# Report

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## 1.0verview

In this project, we implement a compiler that will generate a particular intermediate representation (IR) for a given source program. And our compiler can translate the definition and the usage of n-D array.

## 2. IR data structure

The generated IRs are stored in memory using the data structure defined in inter\_code.h. It is like this:

```
struct operand {
   enum { VARIABLE, CONSTANT, ... } kind;
   union {
       char* var_name;
       int value;
    } u;
}
struct inter_code {
   enum { ASSIGN, ADD, SUB, ... } kind;
   union {
       struct { operand right, left; } assign;
       struct { operand result, op1, op2; } binop;
   } u;
   inter_code* prev;
   inter_code* next;
}
```

It is just the enumeration of all kinds of three address code. In addition, to support the code catenate function, two pointers prev and next are added to make the inter\_code doubly linked list. Therefore, we only need to traverse the linked list when printing the codes.

## 3. Translate schema

#### 3.1 Basic translate schema

Most of the translate grammar flow the instruction in the released pdf file. And we add some other grammar to translate the following situation:

```
#variable dec with assign
int num = 0, i = 1, k = 1;
#function dec
int sqr(int i1){
    return i1*i1;
}
```

```
translate_DefList(DefList)
  if Dec in the subtree of the DefList:
      code = code+ translate(Dec)

translate_Dec(dec)
  case vardec:
    return translate_VarDec(vardec)
  case vardec assign Exp:
    return translate_exp(Exp,vardec.id)

translate_VarDec(vardec_node){
  while( vardec1 LB INT RB)
    size *= INT
    vardec_node = vardec1
  return [DEC vardec_node.id size]
```

```
translate_FunDec(Fundec):
    case: ID LP RP
        return [FUNCTION ID:]
    case: ID LP VarList RP
        code1 = [FUNCTION ID:]
        code2 = translate_varlist(Varlist)

translate_varList(VarList)
    "get the id of param1"
    code1 = [param1 id size]
    if (VarList == ParamDec1 COMMA VarList2):
        return code1 + translate_varList(VarList)
```

#### 3.2 Advance translate

We add a function that will calculate the addr of the place in a array recursively.

```
translate_exp_addr( exp, addr, base)
  case ID:
      return [addr := ID]
  case Exp1 LB Exp2 RB
      t1,t2,a1 = new place
      code1 = translate_exp(Exp2,t1)
      code1 = [t2 := t1*base]

      base *= symbol_tab.look(Exp1).size
      code2 = translate_addr_exp(Exp1,a1,base)
      code3 = [addr := a1 + t2 ]
      return code1+code2+code3
```

And we find out that only two way that will use the array or assign it, so we add following code.

```
translate_exp:
    case exp1 assign exp2
    switch exp1
    case exp3 [exp4]:
        t1,t2 = new place
        code1 = translate_exp_addr(exp1,t1,4)
        code2 = translate_exp(exp2,t2)
        code3 = [*t1 = t2]
    return code1+code2+code3

case exp1[exp1]
    t1 = new place
    code1 = translate_exp_addr(exp1,t1,4)
    code2 = [place := *t1]
    return code1+code2
```