Background:

The jotunn were created centuries ago by the Geneticists: a slave race made for heavy lifting, mining and "negotiation".

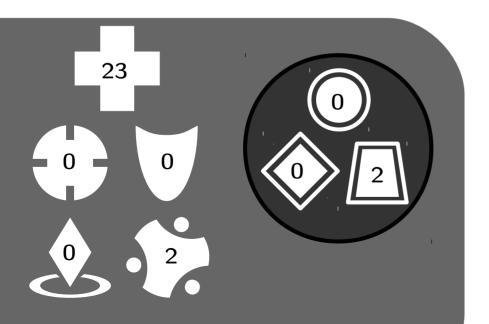
As a race, the jotunn managed to purchase their freedom over a number of generations. During the Hourglass War they bargained for the ability to reproduce, and ever since they have existed independently of any Geneticist control.

Description:

Jotunn are square shouldered, standing six to eight feet tall. They are naturally muscular and thick skinned, and it is customary to bear a number of tattoos along one's arms and back, each detailing completion of a project, or mastery of a skill-set.

Starting Bonuses:

- □ Jotunn begin the game with +2 ranks in Strength, Endurance, Engineering and Survival.
- ☐ **Hardy:** Jotunn do not expire until they reach -20 hp (as opposed to -10 for other races).
- □ Large: You gain +2 on all rolls to perform or resist combat maneuvers (such as grapples, disarms, etc)
- □ **Equipment**: Workman's tools: +1 skill bonus to fix machines.



Ethos:

As a society, Jotunn put great stock in promises and contracts.

Predictability and reliability are encouraged. Subterfuge is discouraged.

Aggression and violence are to be handled in a professional manner.

Guilds and construction teams consist of extended family groups, nieces and nephews being apprenticed into the family trade.

Individuals who have disagreements amongst their family/work group are encouraged to hand in their resignation notice, and are assisted in finding alternative employment.

Anyone who mistreats children is dealt with. Harshly.

Naming:

Motesnace.

Jotunn names tend to be heavy, with occasional reference to geology or machinery. Keystone, Ayre, Butte, Karst, Spigot or Flechette, for example.

Character details:

Consider the following questions. Answer any that take your fancy.

- ☐ What work agreements are you currently beholden to, and do any of them relate to other player characters?
- □ Describe one or more members of your extended family, and what types of work they are involved in:
- ☐ Tattoos are used to commemorate great work projects, or to register new skills acquired. Describe one of your tattoos, and its significance:

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