

# Docker

# Agenda

1. Introduction
2. Docker Files
3. Docker Build
4. Docker Container
5. Docker Hub
6. Docker Application

# Introduction

## 1.1 What is Docker?

- An open-source software platform that debuted in 2013 with the purpose of creating, deploying, and managing virtual application containers on "common" operating system.

Behold, The Whale.



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# Docker Files

## 2.1 What is a docker file?

- A text file with instructions for creating your docker image, which is a file with executable code. It is similar to a makefile for other programming languages and their compilers but is used for the file to work with docker.
- This in turn provides a form of automation for creating the docker image when creating for the first time and afterwards.
- A Dockerfile is a text document that contains all the commands a user could call on the command line to assemble an image.

## 2.2 Creating a docker file

- Via VS code extension, ... F1 while using the docker extension and selecting the type of file we want and its entry point (the main file it will execute)
- Via command line, touch DockerFile and vim Dockerfile to then edit it
- docker list to view created docker files

## 2.3 Editing the docker file

# Docker Container

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## Docker Hub

### 5.1 docker push [OPTIONS] NAME[:TAG]

- docker push behaves much like Github push does. It will push any changes made up to the image it is said to push to.
- for the [OPTIONS], you have -a, -q, and --disable-content-trust
- -a pushes all tagged images up to either your local repo or your cloud repo.
- NAME is the name of your image. [:TAG] is whatever tag you want to give it, like a version number.

### 5.2 docker push

- docker push MYIMAGE:VERSION // docker push myimage:1.0
- If you push myimage:1.0, make a change, and then make a new one, myimage:1.1, you will be able to grab both versions, and run the differences in them. Remember, each push is a unique, read-only image. Keeping track of Version History is helpful, much like Github Commits