Parallel Computing

Group 66

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Assignment 2 - MPI

I've put all work on Github: https://github.com/bzvol/pc-mpi-assigment

Please note that I wrote this document in markdown, and my md-pdf converter usually puts images elsewhere in the doc where they were originally placed in the markdown file.

I'll start with our work distribution.

Task 5

First, we unfortunately couldn't do the first assignment, therefore we started from zero knowledge.

Initially we thought that I would do the parallelization and evaluation part, then Luuk will do the writing/report. However, at the end, Luuk didn't have enough time to read my code and write the report, so I decided to finish this. Luuk agreed to do the next assignment.

Task 0: specs

The used partition(s) have the following properties:

- CPU: Intel Xeon E-2378 @ 2.60GHz, 8 cores/16 threads
- **RAM**: 32GB
- GCC: gcc (Ubuntu 11.3.0-1ubuntu1~22.04) 11.3.0

Used parameters for computation:

- M x N: 5000×5000 (2.5 · 10^7 pixels), except for weak scalability measurement, where it was $(P \cdot 500) \times 1000$ ($\frac{1}{2}P \cdot 10^6$ pixels) (where P is the number of processes).
- Max iterations: 100
- Computed subset: $[-2,2] \times [-2,2]$

The code was run 10 times for each measurement (and for each node count), except for the first (Figure 1) where it was run 20 times.

I used 1, 2, 4, 8 nodes for each measurement.

Task (1-)2: parallelization & load balancing

Distribution I had bit of a journey with finding out why do I need to care about the distribution. I spent one whole day with implementing the block distribution (each process got some consecutive rows of the picture to compute, but not fully equally distributed). Somewhy I thought to make the evaluation graphs before looking at the load balance. So at the end, after finding out that **the current load balance is around 25-30 for 8 nodes/64 ntasks**, I started everything over.

Also on this day I needed to read about strong/weak scalability and how to measure them for my code.

I realized why I need to implement cyclic distribution. I also saw that block-cyclic distribution is better for tasks where there is a lot of communication between processes and the computation depends on other processes' results, which was not the case for this task.

With cyclic distribution, the processes compute rows [rank, rank + size, rank + 2*size, ... while (rank + k*size) is less than M].

Printing the picture, collecting rows I first tried to use MPI_Gatherv to collect the local rows to the complete picture, as I did with block distribution. It seemed that this is not possible with one call of MPI_Gatherv.

Then I tried to use the non-blocking MPI_Isend to send each row individually to node 0, and the blocking MPI_Recv to receive them individually. This worked, but only for small images, with about max. 1000x1000 resolution. Above that it resulted in segmentation fault.

Then I realized that actually MPI_Gather(v) is not a method that collects data from every process at the same time, but it justs sends a buffer from the calling process to a given buffer. So I replaced MPI_Isend and MPI_Recv with just MPI Gather, still for each row individually. This works for all image sizes.

With cyclic distribution, the load balance has improved to ~1.

I don't know about my code's memory scalability. I assume the change from block to cyclic distribution didn't affect it.

Task 3: evaluation

Benchmark (Gflops/s)

Strong scalability

Weak scalability The values above the points also show what image resolution was used for the given number of processes at the computation.

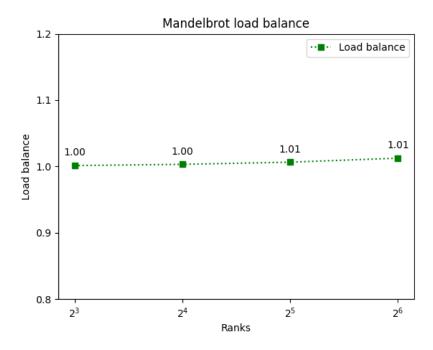


Figure 1: Load balance

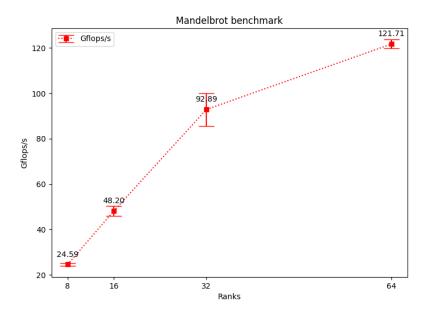


Figure 2: Benchmark

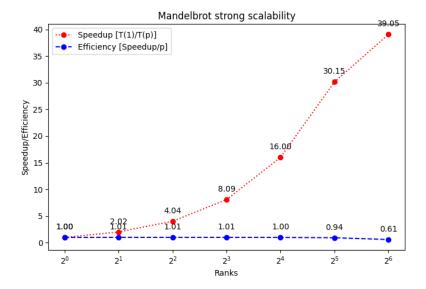


Figure 3: Strong scalability

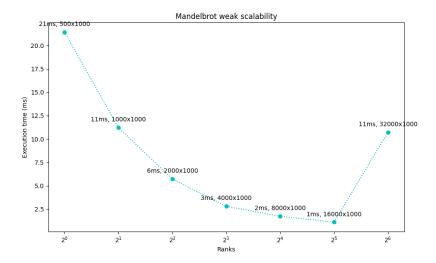


Figure 4: Weak scalability

Based on the graphs, I still cannot assume that my code is strongly and/or weakly scalable, but the stats have dramatically improved compared to the block distribution (whose graphs I lost).