @letter.setter
    def letter(self, letter):
        if letter == "A":
            self.gpa = 4.0
        elif letter == "B":
            self.gpa = 3.0
        elif letter == "C":
            self.gpa = 2.0
        elif letter == "D":
            self.gpa = 1.0
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        else:
            self.gpa = 0.0


### Test the GPA Class
def main():
    student = GPA()

    print("Initial values:")
    print("GPA: {:.2f}".format(student.gpa))
    print("Letter: {}".format(student.letter))

    value = float(input("Enter a new GPA: "))

    student.gpa = value

    print("After setting value:")
    print("GPA: {:.2f}".format(student.gpa))
    print("Letter: {}".format(student.letter))

    letter = input("Enter a new letter: ")

    student.letter = letter

    print("After setting letter:")
    print("GPA: {:.2f}".format(student.gpa))
    print("Letter: {}".format(student.letter))

if __name__ == "__main__":
    main()
```