Assessment for Introduction to C and Variables

The follow is to be completed to verify your learning.

1. Start with an empty project.
2. Create a set of variables, one of each type int and float and set their values.
3. Create a struct an int and a float.
4. Set these variables to a value.
5. Use typedef in your program to create a new data type, declare a variable of that type, and set the values of this variable.
6. Compile, Build, and debug your program.
7. Take a Screen shot showing the state of the variables with valid data in them.