

Assessment for Introduction to C and Variables

The follow is to be completed to verify your learning.

- 1) Start with an empty project.
- 2) Create a set of variables, one of each type int and float and set their values.
- 3) Create a struct an int and a float.
- 4) Set these variables to a value.
- 5) Use typedef in your program to create a new data type, declare a variable of that type, and set the values of this variable.
- 6) Compile, Build, and debug your program.
- 7) Take a Screen shot showing the state of the variables with valid data in them.