Brian Travis

bztravis@umich.edu ↗ | linkedin.com/in/brian-z-travis ↗ | github.com/bztravis ↗ | briantravis.dev ↗

EDUCATION

University of Michigan — Ann Arbor, MI
Bachelor of Engineering in Computer Science, Minor in Mathematics — *Aug. 2022 – Dec. 2025*
- 3.82 GPA, Co-Director @ MHacks ↗ Hackathon, Design Lead @ V1Michigan, Web Dev Instructor @ MHackers

EXPERIENCE

Ramp — New York, New York
Software Engineer Intern (Remote, part-time) — *Oct. 2024 - Dec. 2024*
- Continued on the Bill Pay team **during full-time school**.
- **Projects**: bulk edit vendors, request tax info from vendors, view and resolve bills with ERP sync failures.

Software Engineer Intern (Frontend, Bill Pay Team) — *May 2024 - Aug. 2024*
- Built **Batch Payments** ↗, **the most requested feature** for mid market and enterprise customers.
- Implemented **import-and-pay-bills** ↗ frontend, increasing Bill Pay total payment volume **by 16%**.
- Co-Created **Ramp's internal tenure-tracking site at Ramp Hacks** (company hackathon), impact.ramp.com.

Tour.video (YC S21) — Remote
Software Engineer Intern — *Dec. 2022 – Aug. 2023*
- **Doubled Tour's monthly price** for new customers by building **Lease-Live** product (increase of $200/month)
- Took **Lease-Live** from 0 to 1, allowing leasing teams to view the journeys of prospects browsing their website in real time and engage them with live text chat.
- Built **Virtual Leasing Office**, a product allowing teams to schedule, host, and record meetings with prospects.
- Fulfilled additional part-time PM role. Redesigned the landing page and created Figma design system.

PROJECTS

MeetingBrew.com ↗ | *React, Next.js, Firebase* — Mar. 2023
- Designed and co-created web app for teams to coordinate meeting times using an intuitive availability heatmap.
- Recognized flaws in existing solution: when2meet.com, which had an unintuitive and non responsive UI.
- **7k monthly users and growing**.

GifGrams.com ↗ | *React, Next.js, Supabase, PostgreSQL, Tenor API, Twilio Sendgrid, Vercel* — Nov. 2023
- Built modern approach to e-cards with Next.js to send to my family members.
- Implemented an extensible React component library including buttons, toasts, form inputs, etc.

live.mhacks.org ↗ | *React, TypeScript, Vercel* — Sep. 2024
- Developed a day-of event dashboard for MHacks, one of the largest hackathons in the world.
- Displayed live information such as event schedule, sponsor resources, maps of venues, etc.

Codefy.AI ↗ | *Figma* — May 2023
- Designed and collaborated to build an AI tool suite for developers using NextJS.
- **5k users in 97 countries, #2 Developer Tool of week on ProductHunt**, achieved $700 MRR within the first month.

AWARDS

Featured Designer at Figma Config 2025 — May 2025
- **1 of 8 community designers invited to Figma's annual worldwide designer conference**: designed Convex Slides Theme ↗ | Video ↗

Calhacks 2023 Runner-Up: Best use of Milvus Vector Database | *React, MilvusDB, OpenAI* — Oct. 2023

PennApps 2023 Winner | *Electron.js, React, OpenAI* — Sep. 2023
- **Most Curious Use of USB**: built digital card game with website for collecting AI generated minions which are stored on USB thumb drives, and desktop app for player vs player battles using a player's roster of minions.

TECHNICAL SKILLS

Languages: Javascript/Typescript, Python, C/C++, Go, SQL (Postgres), HTML/CSS/SASS/CSS Modules
Frameworks: React, Next.js, Astro, Flask, Express.js
Tools: Git, Docker, Figma, Supabase, Google Cloud Platform, BigQuery, Vercel, OpenAI, Beautiful Soup, VS Code
Interests: Hiking, Traveling, Portrait Photography ↗, Cinematography, Hackathons, FIRST Robotics