

One-dimensional turbulence (ODT): computationally efficient modeling and simulation of turbulent reacting flows

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Abstract

Write this last. About 100 words.

Keywords: turbulence, reacting flows, one-dimensional turbulence

Code Metadata

Nr.	Code metadata description	Please fill in this column
C1	Current code version	2.1
C2	Permanent link to code/repository used for this code version	<i>github.com/BYUignite/ODT</i>
C3	Code Ocean compute capsule	N/A
C4	Legal Code License	MIT
C5	Code versioning system used	Git
C6	Software code languages, tools, and services used	C++, Python
C7	Compilation requirements, operating environments & dependencies	CMake 3.12+, Cantera, Git, Python 3.x, Doxygen (optional)
C8	If available Link to developer documentation/manual	N/A
C9	Support email for questions	davidlignellbyu.edu

Table 1: Code metadata (mandatory)

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1. Motivation and significance

Questions to answer in this section (from SoftwareX template)

1. What's the scientific background and motivation for this software?
2. Why is this important? What problems does it solve?
3. How has the software contributed (and/or how will it contribute in the future) to the process of scientific discovery? Cite papers using the software.
4. In what experimental setting might someone use this software?
5. What related work is there in the literature?
6. What algorithms, other code/software, or ideas are used? Cite them.

Brain dump notes for this section

- TO DO MAYBE: divide into two subsections: (1) motivation/significance and (2) model history and development

TEXT COPIED FROM CYLINDRICAL ODT PAPER

The one-dimensional turbulence (ODT) model was introduced by Kerstein in 1999 [1]. ODT is computationally efficient because it only resolves flows in a single dimension. Turbulent advection is modeled through stochastic eddy events that are implemented by mapping processes on the domain using triplet maps. Eddy events occur concurrently with the solution of unsteady one-dimensional transport equations for momentum and other scalar quantities. A full range of turbulent length scales is modeled. Eddy event locations, sizes, and occurrence rates are specified dynamically and locally using the momentum fields that evolve with the flow; temperature or scalar fields are also used for buoyant flows. Because the model is one-dimensional, it is limited to homogeneous or boundary layer flows such as jets, wakes, mixing layers, and channel flows. These flows, however, are extremely common in turbulence research, and ODT's computational efficiency and resolution of a full range of scales make it a valuable tool that complements experimental and other simulation methods such as direct numerical simulation (DNS). Unlike ODT, DNS resolves all flow structures in three dimensions, but is computationally expensive. ODT is currently formulated for planar simulations, and the model can be run in temporal or spatial modes. In the temporal mode, the unsteady evolution equations evolve on a one-dimensional domain. In the spatial mode, the flow is assumed steady state (though punctuated with eddy events), and one-dimensional ODT line profiles evolve along a streamwise coordinate that replaces the time coordinate, as is done in steady boundary layer flows.

38 All of these simulated flows used the planar formulation of ODT, even
39 when comparing to experiments of round jets. This comparison is reasonable
40 for jets because the Reynolds number is axially invariant in both constant-
41 property spatial round jets and constant-property temporal planar jets [2].
42 To compare temporal ODT simulations to spatial experimental simulations,
43 however, time on the ODT line must be converted to the experimental axial
44 spatial location. This is normally done using a mean line velocity (such as the
45 ratio of the integrated momentum flux to the integrated mass flux) [2], but
46 this implies that all fluid parcels on the line have the same axial location time
47 history. This assumption is not ideal for phenomena that are sensitive to time
48 history, such as soot formation, flame extinction and reignition processes, and
49 particle-turbulence interactions.

50 These limitations in applying the planar ODT formulation to cylindrical
51 flows motivate the work presented here. In this paper, we extend the ODT
52 model from the planar formulation to include cylindrical and spherical for-
53 mulations. There have been some previous efforts to implement cylindrical
54 and spherical ODT formulations. Krishnamoorthy [?] implemented a cylin-
55 drical ODT formulation and applied the model in pipe and jet configurations.
56 Lackmann et al. [?] implemented a spherical formulation of the linear eddy
57 model (LEM) for engine applications. Here, we give a detailed description
58 of cylindrical and spherical formulations of ODT. While the spherical formu-
59 lation is included for completeness, we focus on the cylindrical formulation
60 because it is most directly applicable to current and previous ODT research
61 efforts. We defer to the literature for much of the existing ODT model
62 formulation, e.g., [3, 4, 5], and focus on the new cylindrical and spherical
63 geometries. For completeness, however, we include summary information of
64 the ODT model formulation. We present results of the cylindrical formula-
65 tion applied to pipe flow, a round nonreacting spatial jet, and a round jet
66 flame. A more detailed study of round pipe flow than is possible in this paper
67 is presented by Medina et al. [?].

68 TEXT COPIED FROM ABANDONED JOSS DRAFT

69 The Stochastic Eddy Cascade (SEC) package is a set of models and
70 tools used to simulate turbulent flow systems in which turbulence is modeled
71 by stochastic processes that map so-called "eddy events" onto the domain.
72 Most notably, SEC includes the most current implementation of the one-
73 dimensional turbulence model (ODT), which has been successfully used to
74 simulate turbulent reacting and nonreacting flows with high accuracy and
75 relatively low computational cost. In addition to ODT, SEC also offers a
76 flamelet model for combustion systems, which is useful for model validation
77 and testing.

78 Turbulent flows characterize the vast majority of fluid flows in practi-

cal engineering applications, and simulations of turbulent flows provide researchers with valuable insights into complex systems, particularly reacting turbulent flows such as combustion processes [?]. Turbulence is a complex phenomenon that occurs over the full range of the flow’s length and time scales. As a result, resolving the entire flow field by numerically solving the Navier-Stokes equations of fluid flow, as is done in direct numerical simulations (DNS), requires intense computational resources. DNS is a powerful research tool, but its high computational cost makes this approach intractable for most practical engineering flows. In order to achieve solutions to practical flow problems, turbulence is most often modeled. For example, large-eddy simulation (LES) approaches directly resolve large-scale flow structures but model small-scale motion, which often results in accurate, computationally efficient simulation data. Unfortunately, LES approaches can introduce empiricism into flow simulations, and errors can be difficult to isolate and quantify. The one-dimensional turbulence model (ODT) functionally reverses the LES approach, modeling large-scale turbulent advection (which is relatively well-understood) and directly resolving small-scale flow structures. In previous studies, ODT has been shown capable of attaining accuracy comparable to DNS at a fraction of the computational cost [? ?], making it an attractive model for simulating turbulent flows, particularly in combustion systems.

ODT has been applied to a wide range of flows. Early applications focused on homogenous turbulence, wakes, and mixing layers (Kerstein1999,Kerstein2000,Kerstein2001). Later extension to variable-density flows and a spatial downstream coordinate system facilitated its growth and application to more complex flows, including combustion in jet flames (Echekki2001; Hewson2001; Hewson2002; Lignell2012; Punati2011; Abdelsamie2017; Lignell2017; Goshayeshi2015), counterflow flames (Jozefik2015), wall fires (Monson2016), and sooting flames, (Lignell2015; Hewson2006; Hewson2009; Lignell2015b, Ricks2010), as well as other particle flows (Sun2017; Schmidt2009; Sun2014; Fistler2017). ODT has also served to complement LES through subgrid modeling studies (Cao2008; Schmidt2003; Schmidt2010) and has been applied to various other flow configurations such as double-diffusive interfaces (GonzalezJuez2011), Rayleigh-Taylor mixing (GonzalezJuez2013), and stratified turbulence (Wunsch2001). Most recently, the ODT code was extended to include cylindrical and spherical coordinate systems (Lignell2018; Klein2018; Klein2019). During this implementation, the ODT code was drastically overhauled, resulting in the SEC package presented here. Further detail on the current ODT model formulation and implementation can be found in the literature (Ashurst2005; Kerstein2001; Lignell2013; Lignell2018).

Ongoing research involving ODT and SEC spans multiple research groups and subject areas. ODT is currently being used to investigate soot forma-

tion and destruction in ethylene jet flames via parametric modeling studies (Hewson2015; Lansinger2015b). The SEC package framework is also being used to develop the hierarchical parcel swapping model (HiPS), which models turbulence with an economical, hierarchical network that represents the fluid as individual parcels capable of switching positions within the tree (Kerstein2013; Kerstein2014). In the future, SEC may also be extended to include the linear eddy model (LEM) (Kerstein1991) and LES approaches.

2. Software description

2.1. Model description

Describe how ODT works here. Turbulent advection via eddy events implemented by triplet maps. Planar vs. cylindrical configurations. Eddy events happen concurrently with solution of transport equations. Evolution of transport equations in only one dimension. Limited to one-dimensional flows: jets, wakes, mixing layers. This is fine though because those are common in nature and important to research.

TEXT COPIED FROM UNFINISHED CONFERENCE PAPER

This study employs the most current version of the ODT code as in Lignell et. al. [6], and the ODT model in general is described in detail in the literature [6, 3, 1, 5, 4]. The ODT code uses a Lagrangian finite-volume formulation for diffusive advancement, including adaptive mesh refinement [3]. In this approach, combustion dilation causes grid cells to increase or decrease in volume while mass remains constant within each cell. Turbulent advection is modeled with stochastic processes called "eddy events" that map functions on the domain via triplet maps. These eddy events occur concurrently with the solution of unsteady one-dimensional transport equations for mass, momentum, and enthalpy. In sooting flame cases, we also transport species mass fractions and soot particle size distribution properties. Because the ODT model is one-dimensional, it is limited to homogeneous or boundary-layer flows, such as jets, wakes, and mixing layers; these types of flows, however, are common in nature and central to turbulence research.

and whose sizes are drawn randomly from a sample distribution. A given eddy of size l and location x_0 has an eddy timescale t and an associated eddy rate $1 = t$. Eddies occur as a Poisson process in accordance with their given rates. Three ODT parameters control the eddy event process: the eddy rate parameter C scales the rate of occurrence of the eddies; the viscous penalty parameter Z suppresses small eddies; and the large eddy suppression parameter β constrains eddies such that they do not reach over the elapsed simulation time.

158 *2.2. Software Architecture*

159 Things to put in this section (from SoftwareX template)

- 160 • overview of overall software architecture
- 161 • optional: pictorial overview
- 162 • implementation details
 - 163 – software dependencies?
 - 164 – how to build and run (or leave this in the code README files?
 - 165 maybe brief description here with full details in README.)
 - 166 – how to use post processing tools? (TODO: prune post processing
 - 167 tools as much as possible so there's no excess)

168 Summary of directory structure:

- 169 • source: source code lives here; yaml files generated by building yaml in
170 build folder get put here as well
 - 171 – more details on directory structure necessary here? not sure if
 - 172 relevant
- 173 • build: go here to build the code
 - 174 – Run: make yaml (only need to do this once, the first time you
 - 175 download/build the code)
 - 176 – set options/paths for cmake in user_config file
 - 177 – Run: cmake -C user_config ../source
 - 178 – Run: make -j8
- 179 • input: input files live here; change input files to specify case details
 - 180 – each case type has its own folder; make your own if necessary
 - 181 – within each case folder, you should see file input.yaml. this is your
 - 182 all-important input file that makes each case unique
 - 183 * talk about most important ODT parameters/options here? or
 - 184 leave to documentation?
- 185 • run: go here to actually run the code; don't forget to make your changes
186 to the input file first

- 187 – after building, you’ll see odt.x in this folder. you can run it directly
188 (not recommended) or from within one of the bash scripts (better)
- 189 – don’t forget to give your case a name; this name will be used to
190 label data files dumped to the data directory
- 191 • data: data and runtime files dumped here, organized by case name and
192 individual realizations
- 193 – TO DO: raw/processed file types and what they contain, how to
194 use them effectively
- 195 • post: post processing tools located here, organized by case type
- 196 • doc: doxygen documentation (if generated) lives here

197 **3. Software Functionalities and Example Cases**

198 Present the major functionalities of the software.

- 199 • simulating turbulent flow cases, reacting or nonreacting flows
- 200 • can simulate laminar flow cases too
- 201 • does these things a whole lot faster than other methods do (LES, DNS
202 especially)
- 203 • testing LES subgrid modeling assumptions
- 204 • simulating cases that DNS can’t get to because needed simulation
205 length is too long (i.e. late-flame phenomena)

206 Example cases:

- 207 • From cylindrical ODT paper:
 - 208 1. pipe flow
 - 209 2. nonreacting round jet
 - 210 3. round jet flame
- 211 • Other possible example cases:
 - 212 – something to compare with DNS/LES results to illustrate effi-
213 ciency
 - 214 – no sooting cases since no soot in the code

215 – planar vs. cylindrical comparison

216 Things to talk about with example cases:

- 217 • compare to DNS/LES cases; computational efficiency, accuracy
- 218 • how data looks before post processing, how post processing works

219 Future functionalities here?

- 220 • soot stuff
- 221 • radiation models
- 222 • easier switching between chemistry models?

223 4. Impact

224 Questions to answer in this section (from SoftwareX template)

- 225 1. How can new research questions be pursued with this software?
 - 226 • possibility of parametric studies (much harder with DNS/LES/RANS)
 - 227 • study of late-flame soot and radiation interactions, soot emissions
 - 228 as smoke
 - 229 • comparative radiation model studies?
- 230 2. How does the software improve pursuit of existing research questions?
 - 231 • late-flame behavior becomes easier to study
 - 232 • validation of LES subgrid models
 - 233 • soot stuff, especially late in the flame (because soot moves slowly
 - 234 compared to gas species and therefore short simulation times like
 - 235 in DNS aren't enough to study it effectively)
- 236 3. How does the software change the daily practice of its users?
 - 237 • cases take hours or days rather than weeks using supercomputer
 - 238 resources
 - 239 • test cases can be run on local computers (unlike something like
 - 240 DNS) and as background tasks without disrupting other tasks
 - 241 • ODT as a tool complements other approaches, can cover blind
 - 242 spots and be used in validation
- 243 4. How widespread is the software? Who uses it? (Within and outside of
- 244 intended research area and/or group.)

- 245 • BYU group
- 246 • JCH at Sandia
- 247 • Chalmers group in Sweden (Marco Fistler, etc.)
- 248 • German university group (Heiko Schmidt, Juan Media, Marten
- 249 Klein, etc.)
- 250 • TO DO: find other groups who have used or currently use ODT
- 251 5. How is the software used in commercial settings (if any)? Has it led to
- 252 creation of spin-off companies?
- 253 • No commercial use (I think).

254 COPIED/PASTED FROM CYLINDRICAL ODT PAPER ODT has been
 255 applied by a number of researchers to a wide range of flows. These include
 256 homogeneous turbulence [1, 7], wakes [8], mixing layers [1, 5? , 4], stratified
 257 flows [9], Rayleigh-Benard flows [?], buoyant wall flows [? ?], and channel
 258 flows [10, 11, 3]. Schmidt et al. [?] studied buoyantly-driven cloud-top en-
 259 trainment with comparisons to water tank experiments. Gonzalez-Juez et al.
 260 [?] studied reactive Rayleigh-Taylor mixing. A number of ODT simulations
 261 of turbulent jet flames have been performed [12, 13, 14, 15? , 16]. Other com-
 262 bustion applications include wall fires [17?], buoyant pool fires [18, 19, 20],
 263 and opposed jet flames [21]. Several studies used DNS to validate ODT for
 264 combustion in temporal planar jets [15? , 16]. ODT has also been applied as
 265 a subgrid model for large eddy simulations (LES) [22, 11, 23] and in particle
 266 dynamics simulations in channel flows [10], homogeneous turbulence [7], and
 267 jets [2, 24].

268 Brain dump stuff to include here:

- 269 • future functionalities and plans go here instead of last section?

270 5. Conclusion

271 Write this part next to last

272 6. Conflict of Interest

273 We wish to confirm that there are no known conflicts of interest associated
 274 with this publication and there has been no significant financial support for
 275 this work that could have influenced its outcome.

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287 Michael Oevermann and Marco Fistler of Chalmers University of Technology,
288 and Vladimir P. Solovjov of Brigham Young University.

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Current executable software version

Ancillary data table required for sub version of the executable software:
(x.1, x.2 etc.) kindly replace examples in right column with the correct
information about your executables, and leave the left column as it is.

Nr.	(Executable) software meta-data description	Please fill in this column
S1	Current software version	2.1
S2	Permanent link to executables of this version	For example: <i>https</i> : <i>//github.com/combogenomics/DuctApe/releases/tag/DuctApe - 0.16.4</i>
S3	Legal Software License	MIT license (MIT)
S4	Computing platforms/Operating Systems	Linux, OS X, Microsoft Windows
S5	Installation requirements & dependencies	CMake 3.12+, Cantera, Git, Doxygen (optional)
S6	If available, link to user manual - if formally published include a reference to the publication in the reference list	For example: <i>http</i> : <i>//mozart.github.io/documentation/</i>
S7	Support email for questions	davidlignell@byu.edu

Table 2: Software metadata (optional)