Concurrency Control and Recovery

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15-712 F15

Lecture 20

Today's Reminders

• Sign up for Interim Project Report slots (11/20)

Concurrency Control and Recovery[Computer Science & Engineering Handbook 1997]

- Mike Franklin (UC Berkeley)
- ACM Fellow
- Sigmod Test-of-Time award 2004 & 2013



ACID Properties

- Atomicity: all-or-nothing
- Consistency: preserves integrity constraints
- Isolation: as-if running alone
- Durability: effects of committed transactions survive failures

Serializability

- Equivalent to some serial schedule (i.e., a one transaction at-a-time schedule)
- Conflict serializability: Preserves order of conflicting operations in non-aborting transactions
- View serializability: Preserves semantics of operations in nonaborting transactions

 $w_0[A, 100], w_1[A, 200], r_0[A, 100]$?

Is view serializable but not conflict serializable

5

Concurrency Control (cont.)

- Hierarchical Locking
- Intention Shared (IS), Intention Exclusive (IX), Shared with Intension Exclusive (SIX)
- Automatic lock escalation

	IS	IX	S	SIX	X
IS	У	У	У	У	n
IX	У	У	\mathbf{n}	\mathbf{n}	\mathbf{n}
S	У	\mathbf{n}	y	\mathbf{n}	\mathbf{n}
SIX	У	\mathbf{n}	\mathbf{n}	n	\mathbf{n}
X	n	n	\mathbf{n}	n	\mathbf{n}

Table 2: Compatibility Matrix for Regular and Intention Locks

To Get	Must Have on all Ancestors		
IS or S	IS or IX		
IX,SIX, or X	IX or SIX		

Table 3: Hierarchical Locking Rules

Concurrency Control

- Two-phase Locking: Each transaction acquires all its locks before releasing any
- Guarantees serializability
- OCC not used because consumes more resources than locking
- Deadlock avoidance/detection
- Avoidance: Impose order on locks
- Detection: Timeouts or cycles in waits-for graphs
- Isolation levels: Write locks held to commit/abort (strict)
- READ UNCOMMITTED: no read locks
- READ COMMITTED: short-duration read locks
- REPEATABLE READ: strict read locks
- SERIALIZABLE: strict read locks on predicates

Recovery

- Failure Types
- Transaction Failure, System Failure, Media Failure
- Buffer Management
 - STEAL: uncommitted transaction can overwrite most recent committed value on non-volatile storage
 - Must be able to UNDO
 - NO-FORCE: can commit before updates in non-volatile storage
 - Must be able to REDO

Logging

- Physical Logging: location on particular page, old value (for UNDO) & new value (for REDO)
- Logical/Operation Logging: record high-level op info
- Less info to log, but hard to get recovery correct
- Physiological Logging: for each page, record logical ops
- Write Ahead Logging
- Write log record to non-volatile storage before update data
- Transaction committed iff all its log records (incl. commit record) in non-volatile storage
- Each page has Log Sequence Number (LSN) of latest update

9

ARIES Recovery Method

- Dirty Page Table: pages with updates NOT reflected in non-volatile storage
- recoveryLSN: earliest LSN that made page dirty
- prevLSN: backwards linking of transaction's log records



Analysis Pass

- Processes log, updating Transaction & Dirty Page tables
- firstLSN = Earliest recoveryLSN (start of REDO)

ARIES Recovery Method

• Write ahead logging; STEAL (UNDO); NO FORCE (REDO)

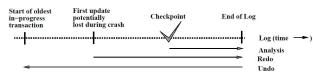


Figure 3: The Three Passes of ARIES Restart

- Transaction Table of currently running transactions
 - lastLSN: most recent log record written by transaction

10

ARIES: Redo Pass

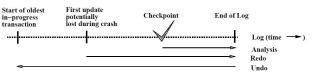
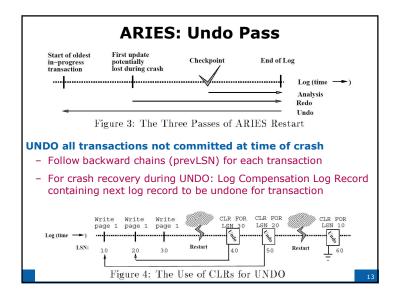


Figure 3: The Three Passes of ARIES Restart

REDO updates for all Trans. from firstLSN, committed or not

- If affected page is NOT in Dirty Page Table (DPT), ignore
- If IS in DPT but recoveryLSN > LSN of record being checked, ignore [Flush occurred after this record (& prior to checkpoint)]
- Otherwise, fetch the page to get the pageLSN.
 If pageLSN ≥ LSN of record being checked, ignore
 [since flush occurred after this record]
 Else apply logged action to page & set pageLSN (but no logging)



Multiversion Concurrency Control: Theory and Algorithms

Philip Bernstein & Nathan Goodman [TODS 1983]

- Theory for analyzing the correctness of MVCC algorithms
- Need to map reads/writes to versioned reads/writes
- Transactions ordered by "write before its reads"
- One-copy serializability: equivalent to serial schedule on single-version DB
- Show correctness of 3 MVCC algorithms
- Locking-based; Timestamp-based; Mixed Method that uses Lamport clocks for consistent timestamps

Distributed Transactions?

- Need two-phase commit to ensure agreement on whether or not to commit
- Many issues to address: E.g.,
- Need to handle failures during two-phase commit
- Lack of global LSN ordering
- Node needs to log additional state in order to reply to other recovering nodes
- Nodes may have inconsistent views on database state
- One approach: Each data item has an owning node, and only the owner can update the data item

14

Coordination Avoidance in Database Systems

Bailis, Fekete, Franklin, Ghodsi, Hellerstein, Stoica [VLDB'15]

- Coordination in Distributed Systems limits:
- Scalability
- Throughput
- Low latency
- Availability
- Invariant Confluence: Coordination can be avoided iff all local commit decisions are globally valid when merged

15

Invariant Confluence Tests

Constraint	Operation	Passes ICT?
Equality, Inequality	Any	Υ
Generate unique ID	Any	Υ
Specify unique ID	Insert	Ν
>	Increment	Υ
>	Decrement	Ν
<	Decrement	Υ
<	Increment	Ν
Foreign Key	Insert	Υ
Foreign Key	Delete	Y*
Secondary Indexing	Any	Υ
Materialized Views	Any	Y
AUTO_INCREMENT	Insert	Ν

Monday's Class

Implementing Fault-Tolerant Services using the State Machine Approach: A Tutorial

Fred Schneider

[ACM Computing Surveys 1990]