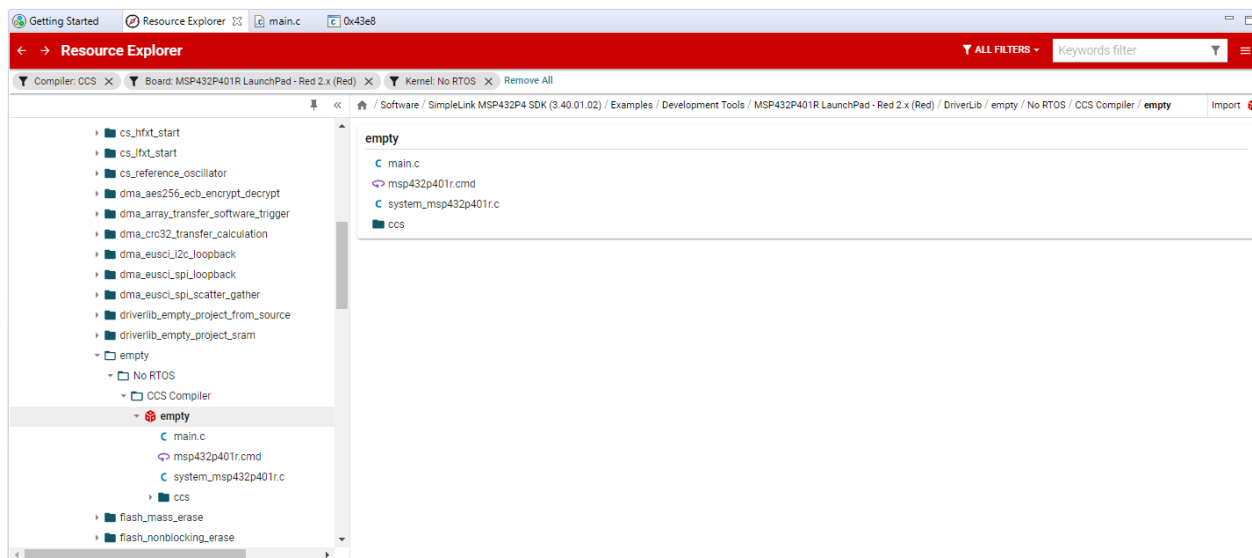


Assessment for Introduction to C and Variables

Introduction

In the embedded world one of the ways you will be able to see what is happening To expand your capability to use the MSP432P401R for your introduction to the C programming language you will find it useful to interact with its processing power more effectively. One of the most effective way to do this is through a serial port, which is a hardware interface that can both send and receive data to the MSP432P401R.

The Code Composer environment provides this through the USB cable interface. This is supported by some high-level functionality that is a part of the IDE Now you can add these to your program. To get started open an empty project:



Now let's add some basic input/output functionality.

Output

The Code Composer IDE supports the `printf()` command. This command will allow you to print out information from the program running on your MSP432P401R. So add a simple `printf()` function to your empty project:

```
/* DriverLib Includes */
#include <ti/devices/msp432p4xx/driverlib/driverlib.h>

/* Standard Includes */
#include <stdint.h>
#include <stdbool.h>

int main(void)
{
```

```

    /* Stop Watchdog */

    MAP_WDT_A_holdTimer();

    printf("This is a test\n");

    while(1)
    {

    }
}

```

Now Build and then Debug As -> Code Composer Debug Session. When you hit resume you should see this in the console window:



Now you have a simple way of printing out information from your MSP432P401R.

Input

Printing information out is very useful, but you may also want to enter information into the program. You can use the `scanf()` function to do this. We won't document the specifics of how `scanf()` works (see https://www.tutorialspoint.com/c_standard_library/c_function_scanf.htm).

Here is some example code:

```

/* DriverLib Includes */
#include <ti/devices/msp432p4xx/driverlib/driverlib.h>

/* Standard Includes */
#include <stdint.h>
#include <stdbool.h>

int main(void)
{
    char input[10];
    /* Stop Watchdog */

    MAP_WDT_A_holdTimer();

    printf("This is a test, enter a word \n");

    scanf("%s", input);

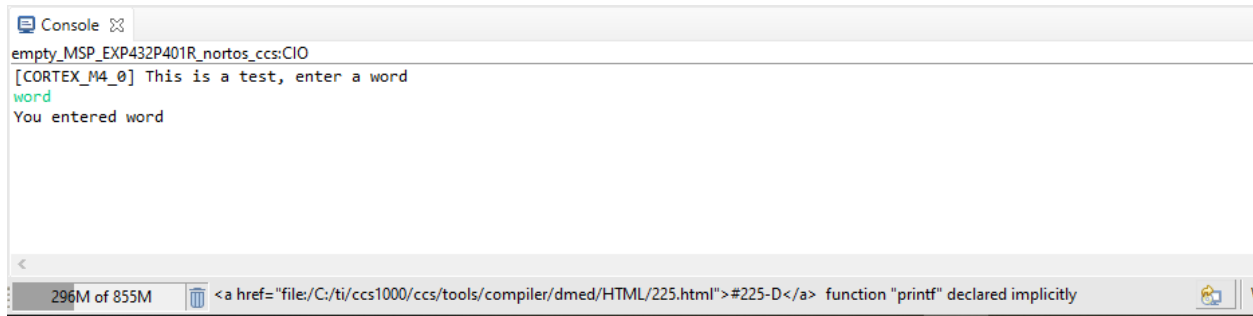
    printf("You entered %s\n", input);

    while(1)
    {

```

```
}  
}
```

If you Build this program, then DebugAs, hit Resume, and you will see the prompt in the Console Window. Select the window, enter a word (this will be displayed as you type in Green), and you will see the result:



Now you have the capability to enter data into a program, and display results.

Task

The follow is to be completed to verify your learning. You should start with the project shown in the example above. In the process of completing the assignments you will create a set of variables of varying types.

1. Create a program that reads standard input and sends to standard output the hexadecimal values of the characters input, separated by spaces. (You'll need to create an ASCII conversion table.)
2. Write a program that converts a string of digits into an integer value.

Compile, Build, and debug your programs.

Take a Screen shot showing the state of the variables with valid data in them.