

2021

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ANALOOG-DIGITAALOMZETTER

Microcontroller Programmeren 2 – Week 5

DE HAAGSE
HOGESCHOOL

Wat gaan we doen vandaag?

Gebruik **volatile**

Gebruik maken van de ADC:

- Kwantisatie en bemonstering
- Instellen van de ADC
- Uitlezen via polling
- Interrupts

Volatile

- De compiler maakt zo efficiënt mogelijke code
- Variabelen waar niets mee wordt gedaan of die niet worden veranderd, worden weggelaten
- Code die daarvan gebruik maakt, wordt weggelaten

```
for (int i = 0; i < 10000; i++)  
{  
}
```

Volatile

- Zelfde probleem in ISR's

```
int flag = 0;

ISR(TIMER0_OVF_vect)
{
    flag = 1;
}
```

```
int main(void)
{
    ...
    if (flag)
    {
        ...
    }
    ...
}
```

Compiler ziet niet
dat deze flag
wordt aangepast

Volatile

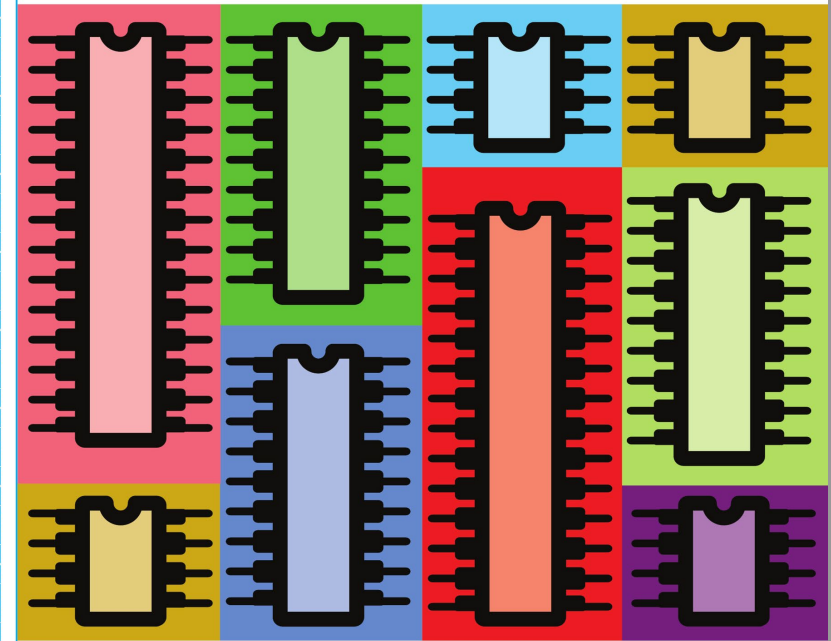
- Gebruik van keyword **volatile** zorgt ervoor dat de compiler de variabele niet weg-optimaliseert
- Gebruik dit voor variabelen die communiceren tussen ISR en andere delen van je programma

```
volatile int i = 0;
```

Williams

- H1 inleiding
- H2 omgeving
- H3 breadboards, led knipperen
- H4 “Bit Twiddling”
- H6 debouncing
- H8 blok 2
- H9 blok 2
- H5, H7, H10, H11 **H12:**
nuttige dingen voor project

Make: AVR Programming



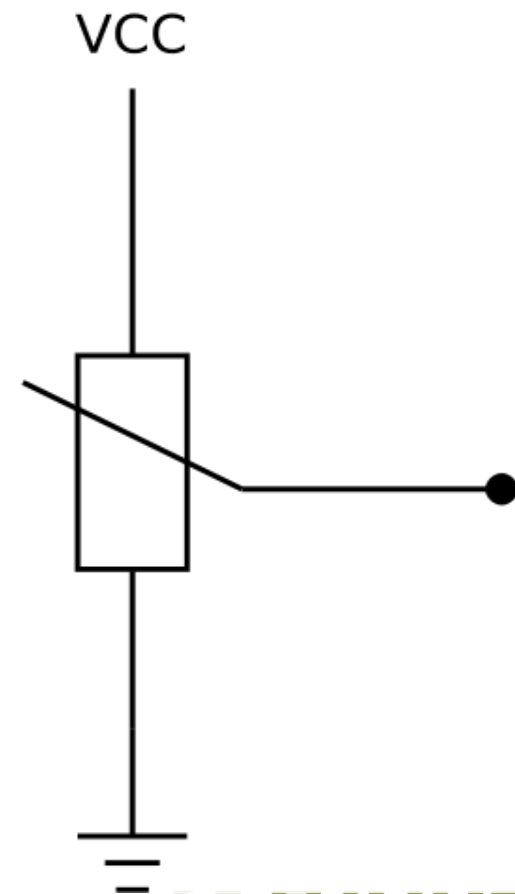
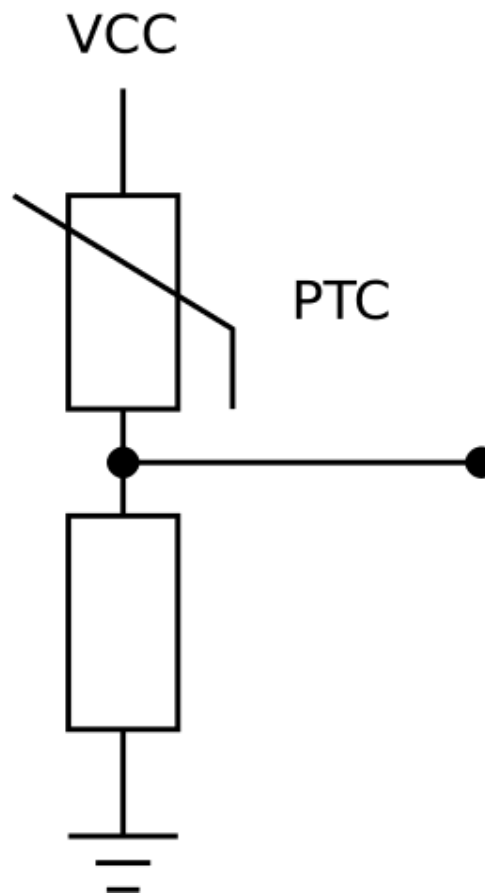
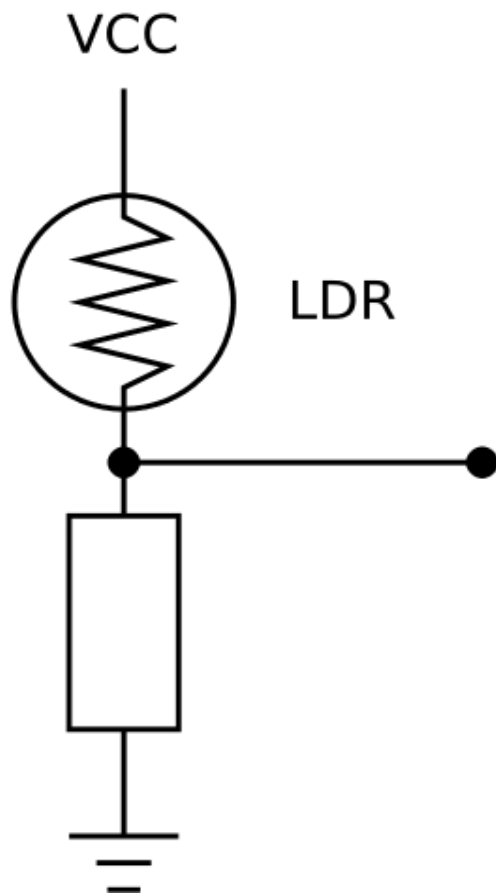
Learning to Write Software for Hardware
Elliot Williams

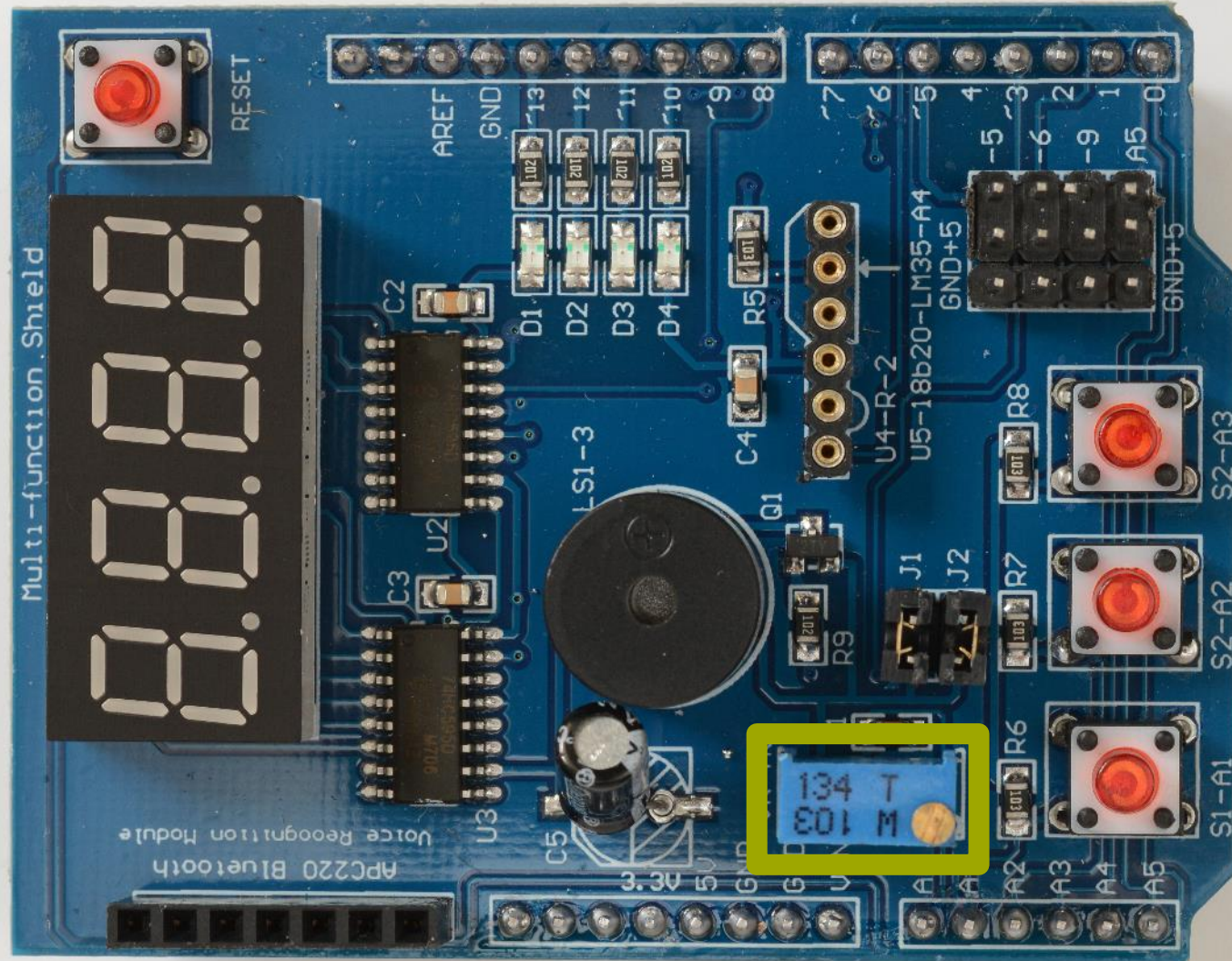
DE HAAGSE
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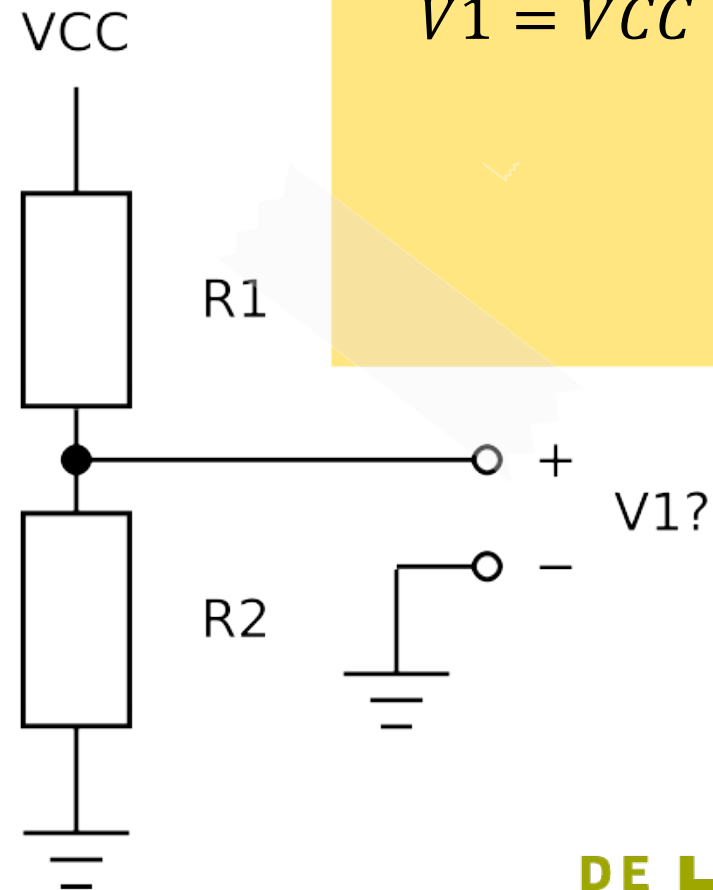
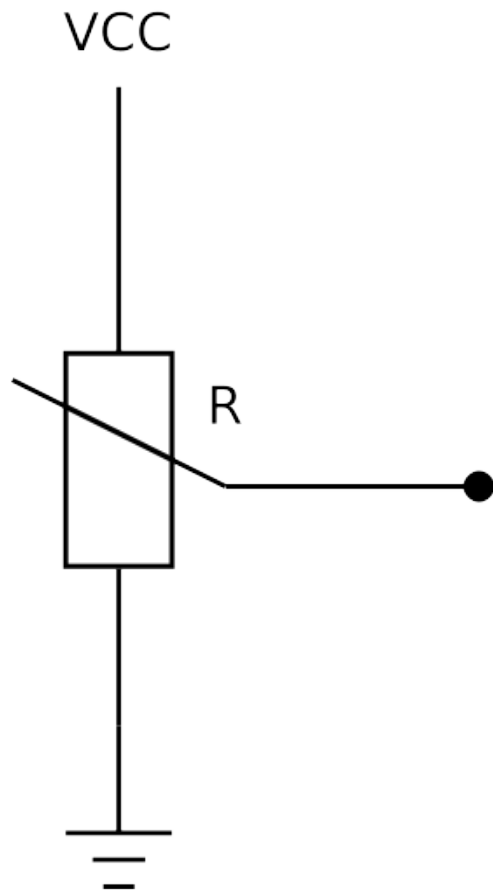
Waarom de ADC?

Waarom de ADC?





Waarom de ADC?



$$V1 = VCC \cdot \frac{R2}{R1 + R2}$$

$$R1 + R2 = R$$

Waarom de ADC?

Vergelijken

Rekenen

Invoer

Verwerking

Uitvoer

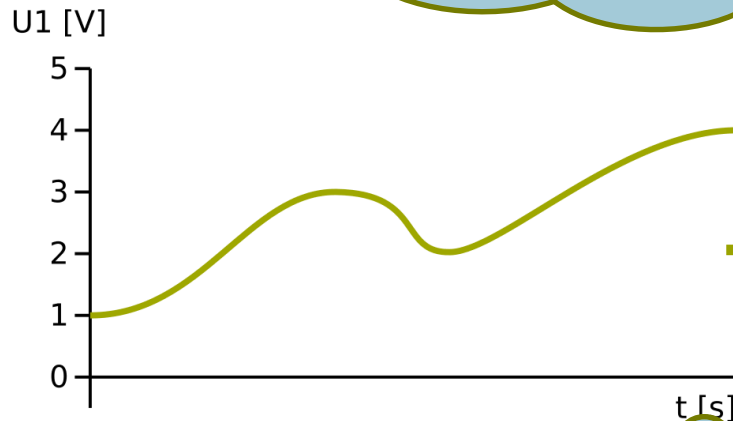
Herhalen

Beslissen

Waarom de ADC?

Vergelijken

Rekenen



Verwerking

Uitvoer

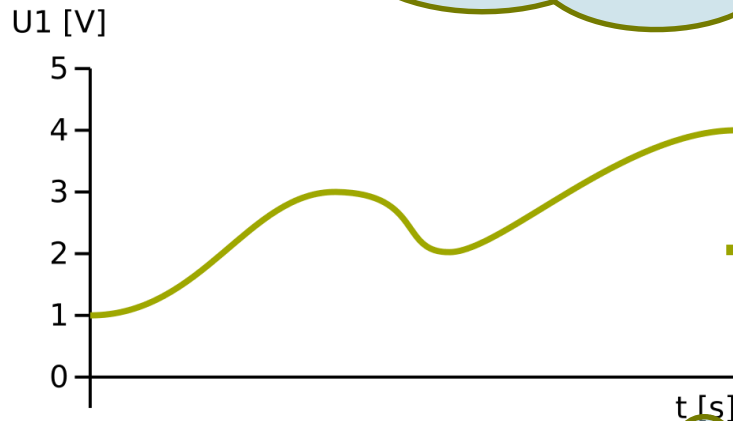
Herhalen

Beslissen

Waarom de ADC

Vergelijken

Rekenen



Verwerking

Uitvoer

Herhalen

Beslissen



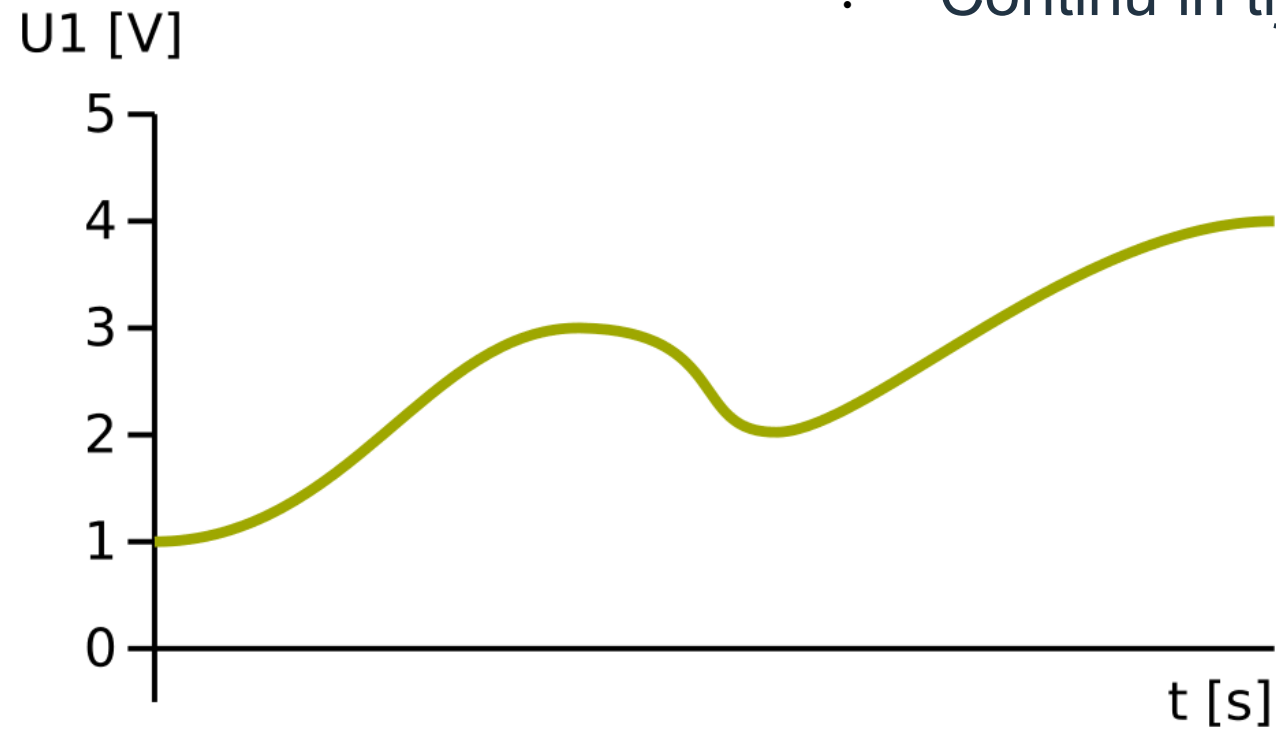
ADC

- **A**nalog-to-**d**igital **c**onverter
- Analooq-digitaalomezetter

- Omzetten analoge invoer naar digitale waarde in de AVR

Analoog

- Continu in amplitude
- Continu in tijd

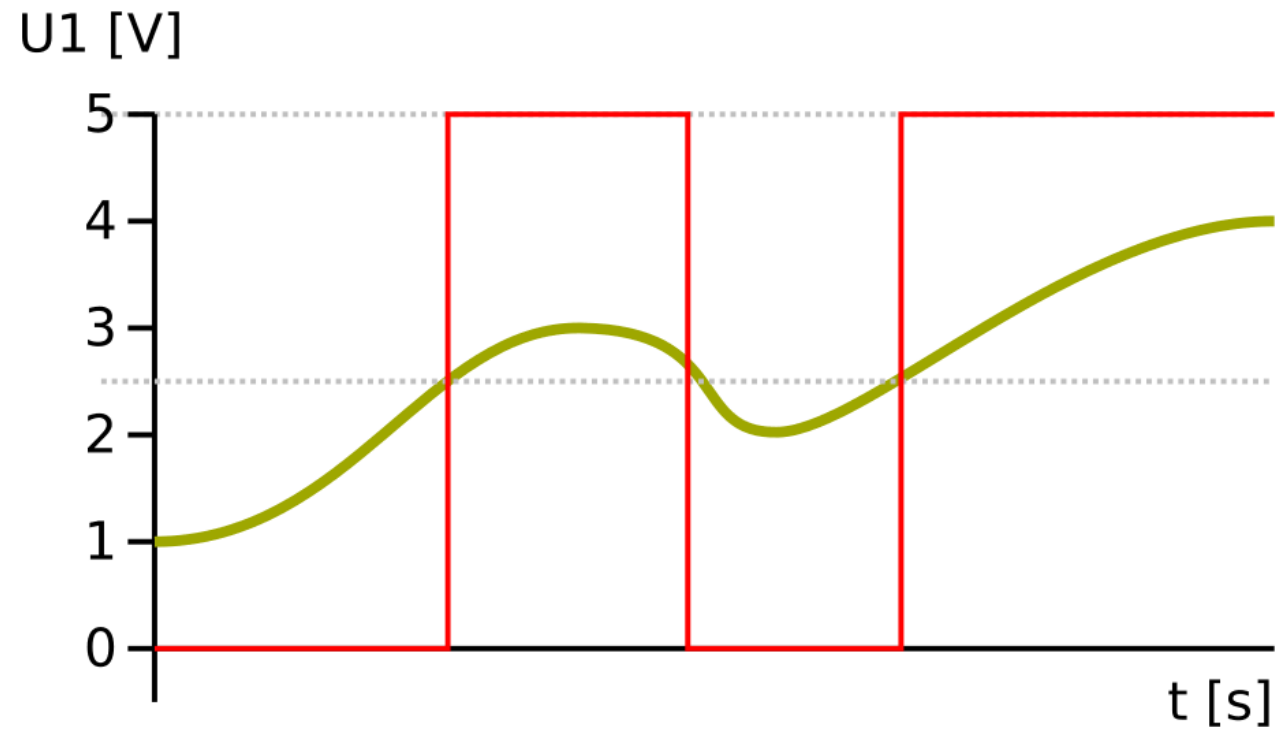




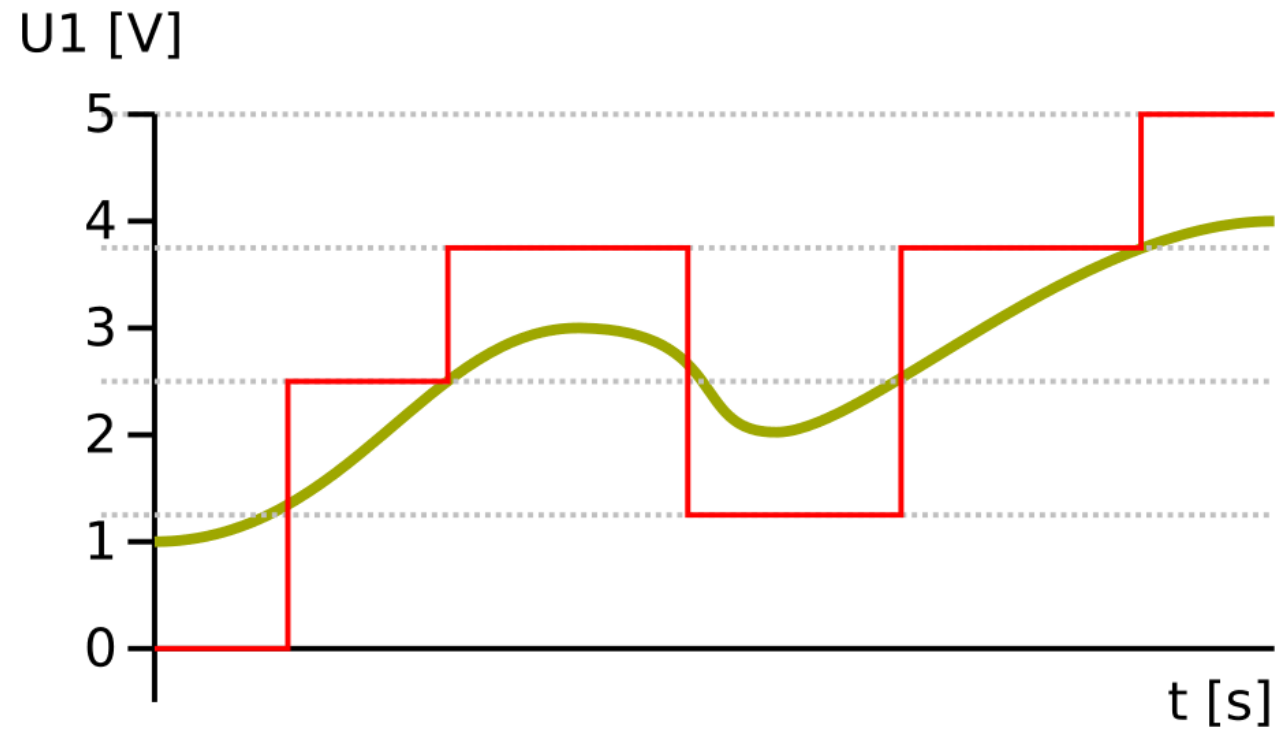
Analoog

- Om te kunnen rekenen in een computer, moeten we de continue amplitude omzetten in een gediscrètiseerde waarde
- Kwantisatie (Engels: *quantization*)

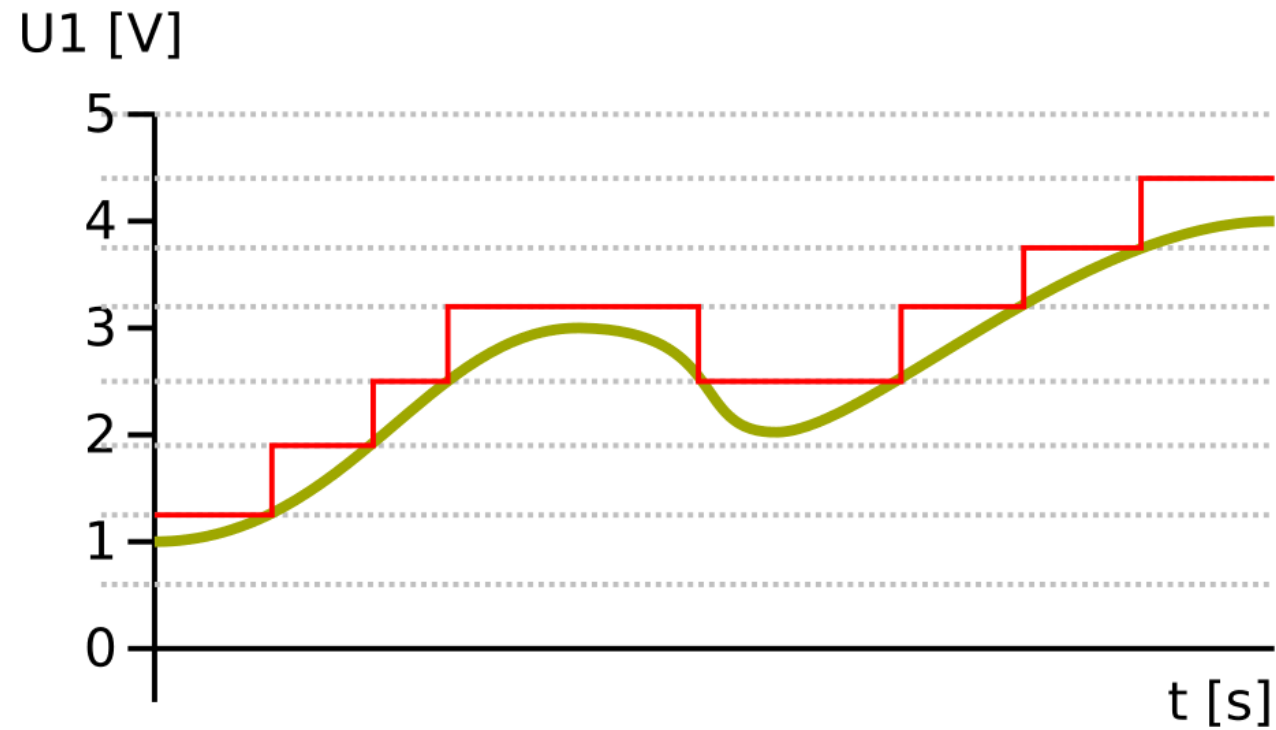
Kwantisatie – 1 bit



Kwantisatie – 2 bit



Kwantisatie – 3 bit

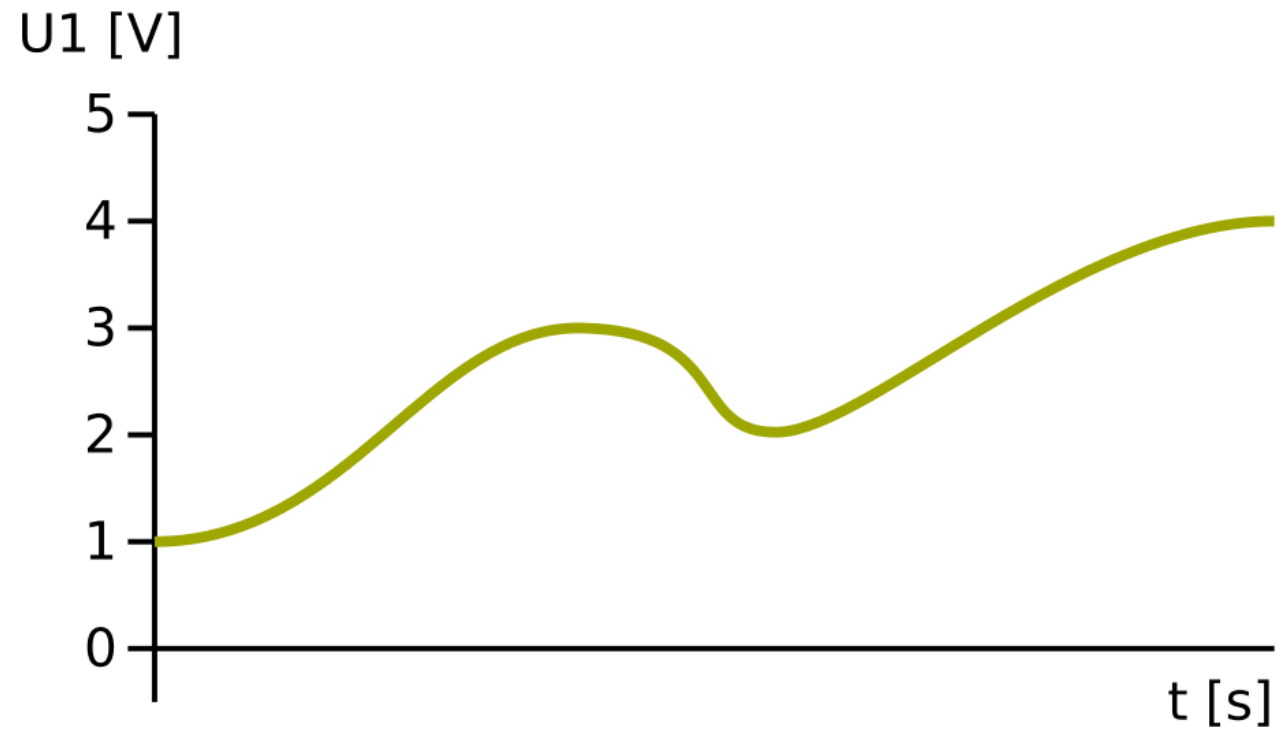




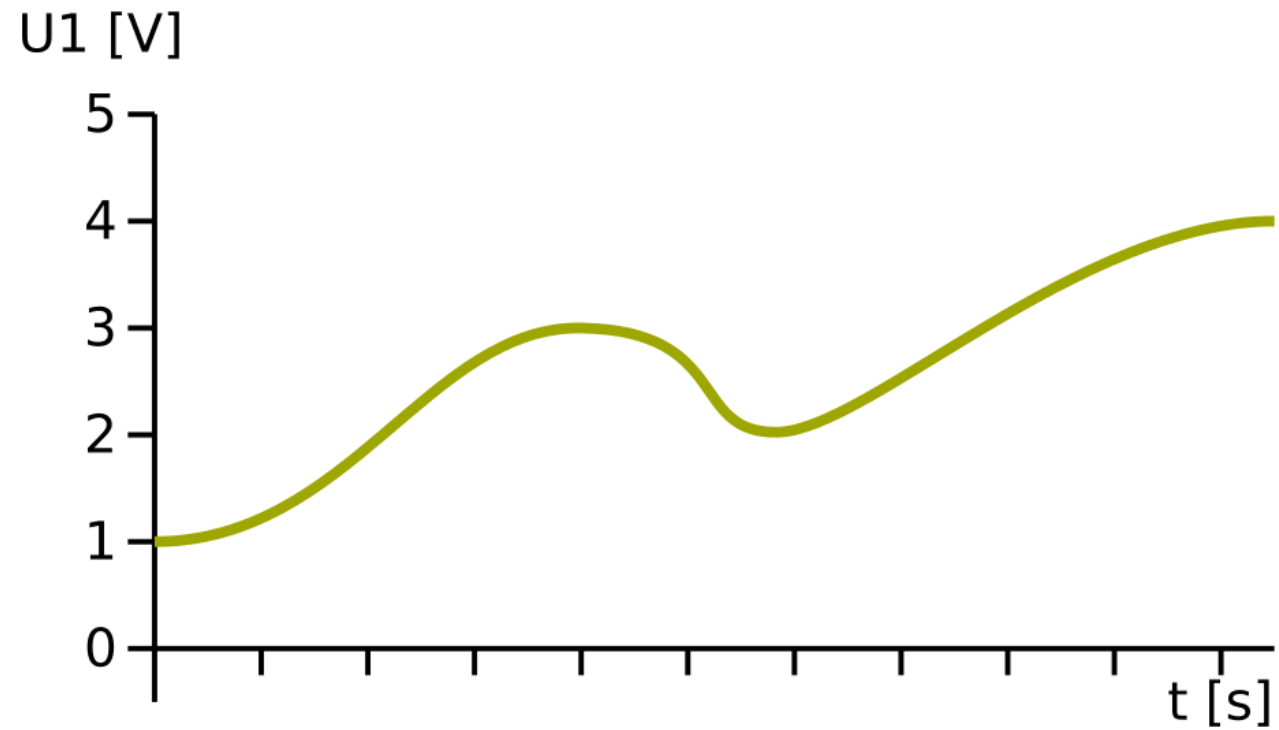
Bemonstering

- We kunnen het signaal ook in de tijd discretiseren
- Bemonstering (Engels: *sampling*)
- Op vaste momenten de waarde van het signaal bepalen

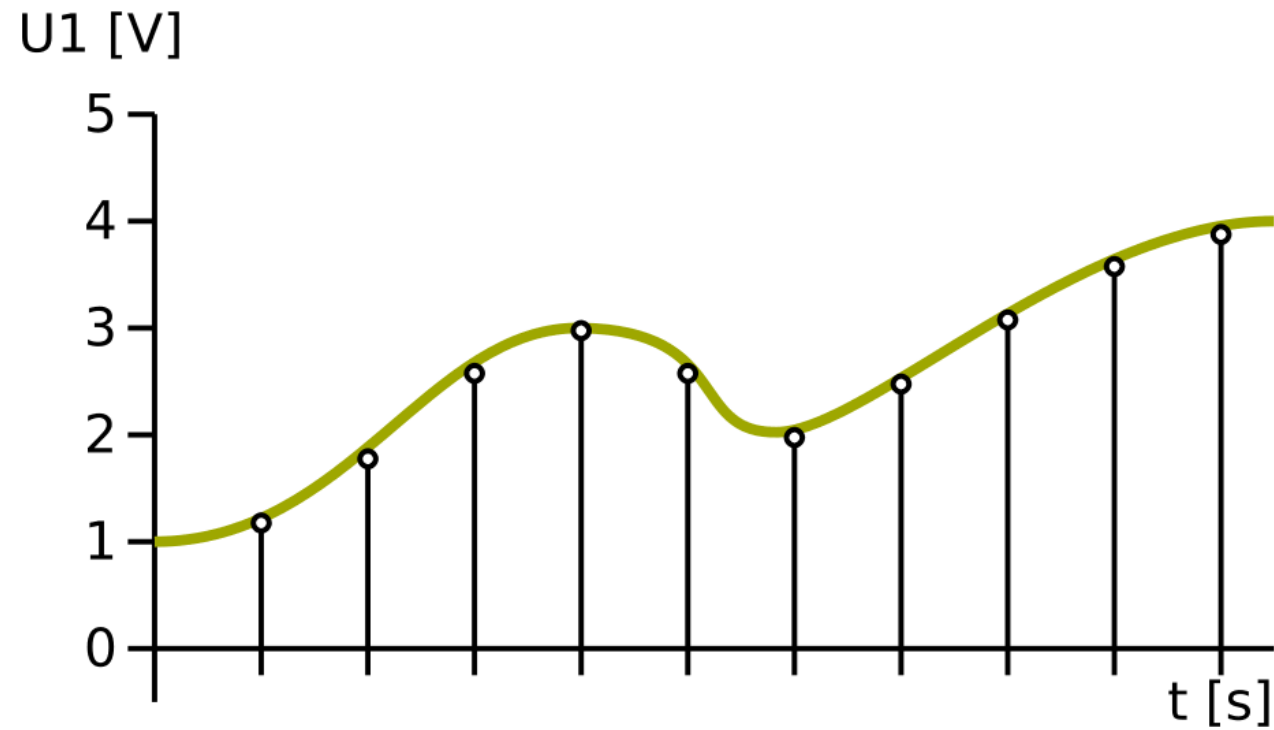
Bemonstering



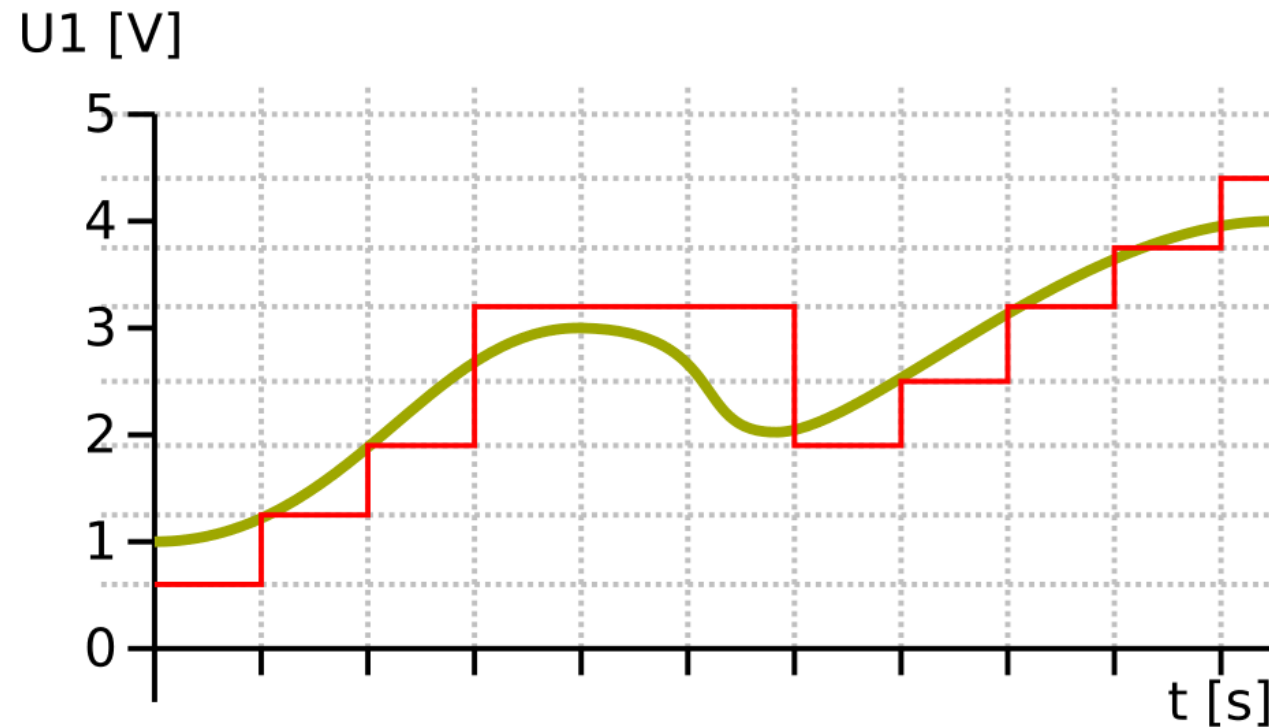
Bemonstering



Bemonstering



Kwantisatie en bemonstering

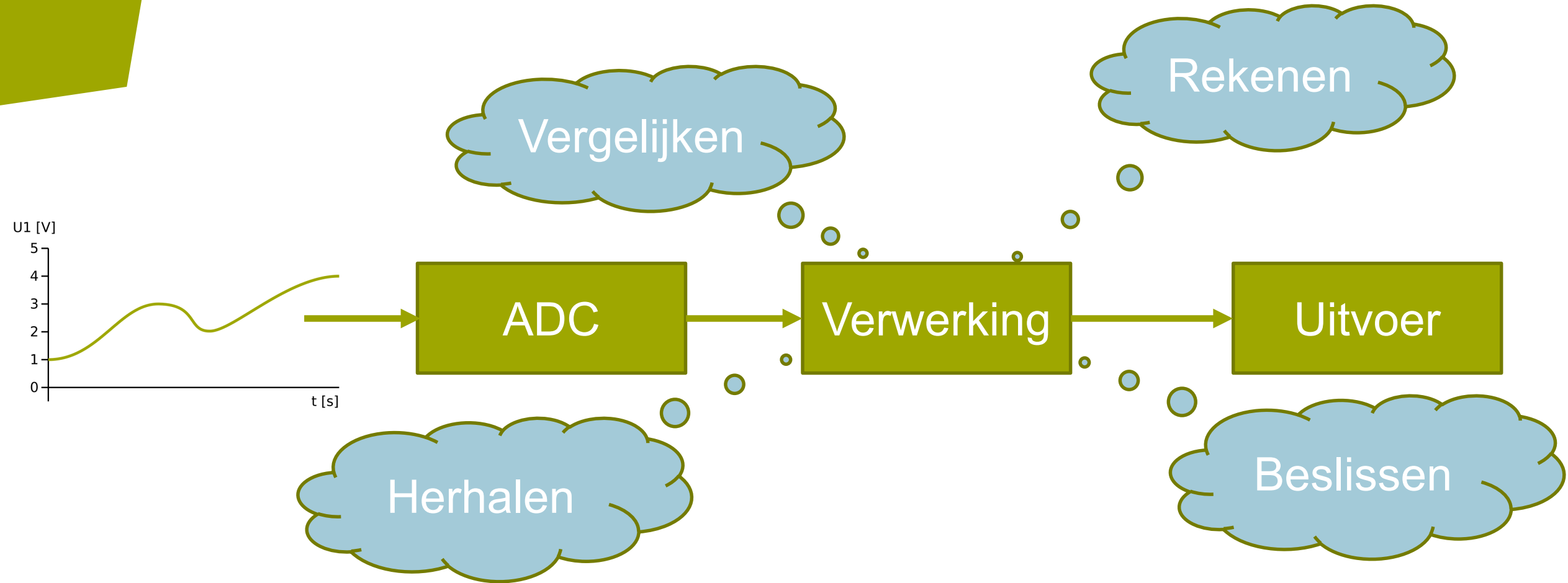




Kwantisatie en bemonstering

- Een tijds- en amplitudediscreet signaal wordt een **digitaal** signaal genoemd
- Een dergelijk signaal kunnen we verwerken in de AVR

Wat is programmeren?



ADC op AVR

- De ADC op de Arduino Uno chip en de Arduino Mega chip verschillen
- We behandelen hier de gezamenlijke eigenschappen
- Gebruik de datasheet voor verdere informatie

ADC op de AVR

26. ADC – Analog to Digital Converter

26.1 Features

- 10-bit Resolution
- 1 LSB Integral Non-linearity
- ± 2 LSB Absolute Accuracy
- $13\mu\text{s}$ - $260\mu\text{s}$ Conversion Time
- Up to 76.9kSPS (Up to 15kSPS at Maximum Resolution)
- 16 Multiplexed Single Ended Input Channels
- 14 Differential input channels
- 4 Differential Input Channels with Optional Gain of $10\times$ and $200\times$
- Optional Left Adjustment for ADC Result Readout
- $0\text{V} - V_{\text{CC}}$ ADC Input Voltage Range
- $2.7\text{V} - V_{\text{CC}}$ Differential ADC Voltage Range
- Selectable 2.56V or 1.1V ADC Reference Voltage
- Free Running or Single Conversion Mode
- Interrupt on ADC Conversion Complete
- Sleep Mode Noise Canceler

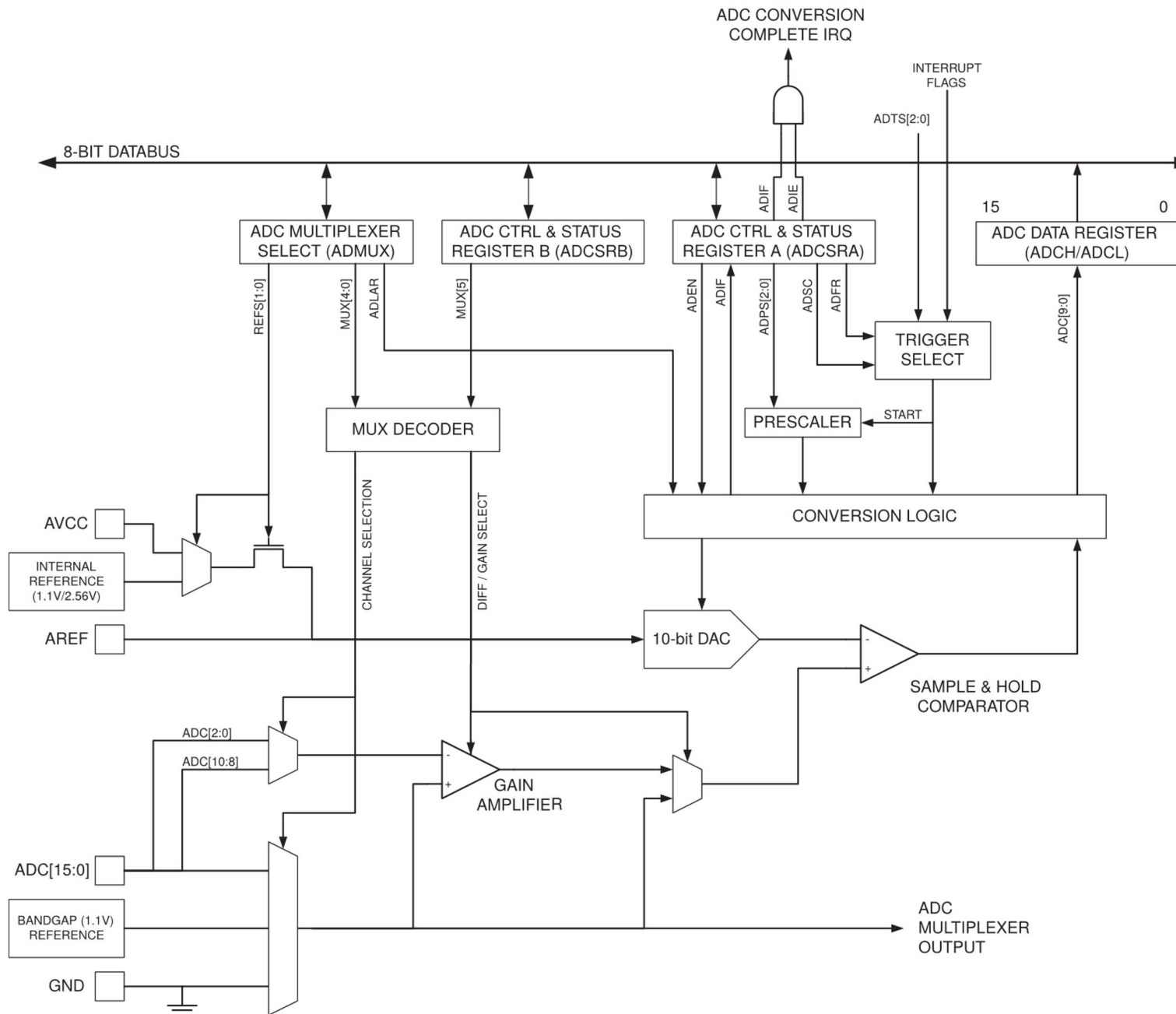
26. ADC – Analog to Digital Converter

26.1 Features

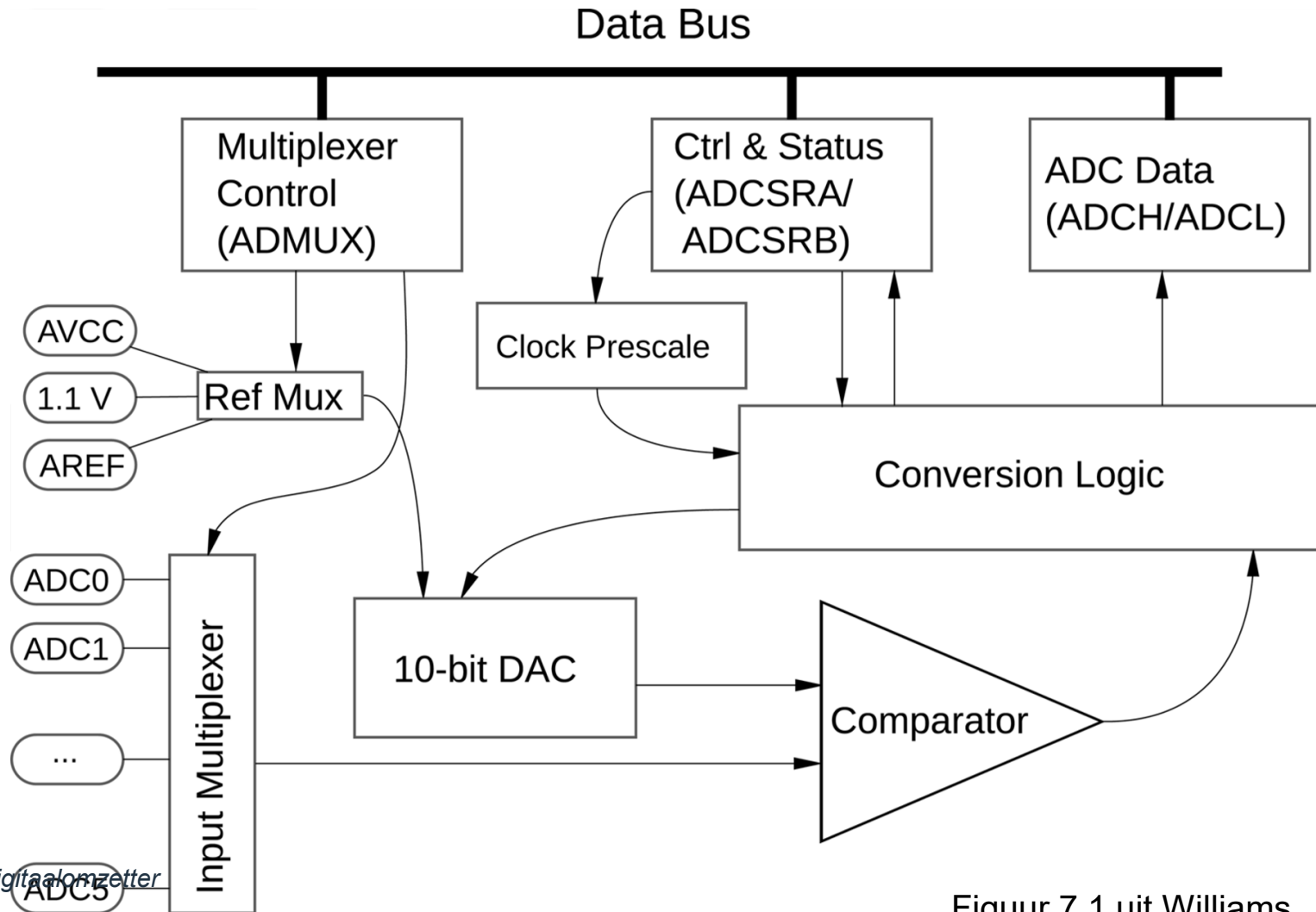
Specificatie kwantisatie

- 10-bit Resolution
- 1 LSB Integral Non-linearity
- ± 2 LSB Absolute Accuracy
- 13 μ s - 260 μ s Conversion Time
- Up to 76.9kSPS (Up to 15kSPS at Maximum Resolution)
- 16 Multiplexed Single Ended Input Channels
- 14 Differential input channels
- 4 Differential Input Channels with Optional Gain of 10 \times and 200 \times
- Optional Left Adjustment for ADC Result Readout
- 0V - V_{CC} ADC Input Voltage Range
- 2.7V - V_{CC} Differential ADC Voltage Range
- Selectable 2.56V or 1.1V ADC Reference Voltage
- Free Running or Single Conversion Mode
- Interrupt on ADC Conversion Complete
- Sleep Mode Noise Canceler

Specificatie
bemonstering



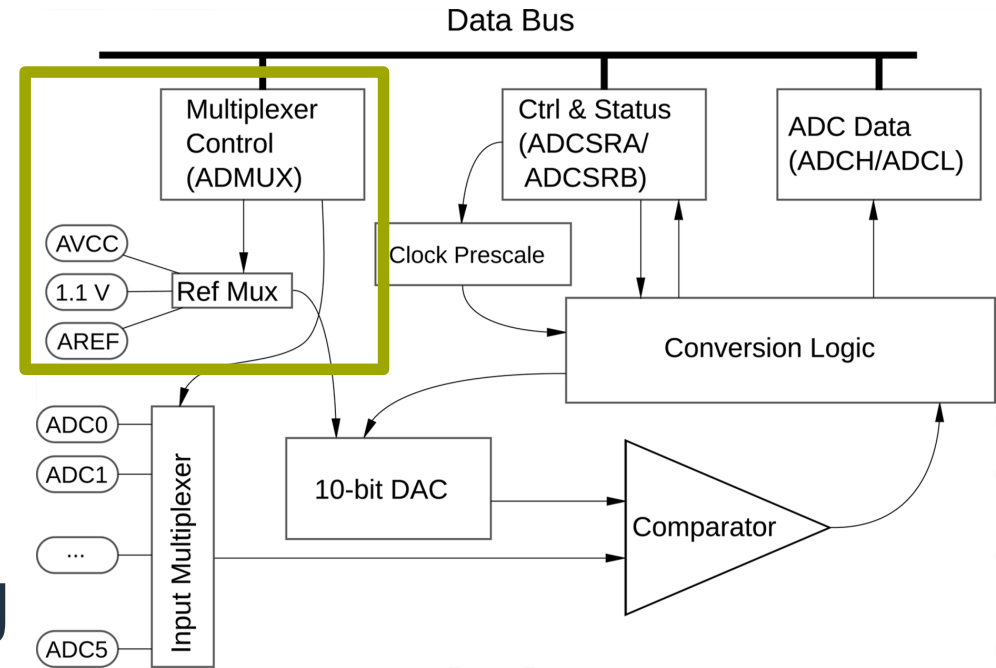
ADC blokschema



ADC instellen

Instellen:

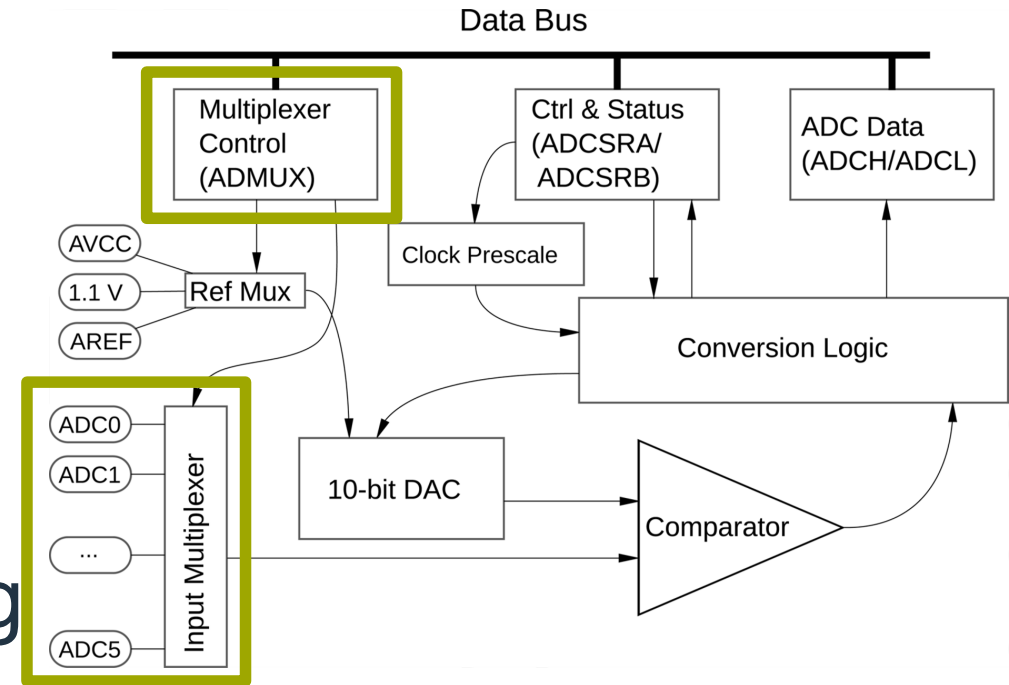
- ADC referentiespanning



ADC instellen

Instellen:

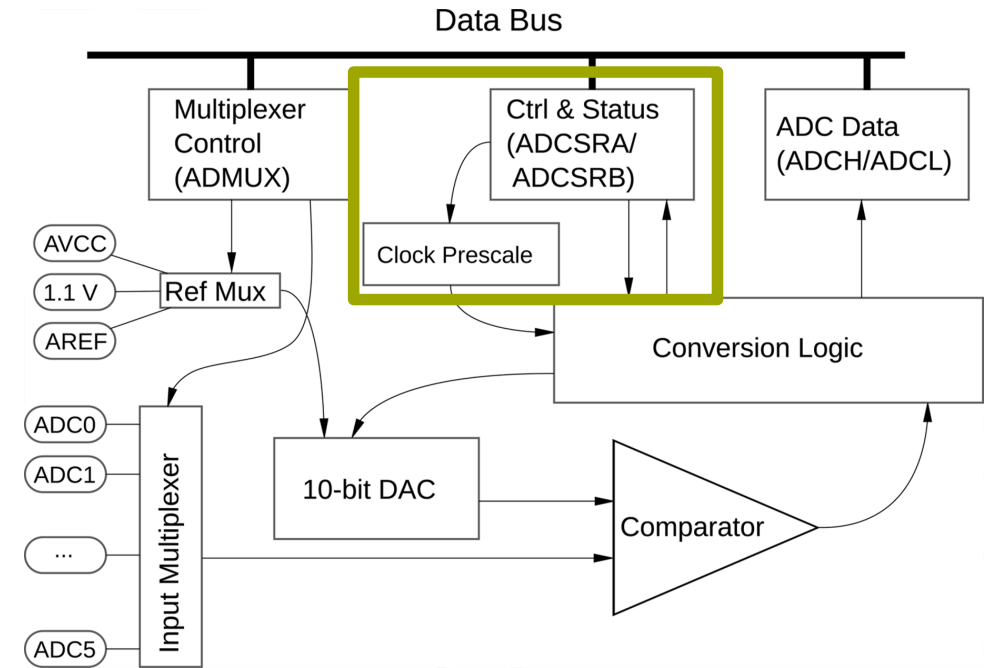
- ADC referentiespanning
- Analooog kanaal



ADC instellen

Instellen:

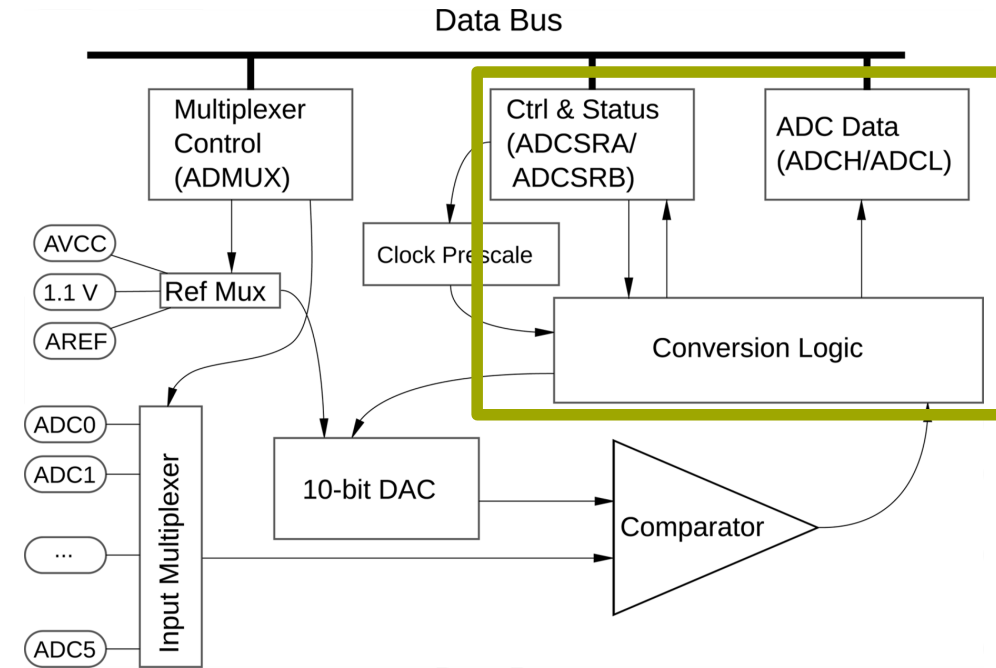
- ADC referentiespanning
- Analooog kanaal
- Klokdelers



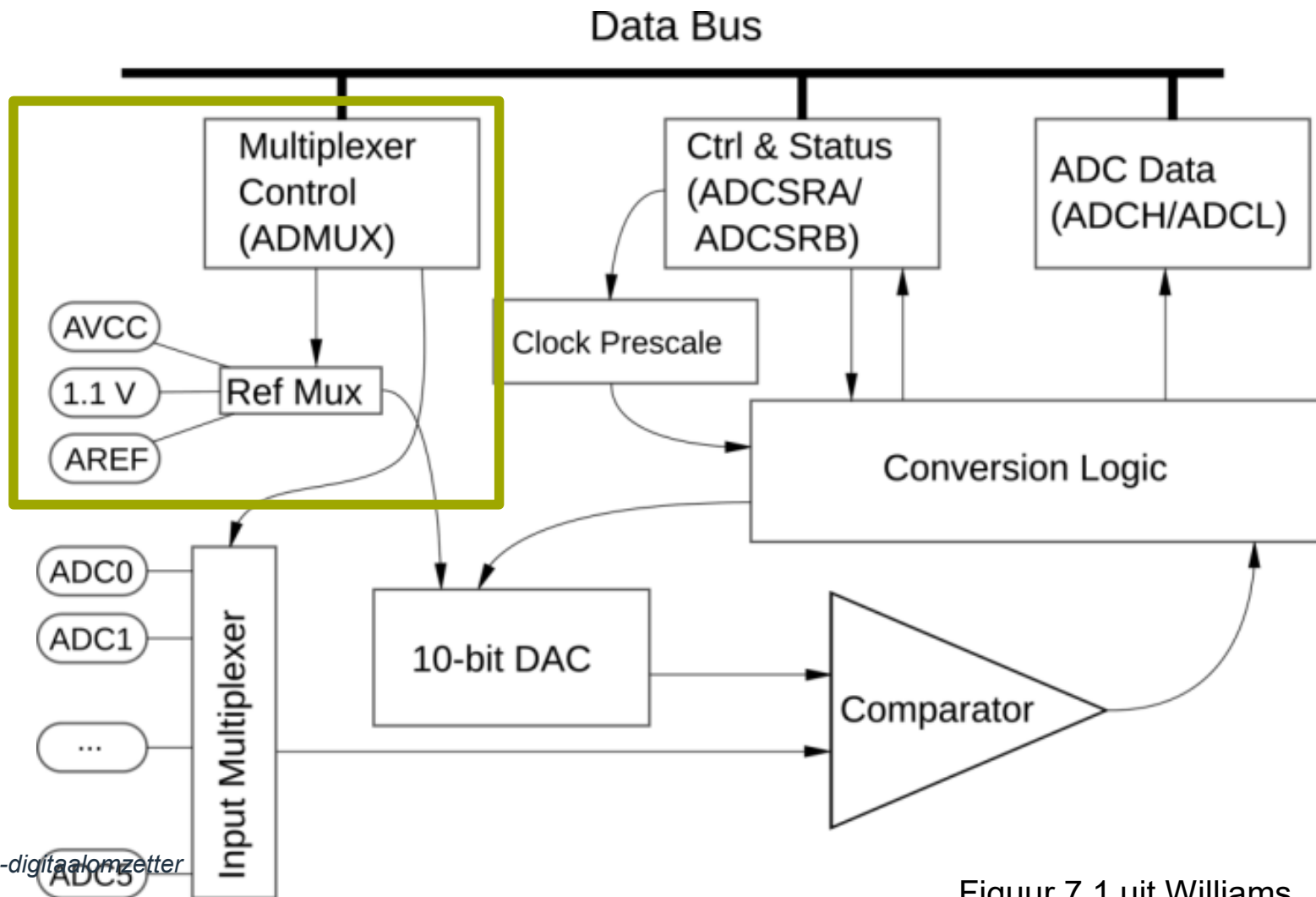
ADC instellen

Instellen:

- ADC referentiespanning
- Analooog kanaal
- Klokdeler
- Activeren ADC



ADC referentiespanning



ADC referentiespanning

“ After the conversion is complete (ADIF is high), the conversion result can be found in the ADC Result Registers (ADCL, ADCH).

For single ended conversion, the result is

$$ADC = \frac{V_{IN} \cdot 1024}{V_{REF}}$$

where V_{IN} is the voltage on the selected input pin and V_{REF} the selected voltage reference (see Table 26-3 on page 281 and Table 26-4 on page 282). 0x000 represents analog ground, and 0x3FF represents the selected reference voltage minus one LSB.

”

Instellen referentiespanning

| | | | | | | | | | |
|---------------|--------------|--------------|--------------|-------------|-------------|-------------|-------------|-------------|--------------|
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
| (0x7C) | REFS1 | REFS0 | ADLAR | MUX4 | MUX3 | MUX2 | MUX1 | MUX0 | ADMUX |
| Read/Write | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | |
| Initial Value | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | |

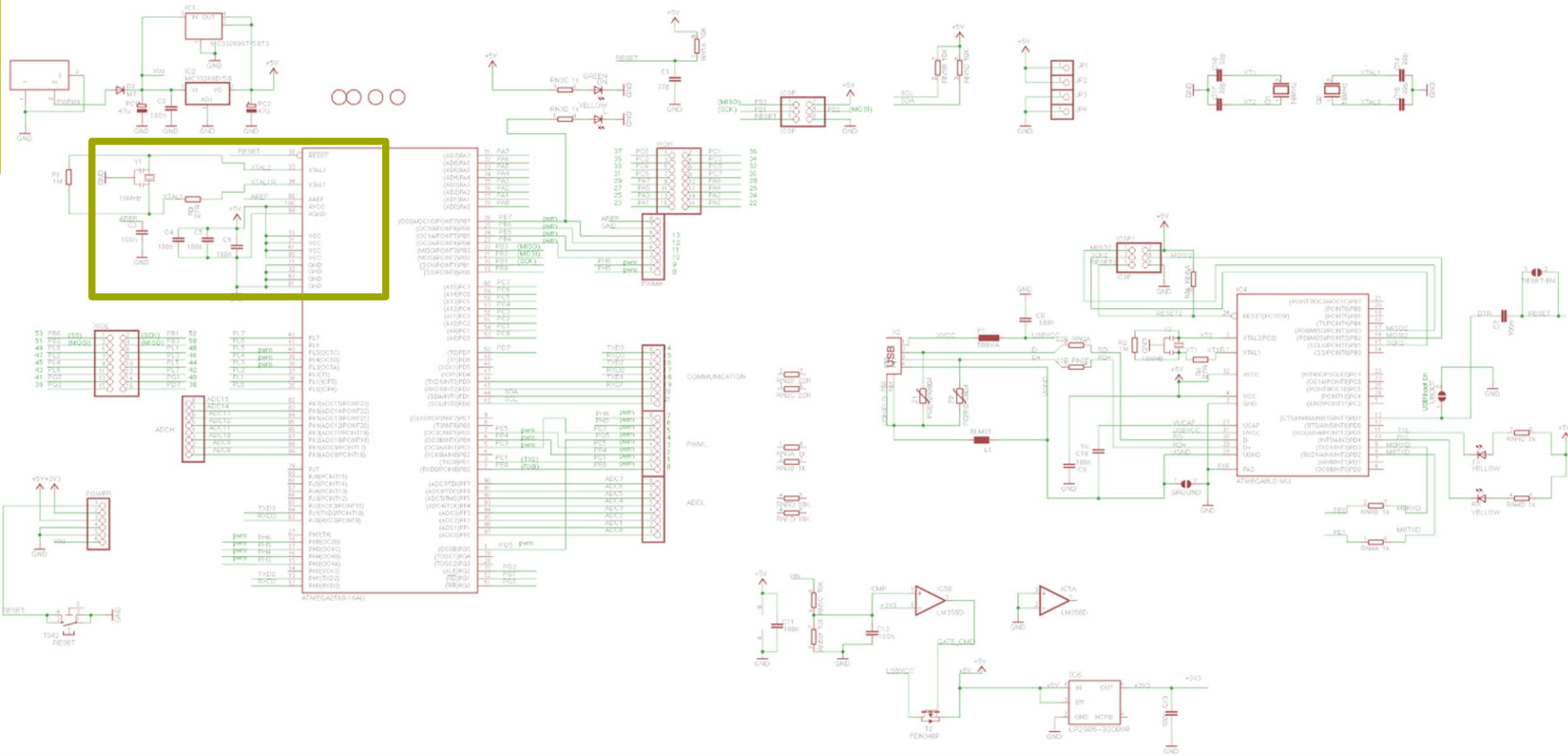
Table 26-3. Voltage Reference Selections for ADC

| REFS1 | REFS0 | Voltage Reference Selection ⁽¹⁾ |
|-------|-------|--|
| 0 | 0 | AREF, Internal V_{REF} turned off |
| 0 | 1 | AVCC with external capacitor at AREF pin |
| 1 | 0 | Internal 1.1V Voltage Reference with external capacitor at AREF pin |
| 1 | 1 | Internal 2.56V Voltage Reference with external capacitor at AREF pin |

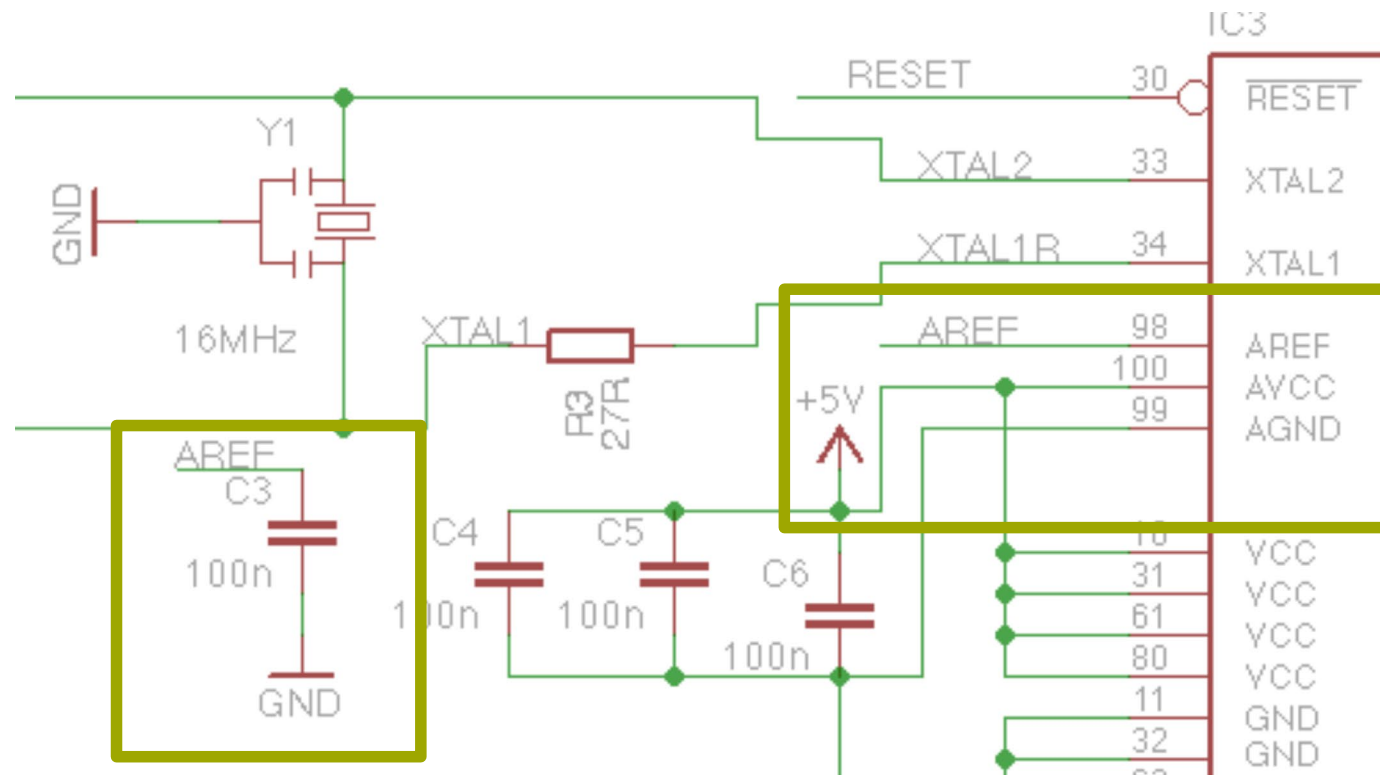
Arduino Mega 2560 Reference Design

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ADC referentiespanning



Instellen referentiespanning

| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
|---------------|--------------|--------------|--------------|-------------|-------------|-------------|-------------|-------------|--------------|
| (0x7C) | REFS1 | REFS0 | ADLAR | MUX4 | MUX3 | MUX2 | MUX1 | MUX0 | ADMUX |
| Read/Write | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | |
| Initial Value | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | |

Table 26-3. Voltage Reference Selections for ADC

| REFS1 | REFS0 | Voltage Reference Selection ⁽¹⁾ |
|-------|-------|--|
| 0 | 0 | AREF, Internal V_{REF} turned off |
| 0 | 1 | AVCC with external capacitor at AREF pin |
| 1 | 0 | Internal 1.1V Voltage Reference with external capacitor at AREF pin |
| 1 | 1 | Internal 2.56V Voltage Reference with external capacitor at AREF pin |

ADC referentiespanning

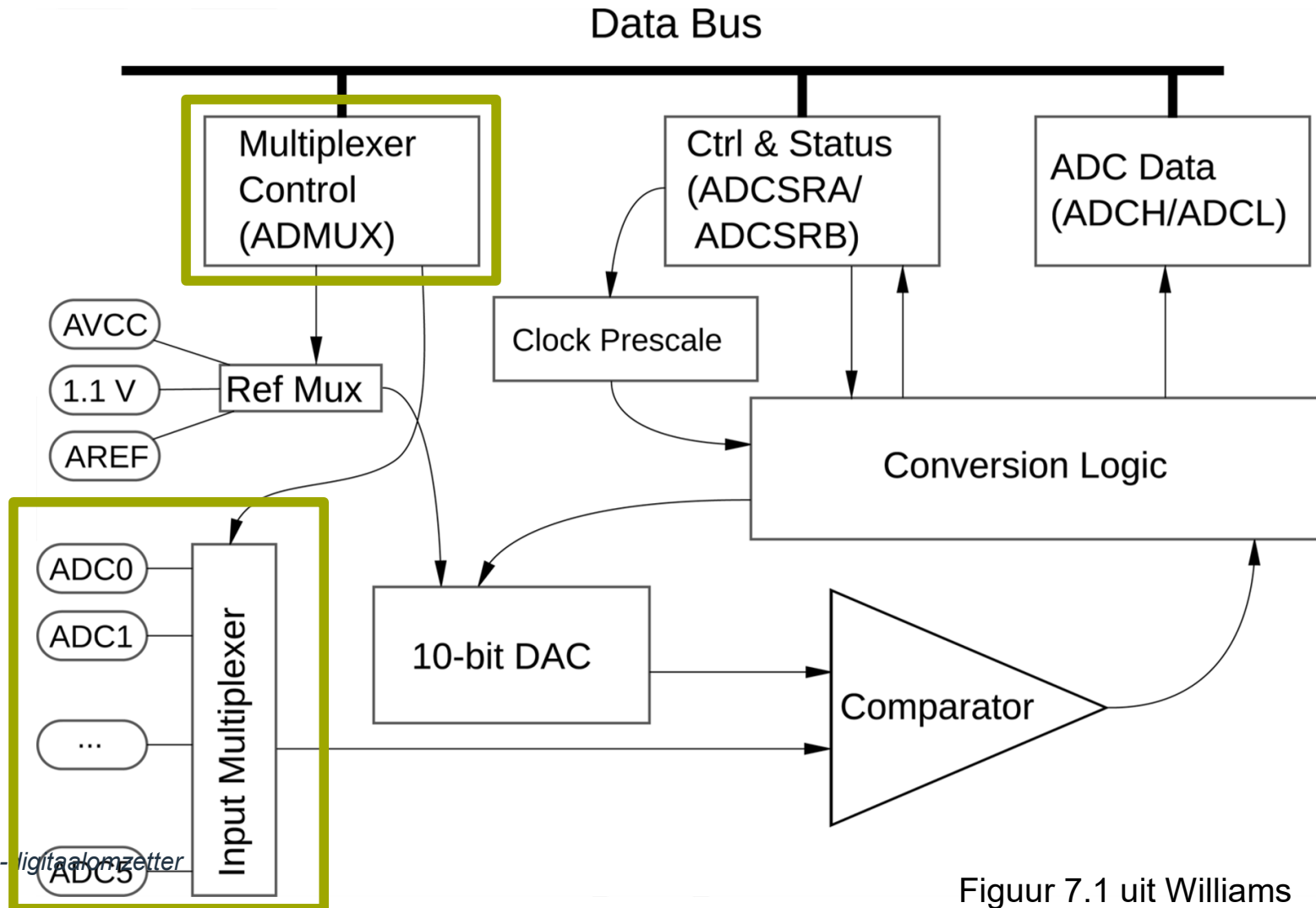
```
void init_adc (void)
{
    ADMUX = (0 << REFS1) | (1 << REFS0);
}
```

ADC instellen

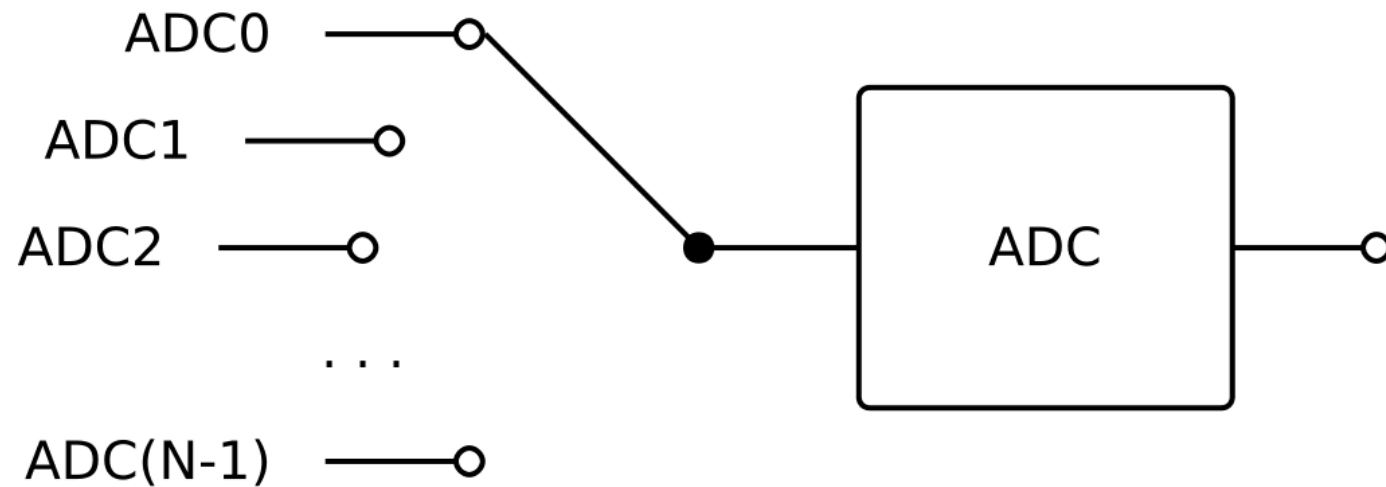
Instellen:

- ADC referentiespanning
- Analooq kanaal
- Klokdeler
- Activeren ADC

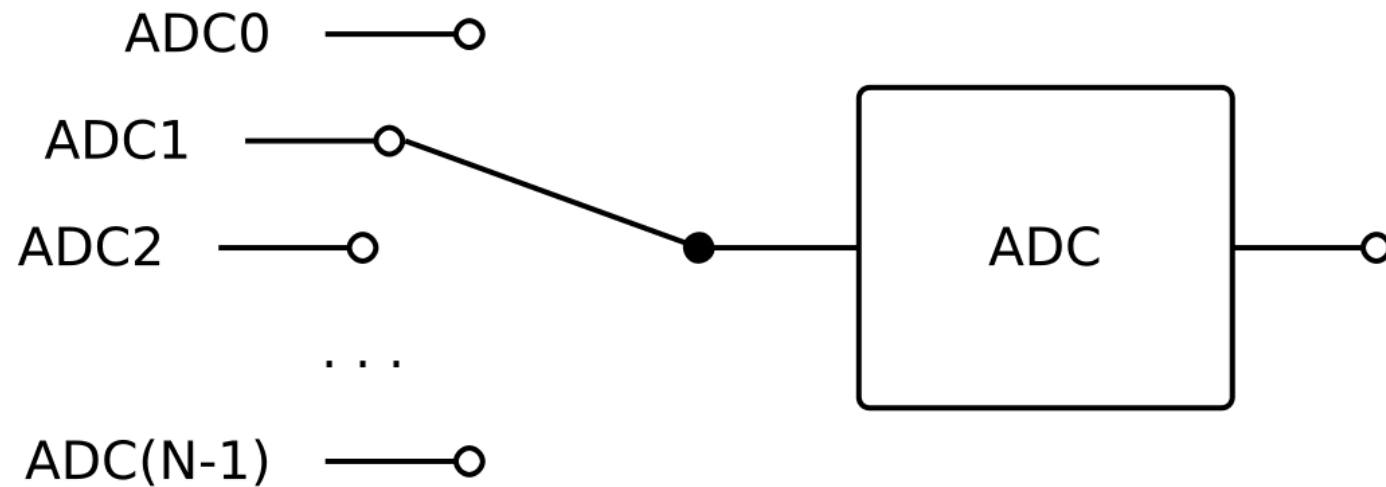
ADC analoog kanaal

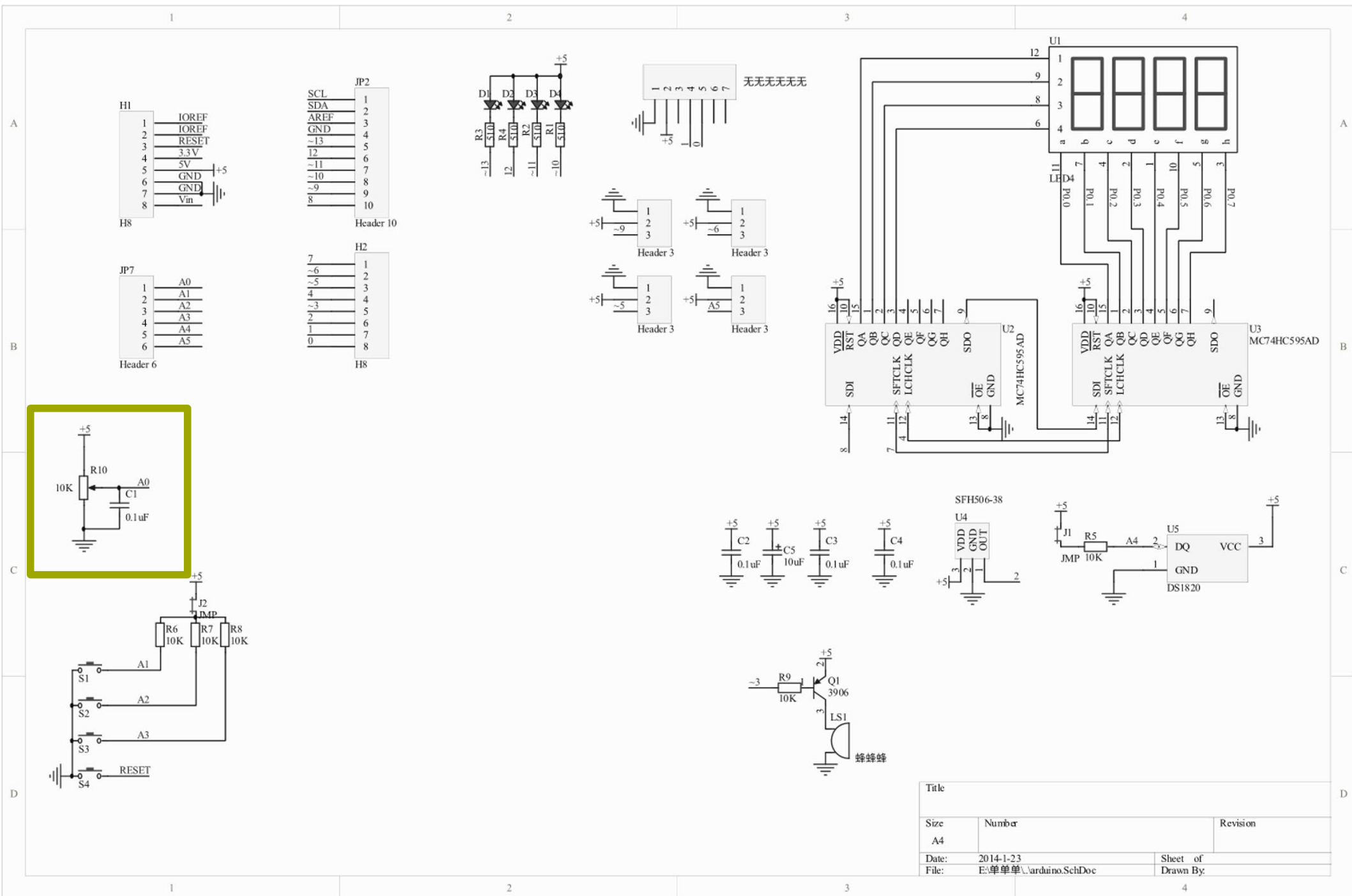


ADC analoog kanaal

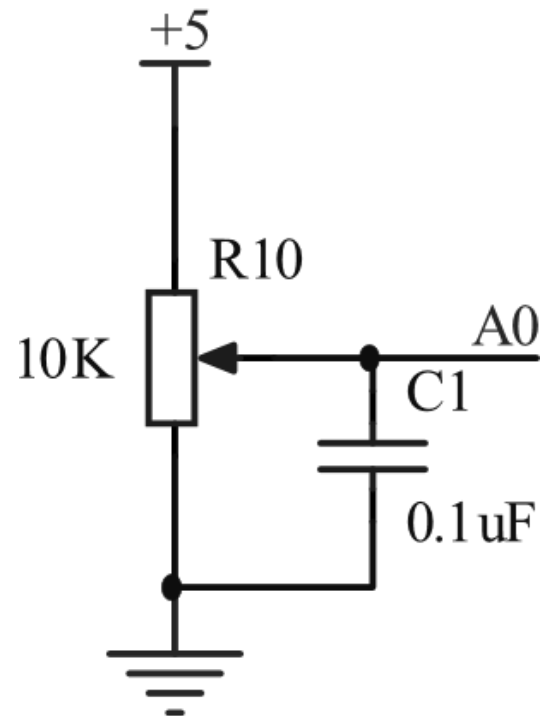


ADC analoog kanaal





ADC analoog kanaal



A0 zit aan PF0/ADC0 (Mega)

ADC analoog kanaal

| | | | | | | | | | |
|---------------|--------------|--------------|--------------|-------------|-------------|-------------|-------------|-------------|--------------|
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
| (0x7C) | REFS1 | REFS0 | ADLAR | MUX4 | MUX3 | MUX2 | MUX1 | MUX0 | ADMUX |
| Read/Write | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | |
| Initial Value | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | |

| | | | | | | | | | |
|---------------|---|-------------|---|---|-------------|--------------|--------------|--------------|---------------|
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
| (0x7B) | – | ACME | – | – | MUX5 | ADTS2 | ADTS1 | ADTS0 | ADCSRB |
| Read/Write | R | R/W | R | R | R/W | R/W | R/W | R/W | |
| Initial Value | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | |

Table 26-4. Input Channel Selections

| MUX5:0 | Single Ended Input | Positive Differential Input | Negative Differential Input | Gain |
|--------|--------------------|-----------------------------|-----------------------------|------|
| 000000 | ADC0 | N/A | | |
| 000001 | ADC1 | | | |
| 000010 | ADC2 | | | |
| 000011 | ADC3 | | | |
| 000100 | ADC4 | | | |
| 000101 | ADC5 | | | |
| 000110 | ADC6 | | | |
| 000111 | ADC7 | | | |

ADC analoog kanaal

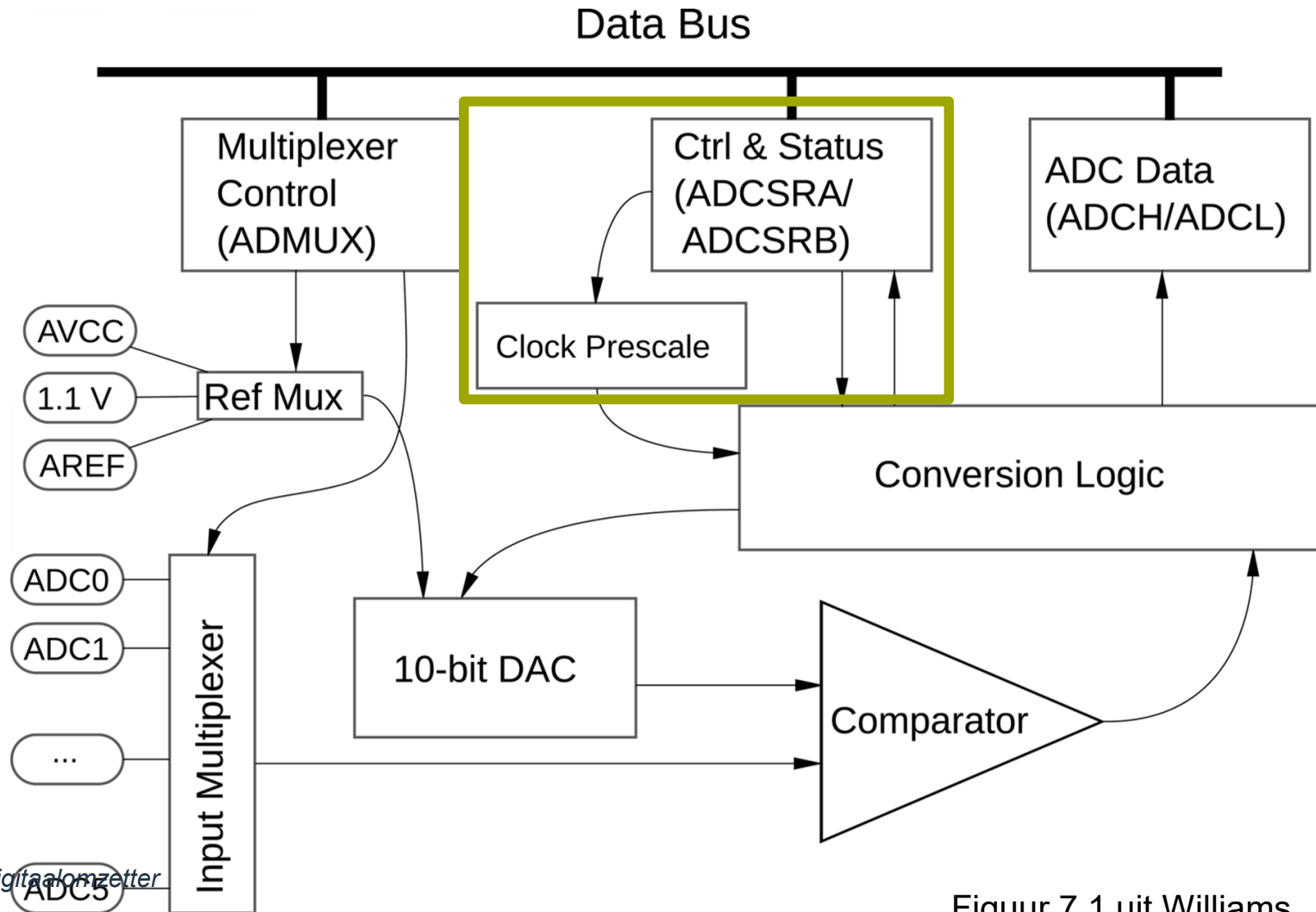
```
void init_adc (void)
{
    ADMUX = (0 << REFS1) | (1 << REFS0);
}
```

ADC instellen

Instellen:

- ADC referentiespanning
- Analooq kanaal
- **Klokdelev**
- Activeren ADC

ADC analoog kanaal



ADC klokdelers

| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
|---------------|-------------|-------------|--------------|-------------|-------------|--------------|--------------|--------------|--------|
| (0x7A) | ADEN | ADSC | ADATE | ADIF | ADIE | ADPS2 | ADPS1 | ADPS0 | ADCSRA |
| Read/Write | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | |
| Initial Value | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | |

Table 26-5. ADC Prescaler Selections

| ADPS2 | ADPS1 | ADPS0 | Division Factor |
|-------|-------|-------|-----------------|
| 0 | 0 | 0 | 2 |
| 0 | 0 | 1 | 2 |
| 0 | 1 | 0 | 4 |
| 0 | 1 | 1 | 8 |
| 1 | 0 | 0 | 16 |
| 1 | 0 | 1 | 32 |
| 1 | 1 | 0 | 64 |
| 1 | 1 | 1 | 128 |

ADC klokdeler

“ By default, the successive approximation circuitry requires an input clock frequency between **50 kHz** and **200 kHz**. If a lower resolution than 10 bits is needed, the input clock frequency to the ADC can be as high as 1000 kHz to get a higher sample rate. ”

ADC klokdeler

Klokfrequentie: 16 MHz

ADC frequentie: 50 – 200 kHz

Bereken de waarde van de klokdeler

| Division Factor |
|-----------------|
| 2 |
| 2 |
| 4 |
| 8 |
| 16 |
| 32 |
| 64 |
| 128 |

ADC klokdelers

| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
|---------------|-------------|-------------|--------------|-------------|-------------|--------------|--------------|--------------|--------|
| (0x7A) | ADEN | ADSC | ADATE | ADIF | ADIE | ADPS2 | ADPS1 | ADPS0 | ADCSRA |
| Read/Write | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | |
| Initial Value | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | |

Table 26-5. ADC Prescaler Selections

| ADPS2 | ADPS1 | ADPS0 | Division Factor |
|-------|-------|-------|-----------------|
| 0 | 0 | 0 | 2 |
| 0 | 0 | 1 | 2 |
| 0 | 1 | 0 | 4 |
| 0 | 1 | 1 | 8 |
| 1 | 0 | 0 | 16 |
| 1 | 0 | 1 | 32 |
| 1 | 1 | 0 | 64 |
| 1 | 1 | 1 | 128 |

ADC klokdelers

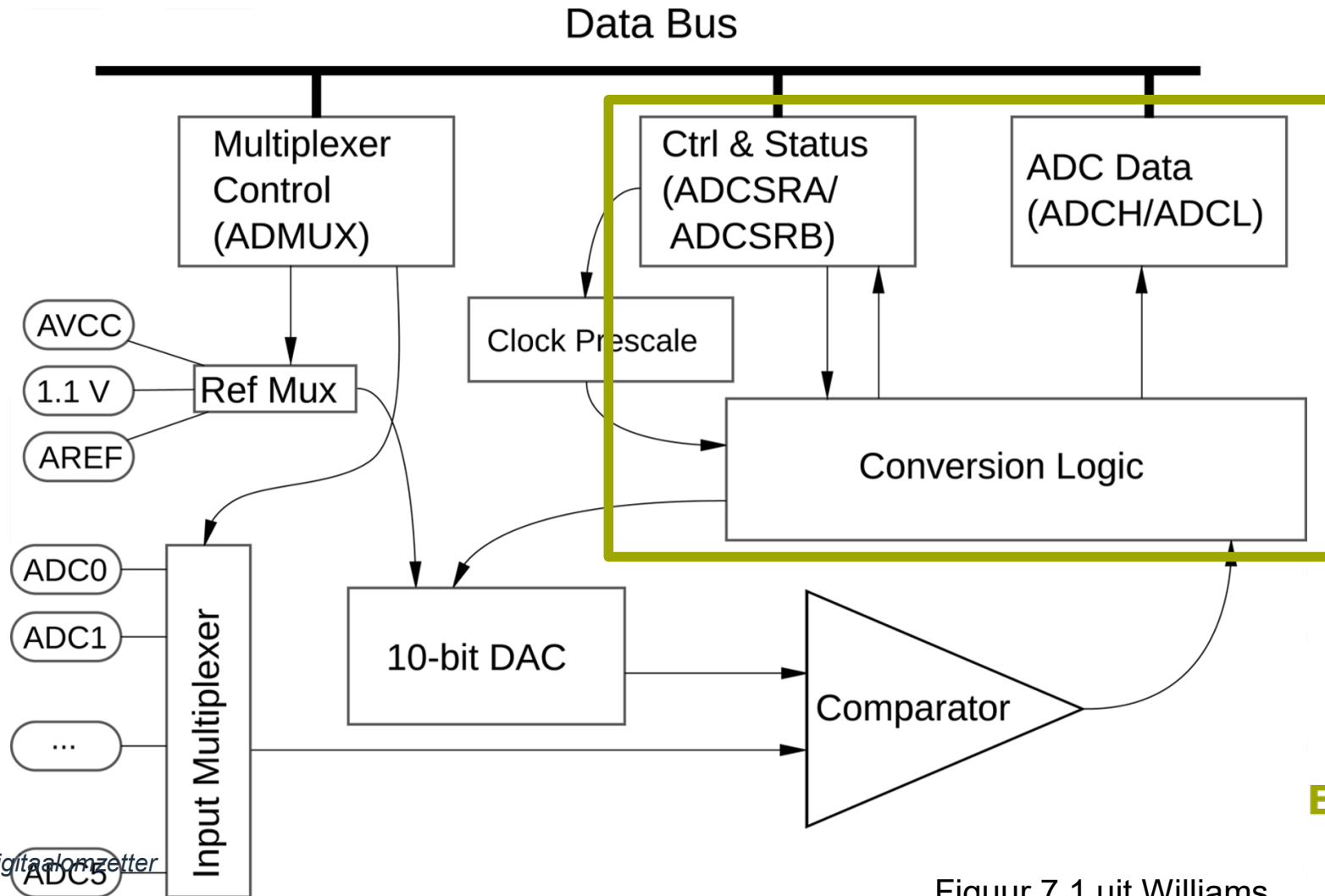
```
void init_adc (void)
{
    ADMUX = (0 << REFS1) | (1 << REFS0);
    ADCSRA = (1 << ADPS2) | (1 << ADPS1) | (1 << ADPS0);
}
```

ADC instellen

Instellen:

- ADC referentiespanning
- Analooq kanaal
- Klokdeler
- Activeren ADC

ADC activeren



ADC activeren

| | | | | | | | | | |
|---------------|-------------|-------------|--------------|-------------|-------------|--------------|--------------|--------------|---------------|
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
| (0x7A) | ADEN | ADSC | ADATE | ADIF | ADIE | ADPS2 | ADPS1 | ADPS0 | ADCSRA |
| Read/Write | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | |
| Initial Value | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | |

- **Bit 7 – ADEN: ADC Enable**

Writing this bit to one enables the ADC. By writing it to zero, the ADC is turned off. Turning the ADC off while a conversion is in progress, will terminate this conversion.

ADC klokdelers

```
void init_adc(void)
{
    ADMUX = (0 << REFS1) | (1 << REFS0);
    ADCSRA = (1 << ADPS2) | (1 << ADPS1) | (1 << ADPS0);
    ADCSRA |= (1 << ADEN);
}
```

ADC conversie starten

“ A single conversion is started by writing a **logical one** to the ADC Start Conversion bit, **ADSC**. This bit stays high as long as the conversion is in progress and will be cleared by hardware when the conversion is completed. If a different data channel is selected while a conversion is in progress, the ADC will finish the current conversion before performing the channel change. ”


ADC conversie starten

| | | | | | | | | | |
|---------------|-------------|-------------|--------------|-------------|-------------|--------------|--------------|--------------|---------------|
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
| (0x7A) | ADEN | ADSC | ADATE | ADIF | ADIE | ADPS2 | ADPS1 | ADPS0 | ADCSRA |
| Read/Write | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | |
| Initial Value | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | |

- **Bit 6 – ADSC: ADC Start Conversion**

In Single Conversion mode, write this bit to one to start each conversion. In Free Running mode, write this bit to one to start the first conversion. The first conversion after ADSC has been written after the ADC has been enabled, or if ADSC is written at the same time as the ADC is enabled, will take 25 ADC clock cycles instead of the normal 13. This first conversion performs initialization of the ADC.

ADSC will read as one as long as a conversion is in progress. When the conversion is complete, it returns to zero. Writing zero to this bit has no effect.



```
void init_adc(void)
{
    ADMUX = (0 << REFS1) | (1 << REFS0);
    ADCSRA = (1 << ADPS2) | (1 << ADPS1) | (1 << ADPS0);
    ADCSRA |= (1 << ADEN);
}
```

```
int main(void)
{
    init_adc();
    ADCSRA |= (1 << ADSC);

    while (1) { }
}
```


ADC conversie gereed

“ A single conversion is started by writing a logical one to the ADC Start Conversion bit, ADSC. **This bit stays high as long as the conversion is in progress and will be cleared by hardware when the conversion is completed.** If a different data channel is selected while a conversion is in progress, the ADC will finish the current conversion before performing the channel change. ”

```
void init_adc(void)
{
    ADMUX = (0 << REFS1) | (1 << REFS0);
    ADCSRA = (1 << ADPS2) | (1 << ADPS1) | (1 << ADPS0);
    ADCSRA |= (1 << ADEN);
}
```

```
int main(void)
{
    init_adc();
    ADCSRA |= (1 << ADSC);
    while (ADCSRA & (1 << ADSC)) { }
    while (1) { }
}
```


ADC conversie gereed

After the conversion is complete (ADIF is high), the conversion result can be found in the ADC Result Registers (ADCL, ADCH).

For single ended conversion, the result is

$$ADC = \frac{V_{IN} \cdot 1024}{V_{REF}}$$

where V_{IN} is the voltage on the selected input pin and V_{REF} the selected voltage reference (see Table 26-3 on page 281 and Table 26-4 on page 282). 0x000 represents analog ground, and 0x3FF represents the selected reference voltage minus one LSB.



```
void init_adc(void)
{
    ADMUX = (0 << REFS1) | (1 << REFS0);
    ADCSRA = (1 << ADPS2) | (1 << ADPS1) | (1 << ADPS0);
    ADCSRA |= (1 << ADEN);
}
```

```
int main(void)
{
    init_adc();
    ADCSRA |= (1 << ADSC);
    while (ADCSRA & (1 << ADSC)) { }
    int adc_value = ADC;
    while (1) { }
}
```

ADC interrupts

| | | | | | | | | | |
|---------------|------|------|-------|------|------|-------|-------|-------|--------|
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
| (0x7A) | ADEN | ADSC | ADATE | ADIF | ADIE | ADPS2 | ADPS1 | ADPS0 | ADCSRA |
| Read/Write | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | |
| Initial Value | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | |

- **Bit 3 – ADIE: ADC Interrupt Enable**

When this bit is written to one and the I-bit in SREG is set, the ADC Conversion Complete Interrupt is activated.

```
ISR(ADC_vect)
{
}
```

sei() en volatile

“

**WE KUNNEN NU ANALOGE
INGANGSSIGNALEN VERWERKEN**

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