

whoami

Consulting

- Human-in-the-loop machine learning + MLOps

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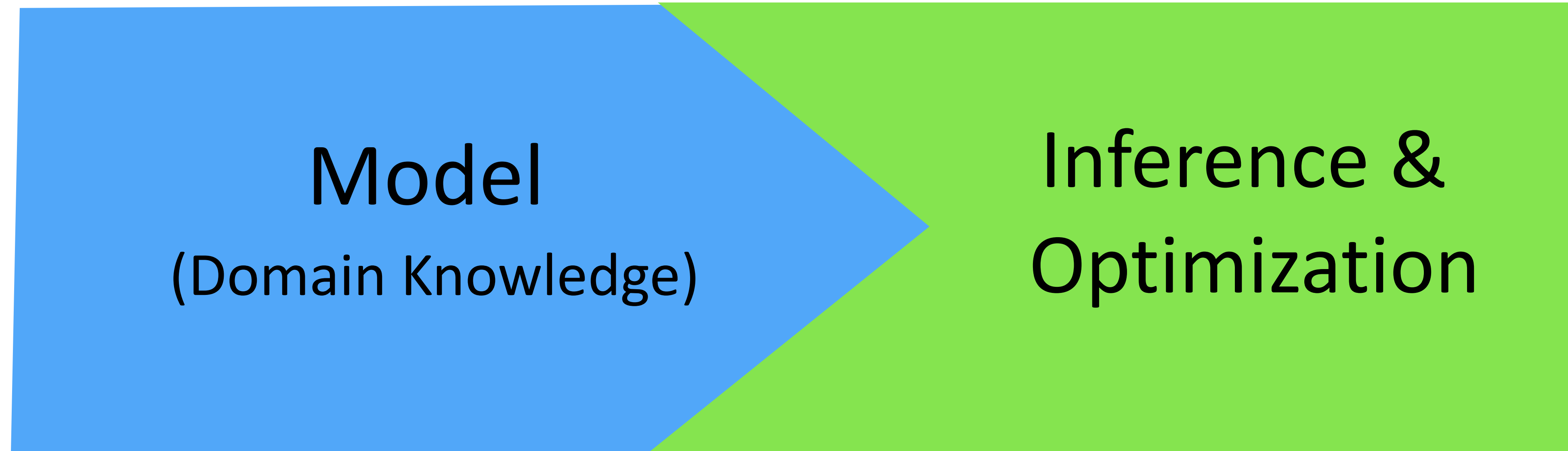
Getting the Materials

<https://github.com/jonathandinu/spark-livetraining>

Human

Inputs (data)

Algorithm



Model
(Domain Knowledge)

**Inference &
Optimization**

Outputs (parameters)

Types of Learning

Supervised Learning

- Training data **includes** desired output

Unsupervised Learning

- Training data **does not include** desired output

Semi-supervised Learning

- Training data **includes some** desired outputs

Reinforcement Learning

- Rewards from **sequence** of actions

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Iris Dataset

	sepal length (cm)	sepal width (cm)	petal length (cm)	petal width (cm)	label
0	5.1	3.5	1.4	0.2	0
1	4.9	3.0	1.4	0.2	0
2	4.7	3.2	1.3	0.2	0
3	4.6	3.1	1.5	0.2	0
4	5.0	3.6	1.4	0.2	0

Features
(feature matrix)

Target

What to learn an unknown target function $f()$

Input: labeled training set (x_i, y_i)

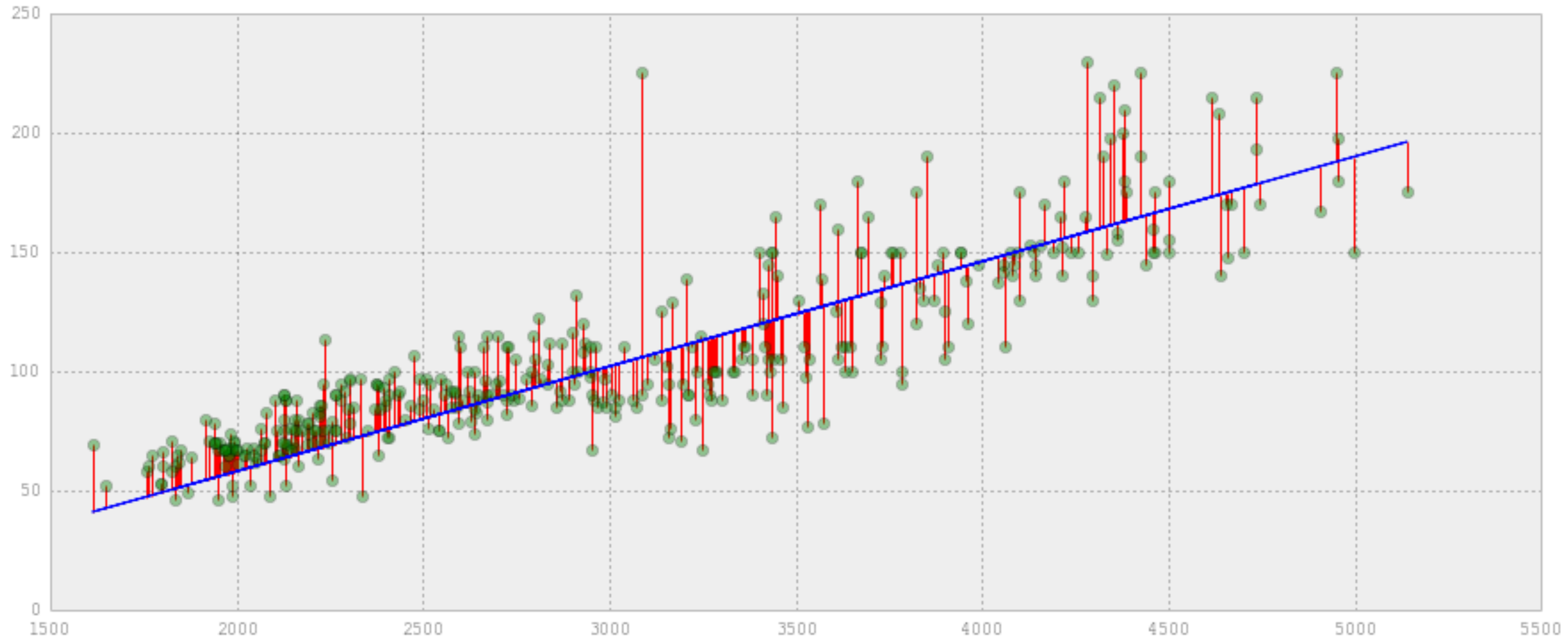
- $y_i = f(x_i)$

Output: hypothesis $h()$ function “close” to $f()$

Many possible hypothesis families:

- Logistic
- Linear
- decision trees
- example-based (nearest neighbor)
- etc.

Linear Regression



Parameters

$$A = \beta_0 + \beta_1 x_1 + \beta_2 x_2 + \dots + \beta_n x_n$$

Logistic Regression

$$A = \beta_0 + \beta_1 x_1 + \beta_2 x_2 + \dots + \beta_n x_n$$

$$P(\textit{label} \mid X) = \sigma(A)$$

$$\sigma = \frac{1}{1 + e^{-A}} \quad (\text{function bound between 0 and 1})$$

Logistic Regression

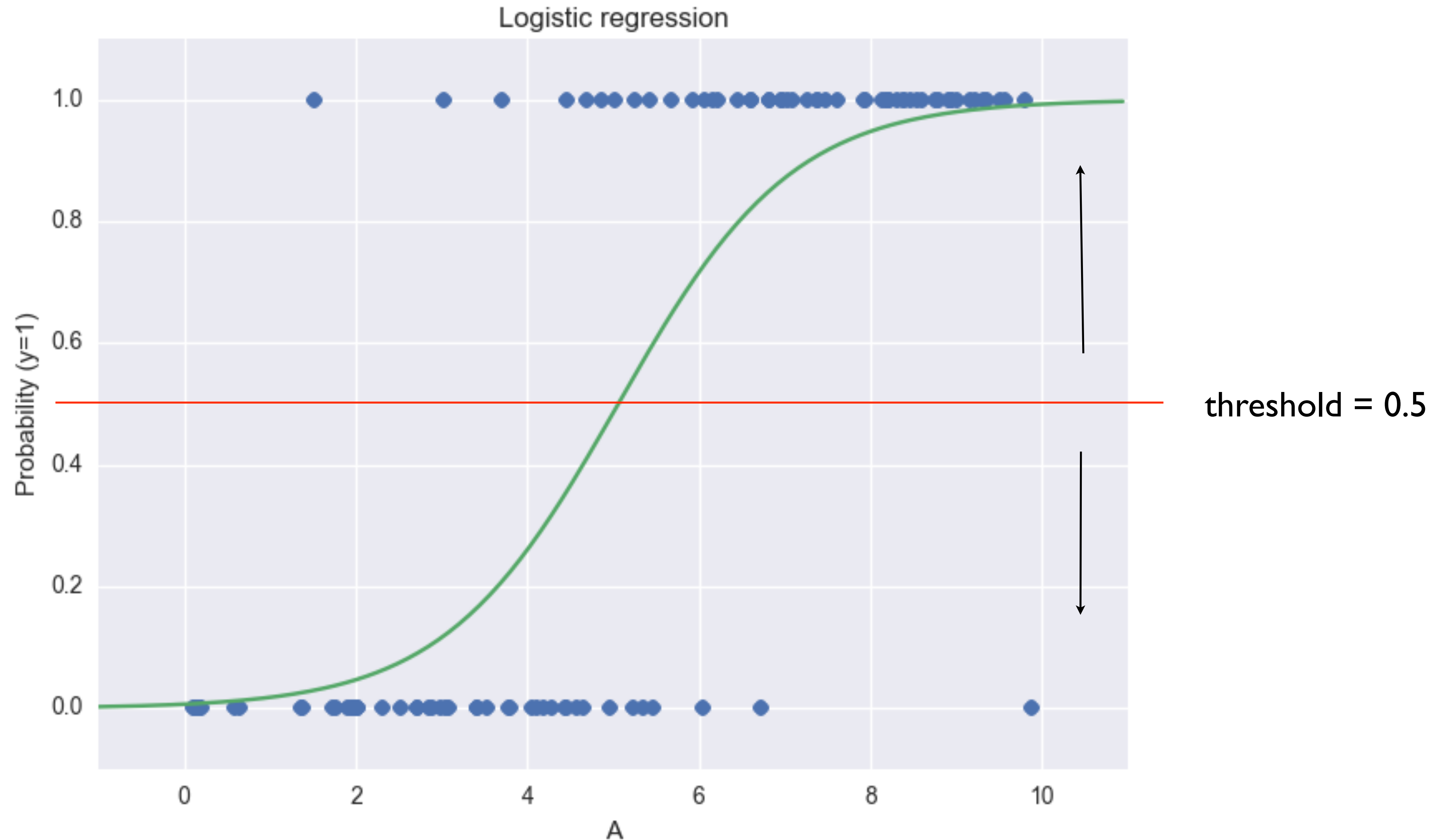
$$A = \beta_0 + \beta_1 x_1 + \beta_2 x_2 + \dots + \beta_n x_n$$

$$P(\textit{label} \mid X) = \sigma(A)$$

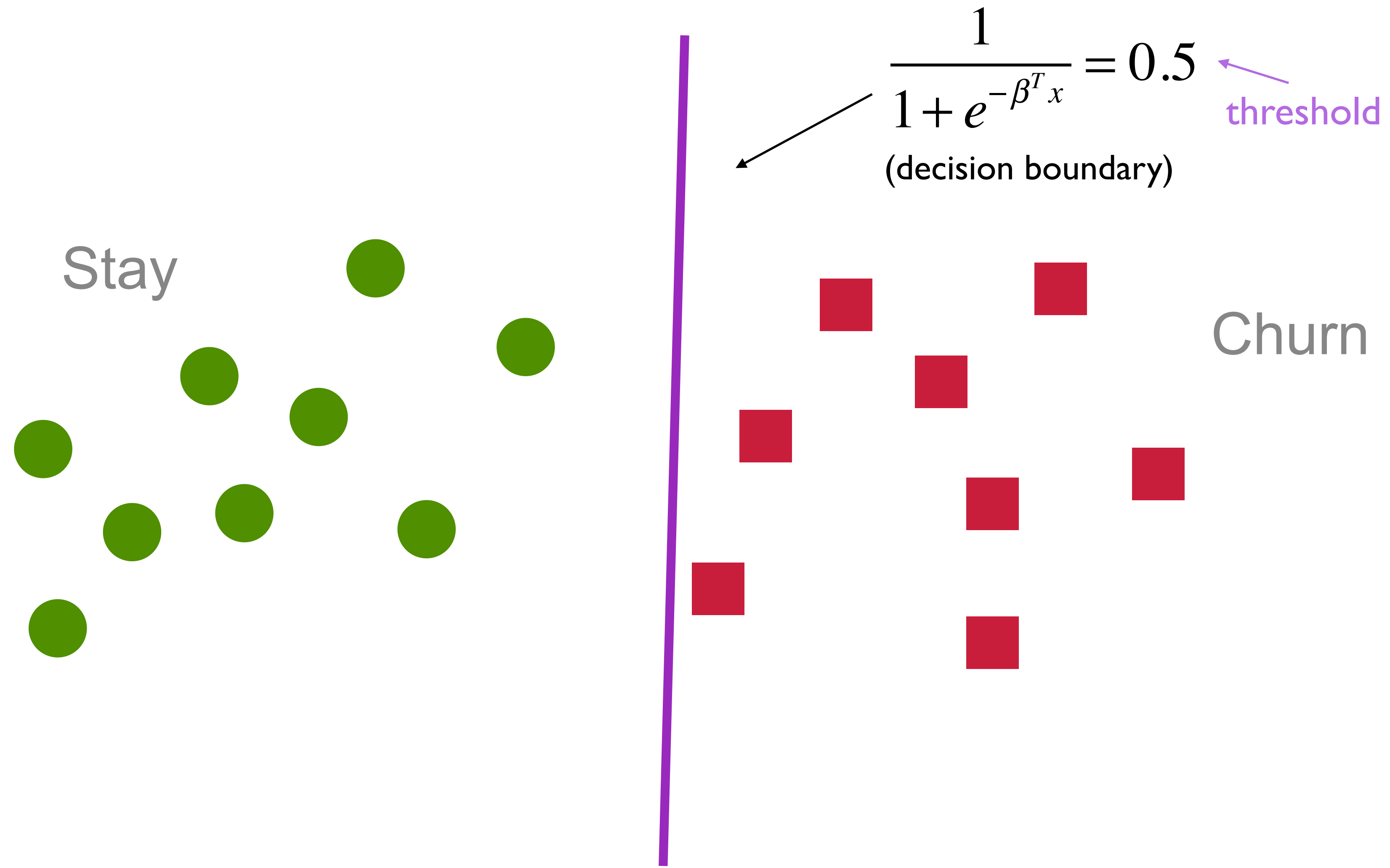
$$p = \frac{1}{1 + e^{-(\beta_0 + \beta_1 X_1 + \beta_2 X_2 + \dots + \beta_n X_n)}}$$

Logistic Regression

(contrary to its name... actually used to classify)




Linear Separator



Interpreting Logistic Regression

Log odds


$$p = \frac{1}{1 + e^{-(\beta_0 + \beta_1 X_1 + \beta_2 X_2 + \dots + \beta_n X_n)}}$$

$$\frac{p}{1-p} = e^{\beta_0 + \beta_1 X_1 + \beta_2 X_2 + \dots + \beta_n X_n} = e^{\beta_0} e^{\beta_1 X_1} e^{\beta_2 X_2} \dots e^{\beta_n X_n}$$

A one unit change in X_1 increases the odds ratio by e^{β_1}

Solving for Parameters

1. Analytically with differential calculus
2. Computationally with optimization methods
3. Approximately with iterative methods

Solving for Parameters


1. Analytically with differential calculus
2. Computationally with optimization methods
- 3. Approximately with iterative methods**

What are the most likely parameters given the data we have?

$$P(\theta \mid x_1, x_2, \dots, x_n)$$

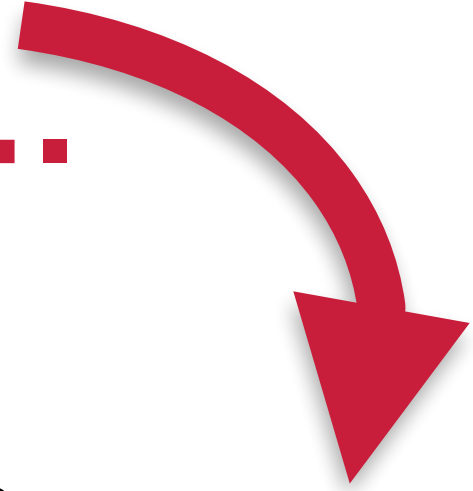
$$y = f(X) + \varepsilon$$

$$y = f(X, \beta) + \varepsilon$$

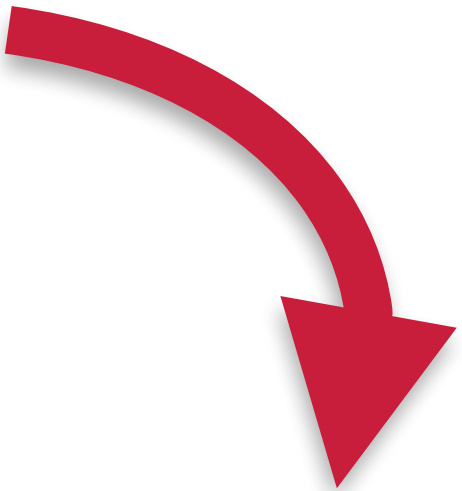
$$\beta_i \leftarrow \beta_i - \frac{\partial}{\partial \beta_i} J(\beta)$$


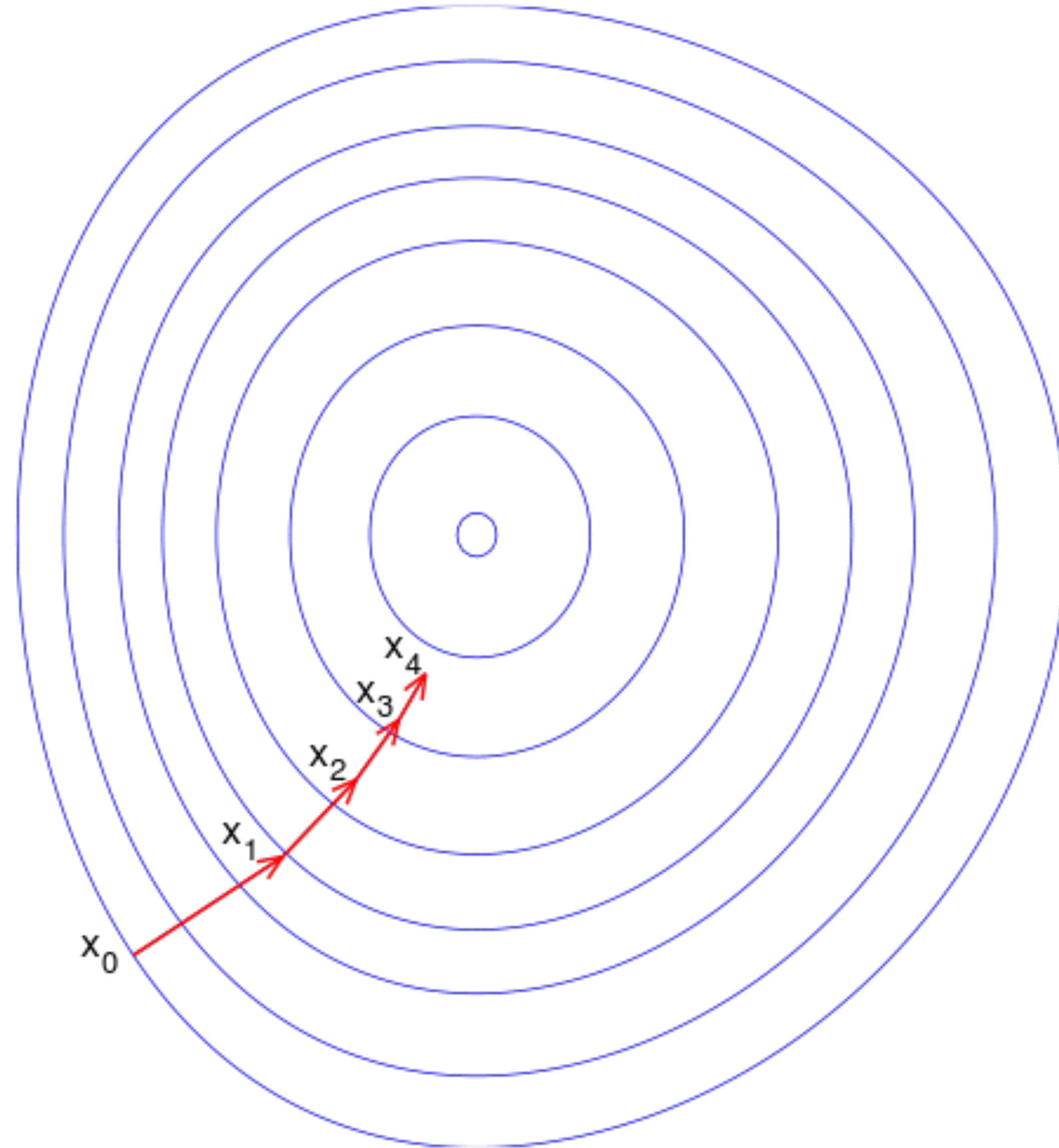
Cost

**Repeat until
Convergence.....**

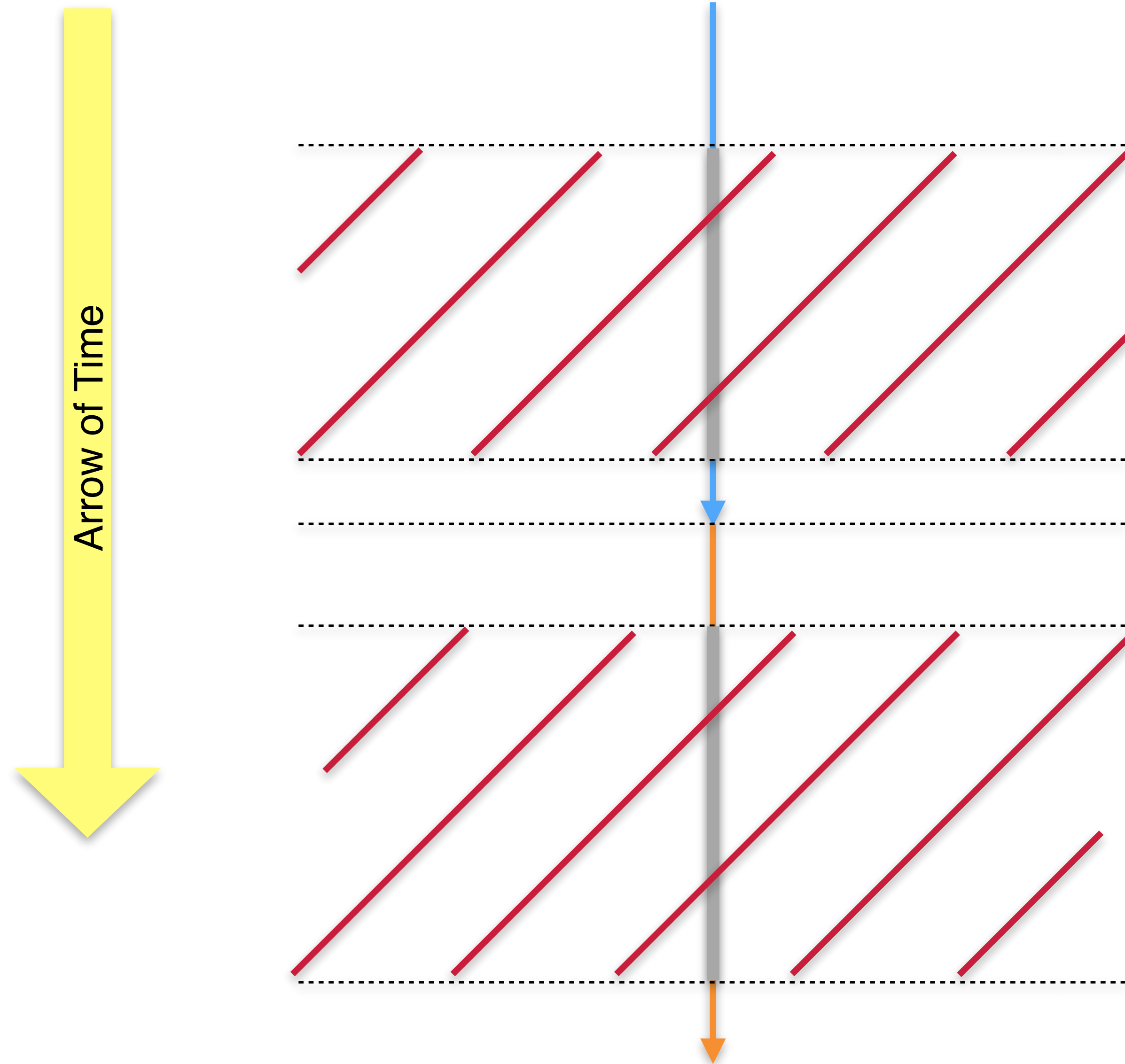

$$\beta_i \leftarrow \beta_i - \frac{\partial}{\partial \beta_i} J(\beta)$$

“Learning Rate”

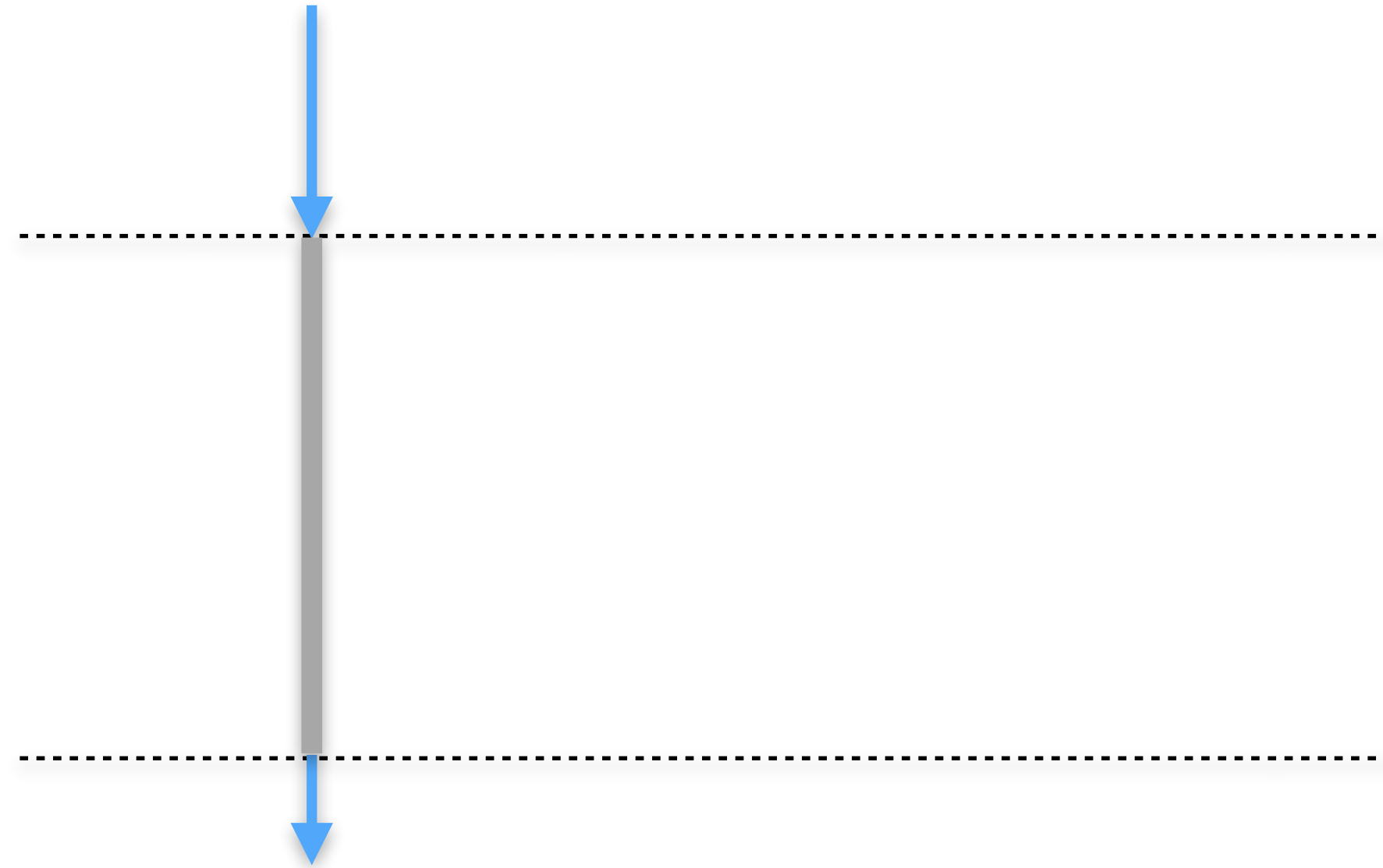

$$\beta_i \leftarrow \beta_i - \alpha \frac{\partial}{\partial \beta_i} J(\beta)$$



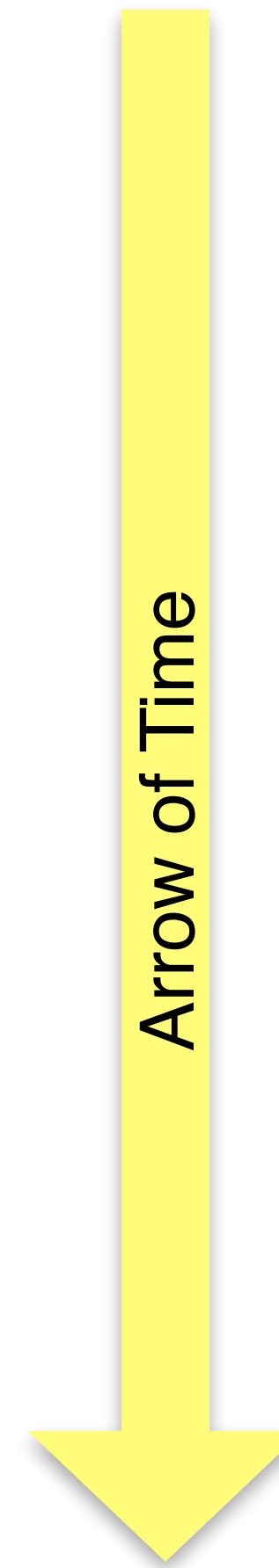
Sequential



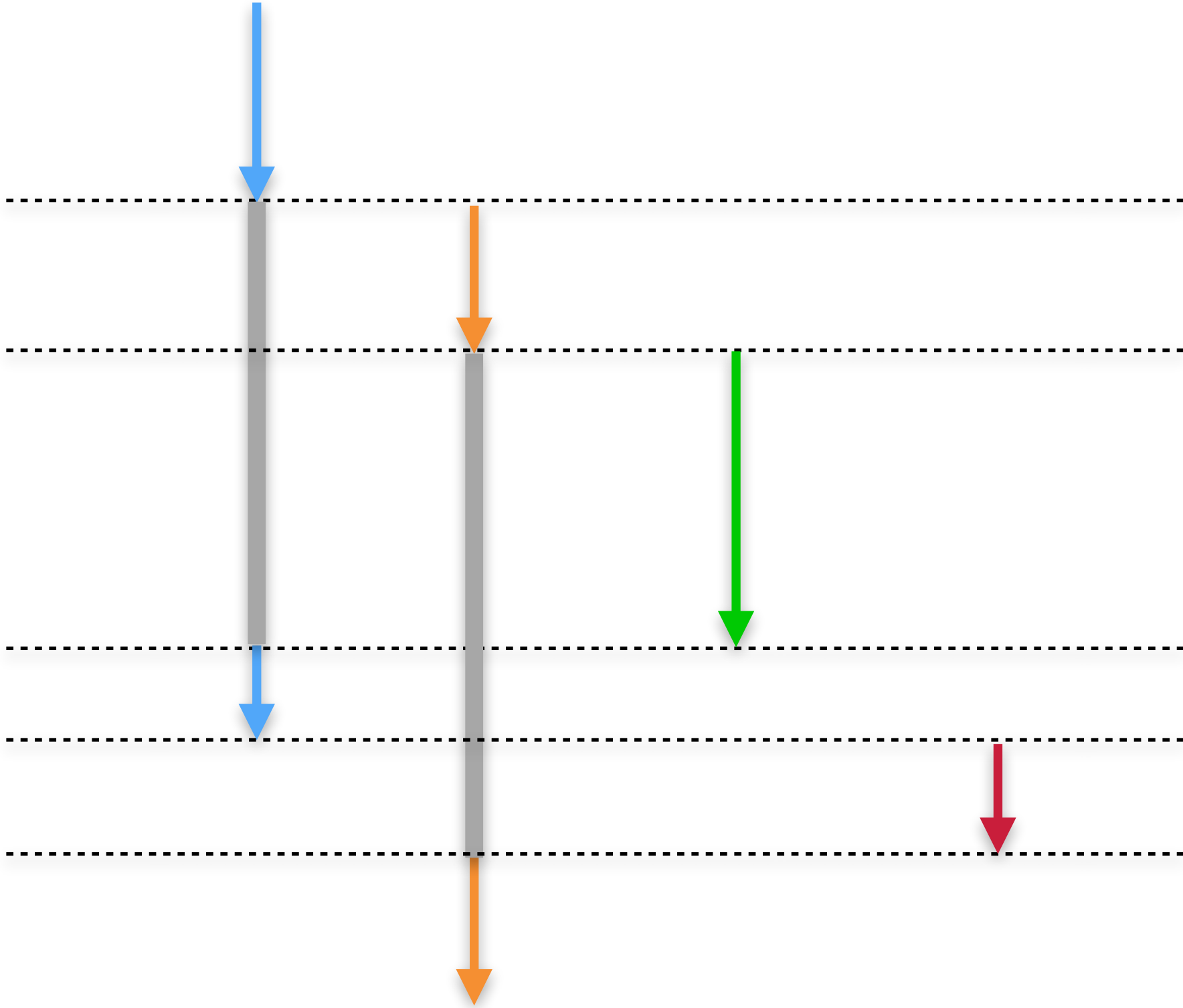
Concurrent



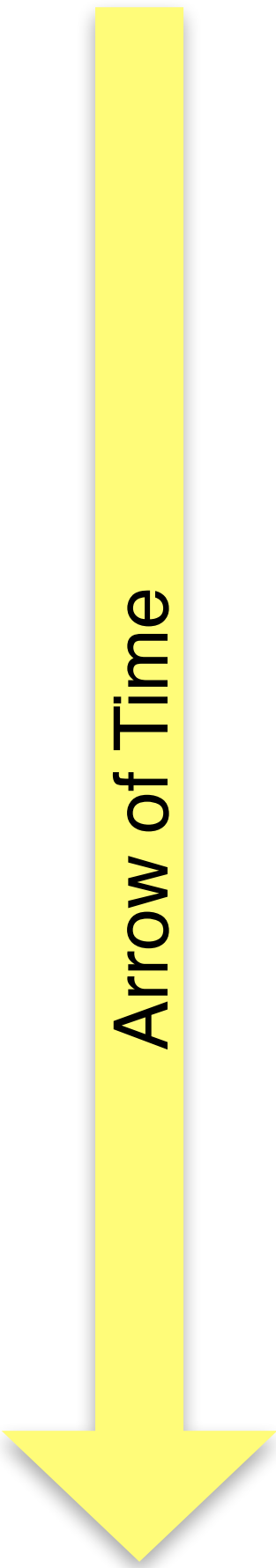
Parallel



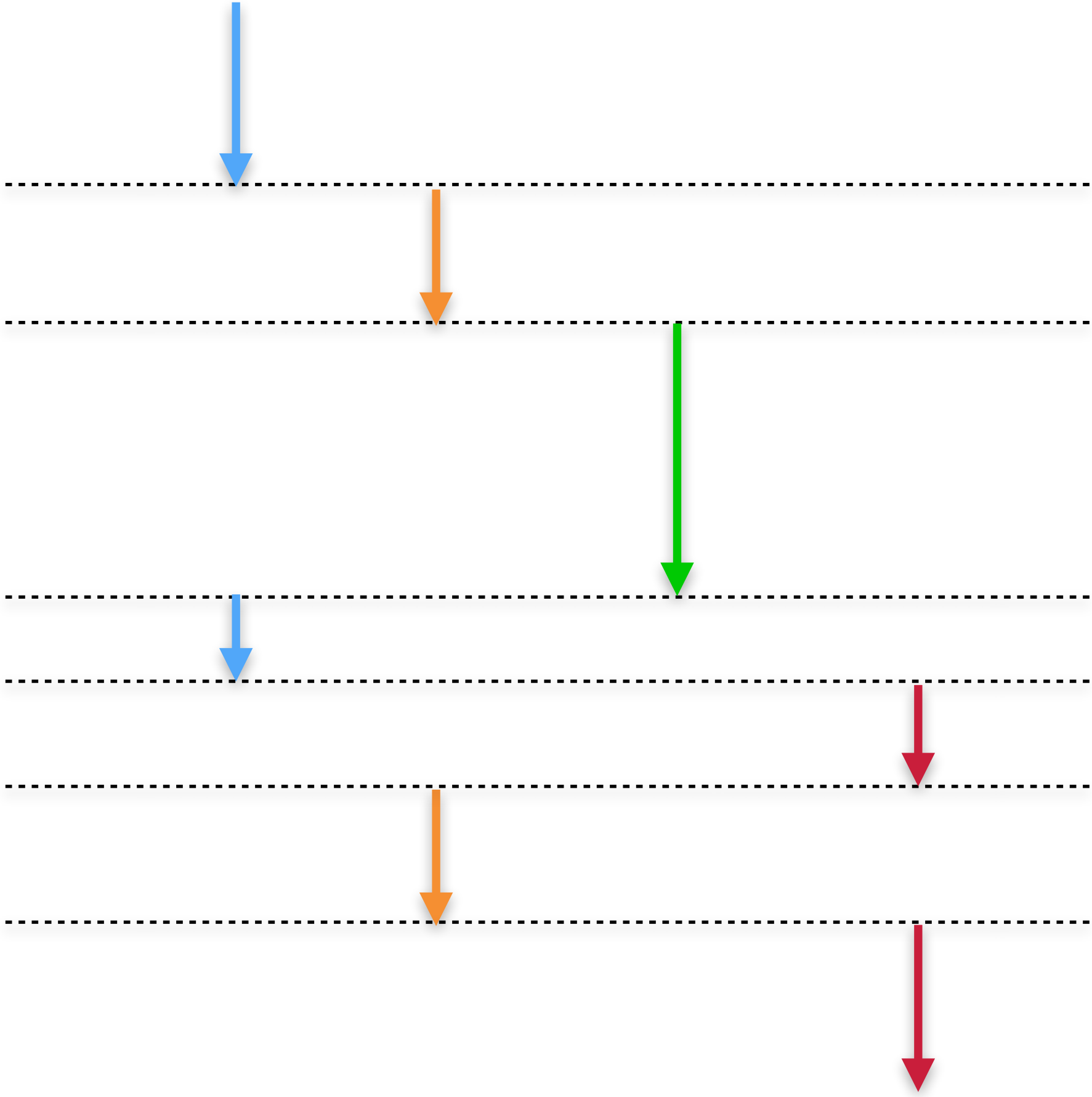
Concurrent



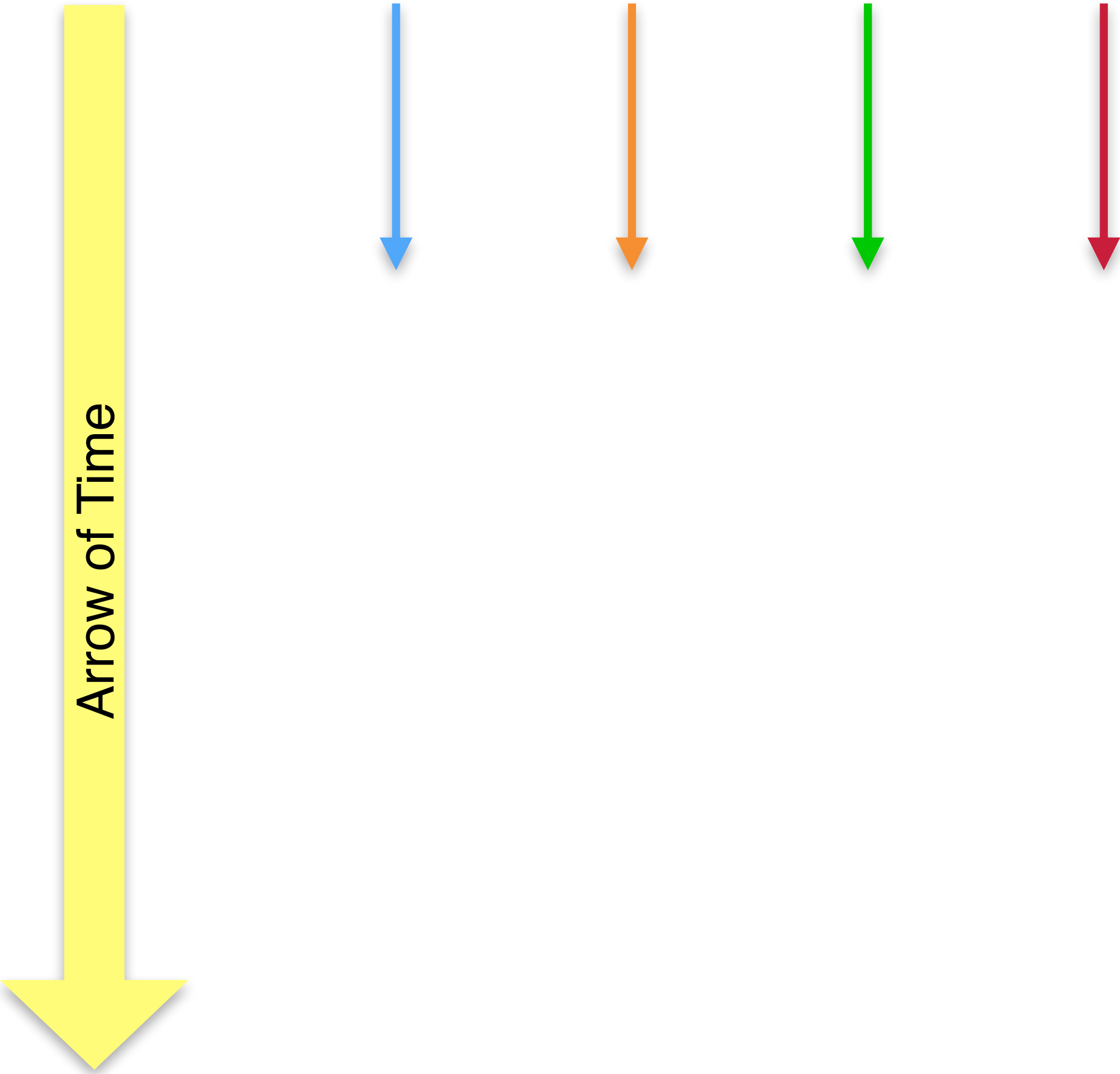
Parallel



Concurrent

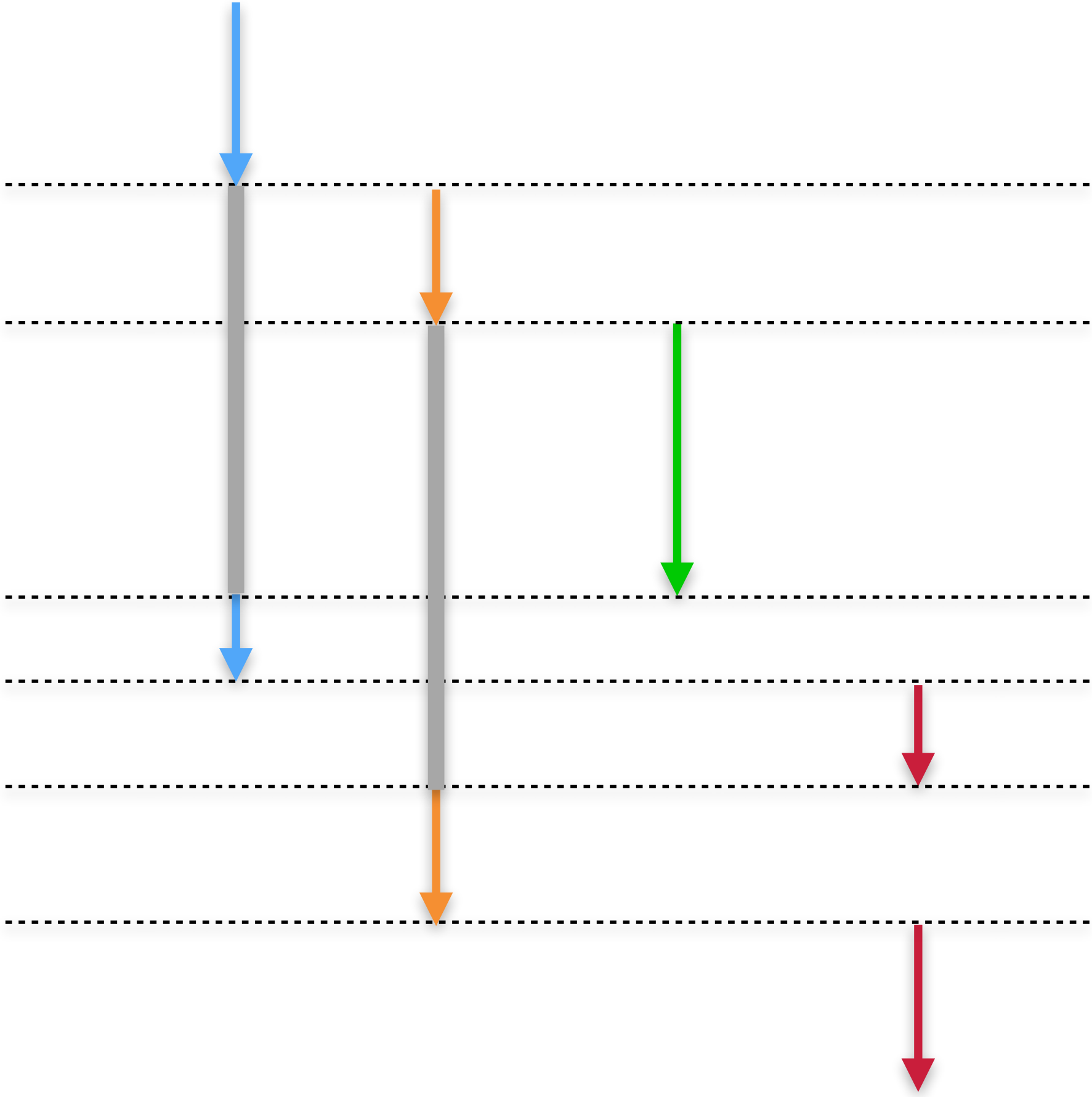


Parallel

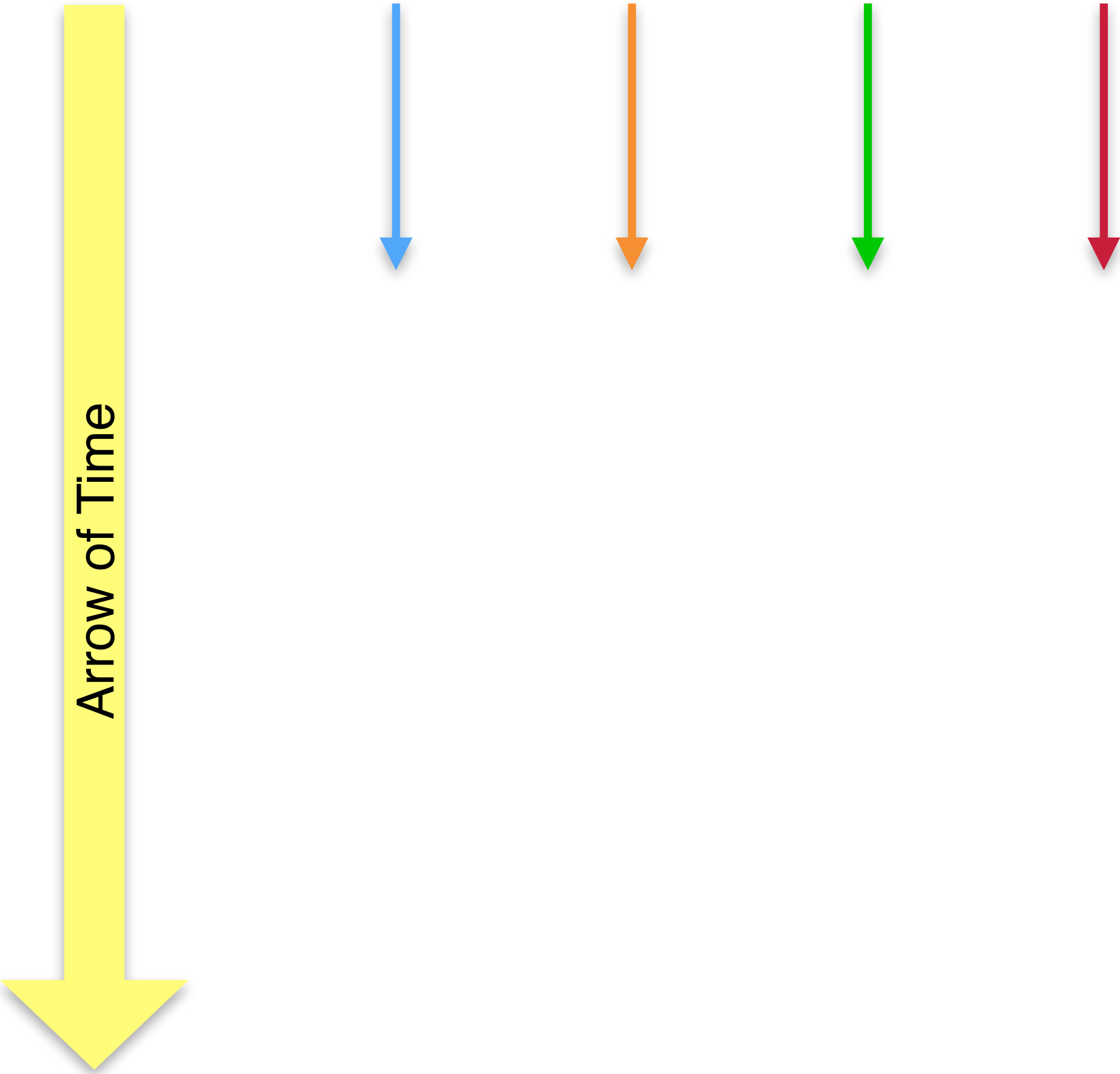


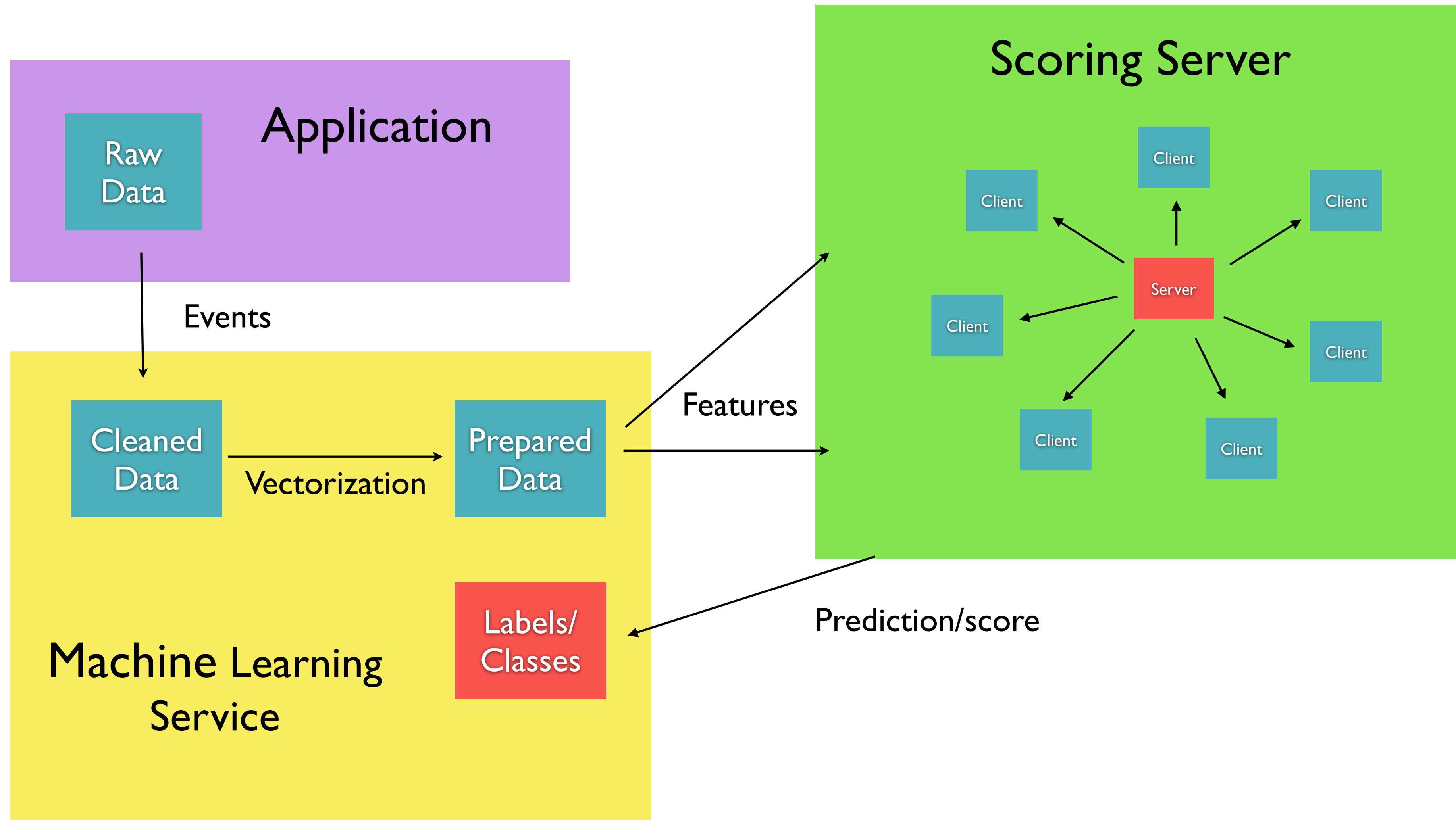
Arrow of Time

Concurrent



Parallel

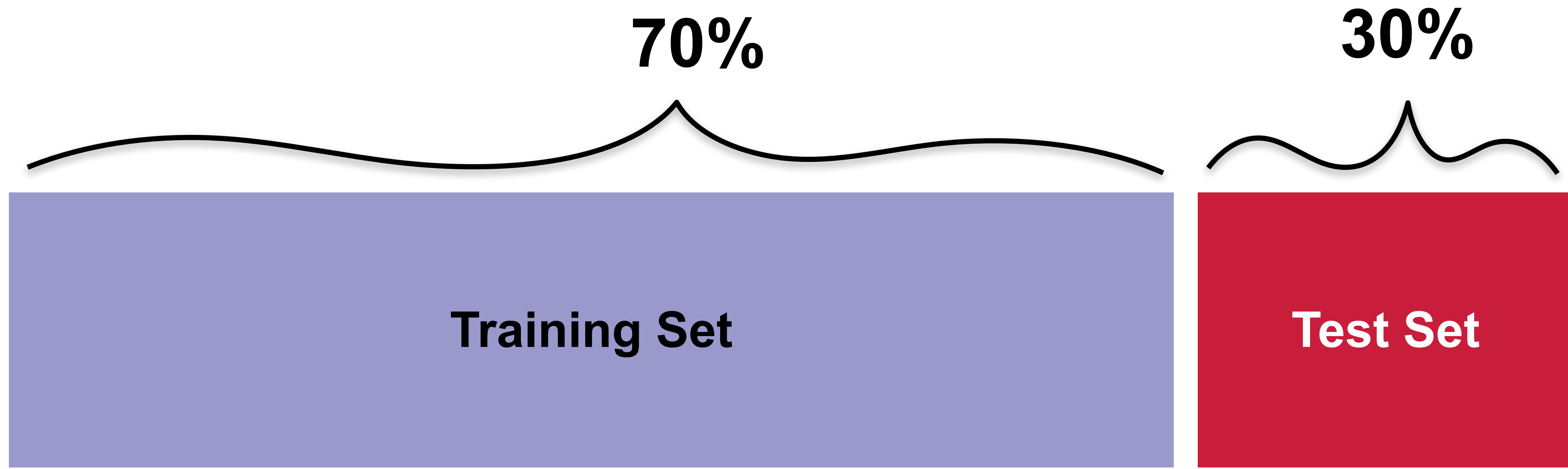




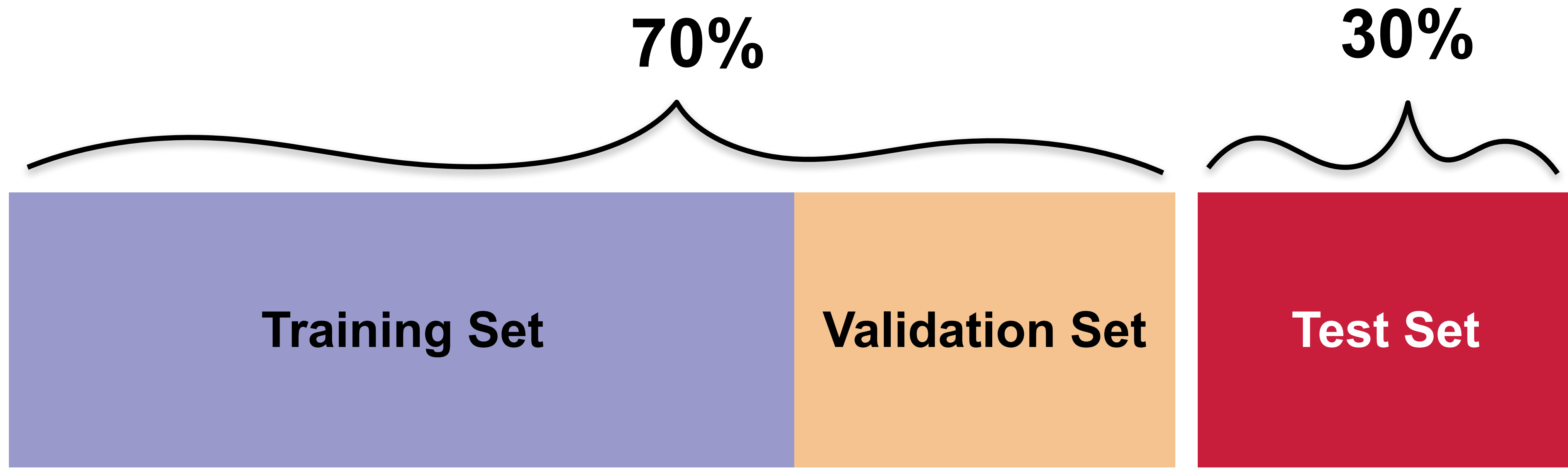
Model Diagnostics

- Overfitting (high variance)
- Underfitting (high bias)
- Training Convergence
- Label Distribution (imbalanced classes)
- Data/covariate Shift

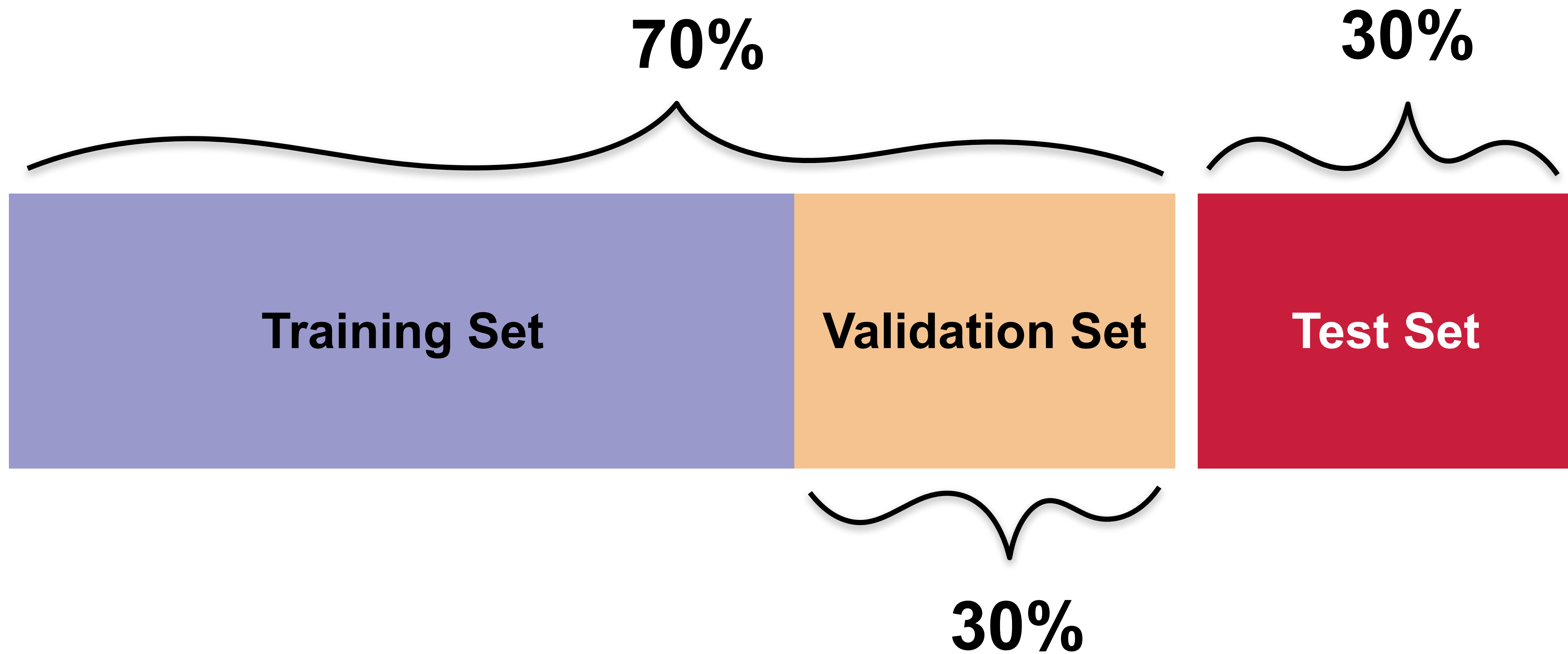
Holdout Cross Validation



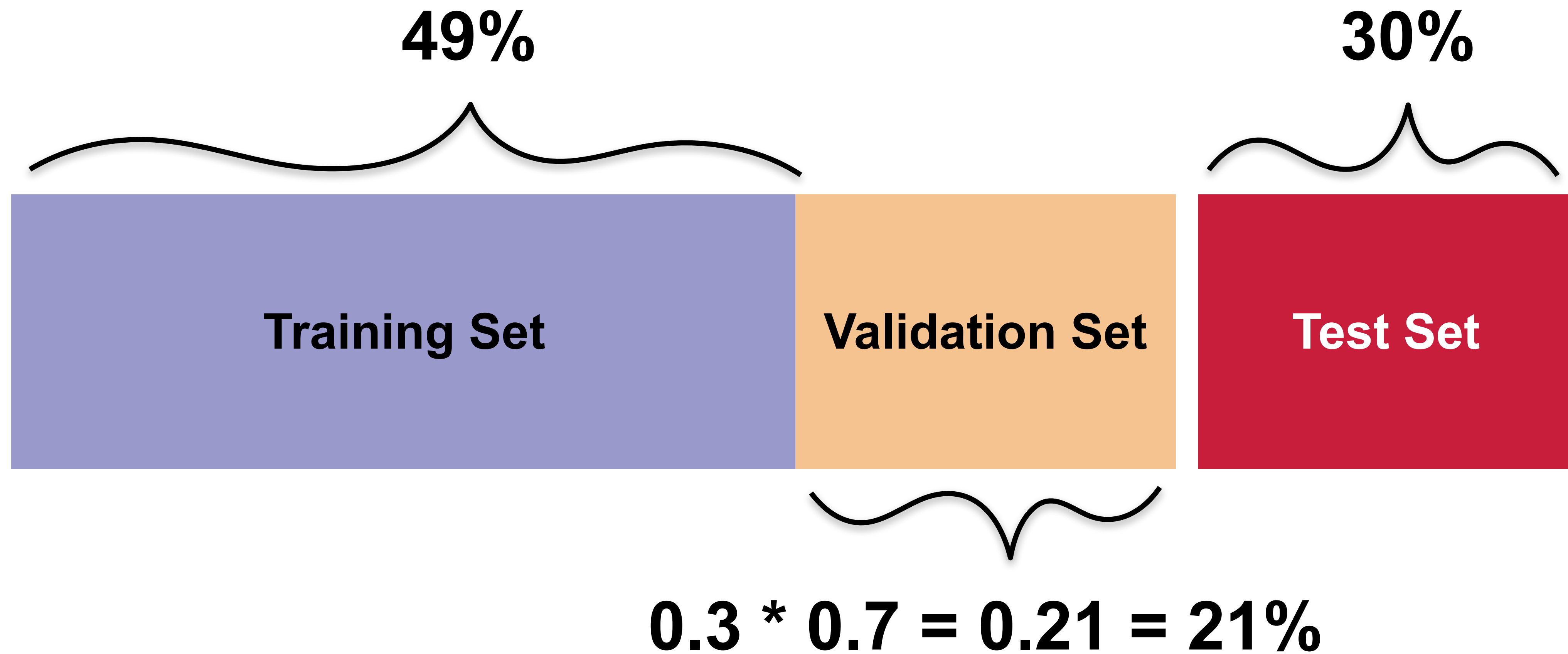
Holdout Cross Validation



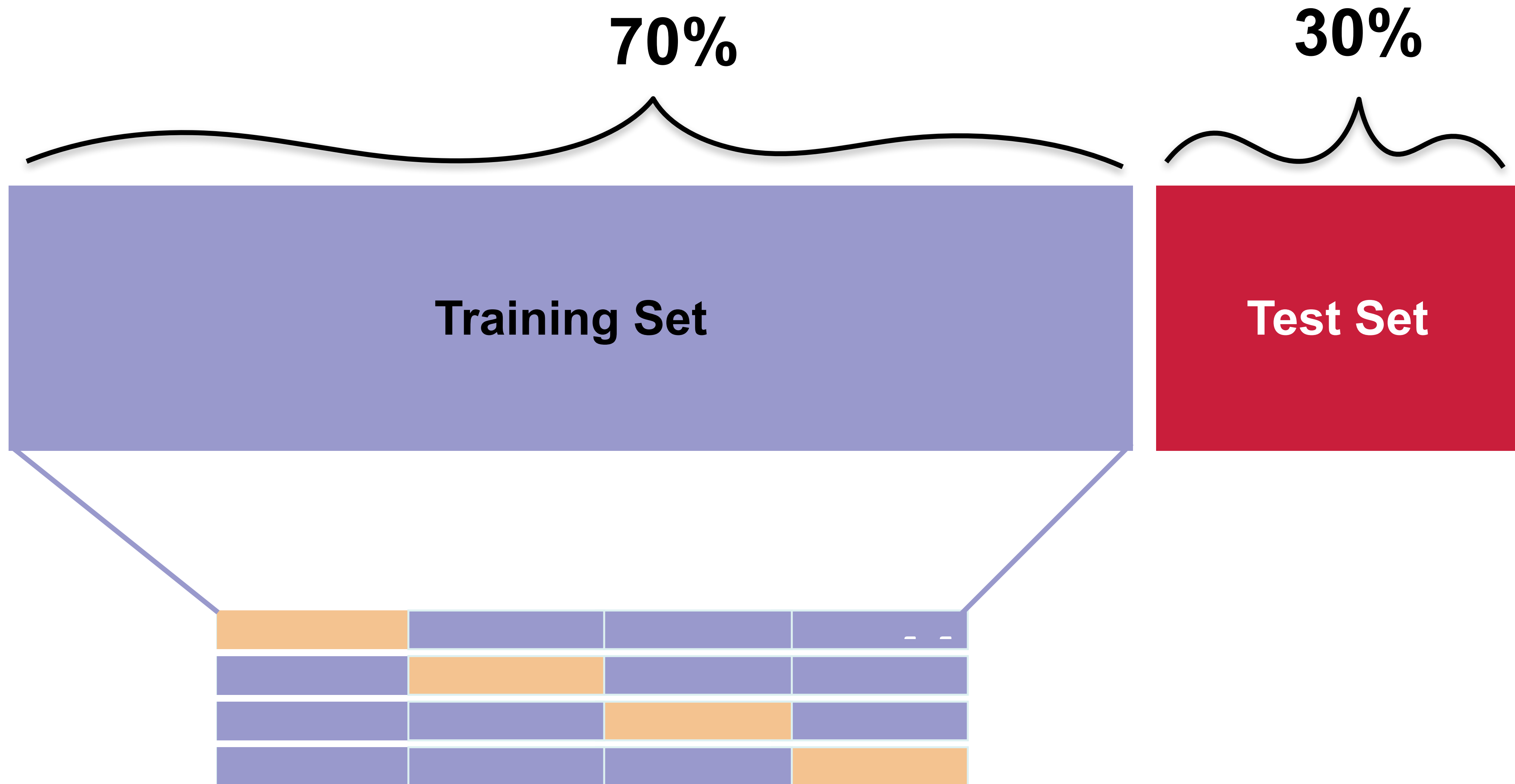
Holdout Cross Validation



Holdout Cross Validation

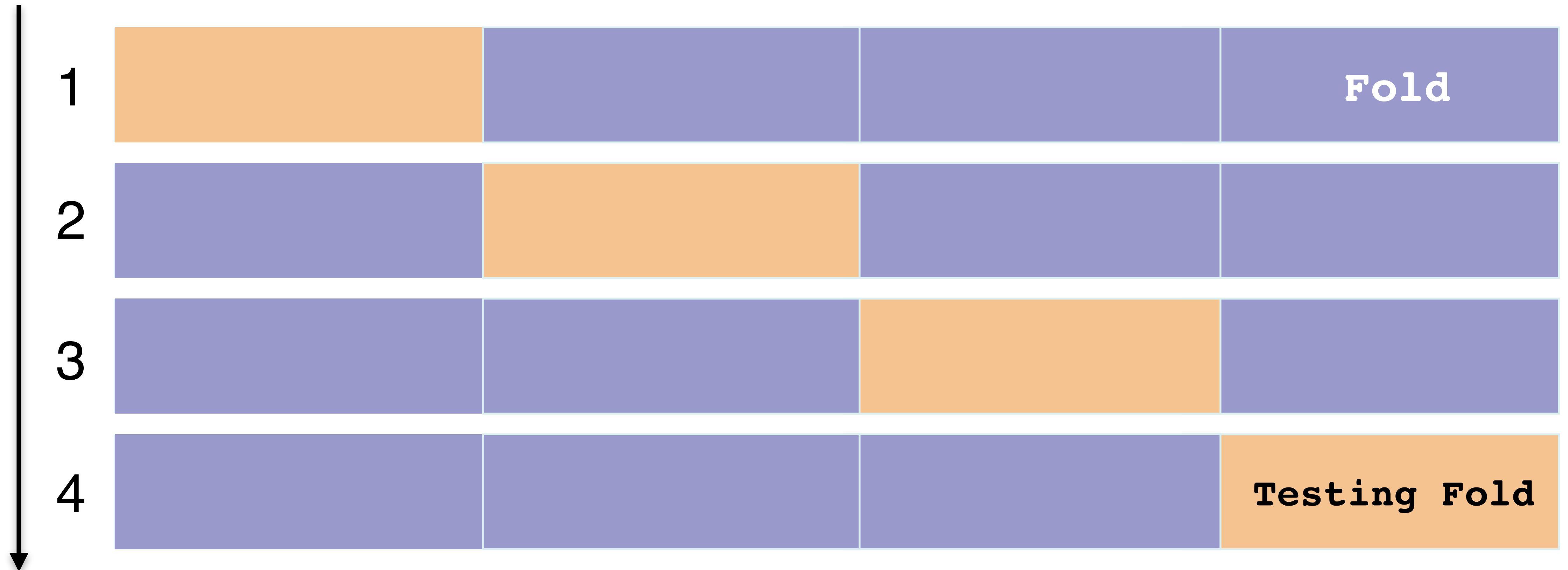


K-fold Cross Validation

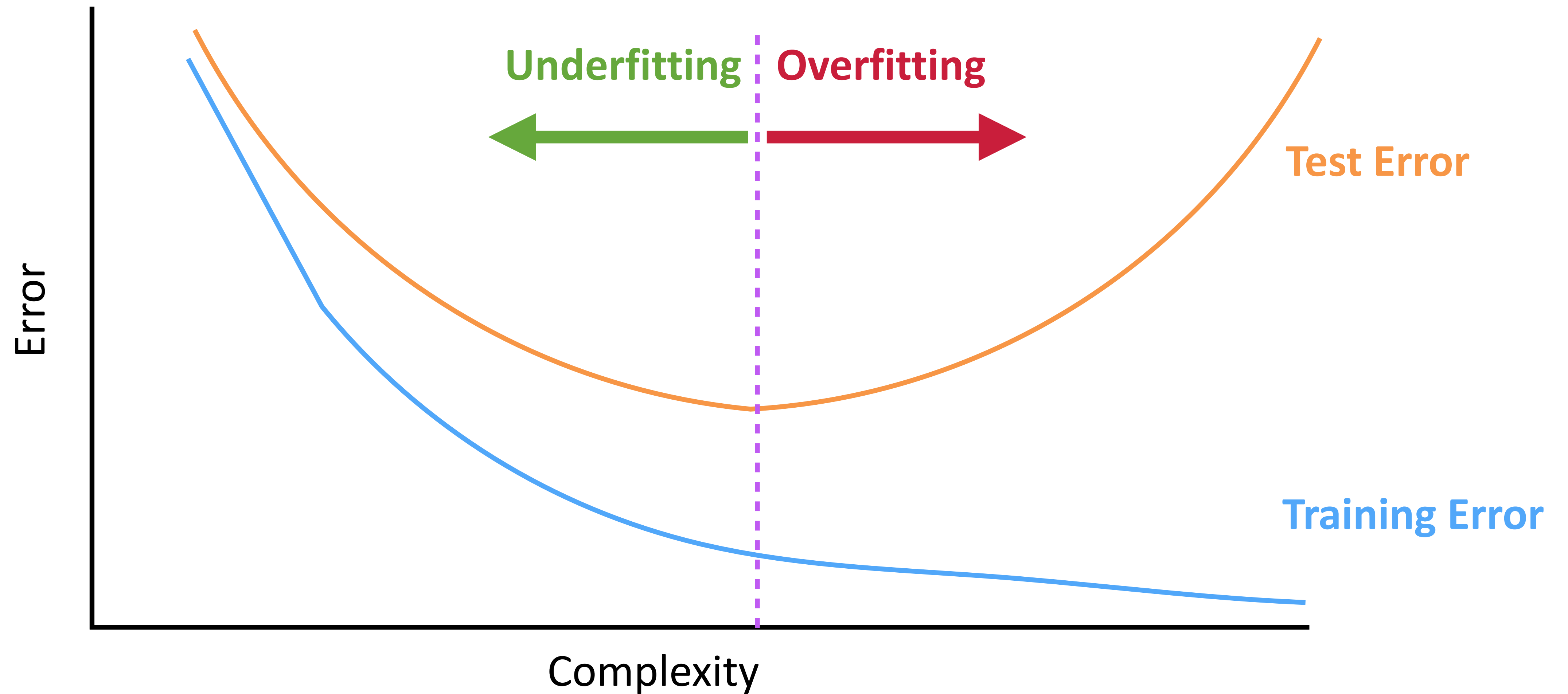


K-fold Cross Validation

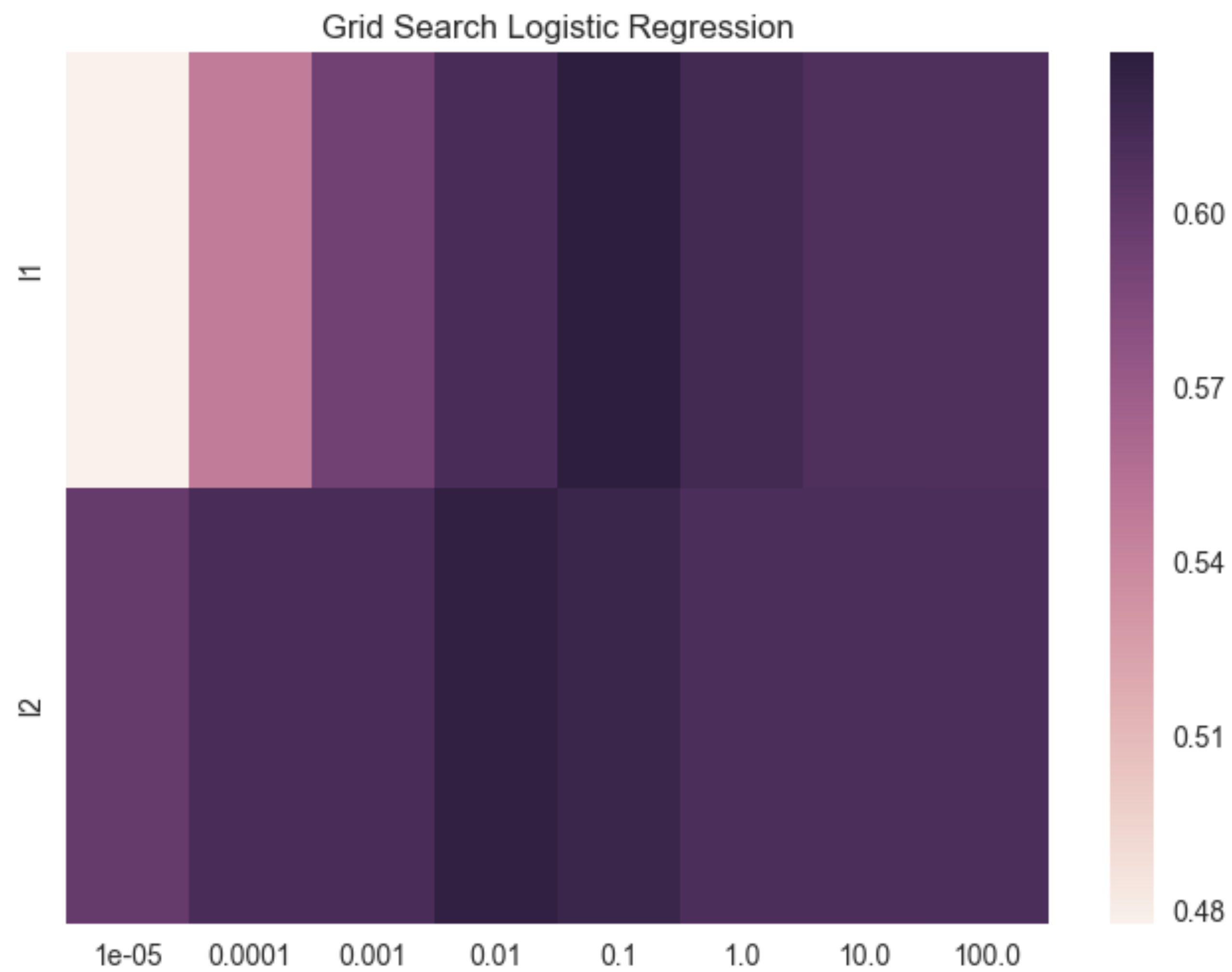
Turns



Bias-variance trade-off



Grid Search



Grid Search

- Exhaustive **brute force** search
- Find optimal **hyperparameters** or **models**
- **Computationally** costly
- But **embarrassingly parallel!**

Live Code

Short Comings of Accuracy

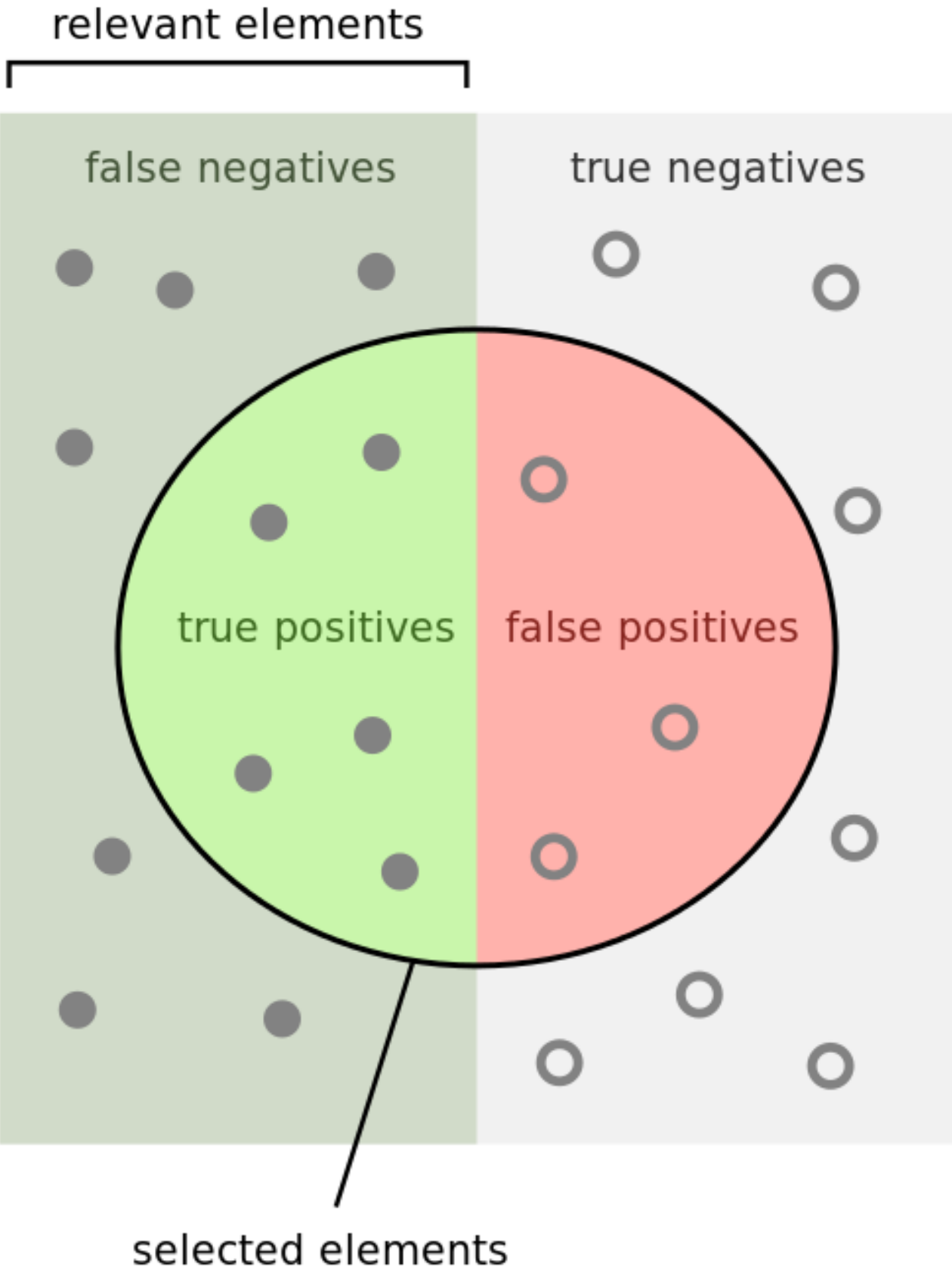
- Sensitive to imbalanced classes
- Misclassifications carry equal weight

$$\text{Accuracy} = \frac{\# \text{ correct}}{\text{total examples}}$$

Evaluation Metrics

- Accuracy
- Precision/Recall
- F1
- AUC (area under the curve)

Precision and Recall



How many selected items are relevant?

Precision = $\frac{1}{2}$

How many relevant items are selected?

Recall = $\frac{1}{2}$

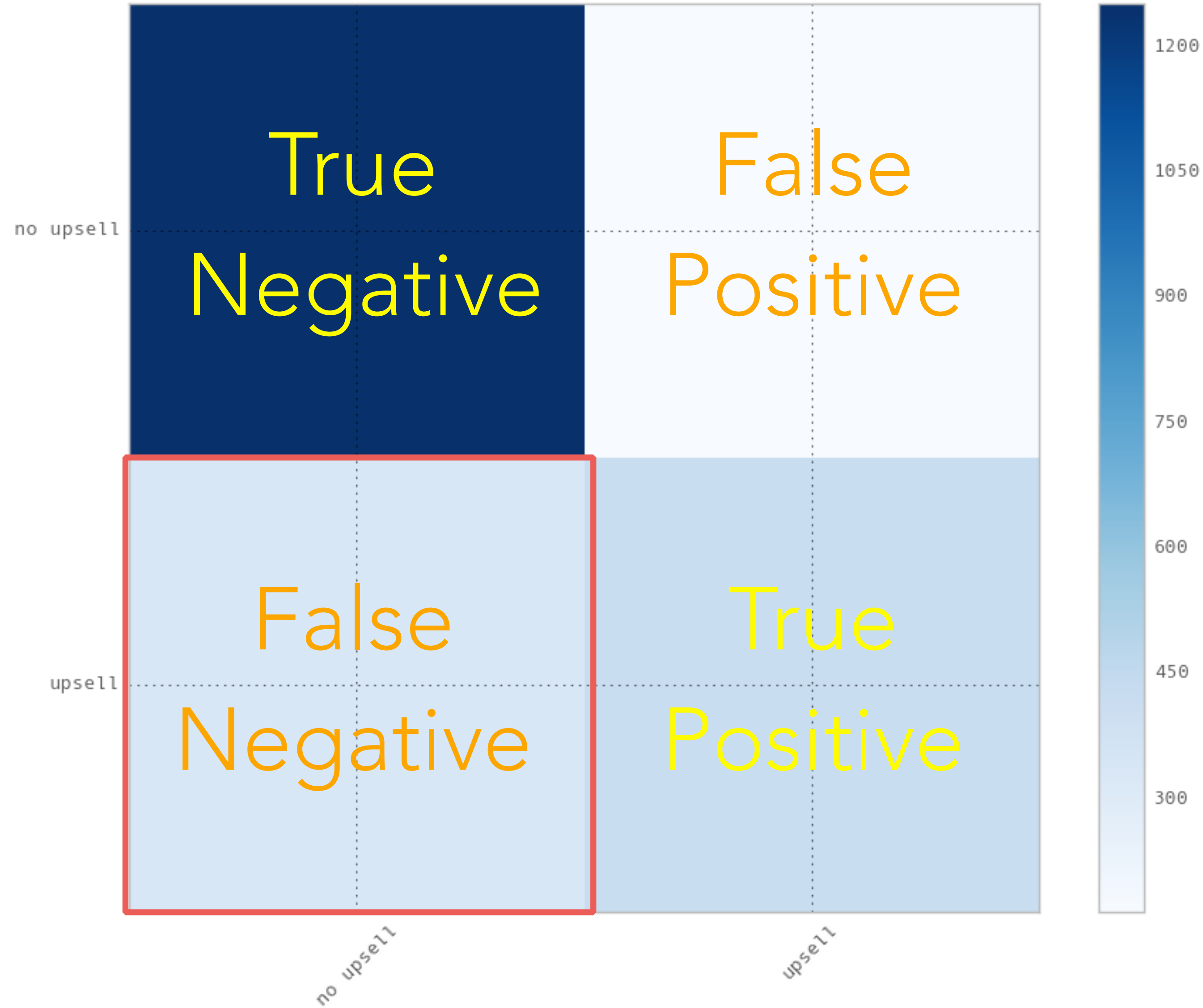
$$\text{Precision} = \frac{\text{TP}}{\text{TP} + \text{FP}}$$

$$\text{Recall} = \frac{\text{TP}}{\text{FN} + \text{TP}}$$

$$\text{F1} = \frac{2}{\frac{1}{\text{precision}} + \frac{1}{\text{recall}}}$$

Confusion matrix

True Label

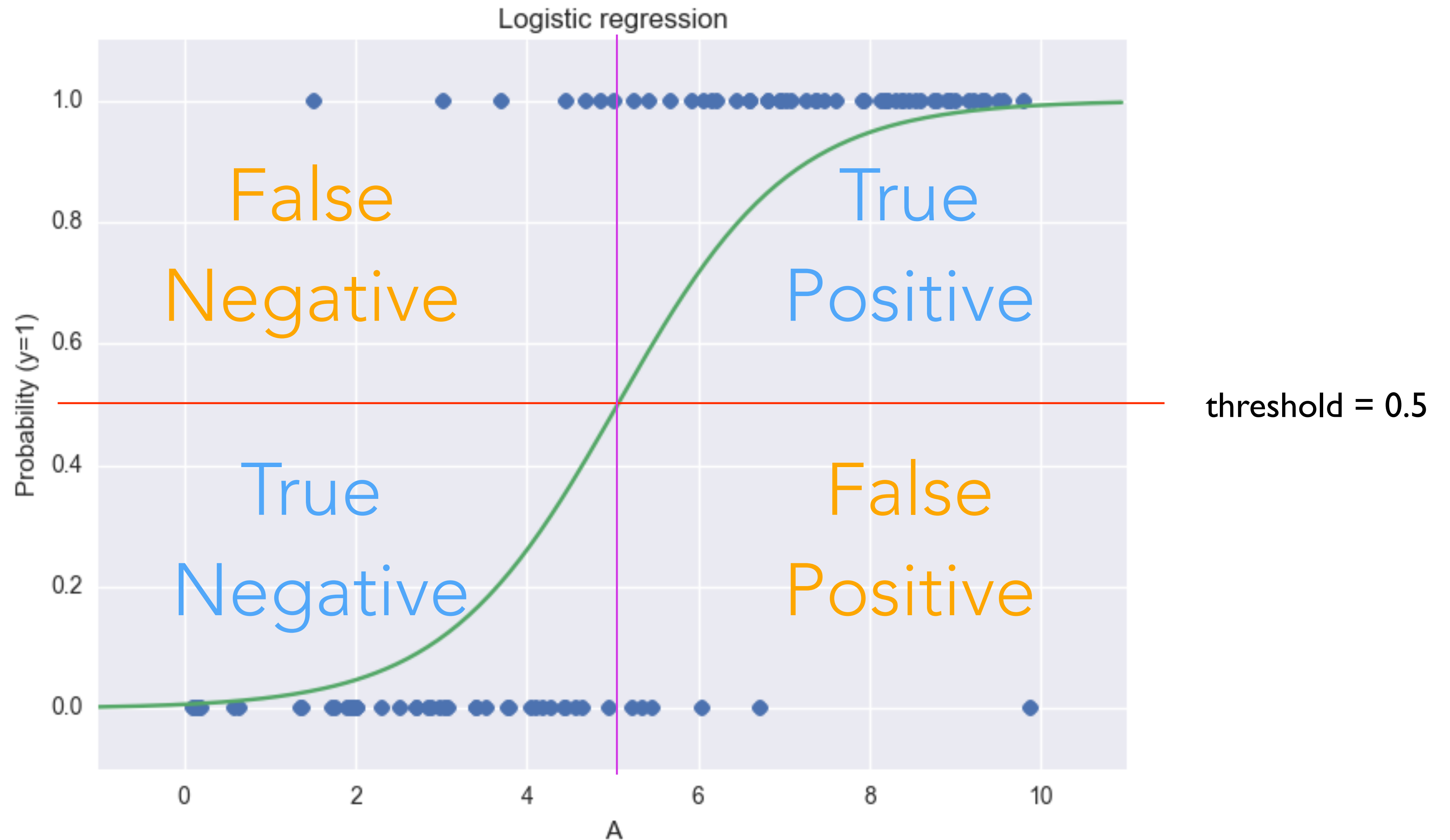


$$\text{Accuracy} = \frac{\text{TP} + \text{TN}}{\text{TP} + \text{TN} + \text{FP} + \text{FN}}$$

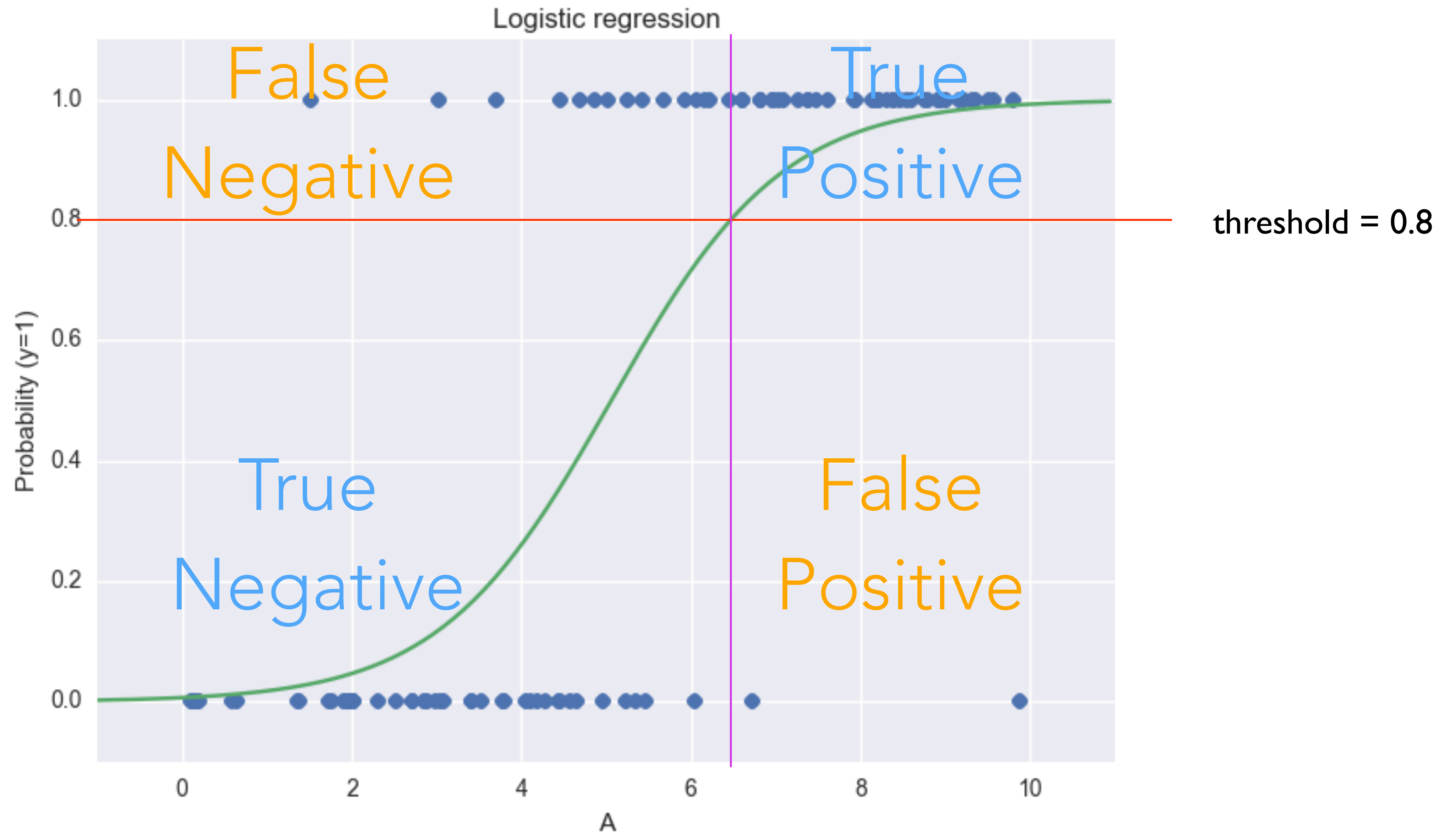
$$\text{True positive rate} = \frac{\text{TP}}{\text{TP} + \text{FN}}$$

$$\text{False positive rate} = \frac{\text{FP}}{\text{FP} + \text{TN}}$$

Logistic Regression



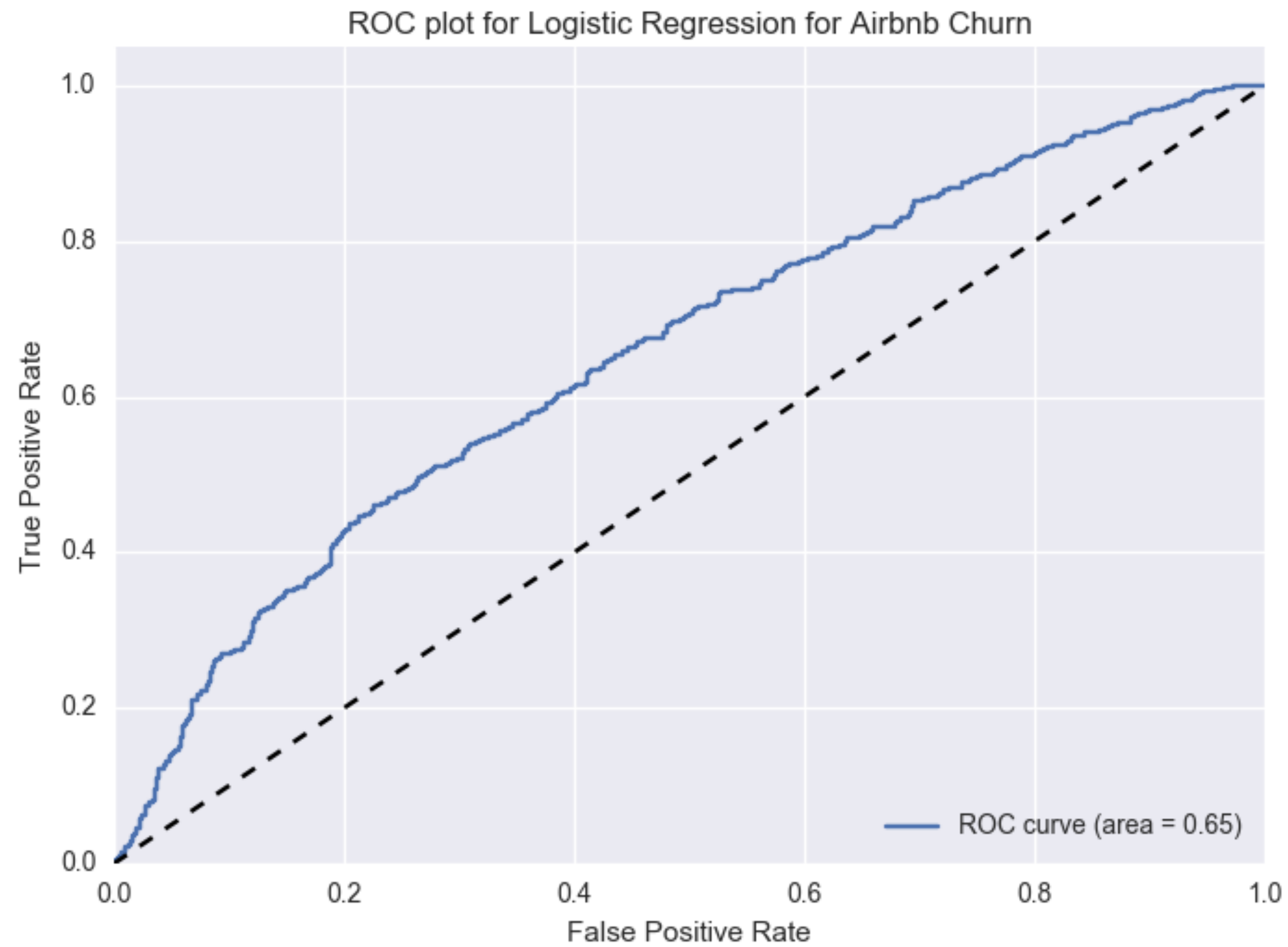
Logistic Regression



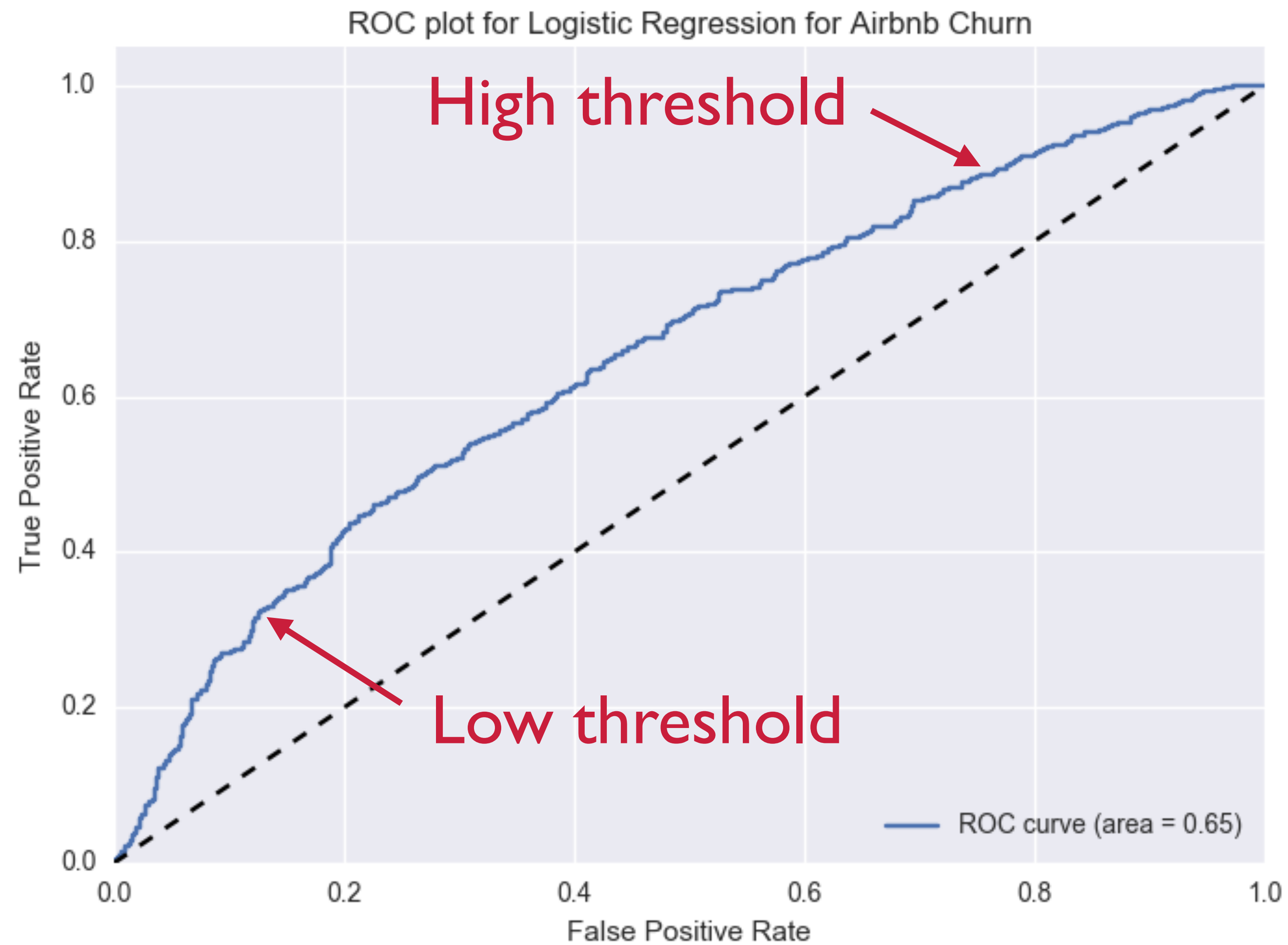
Confusion Matrix vs. Point Metrics

- Confusion matrix has **fine-grained** information about misclassifications
- Precision/Recall/F1 can be used in **automated** comparison (grid search)

ROC plots



ROC plots



Live Code

Strategies

Error decomposition

- Input **ground truth** for each component/stage of pipeline.

Ablation analysis

- Remove components/parameters **one at a time**.

Improving a Model

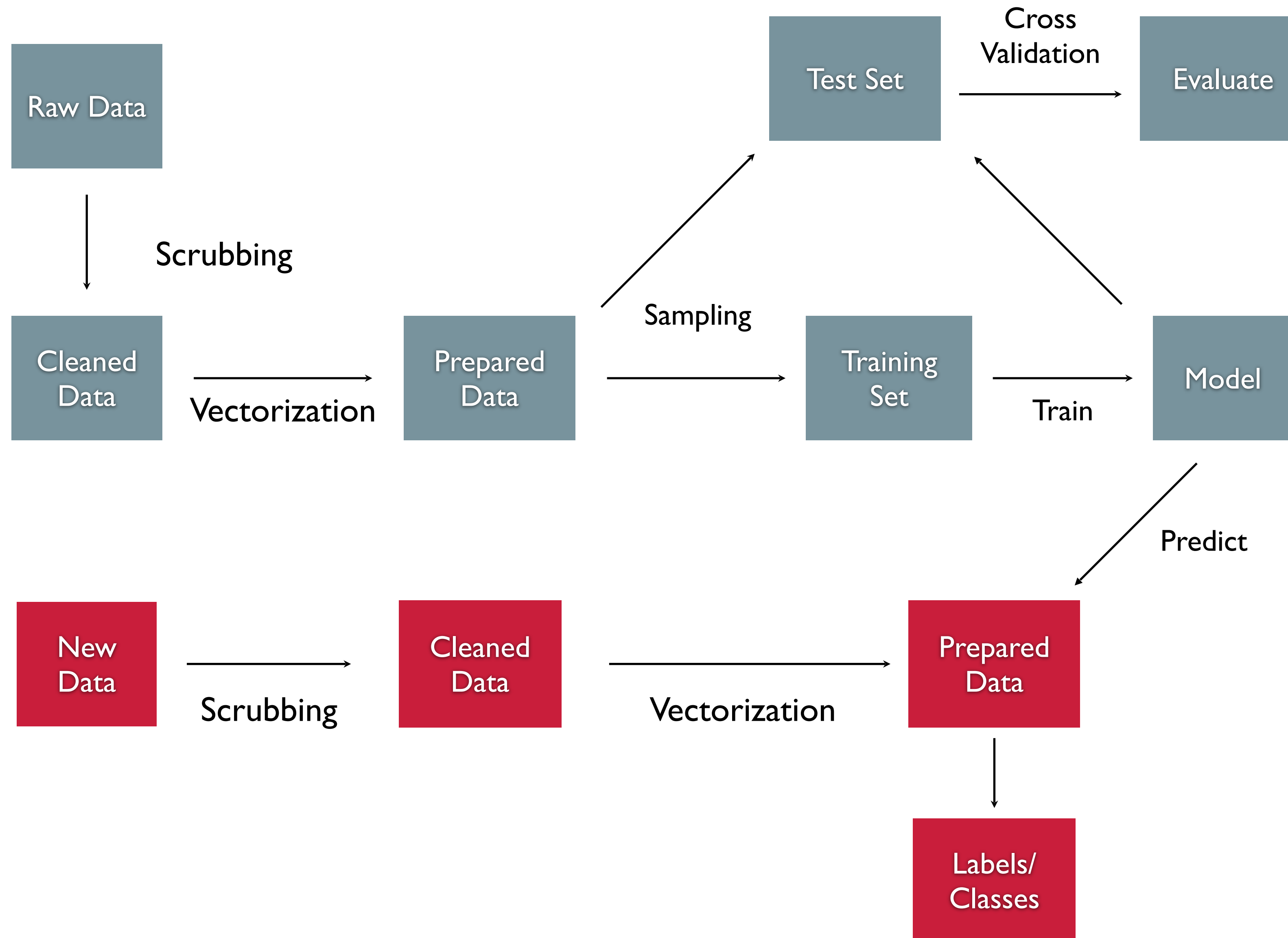
- More data
- Better data (and labels)
- Feature Selection and Engineering
- Regularization
- Model Selection (more/less complex model)

Model Selection

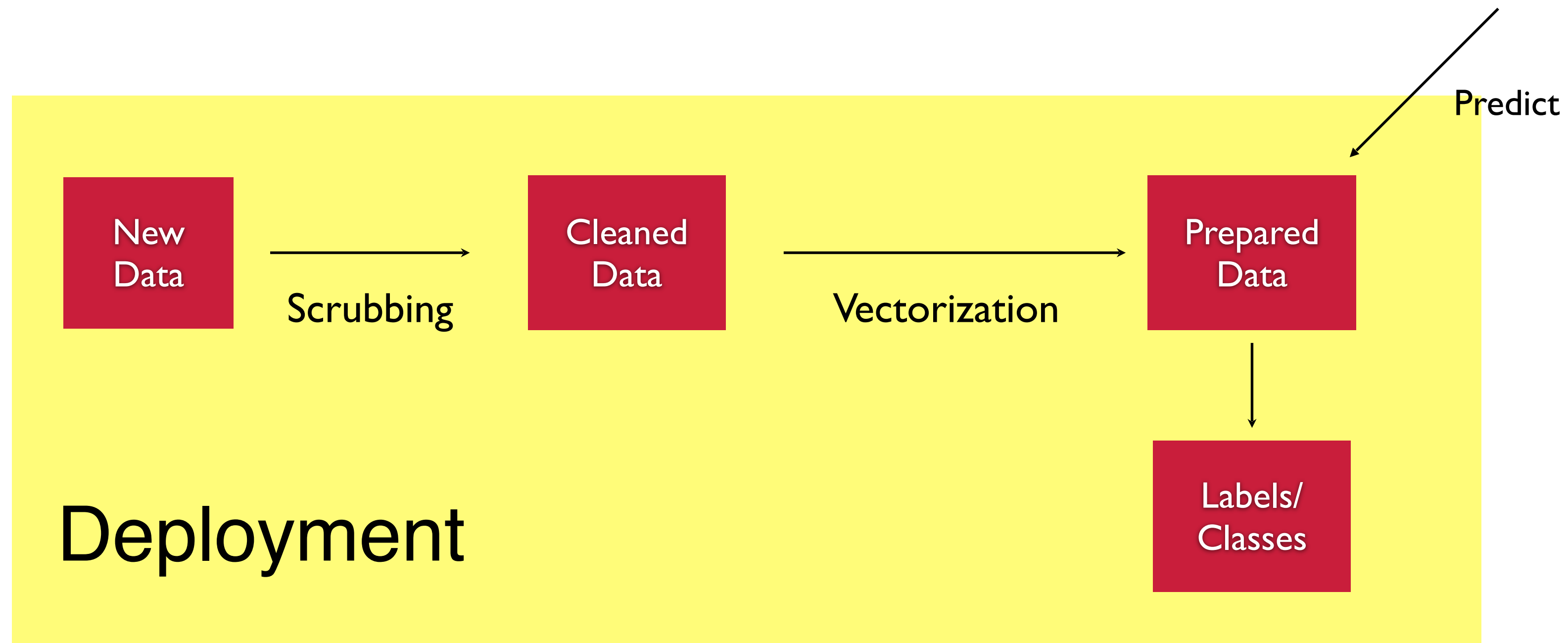
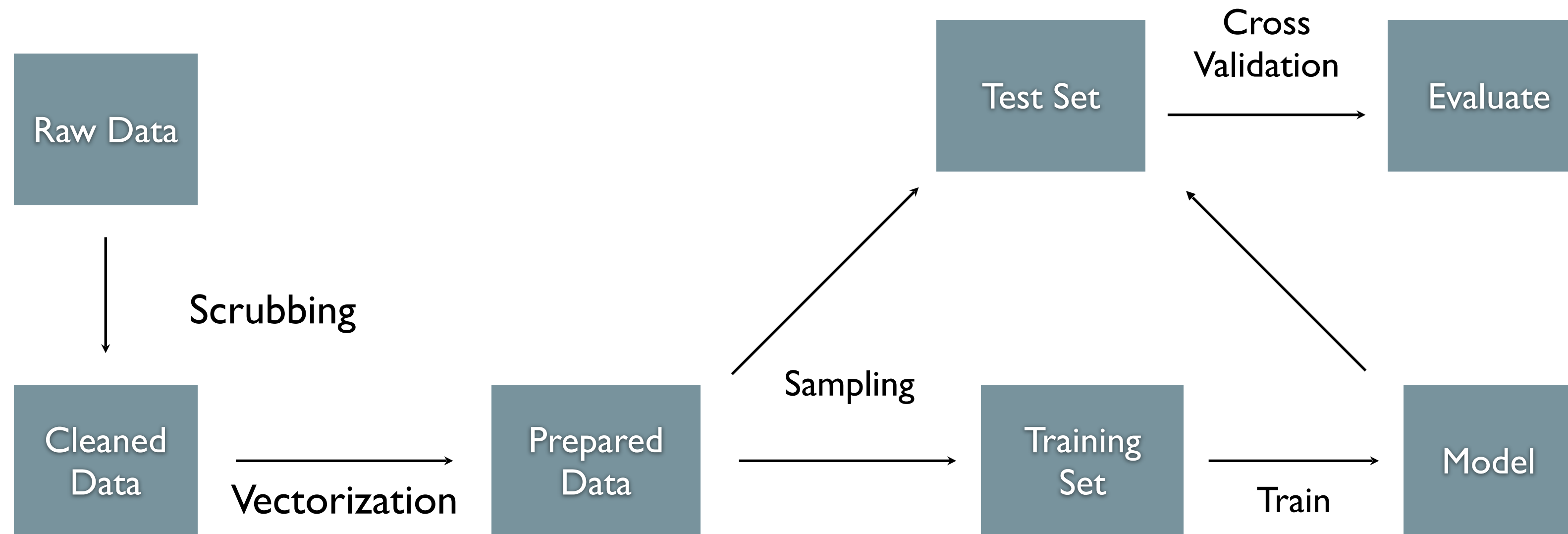
- Performance (optimizing for metric of interest)
- Training time vs testing time
- Online vs. batch
- Interpretability
- Multiclass vs. single class
- High dimensionality
- Nonlinear vs. linear

Machine Learning in the Wild

Overview



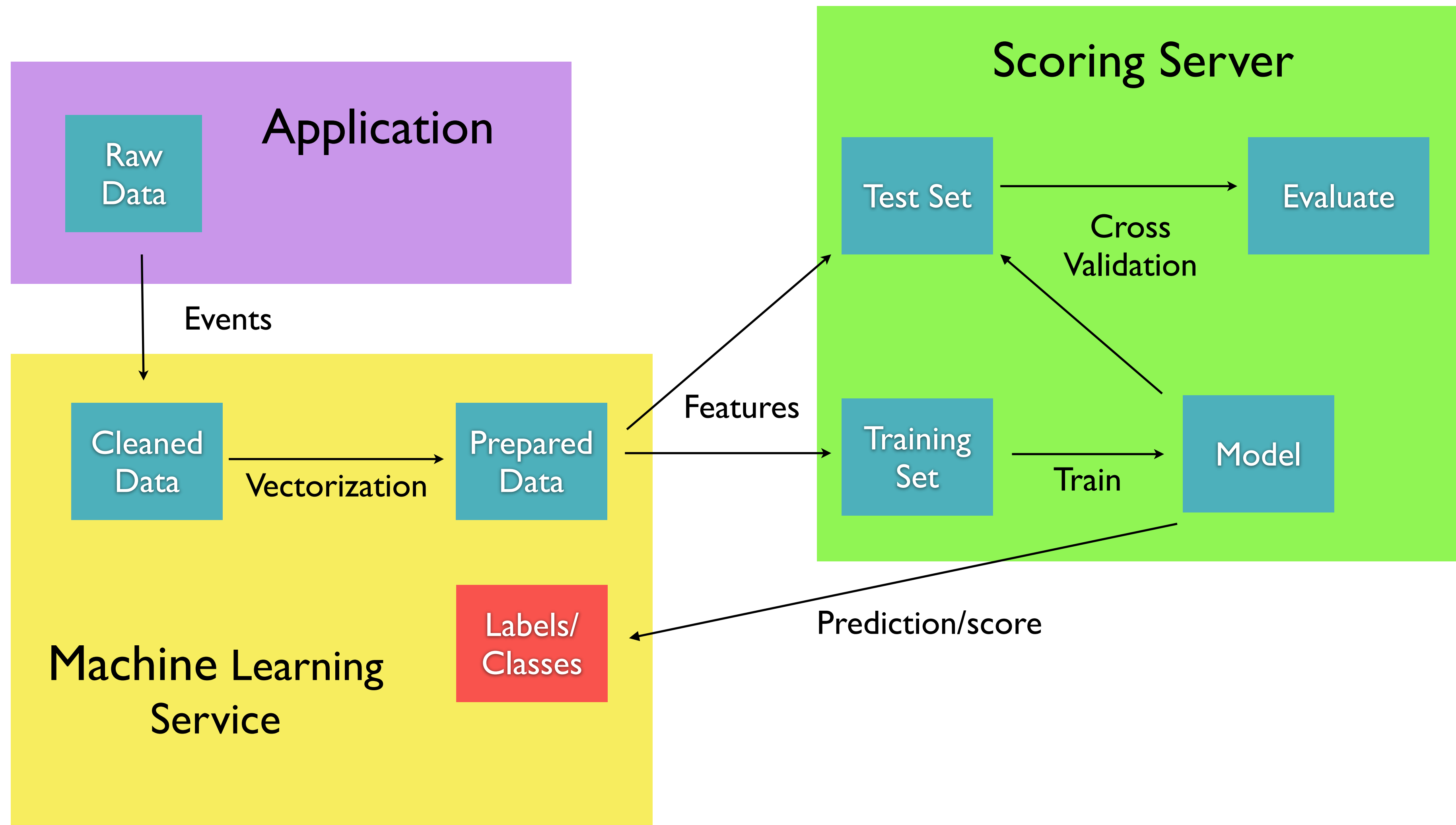
Overview



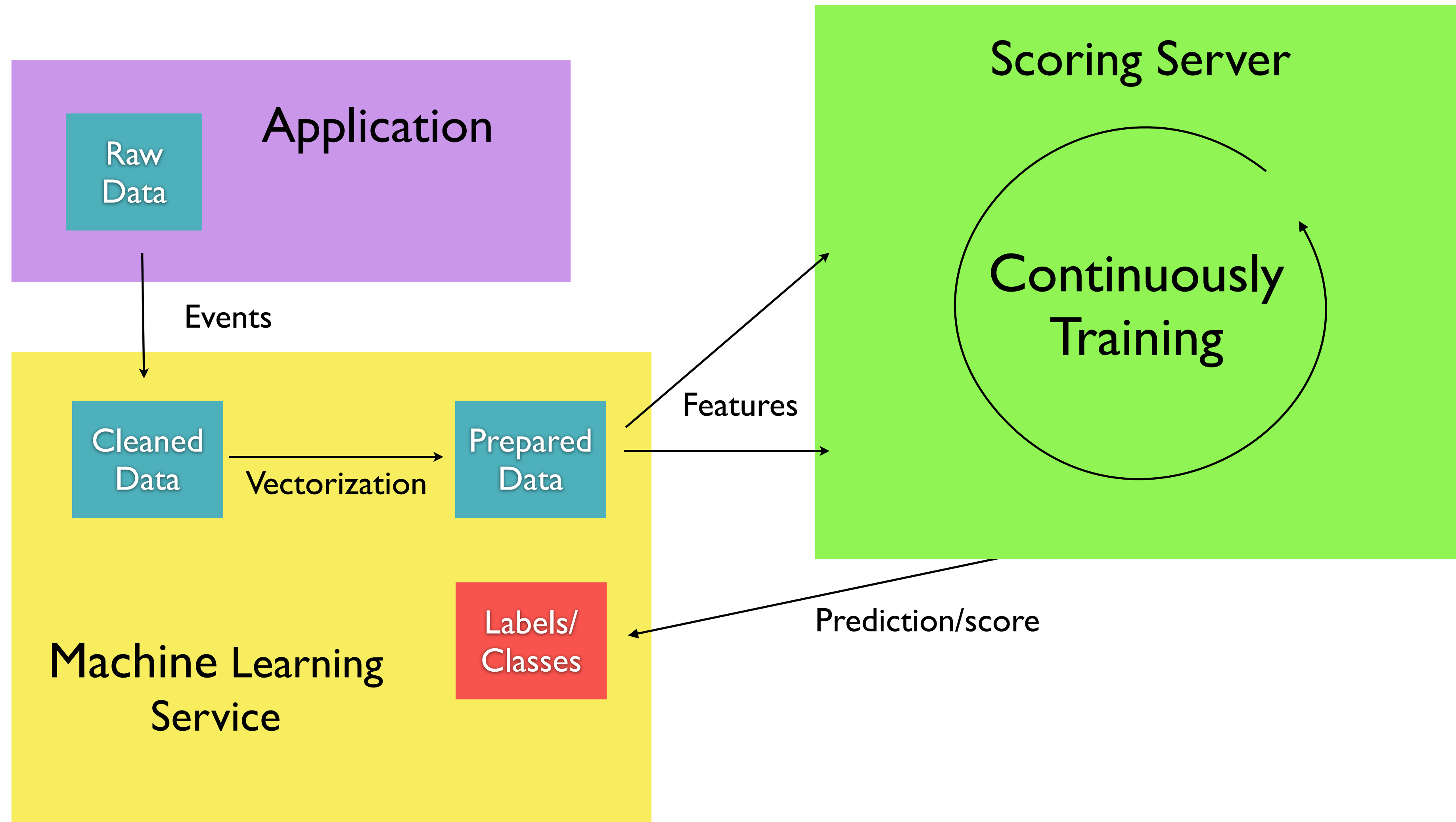
Online Evaluation Strategies

- Continuous Batch Offline Evaluation
- “Live” A/B Testing
- Multi-armed Bandit

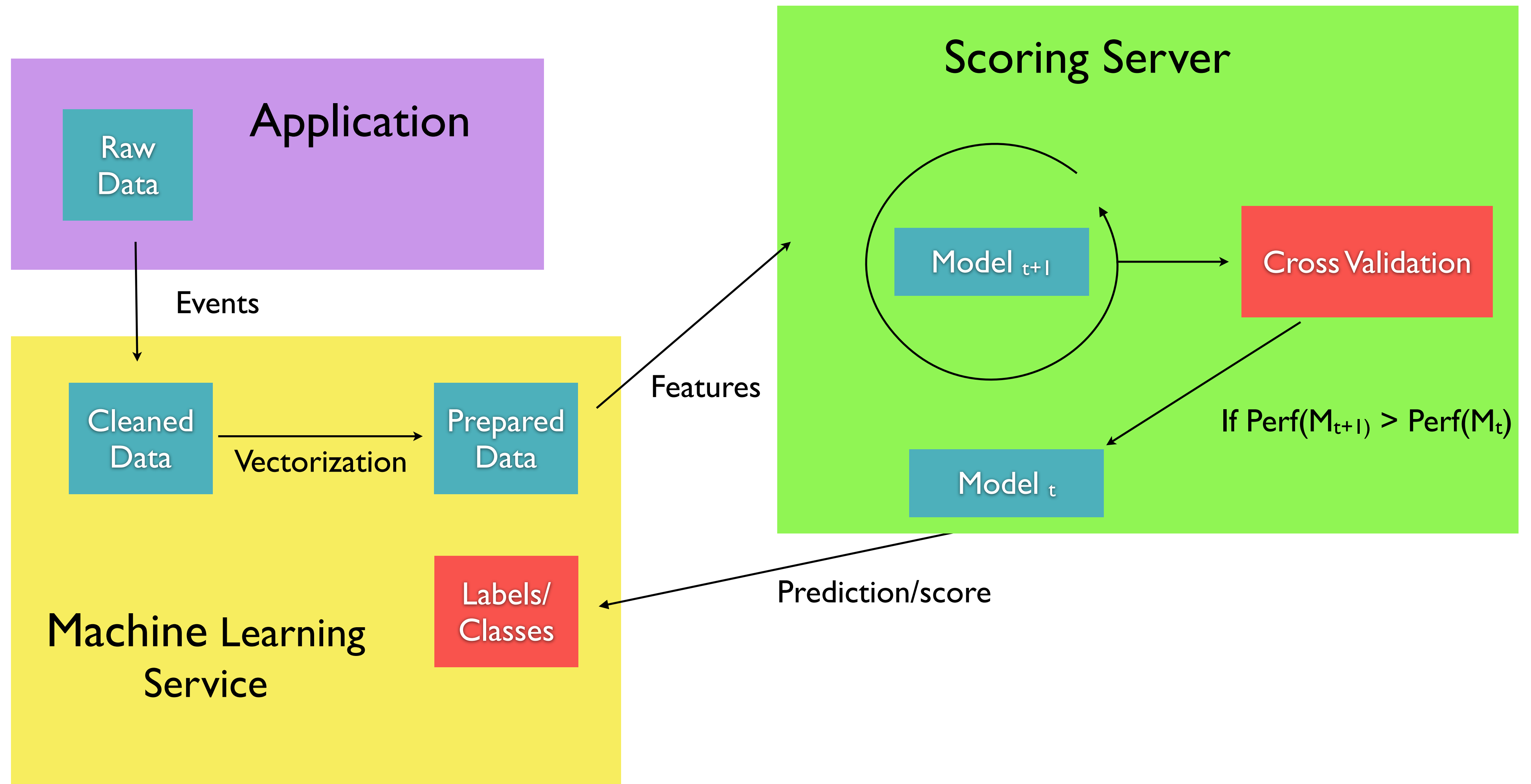
Deploying Models



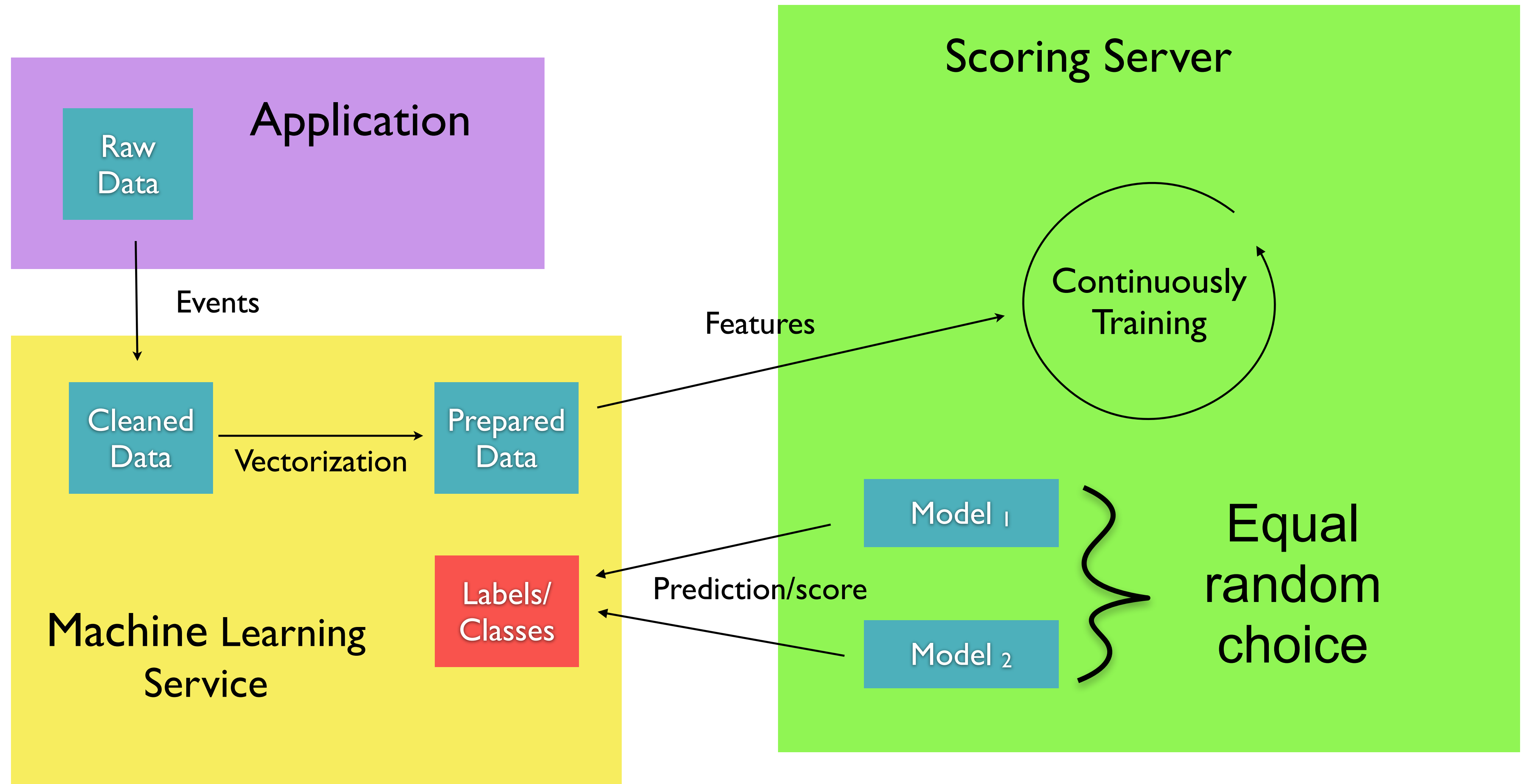
Deploying Models



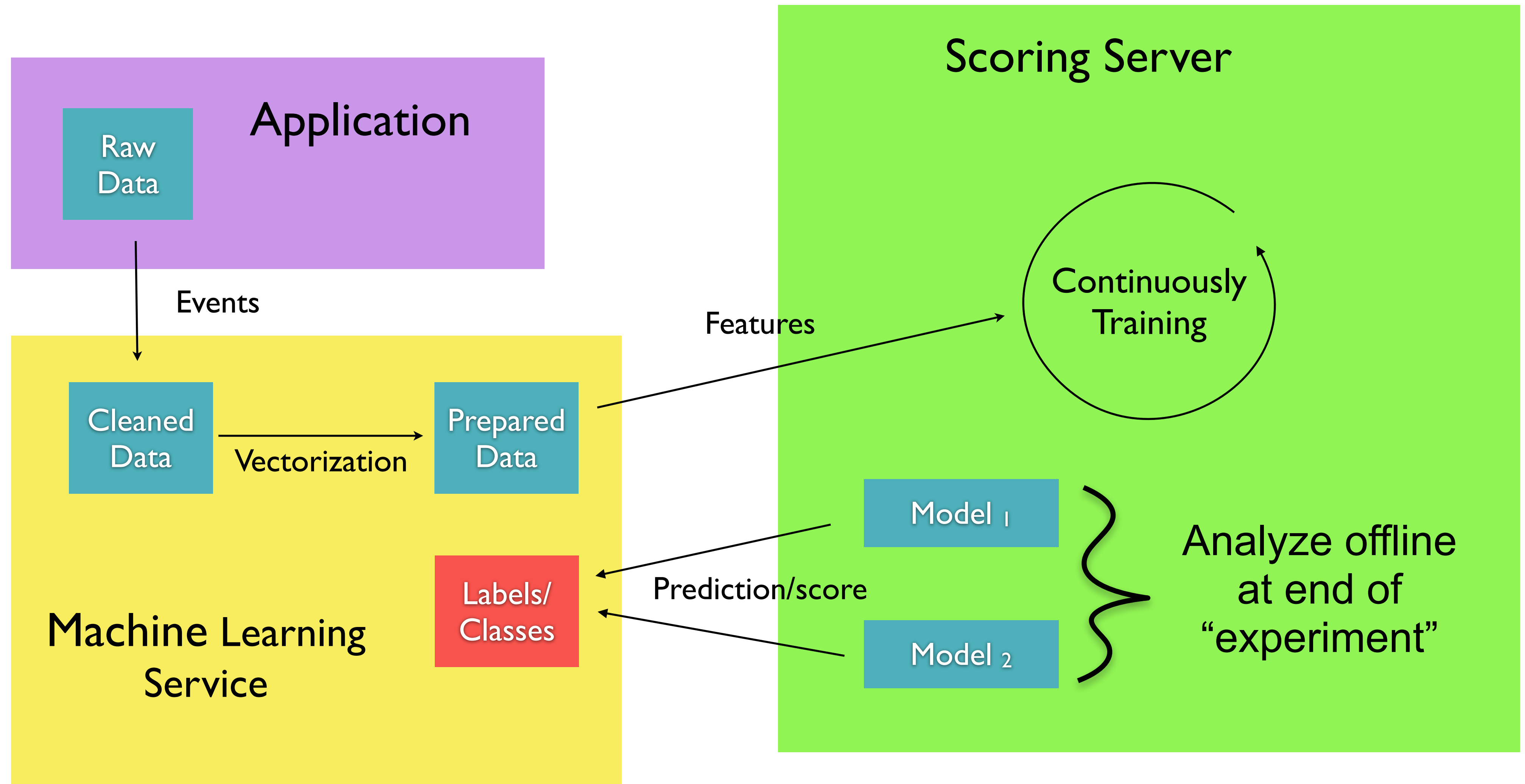
Batch Offline Evaluation



Live A/B Testing



Live A/B Testing



Multi-armed Bandit

