# Zongnan Bao

# 310-307-9421 | zongnan.bao@gmail.com | bznick98.github.io

#### **EDUCATION**

• University of California, Los Angeles (UCLA)

Master of Science in Computer Science

• University of Illinois at Urbana-Champaign

Bachelor of Science in Computer Engineering

Los Angeles, CA

Sep. 2021 - June 2023

Urbana, IL

Aug. 2017 - May 2021

## EXPERIENCES

## • Qualcomm Technologies, Inc.

Camera System Architect

San Diego, CA

July 2023 - Present

- Modeled Qualcomm Spectra ISP architecture analyzing bandwidth, latency, and core frequency requirements across use cases, directly informing critical design decisions for camera pipeline optimization.
- Developed Python framework and modeling methodology that standardized ISP dataflow modeling, creating a unified representation adopted by multiple teams, enabling seamless cross-functional collaboration.
- Developed technical architecture documentation and delivered presentations to stakeholders, effectively translating complex camera systems into actionable implementation strategies.

# • Dolby Laboratories, Inc.

Los Angeles, CA

Image Engineering Intern

June 2022 - Dec. 2022

- Developed Dolby Vision automatic content-mapping (HDR to SDR) tuning system using Particle Swarm Optimization, automated HDR tone-mapping workflow and reduced colorists processing time. (patented)
- o Developed benchmarks and visualization dashboards using Plotly and Dash for faster tuning evaluation.

## • YITU Technology

Hangzhou, China

Research Intern - Computer Vision

Feb. 2021 - May. 2021

- Optimized Single Shot Multibox Detector (SSD) performance through systematic architecture modifications and hyperparameter tuning, achieving 80% recall at 1% false alarm rate.
- Streamlined ML workflow infrastructure by developing an end-to-end task submission system that reduced experiment cycle time by 70%, dramatically accelerating development iterations and time-to-production.

### **PROJECTS**

# • Learning Sequential Image Enhancement in Bilateral Space

- Proposed a novel deep learning model architecture for image enhancement, combining sequential image processing and bilateral grid learning methods for faster runtime and lower memory consumption.
- Evaluated the proposed model on the MIT-Adobe-5K dataset with a PSNR of 24.22, SSIM of 0.906, LPIPS of 0.043.

### • Focus Stacking

- Implemented multi-focus image fusion algorithm using Laplacian Pyramid decomposition to generate all-in-focus images with extended depth of field.
- Engineered adaptive focus measure computation with configurable pyramid depths and kernel sizes, outperforming standard max Laplacian of Gaussian techniques in preserving fine details.
- Developed quantitative evaluation framework comparing reconstruction quality across methods using metrics like Variance of Laplacian (focusness).

#### SKILLS

- Programming Languages: C/C++, Python, Bash
- Libraries: PyTorch, Django, NumPy, Matplotlib, Plotly, CUDA, OpenMP, MPI, nosetests
- Others: LATEX, Git, AWS, Linux, Perforce, Adobe Lightroom, Photography