

Sang Yoon Byun

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Education

Grinnell College

Grinnell, IA

Bachelor of Arts in Computer Science | Concentration in Policy Studies

Expected May 2022

- GPA: 3.7 / 4.0 | Dean's List (2 Semesters)
- Relevant Coursework: Functional Problem Solving, Imperative Problem Solving, Object-Oriented Problem Solving and Data Structures, Discrete Mathematics - Elementary Number Theory, Operating Systems & Parallel Algorithms, Introduction to Artificial Intelligence, Linear Algebra, Calculus I & II

International School of Kuala Lumpur

Kuala Lumpur, Malaysia

International Baccalaureate Diploma

May 2014

Research Experience

Parallel Computing Summer Research Internship

Los Alamos, NM

Los Alamos National Laboratory (LANL)

Jun – Aug 2020

- Assisted in optimizing HIGRAD, LANL's high-performance computing (HPC) fluid dynamics code (written in Fortran), including porting it to a C/C++ code that effectively utilizes Kokkos and MPI to achieve higher performance parallelism and portability.
- Performed robust and reliable test cases to validate basic functionalities of the code.
- Designed and conducted scalability studies and performance measurements of the code on various HPC architectures (GPU-based and ARM-based) at LANL.
- Received professional training on parallel computing and attended HPC lectures and workshops.

Research Internship

Seoul, South Korea

RankingBall Inc. (Innovative Sports / eSports Gaming Platform on Blockchain)

Jan – Jul 2018

- Managed 'Know Your Customer' applications and Initial Coin Offering Whitelisting processes.
- Analyzed and wrangled sports statistical data from MLB, NFL, and NBA Data APIs.
- Assisted in service design for building RankingBall NFL and NBA (minimum viable product).

Academic Programming Projects

Grinnell, IA

CSC 261 – Introduction to Artificial Intelligence

Jan – May 2020

- Completed an A-star search for eight-puzzle problem and a heuristic for lights-out-puzzle problem.
- Implemented uninformed search algorithms like breadth-first search or depth-first search algorithms for simple puzzle problems.
- Implemented value iteration and policy iteration algorithms in a small, sequential environment.
- Applied probabilistic inference model for analyzing text datasets and their general error patterns.

CSC 213 – Operating Systems & Parallel Algorithms

Jan – May 2020

- Parallelized a simple n-body physics simulation using CUDA C and GPGPUs.
- Constructed a basic program that can crack MD5-hashed passwords using POSIX threads.
- Created a simple interactive shell program that allows users to run programs in the foreground/background.
- Designed a basic cooperative scheduling system that can manage tasks in a round-robin fashion to specifically support a simple snake game.

CSC 207 – Object-oriented Problem Solving and Algorithms with Lab

Aug – Dec 2019

- Implemented Dijkstra's algorithm to find the shortest paths in Word Ladder puzzles.
- Developed a version of the sieve of Eratosthenes to compute the first five hundred primes.

Personal Projects Portfolio

<https://byunsy.github.io/>

Retinal OCT (Optical Coherence Tomography) Classification

- Constructed a CNN (Convolutional Neural Network) model and trained it on over 83,000 retinal OCT images to classify for macular degeneration and diabetic retinopathy divided into four distinct classes.

Lane Detection for Autonomous Vehicles

- Accurately detects and highlights lanes under different light conditions (shadows, unclear markings, etc).
- Calculates and displays curvature and offset information for the vehicle at every frame.

Business Card Scanner

- Uses edge detection and perspective warping methods to take a photo, straighten the image, and automatically or manually interpret the text of the business card with Tesseract OCR.

Adaptive Face Filter

- Detects human faces real-time in a webcam feed and applies up to ten (or more) different Snapchat-like filters using SSD (Single Shot MultiBox Detector) based neural network.

Honors and Awards

Fellowship in the National Security Education Center at LANL

Jun 2020

- Awarded \$8,900 for participating in Parallel Computing Summer Research Internship program.
- Competitively selected and awarded 1 out of 5 applications.

Technical Skills

C, C++, Java, Python, Scheme
TensorFlow, OpenCV, Pandas
UNIX and Linux environments
MPI, Kokkos, OpenMP, CUDA

Working Knowledge: Learned and used in classes for various projects.
Basic Knowledge: Learned from online classes for personal development.
Basic Knowledge: Familiar with working in UNIX and LINUX environments.
Basic Knowledge: Learned and used in different HPC architectures.

Volunteer Experiences

Association for Computing Machinery (ACM) Grinnell Chapter

Jan – May 2019

- Volunteered for a program that provides fundamental computer science education to elementary students, especially focusing on the underrepresented minority groups residing in rural areas of Iowa.

Additional Work Experiences

Sergeant Squad Leader

Daejeon, South Korea

The Republic of Korea Army

Sept 2015 – Jun 2017

- Led and supervised First Squad in the Ammunition Support Command Headquarters Company.
- Developed and managed headquarters security plans and biannual training sessions.
- Mentored and counseled soldiers who were mentally vulnerable and needed extra attention.
- Collaborated with other non-commissioned officers in the English Translation Unit in preparation for a conference with the U.S. Army.

Reference(s)

Eunmo Koo, Ph.D.
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Languages: English (Fluent), Korean (Native)