```
1
     # CS241 Team Activity 06
 2
 3
     class Point:
 4
 5
         def __init__(self):
 6
             self.x = 0.0
 7
             self.y = 0.0
 8
 9
         def prompt_for_point(self):
10
             self.x = float(input("Enter x: "))
11
             self.y = float(input("Enter y: "))
12
13
         def display(self):
14
             print("({},{})" .format(self.x, self.y))
15
16
17
    The IS-A relationship means that Circle has all the
     member data and functions from the Point class. We can
18
     just say "self." to use these.
19
20
     0.00
21
     class Circle(Point):
22
23
         def init (self):
24
             super().__init__()
25
             self.radius = 0.0
26
         def prompt_for_circle(self):
27
28
             self.prompt_for_point()
29
             self.radius = float(input("Enter radius: "))
30
31
         def display(self):
32
             print("Center:")
33
             super().display()
34
             print("Radius: {}" .format(self.radius))
35
36
37
     The HAS-A relationship means that Circle has a Point object (self.center)
38
     We will need to use "self.center." to access any member data or member
39
    function from the Point class.
40
41
    class Circle_HASA():
42
43
         def __init__(self):
44
             self.center = Point()
45
             self.radius = 0.0
46
47
         def prompt_for_circle(self):
48
             self.center.prompt_for_point()
49
             self.radius = float(input("Enter radius: "))
50
51
         def display(self):
52
             print("Center:")
53
             self.center.display()
54
             print("Radius: {}" .format(self.radius))
55
56
57
     def main():
58
         c1 = Circle()
59
         c1.prompt_for_circle()
60
         c1.display()
61
62
         c2 = Circle_HASA()
63
         c2.prompt_for_circle()
64
         c2.display()
65
66
     if __name__ == "__main__":
```

67 main()

69