



The Unraveling of Retail: Reimagining **Experience Design for a Disconnected** Era (2023-2025)

I. Executive Summary

Traditional retail design is currently at a critical juncture, struggling to adapt to rapidly evolving consumer expectations and the pervasive integration of digital technologies. This report diagnoses the core issues plaguing the sector, ranging from the proliferation of generic physical spaces and emotionless consumer interactions to a fundamental strategic disconnect between overarching business objectives and the actual execution of spatial design. The current model is characterized by uninspired, "copy-paste" store designs, a superficial reliance on aesthetic templates, and a growing consumer disconnection, further exacerbated by the rise of "soulless" Al-generated content that lacks genuine human depth. Evidence points to a quantifiable decline in customer loyalty, stagnant in-store sales growth, and a significant chasm between strategic vision and spatial reality.

The path forward necessitates a fundamental paradigm shift towards what is increasingly termed "experience architecture." This new methodology prioritizes the creation of immersive, personalized, and human-centric environments that seamlessly integrate physical and digital realms. It strategically leverages data analytics and artificial intelligence, not as ends in themselves, but as tools to foster genuine connection and cultivate lasting loyalty. This transformative approach involves embracing sustainability as a core principle, integrating advanced interactive technologies, delivering deep customer personalization, adopting modular and flexible design principles, and placing a renewed focus on customer well-being. Ultimately, this strategic reorientation aims to transform physical stores from mere points of transaction into dynamic innovation hubs and compelling experiential destinations.

II. Introduction: The Shifting Sands of Retail

The traditional brick-and-mortar retail model, once an unwavering cornerstone of global commerce, is undergoing a profound and challenging transformation. While the advent and widespread adoption of e-commerce have undeniably reshaped purchasing habits—evidenced by the significant jump in e-commerce sales by 7.7 percent from the second quarter of 2022 to Q2



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" aspects of contemporary retail design sly diagnosing the signs of decline and stry sources such as McKinsey, Forbes, this analysis articulates the urgent ne aim is to offer a strategic blueprint for dly changing market. The core isruption but to thrive by reimagining ions that offer value extending far

III. The Crisis of Genericism: Signs of a Broken Retail Design Model

A. Retail Spaces: Generic, Uninspired, and Template-Driven

A pervasive issue within contemporary retail is the widespread lack of distinct identity across physical stores, leading to a palpable sense of genericism. This often manifests as "copy-paste" store designs, where brands replicate a standardized aesthetic across diverse locations without genuine consideration for local context, cultural nuances, or the unique characteristics of specific consumer segments. This approach frequently prioritizes perceived efficiency and superficial brand consistency over the creation of truly memorable and engaging environments. The problem of "outdated store design and layout" is a fundamental flaw, as exemplified by cases where "storeroom floors were dingy, shelves were dusty, and the layout's inefficiencies made stocking shelves challenging for store employees". Such design deficiencies extend to the customer experience, with "narrow aisles and confusing inventory mapping" making it difficult for shoppers to find items, culminating in "extremely long checkout lines and, ultimately, a subpar customer experience". While these examples highlight functional shortcomings, they underscore how a lack of strategic design thinking directly contributes to uninspired and frustrating spaces. This phenomenon is further illuminated by observations in architectural discourse, which note that "physical spaces are becoming undifferentiated, but their visual representations are also losing any connection to identity, culture, or place". These spaces "adopt a neutral, globalized aesthetic, free from contextual friction — resulting in an architecture that could come from anywhere, and therefore, from nowhere". This critique, while often directed at Al-generated visuals, mirrors a broader trend in design where visual appeal often overshadows contextual relevance and strategic depth. The underlying issue is not merely a stylistic oversight but points to a deeper crisis in design philosophy. When design is conceived primarily as a quick aesthetic fix or a template to be replicated, it inevitably leads to generic, uninspired environments that lack genuine connection or strategic purpose, contributing significantly to the overall decline of physical retail. This approach often treats design as a decorative layer rather than an integral component of the brand

The reliance on superficial design trends, often sourced from platforms like Pinterest mood boards, results in environments that may be visually appealing at first glance but fundamentally lack strategic depth or a genuine connection to the brand's core purpose or the consumer's emotional needs. This problem is akin to the critique of Al-generated content, which is described as "visually captivating, yet conceptually volatile. Easily consumed, quickly forgotten". This observation perfectly encapsulates the issue of prioritizing fleeting aesthetics over enduring strategic value. The comparison to Rem Koolhaas's "Junkspace" and Robert Venturi's "decorated shed" concept further emphasizes this point: architecture reduced to a visual facade, losing its intrinsic expressive potential and meaning. The concern here is that design, whether human or Al-generated, is prioritizing "visual novelty over design integrity," and "speed and spectacle" over "precision, context, and meaning". This shift in design priorities away from deeper strategic or contextual considerations ultimately results in spaces that are indistinguishable and fail to create a lasting impression.

B. The Rise of "Al Slop" and Soulless Aesthetics

While artificial intelligence holds immense potential for personalization and efficiency within the retail sector, its current application in design often results in what is critically termed "AI Slop." This refers to "low-quality, mass-produced content created by AI, designed primarily for virality". These images, though "often visually striking at first glance," circulate widely across social media, "stripped of context, place, or any meaningful architectural reflection". This phenomenon significantly contributes to the generic and uninspired nature of contemporary retail aesthetics. The observation that "not only are physical spaces becoming undifferentiated, but their visual

representations are also losing any connection to identity, culture, or place" directly supports the assertion that AI-generated aesthetics often lack human depth and soul. These visuals "adopt a neutral, globalized aesthetic, free from contextual friction — resulting in an architecture that could come from anywhere, and therefore, from nowhere. Visually captivating, yet conceptually volatile. Easily consumed, quickly forgotten".

Beyond visual output, the limitations of AI in delivering nuanced human interaction are also evident. For instance, the "first generation of consumer chatbots... provide relatively rigid answers and can be frustrating for consumers to use". An example illustrates this: "When a consumer asks for a recommendation for a new blush for a darker complexion, for example, a chatbot might give a generic list of products, rather than personalizing the conversation for a specific shopper and engaging them in deeper conversation". While focused on customer service, this demonstrates AI's current challenge in delivering the nuanced, personalized, and emotionally intelligent

interactions that define "human depth."

The proliferation of "AI Slop" in visual design not only exacerbates genericism but also risks devaluing the very concept of thoughtful, human-centric design. If AI can rapidly produce "visually captivating" but "conceptually volatile" designs, it establishes a concerning precedent. This could lead designers and brands to prioritize speed and surface-level aesthetics, fostering a belief that quick, AI-generated visuals can adequately replace the rigorous, human-led process of understanding context, user needs, and strategic objectives. This creates an illusion of design without true substance, where environments are easily consumed but quickly forgotten, potentially leading to a race to the bottom in design quality and further alienating consumers who seek authentic experiences. The core issue is that most generative AI tools prioritize visual novelty over design integrity, rewarding speed and spectacle while sacrificing precision, context, and meaning. This results in a flood of images that *look* like architecture but lack its essential foundations: contextual thinking, spatial intelligence, material awareness, and authorship.

IV. The Disconnected Consumer: Erosion of Loyalty and Experience

A. Declining Consumer Loyalty Due to Emotionless Environments

The quality of customer experience in retail has demonstrably declined, directly impacting consumer loyalty and store performance. According to Forrester, "the quality of customer experience in retail declined significantly from 2023 to 2024". This decline is not merely anecdotal; its impact is visible in critical business metrics. For instance, "anemic in-store sales growth (0.7%) for Black Friday 2024 indicates that retailers need to laser-focus on customer experience". Furthermore, the challenging landscape for physical stores is underscored by the fact that "more stores in the U.S. closed (4,548) than opened (4,426) from January through August 2024". These statistics collectively reinforce the idea that physical stores face a long and challenging road ahead.

Consumers are increasingly intolerant of friction points within the shopping journey, such as excessively long queues and subpar customer service, which contribute to an "emotionless" or negative environment, actively driving consumers away. Research indicates that "shoppers will leave a queue after nine minutes without buying anything, while 86% will avoid a store where they expect to encounter long lines". This highlights a direct correlation between operational friction and consumer abandonment. Cases like Bed Bath & Beyond illustrate this, where "poor customer service" and "extremely long checkout lines and, ultimately, a subpar customer experience" were cited as fundamental flaws.

Beyond operational inefficiencies, a broader shift in consumer behavior is observed where sentiment and spending are no longer neatly aligned. "Globally, consumer sentiment is still poorer on average than it was at the beginning of 2020, and consumers remain concerned about rising prices and inflation". Despite this persistent uncertainty, consumers continue to spend, yet "the relationship between sentiment and spending has weakened". This indicates that traditional drivers of loyalty are less effective, necessitating deeper engagement strategies. Consumers have become more price-aware and deal-oriented, making trade-offs and seeking value that extends beyond the product itself, demanding more from their physical interactions.

The decline in consumer loyalty is not solely a consequence of e-commerce convenience or price competition; it is a direct outcome of physical retail's failure to provide emotionally resonant experiences. When consumers abandon stores due to long lines, uninspired layouts, or impersonal interactions, it signifies that the friction and lack of delight in the physical space directly impact their willingness to spend and return. The weakened relationship between sentiment and spending suggests that even when consumers have disposable income, they are choosing not to spend it in places that do not offer a compelling, emotionally satisfying experience. This indicates that loyalty is now earned through exceptional, frictionless, and emotionally engaging experiences, not just product availability or price. Retailers who fail to invest in creating these environments will continue to see loyalty decline, regardless of broader economic conditions or e-commerce competition.

Table 1: Key Indicators of Retail Customer Experience Decline (2023-2024)				
	Value (2023-2024)	Source		
Quality of Customer Experience (CX)	Declined significantly	Forrester		
Black Friday In-Store Sales Growth	0.7% (2024)			
U.S. Store Closures vs. Openings	4,548 closed vs. 4,426 opened (Jan-Aug 2024)			
Shoppers Abandoning Queues	After 9 minutes without buying anything			
Shoppers Avoiding Stores with Long Lines	86%			
Customer Return Purchase Rate	98% will buy again if returns are easy	Loop report		
Global Consumer Sentiment (vs. early 2020)	Still poorer on average	McKinsey		
Relationship between Sentiment and Spending	Weakened	McKinsey		

B. The Gap Between Business Strategy and Spatial Design

A fundamental issue contributing to the decline of traditional retail is that many retailers continue to operate with an outdated mindset, viewing stores primarily as points of transaction rather than strategic hubs for experience, brand building, and community engagement. This narrow perspective creates a significant disconnect between overarching business goals and the actual design and function of physical spaces. Brian Solis, Salesforce.com's global innovation evangelist, argues that "only if retailers stop thinking like retailers will they truly innovate". He observes that "the problem, when we imagine the future of retail, is that we tend to think about it as retailers". This directly highlights a strategic gap: the current business strategy is often too confined by traditional retail definitions, which impedes innovative spatial design. Solis advocates for reimagining shopping by drawing inspiration from "the most innovative amusement parks," suggesting a need for "Imagineering" to "marry technology with the customer's experience in special ways that a company can then own and make a part of its brand". This underscores that current retail strategies often fail to integrate design as a core strategic asset capable of creating "wow factors" and unique brand experiences.

Many brands have also struggled to adapt their physical spaces to the realities of the digital era, failing to integrate omnichannel strategies effectively or leverage data for a deeper understanding of consumer behavior. This strategic oversight directly impacts spatial design, leading to environments that feel disconnected from modern consumer journeys. Evidence suggests that "many brands didn't put in the effort, make the necessary changes, or hire the staff needed to adapt to retail in the digital era. Omnichannel marketing, streamlined customer support, and a social media presence are just the tip of the iceberg". Furthermore, the challenge is compounded by the fact that "you can't turn fragmented data into decision-ready insights, at least not at the speed and ease that retailers need right now". This indicates a lack of strategic investment in data infrastructure that could inform and optimize spatial design, leading to missed opportunities for

personalization and efficiency.

The strategic gap is not merely a lack of innovative ideas but a fundamental resistance to redefining the purpose of physical retail. This resistance is often rooted in a short-term, cost-center mentality that undervalues design as a strategic investment. The traditional "retailer" mindset typically focuses on transactions, inventory turnover, and sales per square foot, often viewing store design as an operational cost rather than a strategic driver of brand equity or customer loyalty. As Solis provocatively states, "The 'I' in ROI can stand for ignorance—what's the return on ignorance?". This directly links an outdated mindset to a failure to invest strategically in design and experience. If design is perceived primarily as a cost center, it will naturally be deprioritized, resulting in generic, uninspired, and ultimately ineffective spaces that fail to meet evolving consumer expectations. The gap is therefore a strategic one, stemming from a failure to recognize design's transformative potential in fostering deeper consumer connections and driving long-term value.

V. Forging the Future: A New Methodology for Retail Experience Design

A. The Imperative for "Experience Architecture"

The future of physical retail demands a radical departure from conventional approaches. Retailers must transcend the traditional self-perception as mere merchants and instead embrace the role of "experience designers," creating immersive, memorable, and emotionally resonant environments. This necessitates the development of a new discipline, which Brian Solis terms "experience architecture". Solis emphasizes that retailers must "stop thinking like retailers" to truly innovate, suggesting that inspiration should be drawn from "the most innovative amusement parks" to understand the "artistry and science that go into virtual reality, augmented reality, video games, or theme parks like Disney World". The objective is to "create magic" and make consumers "feel like you're in a special place, designed especially for you, so that you take time out of your life to go to that place because it feels like the right place to be". This vision underscores a profound shift from transactional spaces to dynamic, experiential destinations.

The purpose of the physical store is undergoing a profound transformation. Stores are evolving from simple points of sale into dynamic innovation hubs, community centers, and brand showcases. This requires a design philosophy that seamlessly integrates technology, fosters collaboration, and offers services and events that extend far beyond mere product display. WGSN highlights the significant opportunity for "stores as innovation hubs," where they foster "a more reciprocal relationship with consumers and shaping a new era of service-based retail, meeting this demand with community events and co-creation initiatives". This transformation also underpins "the return of the flagship store," driven by a desire to "provide the best shopping experience for the customer, which currently means a stimulating multisensory space that offers culture, comfort and reassurance amid uncertainty". Examples like Dior's new mega flagship store, which incorporates a gallery, restaurant, spa, gardens, ateliers, museum, and events space, vividly illustrate this multi-faceted approach to retail.

B. Key Trends Shaping Future Retail Design (2025 and Beyond)

The new methodology for retail experience design is fundamentally about shifting from product-centric retail to human-centric "experience architecture." This paradigm shift positions technology and data as enablers of emotional connection, rather than solely as drivers of transactional efficiency. While these trends may appear disparate, a common thread unites them: each aims to make the retail environment more engaging, relevant, and appealing to the human consumer. Sustainability addresses values, immersive technology creates delight, personalization ensures relevance, modularity guarantees freshness, omnichannel provides convenience, and well-being fosters comfort. This collective focus suggests that the new methodology is not merely about adopting new technologies or materials, but about a fundamental change in how retailers conceive of their physical spaces—moving from places where goods are exchanged to destinations where

experiences are curated, emotions are evoked, and relationships are built. Technology, such as Al and AR/VR, becomes the means to achieve this human-centric end, rather than an end in itself. Several key trends are shaping the future of retail design for 2025 and beyond:

• Sustainability as a Core Principle: Future retail design will embed eco-friendly practices throughout, from material selection to energy systems. By 2025, stores are expected to "embrace eco-friendly practices, including the use of recycled materials and renewable energy systems". This addresses growing consumer demand for greener options and reflects a broader corporate commitment to reducing environmental impact. Materials such as bamboo, recycled glass, and biodegradable plastics are gaining traction, offering durable and aesthetically pleasing alternatives.

• Immersive Technology and Interactive Experiences: Augmented Reality (AR) and Virtual Reality (VR) are set to revolutionize how customers interact with products and brands, significantly enhancing engagement and personalization. "Immersive technology, including augmented reality (AR) and virtual reality (VR), is revolutionizing the shopping experience. By 2025, these technologies are expected to become more integrated into store design, enabling customers to interact with products in innovative and personalized ways". This integration aims to boost customer satisfaction and reduce return rates by allowing virtual product try-ons and interactive displays.

Customer Personalization Through Data: Advanced data analytics will be leveraged to tailor offerings, layouts, and promotions to individual customer preferences, fostering deeper loyalty. "Leveraging data to personalize the customer experience will be a key trend in retail design for 2025. Stores will utilize advanced data analytics to tailor offerings and layouts to individual customer preferences, creating unique shopping experiences that foster customer loyalty". McKinsey also emphasizes building a "360-degree view of their consumers" using Al-powered tools for "predictive and prescriptive analytics" to unlock the power of personalization and targeted marketing.
 Modular and Flexible Design: Retail spaces will be designed for adaptability, allowing

 Modular and Flexible Design: Retail spaces will be designed for adaptability, allowing retailers to quickly reconfigure stores for special events, seasonal changes, or new collections, ensuring freshness and ongoing relevance. This trend "emphasizes the crucial role of flexibility in store design to adapt to changing market needs. Modular spaces will allow retailers to quickly reconfigure stores for special events, seasonal changes, or new collections, ensuring a fresh and relevant shopping experience".

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• Seamless Integration of Physical and Digital Spaces (Omnichannel): The convergence of online and offline experiences will be paramount, enabling customers to move fluidly between channels for product information, purchases, and fulfillment. "Future stores will integrate digital technologies to provide omnichannel shopping experiences, enabling customers to move seamlessly between physical and online environments". It is considered "essential to integrate technology to create a seamless retail experience".

• Focus on Customer Well-Being and Experiential Destinations: Store design will increasingly prioritize health and wellness elements, such as natural lighting, relaxation areas, and stress-reducing environments, thereby improving the overall customer experience. To entice consumers away from their homes, physical stores must become destinations that engage all five senses and offer social and entertainment elements. Examples like Jordan's Furniture, with its ropes courses and 3D theaters, and malls converting big-box stores into pickleball courts, illustrate the creation of "pleasure in in-store shopping".

• Stores as Innovation Hubs: This trend involves stores establishing a more reciprocal relationship with consumers, shaping a new era of service-based retail through community events and co-creation initiatives. Retailers are transforming stores into spaces that engage discerning consumers by including them in the brand narrative and showcasing behind-the-scenes activities.

Table 2: Emerging Retail Design Trends for 2025 and Beyond

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Trend Category	Key Elements	Source
Principle	Eco-friendly practices, recycled materials, renewable energy systems, waste management.	
Immersive Technology &	Augmented Reality (AR), Virtual	

Interactive Experiences	Reality (VR), interactive displays, virtual try-ons.	
Customer Personalization Through Data	Advanced data analytics, tailored offerings/layouts, predictive/prescriptive analytics, Al-powered recommendations.	
Modular and Flexible Design	Adaptable spaces, quick reconfigurations for events/seasons, maximized space utilization.	
Integration of Physical and Digital Spaces	Omnichannel experiences, seamless transitions, mobile app integration, digital product information.	
Focus on Customer Well-Being & Experiential Destinations	Natural lighting, relaxation areas, stress-reducing environments, social/entertainment elements, multisensory spaces.	
Stores as Innovation Hubs	Community events, co-creation initiatives, brand transparency, behind-the-scenes activities.	

C. Strategic Investments for Relevance and Engagement

The strategic investments required for future retail success are interconnected, forming a holistic ecosystem where operational efficiency, technological innovation, and human-centric design reinforce each other to create a compelling brand experience. This implies that a piecemeal approach to investment will be insufficient. Retailers must adopt a holistic strategy where improvements in one area, such as AI for personalization, are designed to amplify benefits across the entire customer journey, from initial discovery to post-purchase support. This integrated approach is crucial for building sustained loyalty and competitive advantage. Key strategic investments include:

- Optimizing Merchandising and Curated Offerings: Moving away from limitless choice, retailers should focus on highly curated product selections that resonate with target consumers. This involves ensuring a cohesive and streamlined experience between online and in-store channels. Retailers need to "coordinate what they are selling online and in-store and make sure that stores fulfill customers' desire for instant gratification". Some companies have found success in "pruning their offerings, scaling back on limitless choice to instead feature curated products," with Coca-Cola reducing its brands by 50% over recent years.
- Leveraging Al and Emerging Technologies for Enhanced Customer Experience: Strategic investment in Al, Generative Al (Gen Al), and business intelligence is crucial for delivering superior customer experiences, from personalized recommendations to efficient operations. Executives anticipate "significant budget increases for generative Al (34%), artificial intelligence (33%), and business intelligence/data analytics (31%) in 2025". Gen Al-powered chatbots, "trained on product data and consumer preferences, can respond to a wider variety of questions and offer more personalized recommendations, both of which can improve conversion rates".
- Streamlining Operations: Reducing friction points, such as excessive wait times and restrictive return policies, is essential for improving customer satisfaction and encouraging repeat visits. "To ensure that in-person customers get through a checkout line, it's more important than ever to invest in ways in which to make lines shorter". Research also shows that "98% of customers will buy from a store again if returns are easy". This includes providing adequate staffing for checkout counters in addition to self-service options.
- Creating Attractive, Sensory-Rich, and Entertaining Store Environments: To entice consumers away from their homes, physical stores must become destinations that engage

all five senses and offer compelling social and entertainment elements. "To entice people to leave their homes, retailers need to be strategic about how their stores look and feel by investing in setups and experiences that engage all five senses. Social and entertainment approaches, in particular, draw people in". Jordan's Furniture in Massachusetts serves as a prime example, featuring "ropes courses, 3D theaters, and special events like a holiday enchanted village". Similarly, malls are converting vacant big-box stores into attractions like pickleball courts to draw customers, emphasizing that "there is — and there has to be — pleasure in in-store shopping".

VI. Conclusion: Beyond Transaction to Transformation

The current state of traditional retail design is unsustainable, marked by the proliferation of generic spaces, superficial aesthetics, declining consumer loyalty, and a fundamental disconnect between overarching business strategy and the actual execution of spatial design. The pervasive issue of "copy-paste" store layouts, coupled with the emerging challenge of "Al Slop" in visual design, further underscores the urgent need for a more thoughtful, human-centric approach. The data unequivocally demonstrates that incremental changes are insufficient; the significant decline in customer experience, anemic in-store sales growth, and the imbalance between store closures and openings from 2023 to 2024 serve as stark indicators of a broken model. Retailers must embrace a profound paradigm shift, moving from a transactional mindset to one centered on "experience architecture." This involves reimagining physical stores as dynamic, personalized, and emotionally engaging destinations that offer value far beyond simple product exchange. The future of retail lies in seamlessly integrating physical and digital realms, leveraging advanced data analytics and AI to personalize interactions, and designing environments that prioritize sustainability, customer well-being, and immersive experiences. While the challenges facing traditional retail are significant, they simultaneously present a unique opportunity for visionary retailers to innovate and redefine the very purpose of physical retail. By strategically leveraging technology, prioritizing authentic human connection, and investing in truly immersive and meaningful environments, brands can not only regain consumer loyalty but also forge deeper, more enduring relationships. This transformative approach will reshape the retail landscape for years to come, demonstrating that the future of retail is not about mere survival, but about purposeful, imaginative transformation.

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