One-dimensional turbulence (ODT): computationally efficient modeling and simulation of turbulent flows

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Abstract

Write this last. About 100 words.

Keywords: turbulence, reacting flows, one-dimensional turbulence

Code Metadata

Nr.	Code metadata description	Please fill in this column
C1	Current code version	1.0
C2	Permanent link to code/repository used for this code version	*github.com/BYUignite/ODT*
C3	Code Ocean compute capsule	N/A
C4	Legal Code License	MIT
C5	Code versioning system used	Git
C6	Software code languages, tools, and services used	C++, Python 3.x, Yaml,
C7	Compilation requirements, operating environments & dependencies	CMake 3.12+, Cantera, Git, Doxygen (optional)
C8	If available Link to developer documentation/manual	N/A
C9	Support email for questions	davidlignellbyu.edu

Table 1: Code metadata (mandatory)

1. Motivation and significance

Turbulent flows characterize the vast majority of fluid flows in practical engineering applications, and simulations of turbulent flows provide re-

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searchers with valuable insights into complex systems, particularly reacting turbulent flows such as combustion processes. Turbulence is a complex phenomenon that affects the full range of a flow's length and time scales. As a result, resolving the entire flow field by numerically solving the Navier-Stokes equations of fluid flow, as is done in direct numerical simulations (DNS), requires substantial computational resources. DNS is a powerful research tool, but its high computational cost makes it intractable for simulating most practical engineering flows. In order to achieve numerical solutions to practical flow problems, researchers can use alternative frameworks that model turbulence rather than resolving it directly.

Large-eddy simulations (LES) address the problem of wide-ranging length and time scales by combining direct resolution of grid-scale quantities, as in DNS, with subgrid modeling of smaller turbulence structures. The more complex the flow, the more modeling is required; for example, a jet flame simulation might require subgrid modeling for the combustion chemistry, radiative heat transfer, or soot chemistry in addition to turbulence structures, all of which form a tightly coupled system in which each model interacts heavily with the others. While subgrid modeling makes LES more computationally affordable than DNS, it can introduce empiricism into simulations, which can lead to inaccurate results. Additionally, unresolved quantities are often parameterized in state space with empirical relationships or assumed distributions that lack universal applicability. LES is a valuable simulation tool, but its approach to turbulence modeling can introduce unwanted empiricism and make errors difficult to isolate and quantify.

The one-dimensional turbulence model (ODT) functionally reverses the LES approach, modeling large-scale turbulent advection and directly resolving small-scale flow structures, simulating the full range of length and time scales in a single dimension. Because large-scale structures are much easier to study and model than small-scale structures, ODT mitigates or sidesteps many of the subgrid modeling issues that complicate LES. Previous studies show that ODT can attain accuracy comparable to DNS at a fraction of the computational cost [1, 2], making it an attractive tool for simulating turbulent flows. Because the model is one-dimensional, it is limited to homogeneous or boundary layer flows such as jets, wakes, and mixing layers; such flows, however, are extremely common in both nature and turbulence research. ODT's computational efficiency and resolution of a full range of scales make it a valuable tool that complements experimental studies and other simulation tools like DNS and LES.

Early applications of ODT focused on homogenous turbulence, wakes, and mixing layers [3, 4, 5]. Later extension to variable-density flows and a spatial downstream coordinate system facilitated its growth and application to more complex flows, including combustion in jet flames [6, 7, 8, 9, 10, 11, 12, 13], counterflow flames [14], wall fires [15], and sooting flames [1, 16, 17, 18, 19], as well as other particle flows [20, 21, 22, 23]. ODT has also served to complement LES through subgrid modeling studies [24, 25, 26] and has been applied to various other flow configurations such as double-diffusive interfaces [27], Rayleigh-Taylor mixing [28], and stratified turbulence [29]. Most recently, the ODT code was extended to include cylindrical and spherical coordinate systems [30, 31, 32].

During the recent implementation of the cylindrical and spherical model formulations, the ODT code was drastically overhauled and reorganized, resulting in its current configuration. The ODT code presented here is a pared down version of the development code, representing the fundamental aspects of the ODT model and its most reliable functions. The example cases in Section 3 are a representative sample of the ODT code's capabilities as it is presented here. Future releases will expand this code's functionality with additional features currently in development.

2. Software description

2.1. Model description

The ODT model is described in detail in the literature [3, 5, 33, 30, 34]; only a brief explanation will be given here. In ODT, turbulent advection is modeled with stochastic processes called eddy events, which punctuate the solution of unsteady, one-dimensional transport equations for mass, momentum, and enthalpy. The ODT code uses a Lagrangian finite-volume formulation for diffusive advancement that includes adaptive mesh refinement [34]. In this approach, mass remains constant inside each grid cell while cell volumes increase or decrease according to dilation. Because the ODT model is one-dimensional, it is limited to homogeneous or boundary-layer flows, such as jets, wakes, and mixing layers; these types of flows, however, are common in nature and central to turbulence research.

Eddy events occur as a Poisson process in accordance with their eddy rates, where a given eddy event of size l and location x_0 has an eddy timescale t and an associated eddy rate $1/t$. Three user-defined ODT parameters control the eddy event process: the eddy rate parameter C scales the rate of occurrence of the eddies; the viscous penalty parameter Z suppresses small eddies; and the large eddy suppression parameter β constrains eddies such that they do not reach over the elapsed simulation time.

Eddy events modify domain variables using triplet maps, as illustrated for a cylindrical domain in Figure 1. For a region of eddy size l, the domain is copied to create three map images; the three images are then placed

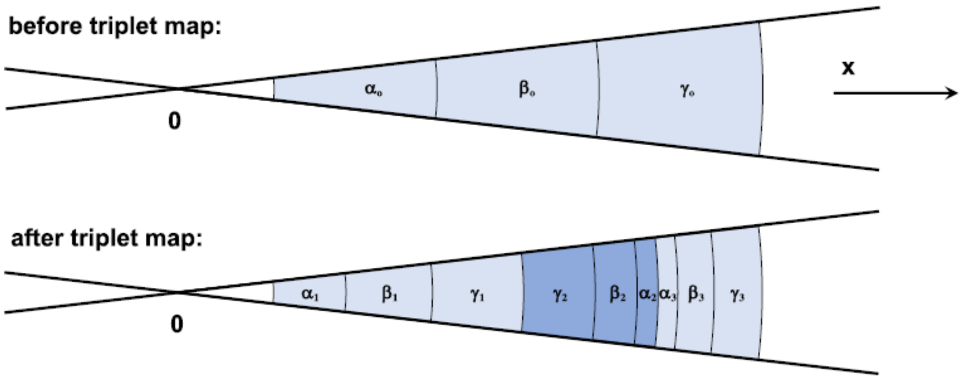

Figure 1: Schematic diagram of a cylindrical triplet map, adapted from [30]. Before the triplet map, the domain contains three grid cells of equal volume, while after the triplet map has been applied, the domain contains nine cells. The nine final cells are labeled according to the cells from which they originated and shaded to indicate that three map images were combined to create the final composite.

back to back with the middle image inverted to maintain continuity, and the composite is reapplied to the domain. This process applies to all transported variables on the domain. Applied properly, the triplet map increases scalar gradients and decreases length scales consistent with the application of turbulent eddies in real flows, conserves all quantities and their statistical moments, and maintains continuity in property profiles. Subsequent eddies in the same region will result in a cascade of scales, and eddy rates depend on eddy size and the local kinetic energy such that they follow turbulent cascade scaling laws.

2.2. Software Architecture

The ODT code is a relatively self-contained C++ package. The system of nonlinear ODEs is solved using CVODE [35] and user input files are processed with YAML [36], both of which are installed locally during the ODT build process. For reacting flow cases, chemical kinetics and transport are handled by Cantera [37], which must be previously installed by the user.

3. Example Cases

3.1. Pipe Flow

First, we present an incompressible pipe flow simulation using the temporal, cylindrical ODT formulation. Results for three different friction Reynolds numbers (Re_τ = 550, 1000, 2000) are compared to DNS results from El

Khoury et al. [38] ($Re_\tau = 550$, 1000) and Chin et al. [39] ($Re_\tau = 2000$) for a pipe diameter of $D = 2.0$ m and flow density of 1.0 kg·m^{-3}. Friction velocity values of 1 m·s^{-1} ($Re_\tau = 550, 1000$) and 2 m·s^{-1} ($Re_\tau = 2000$) were assumed and used to calculate the mean pressure gradient driving the flow. Using initial conditions with uniform velocity profiles, simulations were run until a state of developed flow was achieved, at which point data were gathered until statistical convergence for the root mean square (RMS) velocity difference from the mean profiles occurred.

The simulations were performed with ODT parameters $C = 5$ and $Z = 350$ for the temporal ODT formulation. The values of C and Z were adjusted to give good agreement of the ODT results compared to the DNS. Schmidt et al. [25] showed that higher Z results in the buffer-layer being located further from the wall, and increasing C results in a lower slope of the mean streamwise velocity in the log-layer.

RESULTS AND PLOTS GO HERE

3.2. Non-reacting Jet

Here, we present ODT simulation results for a non-reacting round, turbulent jet compared to the experimental data of Hussein et al. [40]. The jet consists of air issuing into air through a 1 in (0.0254 m) diameter duct with a uniform exit velocity of 56.2 m·s^{-1} and a reported Reynolds number of 95,500. The ODT simulations use this diameter and velocity with a kinematic viscosity of $1.534 \cdot 10^{-5}$ m^{2}s^{-1}, resulting in a Reynolds number of 93,056. The initial velocity profile in the ODT simulations is a modified top-hat profile in which a hyperbolic tangent function of width $\delta = 0.1$D is used on either side of the jet to smooth the transition between the jet and the free stream. In the spatial formulation of ODT, the streamwise velocity must be positive everywhere on the line, so a small minimum velocity of $v_{min} = 0.1$m·s^{-1} is specified and added across the entire velocity profile.

ODT simulations were performed with parameters $C = 5.25$, $\beta_{LES} = 3.5$, and $Z = 400$. The value of Z is the same as the spatial simulations in [15], and the values of C and β_{LES} were adjusted to give good agreement with the experimental data. Note the close agreement of the C and Z parameters here to the optimal values used for the pipe flow simulations ($C = 5$ and $Z = 350$). This illustrates a level of robustness in the ODT parameters and suggests that intermediate values could be successfully applied in both configurations.

1024 independent ODT realizations were performed and results were ensemble averaged. All quantities are normalized consistent with jet similarity scaling. Downstream locations are normalized by the jet diameter D, and radial locations are normalized by $(y - y_0)$, where y is the downstream location and $y_0 = 4D$ is the virtual origin used in [40].

RESULTS AND PLOTS GO HERE

3.3. Jet Flame

ODT is uniquely suited for reacting flow simulations. Here, we present illustrative ODT simulation results of a round, turbulent jet flame based on and compared to the experimental DLR-A flame of Meier et al. [41]. This canonical flame configuration has been used extensively to study and validate turbulent combustion models [42, 43, 44, 45, 46, 47].

The DLR-A fuel stream is mixture of 22.1% CH_4, 33.2% H_2, and 44.7% N_2 (by volume) that issues into dry air via a nozzle with an inner diameter of 8 mm at a mean exit velocity of 42.2 m·s^{-1}. The coflow air stream issues from a concentric nozzle 140 mm in diameter at a velocity of 0.3 m·s^{-1}. The reported jet Reynolds number is 15,200.

Previous ODT studies of turbulent jet flames have used the temporal planar formulation, but the spatial cylindrical formulation developed recently [30] more closely matches the experimental configuration. This simulation uses the experimentally reported velocity profiles and jet dimensions. In the non-reacting case, a small minimum velocity was added uniformly to the velocity profile; no such addition is required here because of the slow-moving coflow air stream that issues alongside the reacting jet. The fuel was diluted with N_2 in the experimental flame to minimize radiative heat losses, and radiation is ignored in the simulation. This flame has a low Reynolds number, and the combustion chemistry proceeds quickly. The ODT simulation transports the chemical species O_2, N_2, CH_4, H_2, H_2O, and CO_2. We assume that reactions proceed to the products of complete combustion and apply simple, fast reaction rates according to the following chemical equations:

$$\mathrm{CH_4} + 2\mathrm{O_2} \rightarrow \mathrm{CO_2} + 2\mathrm{H_2O}, \tag{1}$$

$$\mathrm{H_2} + \frac{1}{2}\mathrm{O_2} \rightarrow \mathrm{H_2O}. \tag{2}$$

These assumptions are not reasonable for the DLR-A flame, but they allow us to illustrate ODT in a reacting jet configuration with variable properties and heat release, which is the primary purpose of this example case. More complex combustion reaction mechanisms are available within the source code and can be accessed by changing the appropriate input file parameter.

This simulation uses ODT parameters $C = 20$, $\beta_{LES} = 17$, and $Z = 400$. The values of C and β_{LES} were adjusted to give good agreement with the experimental data, and the value of Z is the same as it was for the non-reacting jet in Section 3.2. 1024 independent flow realizations were performed in parallel and the results ensemble averaged. Downstream distance y and radial position r are normalized by the jet diameter D.

RESULTS AND PLOTS GO HERE

4. Impact

Questions to answer in this section (from SoftwareX template)

1. How can new research questions be pursued with this software?
   - possibility of parametric studies (much harder with DNS/LES/RANS)
   - study of late-flame soot and radiation interactions, soot emissions as smoke
   - comparative radiation model studies?
2. How does the software improve pursuit of existing research questions?
   - late-flame behavior becomes easier to study
   - validation of LES subgrid models
   - soot stuff, especially late in the flame (because soot moves slowly compared to gas species and therefore short simulation times like in DNS aren't enough to study it effectively)
3. How does the software change the daily practice of its users?
   - cases take hours or days rather than weeks using supercomputer resources
   - test cases can be run on local computers (unlike something like DNS) and as background tasks without disrupting other tasks
   - ODT as a tool complements other approaches, can cover blind spots and be used in validation
4. How widespread is the software? Who uses it? (Within and outside of intended research area and/or group.)
   - BYU group
   - JCH at Sandia
   - Chalmers group in Sweden (Marco Fistler, etc.)
   - German university group (Heiko Schmidt, Juan Media, Marten Klein, etc.)
   - TO DO: find other groups who have used or currently use ODT

5. How is the software used in commercial settings (if any)? Has it led to creation of spin-off companies?
    - No commercial use (I think).

5. Conclusion

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6. Conflict of Interest

We wish to confirm that there are no known conflicts of interest associated with this publication and there has been no significant financial support for this work that could have influenced its outcome.

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Current executable software version

Ancillary data table required for sub version of the executable software: (x.1, x.2 etc.) kindly replace examples in right column with the correct information about your executables, and leave the left column as it is.

Nr.	**(Executable) software metadata description**	**Please fill in this column**
S1	Current software version	2.1
S2	Permanent link to executables of this version	For example: $https://github.com/combogenomics/DuctApe/releases/tag/DuctApe-0.16.4$
S3	Legal Software License	MIT
S4	Computing platforms/Operating Systems	Linux, OS X, Microsoft Windows
S5	Installation requirements & dependencies	CMake 3.12+, Cantera, Git, Doxygen (optional)
S6	If available, link to user manual - if formally published include a reference to the publication in the reference list	For example: $http://mozart.github.io/documentation/$
S7	Support email for questions	davidlignell@byu.edu

Table 2: Software metadata (optional)