





BENJAMIN ZHANG

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EDUCATION

University of Washington

Bachelor of Science, Computer Science

GPA: 3.97, Dean's List (all quarters)

Relevant Coursework: Data Structures and Parallelism, Software Design and Implementation, Systems Programming, Hardware/Software Interface, Web Programming, Linear Algebra, Discrete Math

Expected Graduation: June 2024

Seattle, Washington

SKILLS

- **Languages:** Java, C/C++, HTML, JavaScript, CSS, React, TypeScript
- **Soft Skills:** Leadership, Communication, Teaching, Problem Solving, Self-motivated, Creative

EXPERIENCE

Developer

Impact++

May 2021 – Present

Seattle, Washington

- Engaging in CS for social good through **technical projects** supported by industry and nonprofit mentors
- Weekly meetings with five to seven other developers as well as technical project manager
- Onboarding project to be completed in **Fall Quarter 2021** to learn new skills in area of interest

Computer Science Instructor

Blaze Education

July 2019 – August 2019

Redmond, Washington

- Instructed fundamental **Python** and **Java** programming concepts (loops, conditionals, variables) to 16+ students
- Planned and supervised daily activities to reinforce 21st Century Skills

Imagery Lead

FRC Team 2976

December 2017 – June 2020

Sammamish, Washington

- Directed a team of three to develop an **electronics configuration** for our 2019 Competition Robot
- Produced in-depth club **branding standards** and produced promotional videos for the team

Algebra 1 Instructor

Mindsight Mentors

July 2019 – August 2019

Lynnwood, Washington

- Taught **Algebra 1** to 20 middle/high school students from disadvantaged communities
- Created weekly lesson plans with practice problems and supplementary homework

PROJECTS

CLEARspeech

Husky Hackathon 2021

May 2021

<https://tinyurl.com/uwCLEARspeech>

- CLEARspeech provides **personalized and emotionally augmented speech generation** and predictive text for those with speech and motor impairments so they can **communicate faster** and more naturally
- Awarded **1st Place Submission** in the Husky Hackathon for best all-around solution

Campus Paths

CSE 331 Final Project

February 2021 – March 2021

- **Full Stack Web Application** designed to display the shortest path between two locations on the UW campus
- **Java back end** with DirectedGraph data structure and Dijkstra's least-weight path algorithm
- **React and TypeScript front end** combined with **React Bootstrap** for a presentable and clear display

Rewind

SASEhack 2021

March 2021

<https://tinyurl.com/uwREWIND>

- Transcribes lectures in real-time and offers specialized tools for increased accessibility in class
- Front end created in **Figma**, back end powered by **Java** and **Google Cloud API**

HONORS & AWARDS

- Dean's List (September 2020 – June 2021)
- 1st Place Submission, Husky Hackathon (May 2021)
- FRC World Championship Winner (April 2018)