

# Optics and Waves

## Lecture 17

### Lenses (Cont.)

Y&F 34.3-34.4

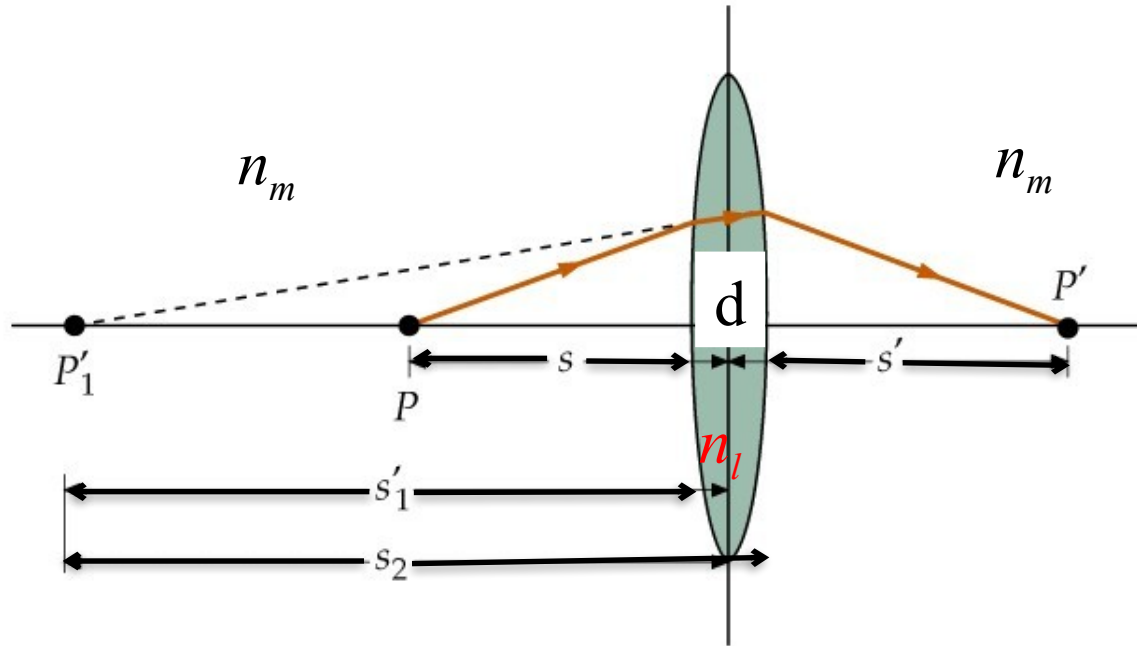
## Refraction at a curved (spherical) interface

$$\frac{n_1}{s} + \frac{n_2}{s'} = \frac{(n_2 - n_1)}{r}$$

### Sign convention for refracting surfaces:

Radius of curvature: positive if centre of curvature on the same side of the outgoing ray. (convex towards object); otherwise, it is negative (concave towards object).

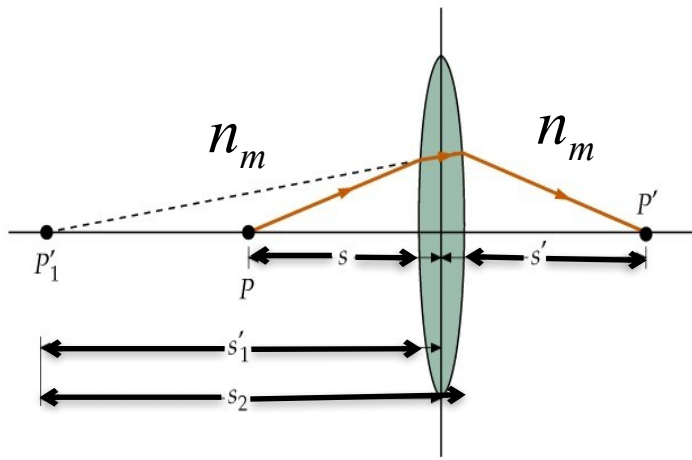
Thin lenses: Thickness of lens is much smaller than the radius.



Consider a lens of refractive index  $n_l$  with the refractive index of the medium  $n_m$ . Object is  $P$ .

Image  $P'$  is formed by refraction at each surface separately.

1st, Consider refraction at the first surface: It gives image  $P'_1$ . A virtual image.



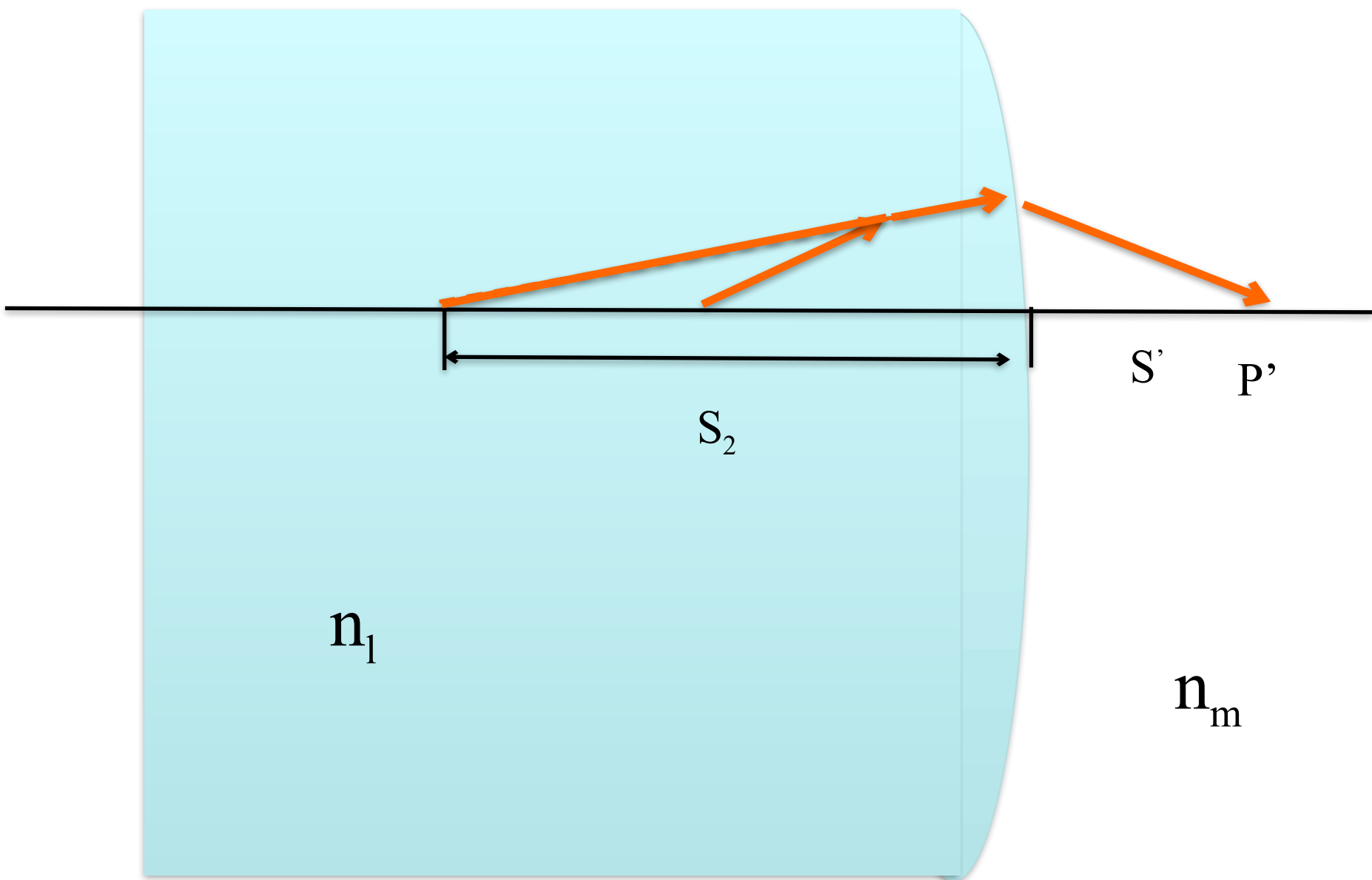
Applying usual equation for a surface....to the first surface

$$\frac{n_1}{s} + \frac{n_2}{s'} = \frac{(n_2 - n_1)}{r}$$

$$\frac{n_m}{s} + \frac{n_l}{s'_1} = \frac{n_l - n_m}{r_1} \quad (A)$$

Equa. (A) gives you  $s'_1$ . In this case the image distance  $s'_1$  is negative (virtual image to the left).

So rays at second surface behave as if they came from  $P'_1$  in a straight line.



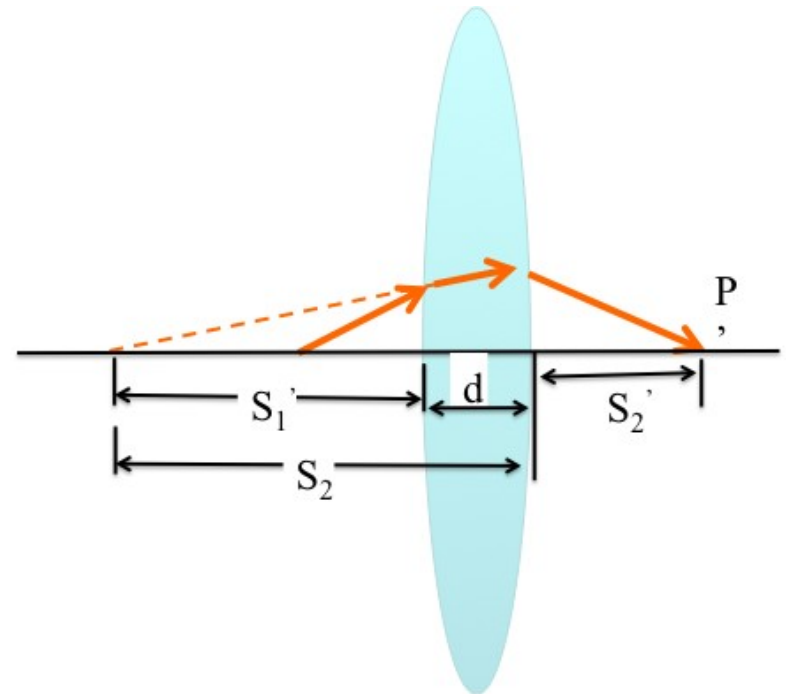
At second surface, medium on incident wave side has refractive index  $n_l$  and refracted side of  $n_m$ .

$$\frac{n_l}{s_2} + \frac{n_m}{s'} = \frac{n_m - n_l}{r_2}$$

$$s_2 = |s_1'| + d = d - s_1'$$

$$\frac{n_l}{d - s_1'} + \frac{n_m}{s'} = \frac{n_m - n_l}{r_2}$$

(B)



Add A+B

$$\frac{n_m}{s} + \frac{n_l}{s_1'} + \frac{n_l}{d - s_1'} + \frac{n_m}{s'} = \frac{n_l - n_m}{r_1} + \frac{n_m - n_l}{r_2}$$

For a thin lens  $d \rightarrow 0$

$$\frac{n_m}{s} + \frac{n_m}{s'} = \frac{(n_l - n_m)}{r_1} + \frac{(n_m - n_l)}{r_2} = (n_l - n_m) \left( \frac{1}{r_1} - \frac{1}{r_2} \right)$$

$$\frac{n_m}{s} + \frac{n_m}{s'} = (n_l - n_m) \left( \frac{1}{r_1} - \frac{1}{r_2} \right)$$

When  $s \rightarrow \infty$

$$\frac{n_m}{s'} = (n_l - n_m) \left( \frac{1}{r_1} - \frac{1}{r_2} \right)$$

$$\frac{1}{s'} = \frac{(n_l - n_m)}{n_m} \left( \frac{1}{r_1} - \frac{1}{r_2} \right)$$

This  $s'$  is called the focal length  
of the lens  $f$ .

$$\frac{1}{f} = \frac{(n_l - n_m)}{n_m} \left( \frac{1}{r_1} - \frac{1}{r_2} \right)$$

This is called the lensmaker's equation!

$$\frac{1}{s} + \frac{1}{s'} = \frac{1}{f}$$

The thin lens  
equation

If the medium is air then,  $n_m = 1$

$$\frac{1}{f} = (n_l - 1) \left( \frac{1}{r_1} - \frac{1}{r_2} \right)$$



# Summary

The lensmaker's equation

$$\frac{1}{f} = \frac{(n_l - n_m)}{n_m} \left( \frac{1}{r_1} - \frac{1}{r_2} \right)$$

The thin lens equation

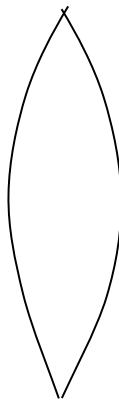
$$\frac{1}{s} + \frac{1}{s'} = \frac{1}{f}$$

# Worked Examples of lenses

Y&F 34.3-34.4

Biconvex lens:  $r_1 > 0$ ,  $r_2 < 0$

Incoming ray assumed  
from the left.

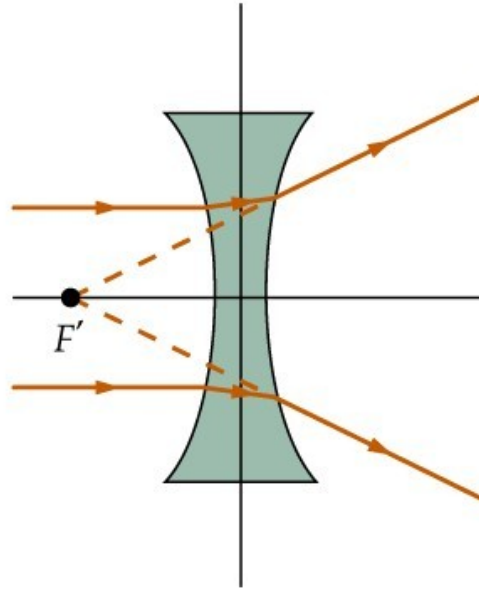


$$\frac{1}{f} = \frac{(n_l - n_m)}{n_m} \left( \frac{1}{r_1} - \frac{1}{r_2} \right)$$
$$= (n - 1) \left( \frac{1}{r_1} - \frac{1}{r_2} \right)$$

$$n = n_l / n_m$$

If  $n_l > n_m$ , such as glass lens in air,  $f$  is +ve.

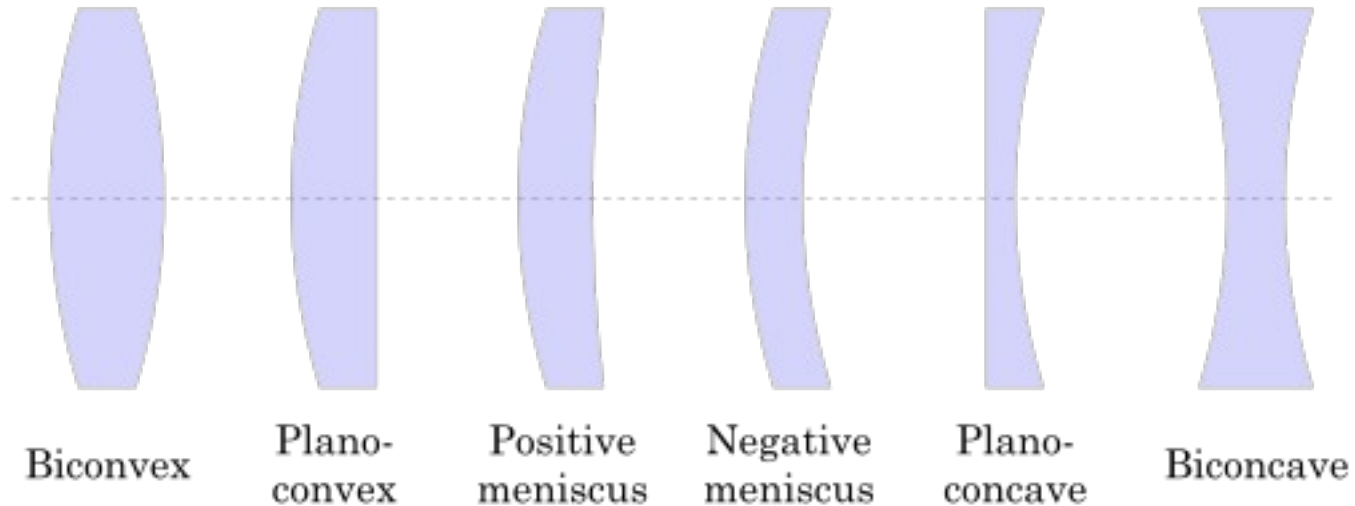
## Biconcave lens



$$r_1 < 0, r_2 > 0$$

$$\frac{1}{f} = (n - 1) \left( \frac{1}{r_1} - \frac{1}{r_2} \right) < 0 \text{ i.e. } f \text{ -ve}$$

Other types of lenses:



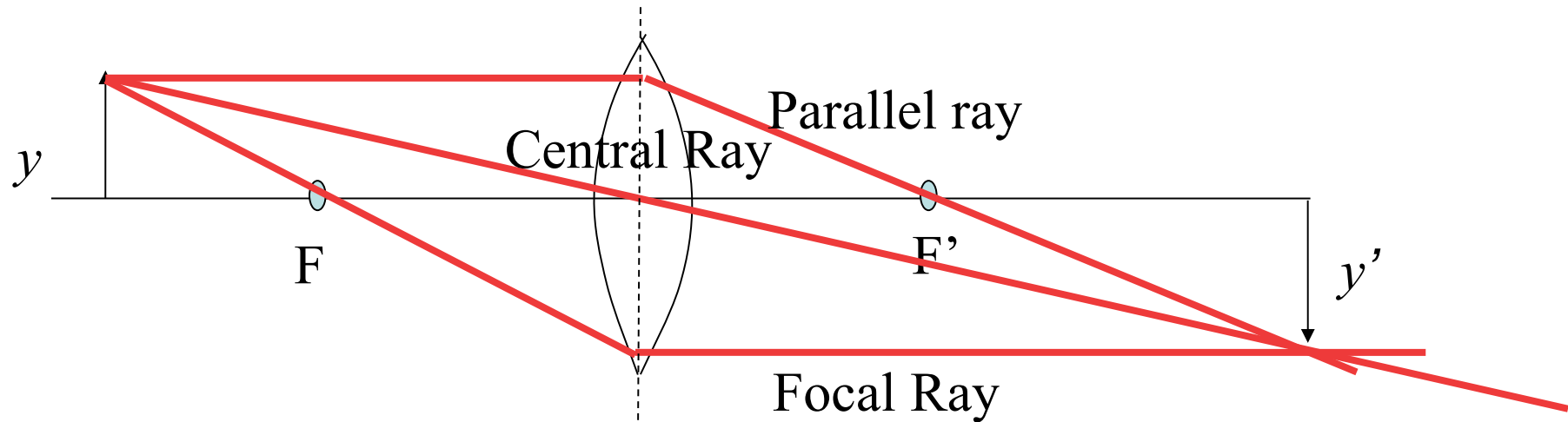
$f$  can be calculated for each individual lens, and it depends on  $r_1$  and  $r_2$ .

$P=1/f$  is called the power  
of the lens measured in units  
of dioptres ( $1/m$ )

A lens with a shorter focal length is a more powerful lens.

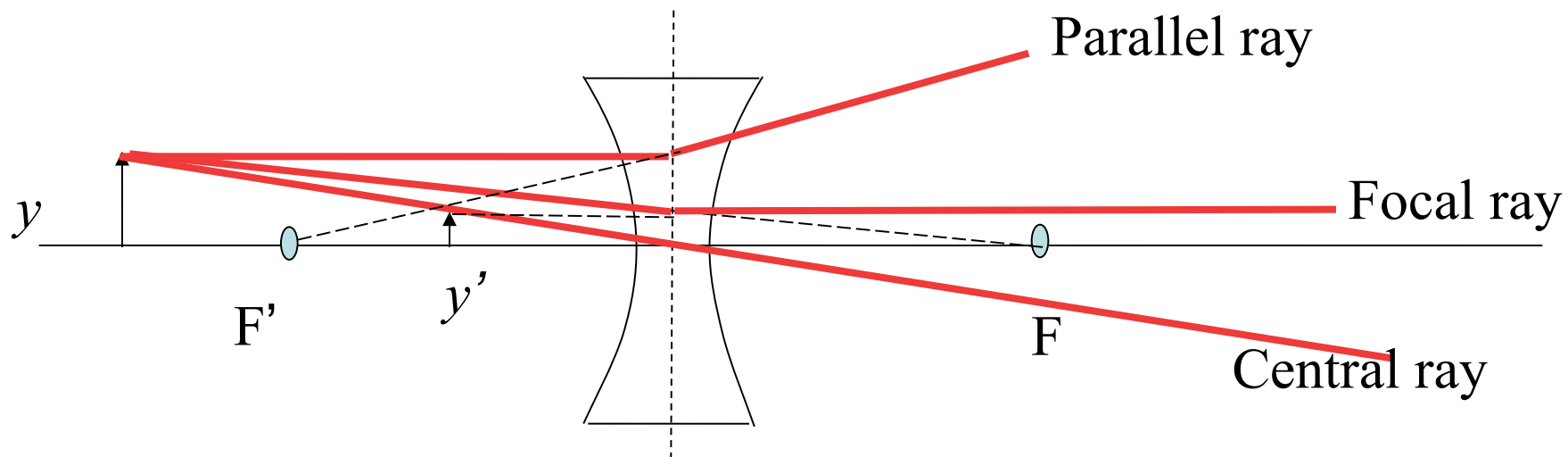
# Ray tracing

## Converging lens



Note: central ray is undeflected as faces of lens are parallel – just like looking through a window (get slight displacement)

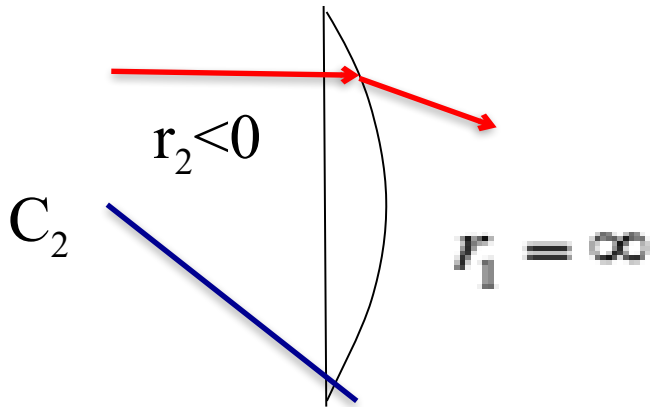
# Diverging lens





## Example 1

Plane – convex lens of refractive index of 1.5 and convex radius of curvature of 15 cm. What is the focal length?



$$\frac{1}{f} = (n - 1) \left( \frac{1}{r_1} - \frac{1}{r_2} \right)$$

$$\frac{1}{f} = (1.5 - 1) \left( \frac{1}{\infty} - \frac{1}{-15} \right) = \frac{0.5}{15}$$

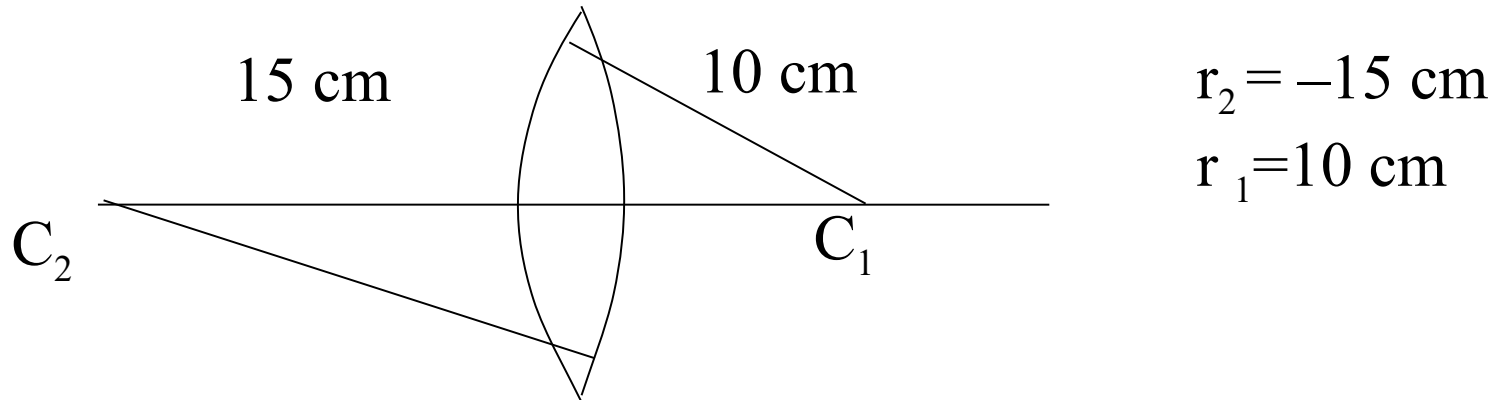
$$f = 30 \text{ cm}$$

$$P = 3.3 \text{ dioptres}$$

**This is a converging lens**

## Example 2

An object 1.2 cm high is placed 4 cm from a double convex lens (radii of curvature 10 and 15 cm, refractive index 1.5). Locate the image, and perform the ray tracing. Is the image real or virtual, and what is its height?

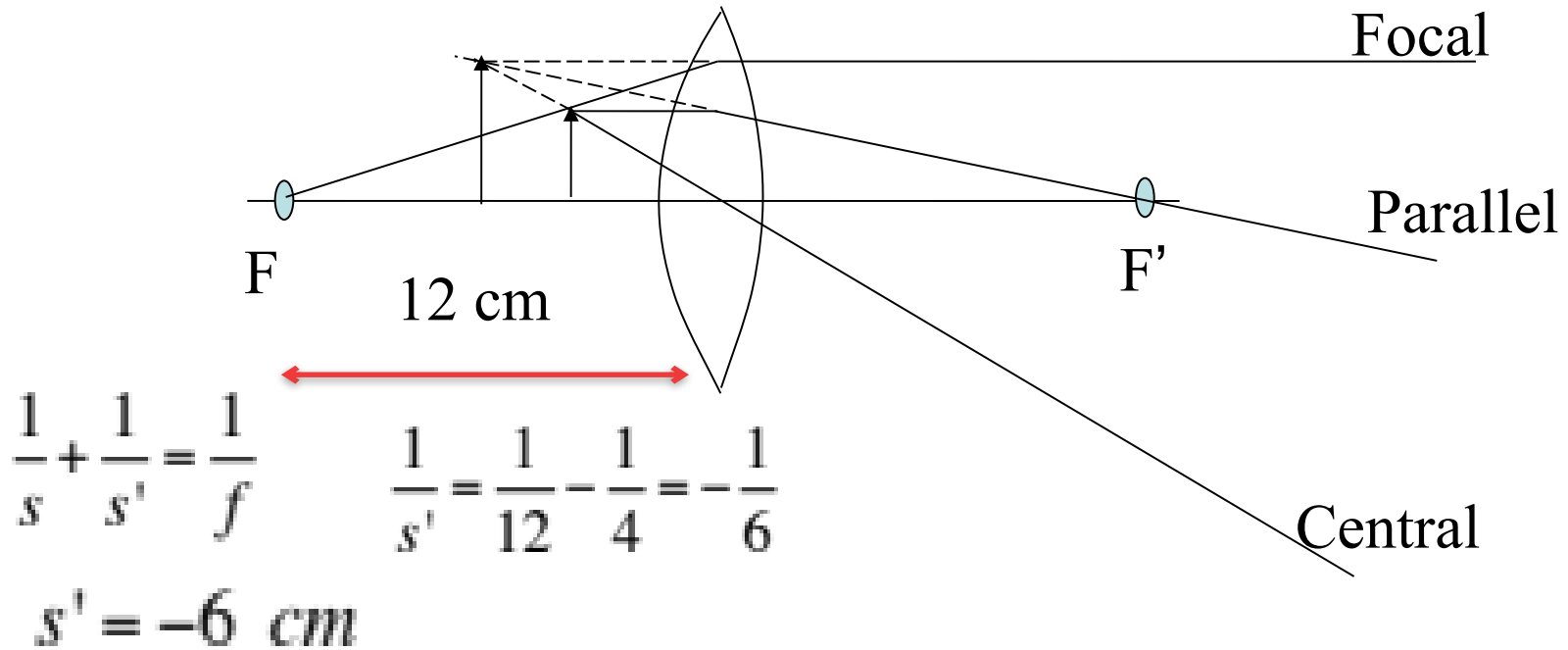


$$\frac{1}{f} = (n - 1) \left( \frac{1}{r_1} - \frac{1}{r_2} \right)$$

$$\frac{1}{f} = (1.5 - 1) \left( \frac{1}{10} - \frac{1}{-15} \right) = \frac{0.5}{6}$$

$$f = 12 \text{ cm}, P = 8.3 \text{ dioptres}$$

## Diagram to scale



So image is to left of lens and thus  
virtual

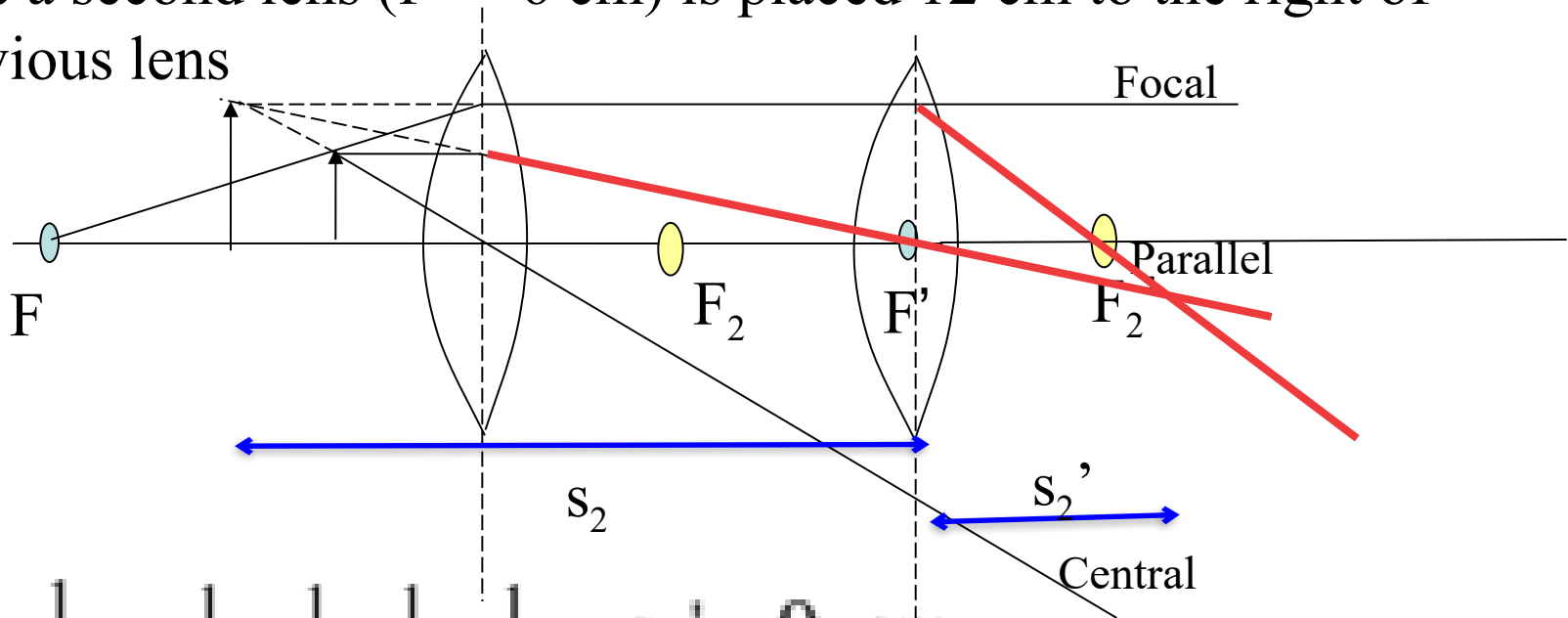
$$m = -\frac{s'}{s} = -\frac{-6}{4} = +1.5$$

Image is magnified

$$y' = 1.5 \times 1.2 = 1.8 \text{ cm}$$

# Systems with more than one lens

Imagine a second lens ( $f = +6$  cm) is placed 12 cm to the right of the previous lens



$$\frac{1}{s_2} + \frac{1}{s_2'} = \frac{1}{f_2}$$

$$\frac{1}{s_2'} = \frac{1}{6} - \frac{1}{18} = \frac{1}{9}$$

$$s_2' = 9 \text{ cm}$$

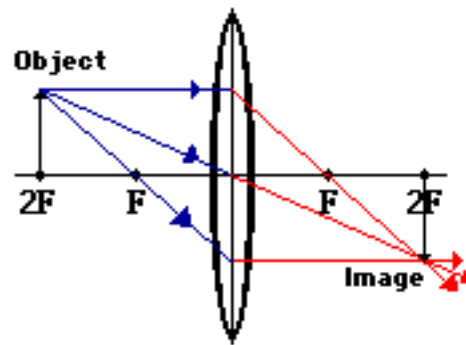
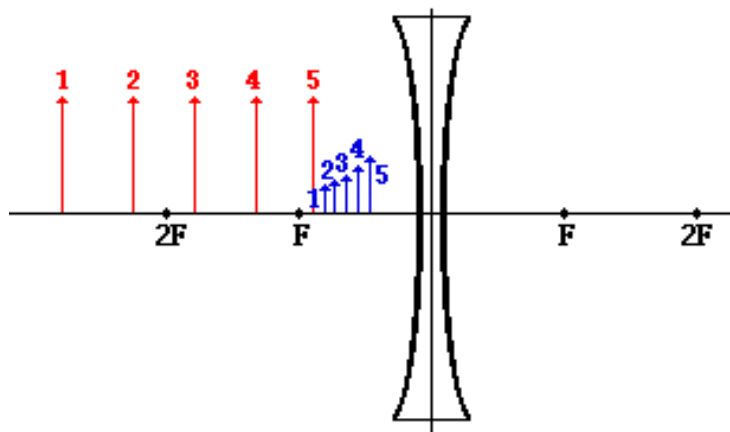
$$m_2 = -\frac{s_2'}{s_2} = -\frac{9}{18}$$

$$m_1 = +1.5$$

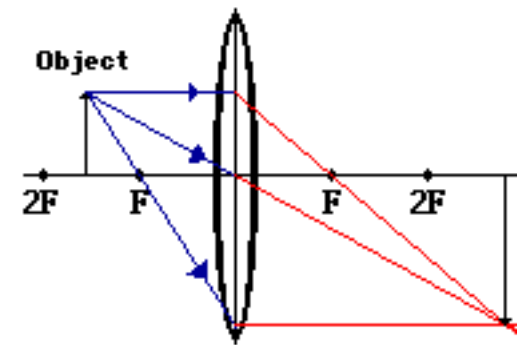
$$m_{\text{tot}} = m_1 \times m_2 = 1.5 \times \left(-\frac{9}{18}\right) = -0.75$$

$$y' = -0.75 \times 1.2 = -0.9 \text{ cm}$$

Changed image from virtual to real

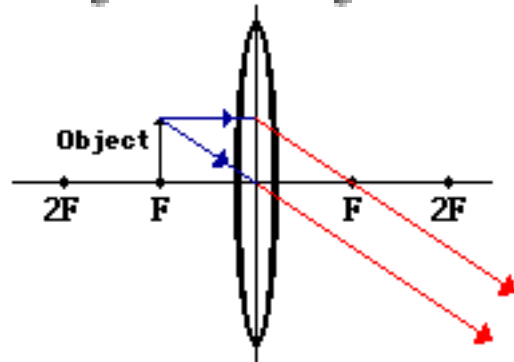


Ray Diagram for Object Located at  $2F$

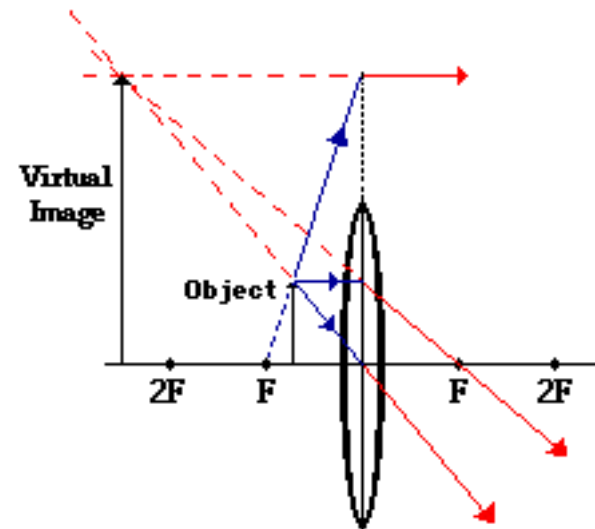


Ray Diagram for Object Located Between  $F$  and  $2F$

$$\frac{1}{s} + \frac{1}{s'} = \frac{1}{f}, \quad \frac{1}{s'} = \frac{1}{f} - \frac{1}{s} = \text{negative}$$



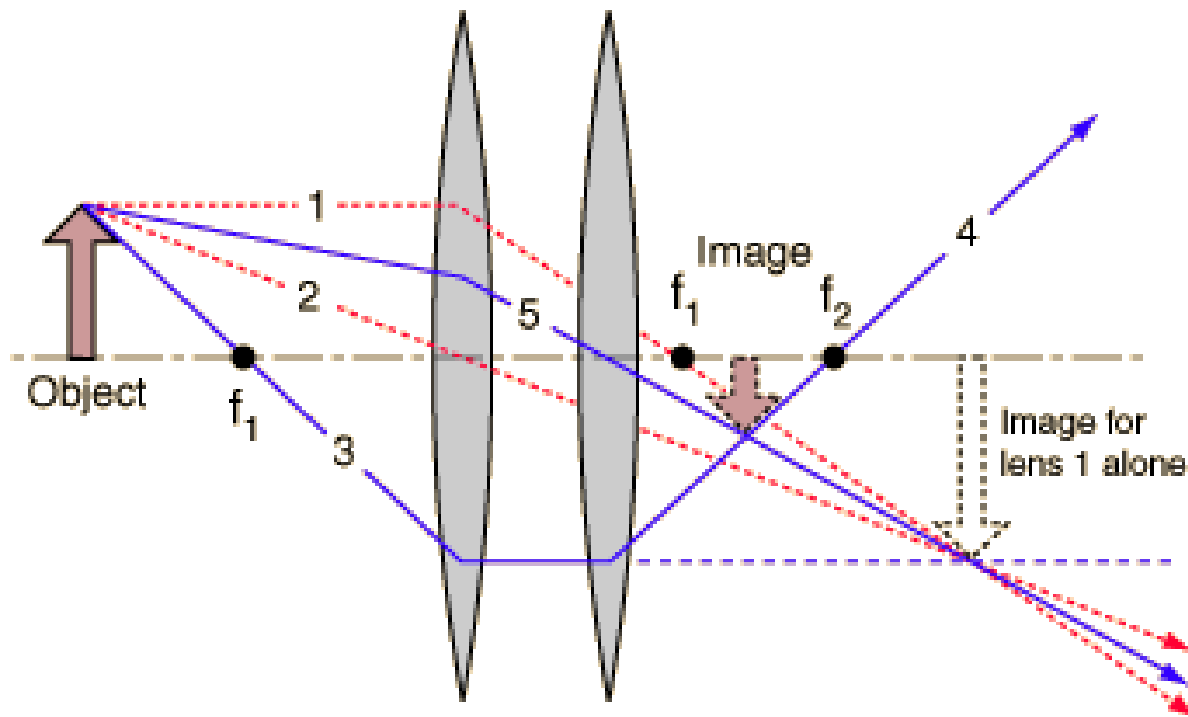
Ray Diagram for Object Located at  $F$   
(an image is not formed)



Ray Diagram for Object Located in Front of  $F$

This page is for the very keen. The image formed by lens 1 falls on the right hand side of lens 2. The overall image due to both lenses is shown by the arrow in between  $F_1$  and  $F_2$ .

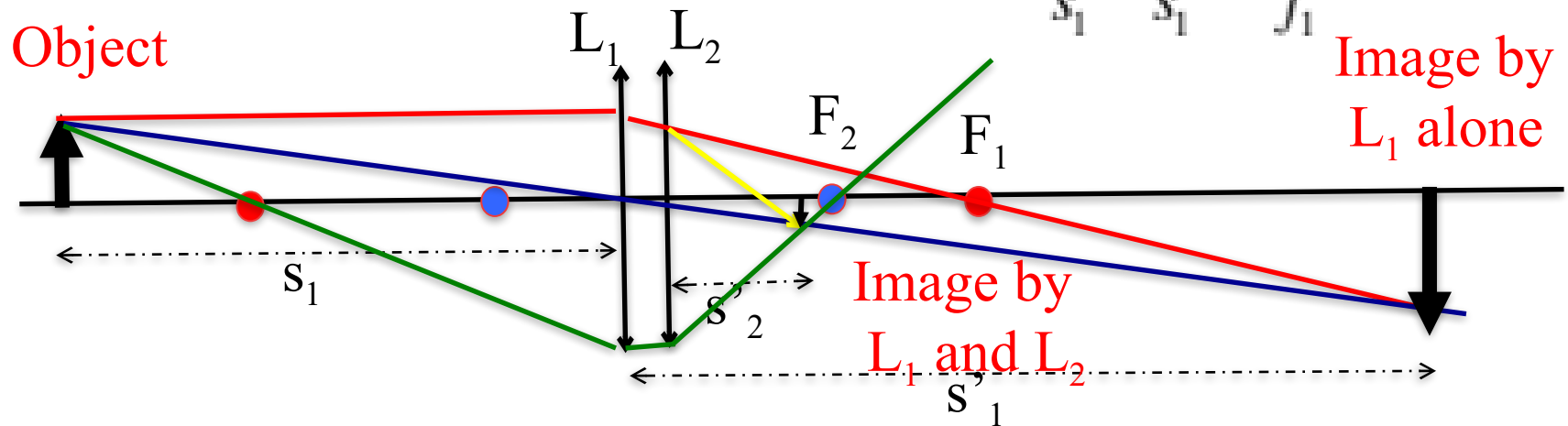
1. The principal rays **1** and **2** are used to determine the location of the image for lens 1 alone.



2. Ray **3** through  $f_1$  will approach lens 2 parallel to the axis and will project through focal point  $f_2$ , forming one principal ray (**4**) for the final image.

3. Back projecting from the single lens image through the center of lens 2 will define the second needed ray (**5**) since that ray will be undeflected.

Two lenses are added together (no spacing)  $\frac{1}{s_1} + \frac{1}{s_1'} = \frac{1}{f_1}$

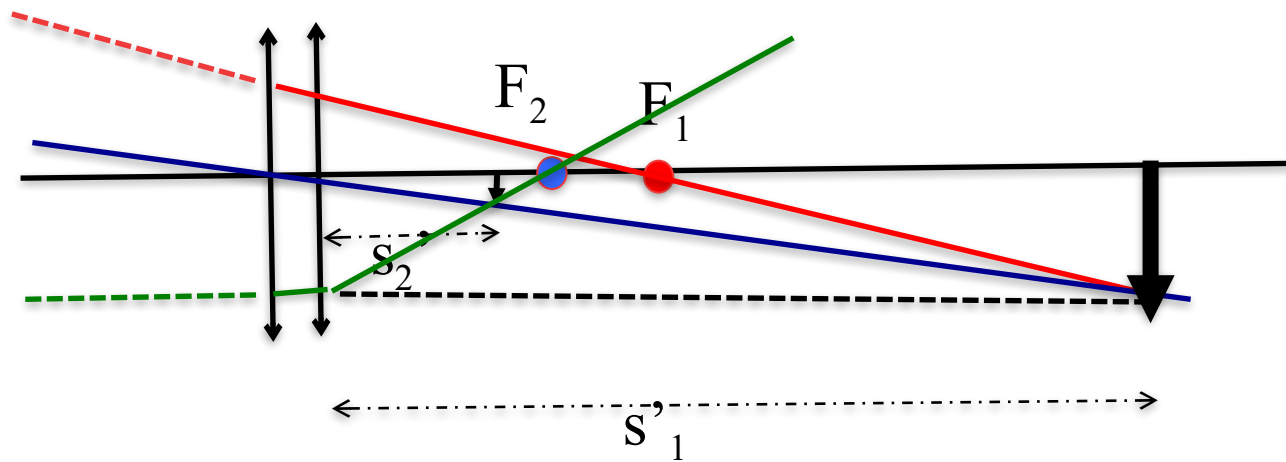


For the second lens,  $s_2 = -s_1'$ ,  $s_1'$  is positive, but  $s_2$  is negative.

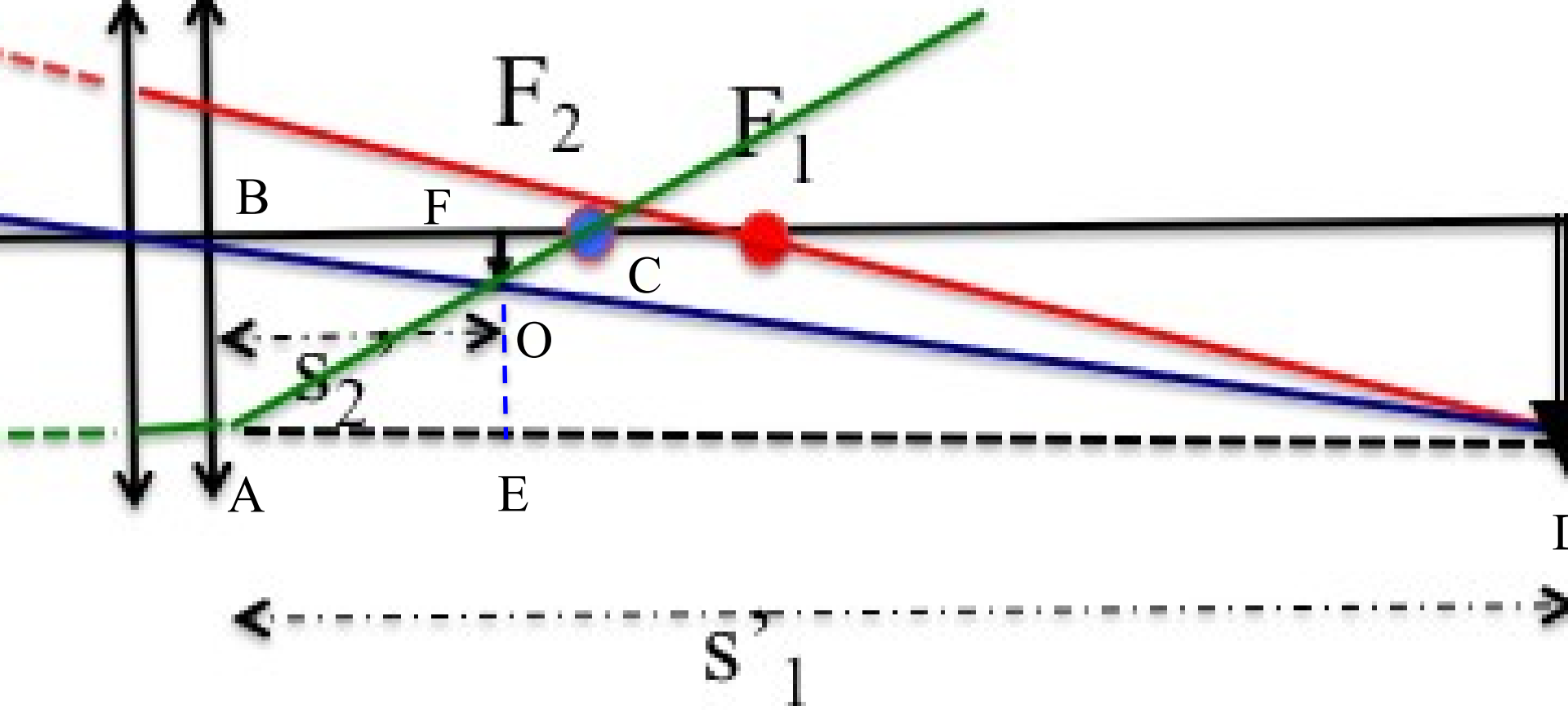
$$\frac{1}{s_2} + \frac{1}{s_2'} = \frac{1}{f_2}, \quad -\frac{1}{s_1'} + \frac{1}{s_2'} = \frac{1}{f_2},$$

$$\frac{1}{s_2'} = \frac{1}{s_1'} + \frac{1}{f_2} = \frac{1}{f_1} - \frac{1}{s_1} + \frac{1}{f_2}, \quad \frac{1}{s_1} + \frac{1}{s_2'} = \frac{1}{f_1} + \frac{1}{f_2}$$

$$\text{OR} \quad \frac{1}{s} + \frac{1}{s'} = \frac{1}{f_1} + \frac{1}{f_2} = \frac{1}{f}$$







$$\text{BCO/ADO: } f_2/s'_1 = \text{CO/AO: } \quad \text{BC} = f_2$$

$$\text{Triangles FCO and AEO: } \text{CO/AO} = \text{CF/AE} = (f_2 - s'_2)/s'_2$$

$$f_2/s'_1 = (f_2 - s'_2)/s'_2 \quad f_2/s'_1 = (f_2/s'_2 - 1) \quad f_2/s'_1 - f_2/s'_2 = (-1)$$

$$1/s'_1 - 1/s'_2 = -1/f_2 \quad -1/s_2 - 1/s'_2 = -1/f_2 \quad 1/s_2 + 1/s'_2 = 1/f_2$$