

Lecture 21  
Diffraction  
Y&F Chapt 36

# Fraunhofer and Fresnel Diffraction

## **Fraunhofer** – far field

when incoming and outgoing waves  
can be considered planar or parallel. Diffraction pattern  
viewed at a long distance from the diffracting object.

## **Fresnel** – near field

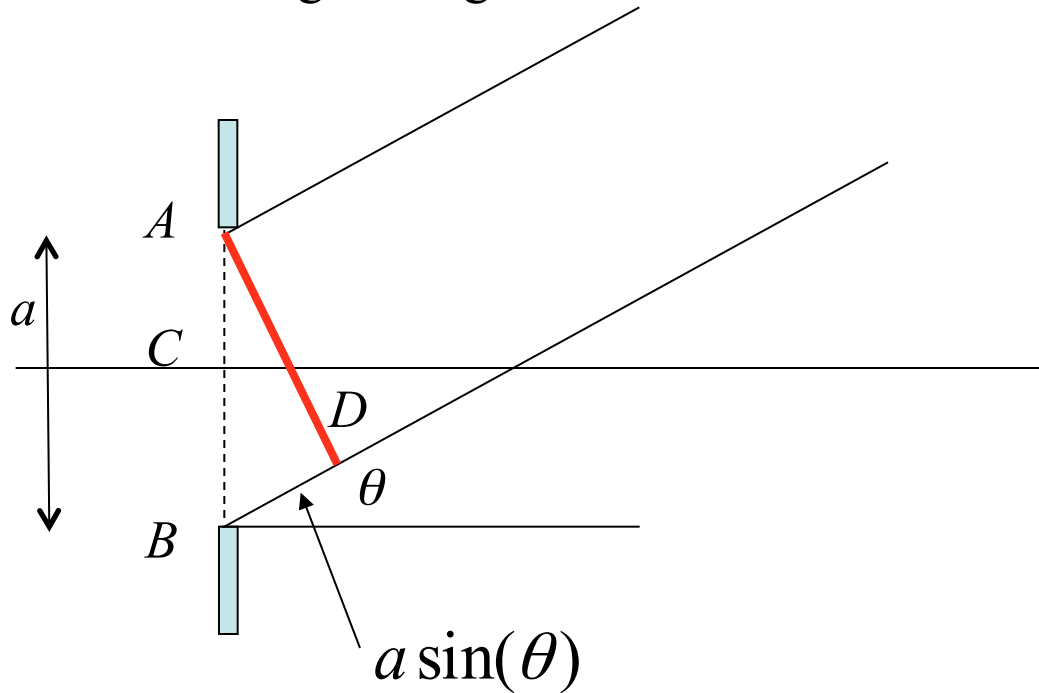
when the slit and source are at finite  
distances from each other

Fraunhofer if: 
$$d > \frac{a^2}{\lambda}$$

*d is the smaller of source and  
screen distance  
from slit, and a is slit size*

Here we consider only Fraunhofer .

## Diffraction through a single slit

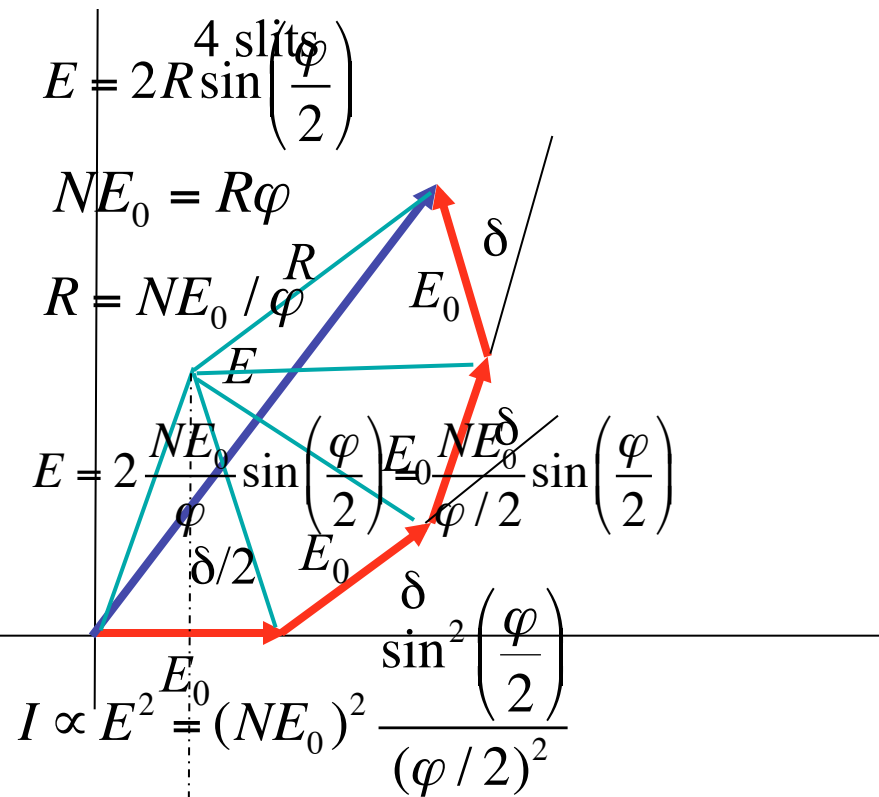


Consider wavefront to be composed of a large number of emitters  $A$  to  $B$

Total phase difference between wavelets from  $A$  and  $B$  is:

$$\phi = 2\pi \frac{a \sin(\theta)}{\lambda}$$

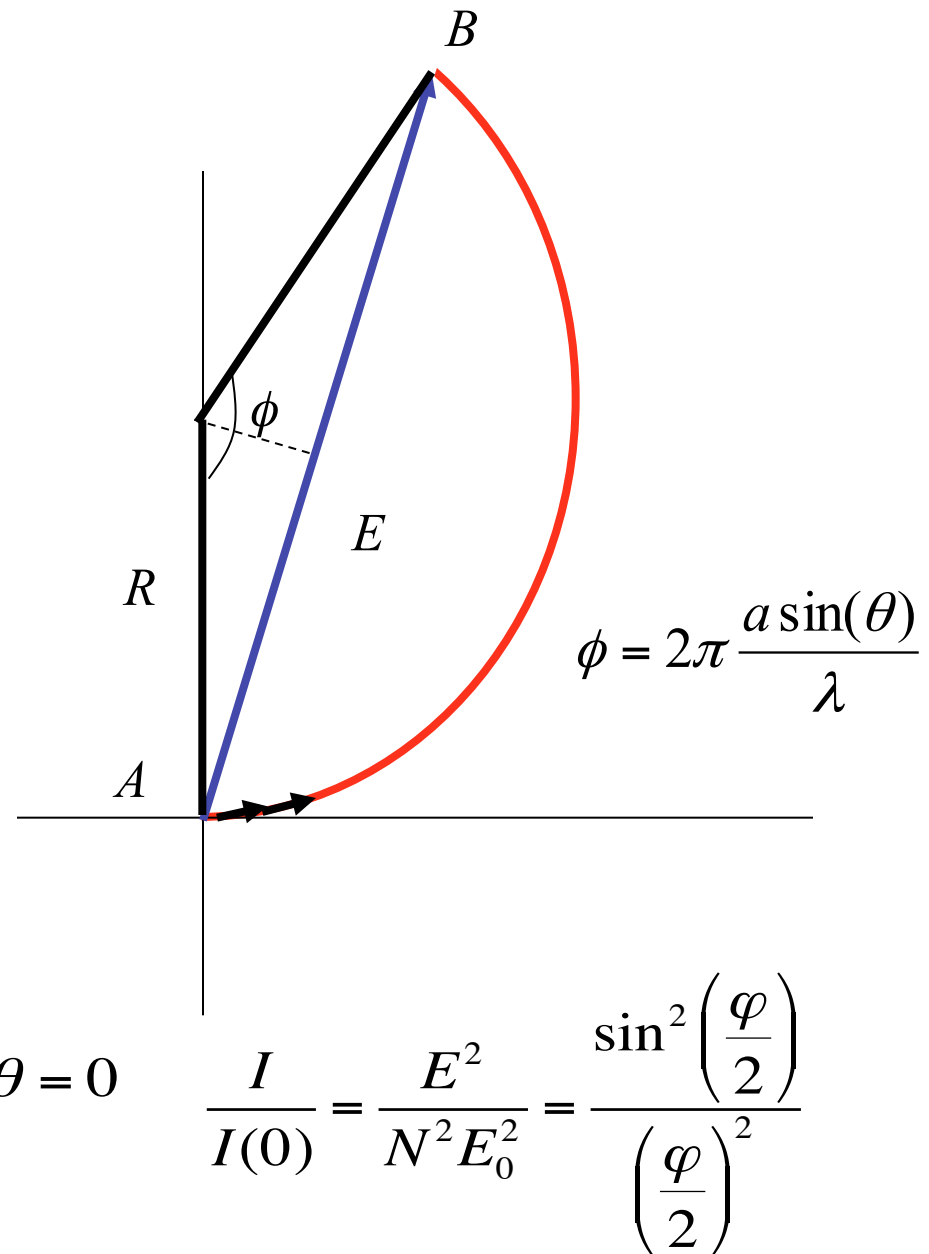
Phase diff of each source is:  $\frac{\phi}{N} = \frac{2\pi}{N} \frac{a \sin(\theta)}{\lambda}$

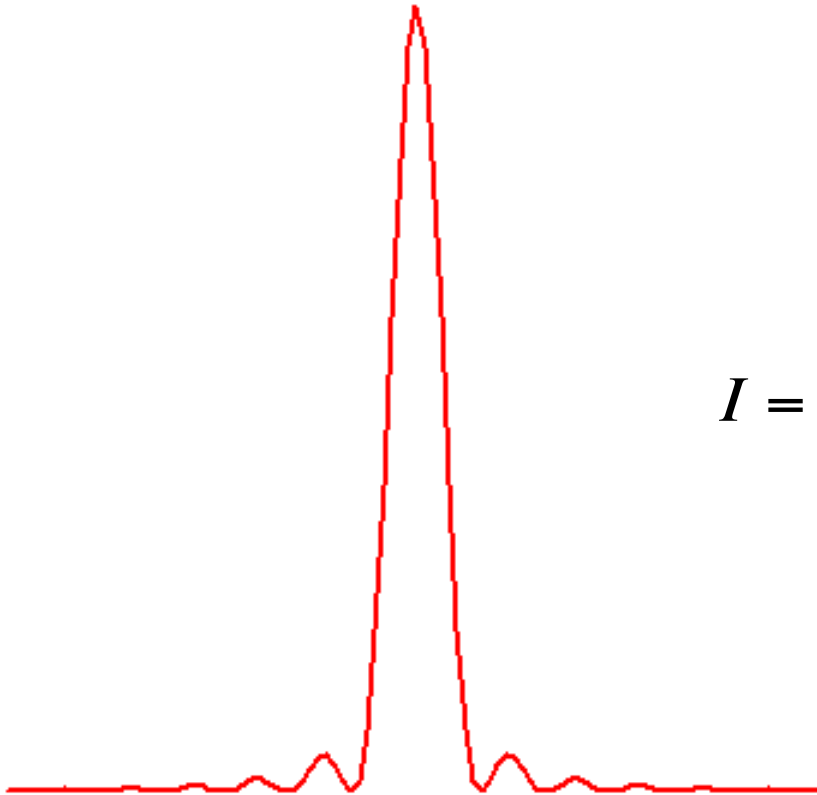


$$\phi = 0, E = NE_0,$$

$$I(0) = N^2 E_0^2,$$

this is the intensity for  $\phi = 0$ , i.e.  $\theta = 0$





$$I = I_0 \frac{\sin^2\left(\frac{\varphi}{2}\right)}{\left(\frac{\varphi}{2}\right)^2}$$

$I_0=I(0)$ , the intensity at zero angle

Compute location of max and minima

$I$  is a max/min when  $dI/d\phi=0$

$$I = I_0 \frac{\sin^2\left(\frac{\varphi}{2}\right)}{\left(\frac{\varphi}{2}\right)^2} = uv, \quad \sin^2\left(\frac{\varphi}{2}\right) = u, \quad \frac{1}{\left(\frac{\varphi}{2}\right)^2} = v$$

$$\frac{dI}{d\varphi} = \frac{2\sin\left(\frac{\varphi}{2}\right)\cos\left(\frac{\varphi}{2}\right)\frac{1}{2}}{\left(\frac{\varphi}{2}\right)^2} + \frac{\sin^2\left(\frac{\varphi}{2}\right)(-2)\frac{1}{2}}{\left(\frac{\varphi}{2}\right)^3} = 0$$

$$\frac{\sin\left(\frac{\varphi}{2}\right)\cos\left(\frac{\varphi}{2}\right)}{\left(\frac{\varphi}{2}\right)^2} = \frac{\sin^2\left(\frac{\varphi}{2}\right)}{\left(\frac{\varphi}{2}\right)^3}$$

$$\sin\left(\frac{\varphi}{2}\right)\left(\frac{\varphi}{2}\cos\left(\frac{\varphi}{2}\right) - \sin\left(\frac{\varphi}{2}\right)\right) = 0$$

min. when

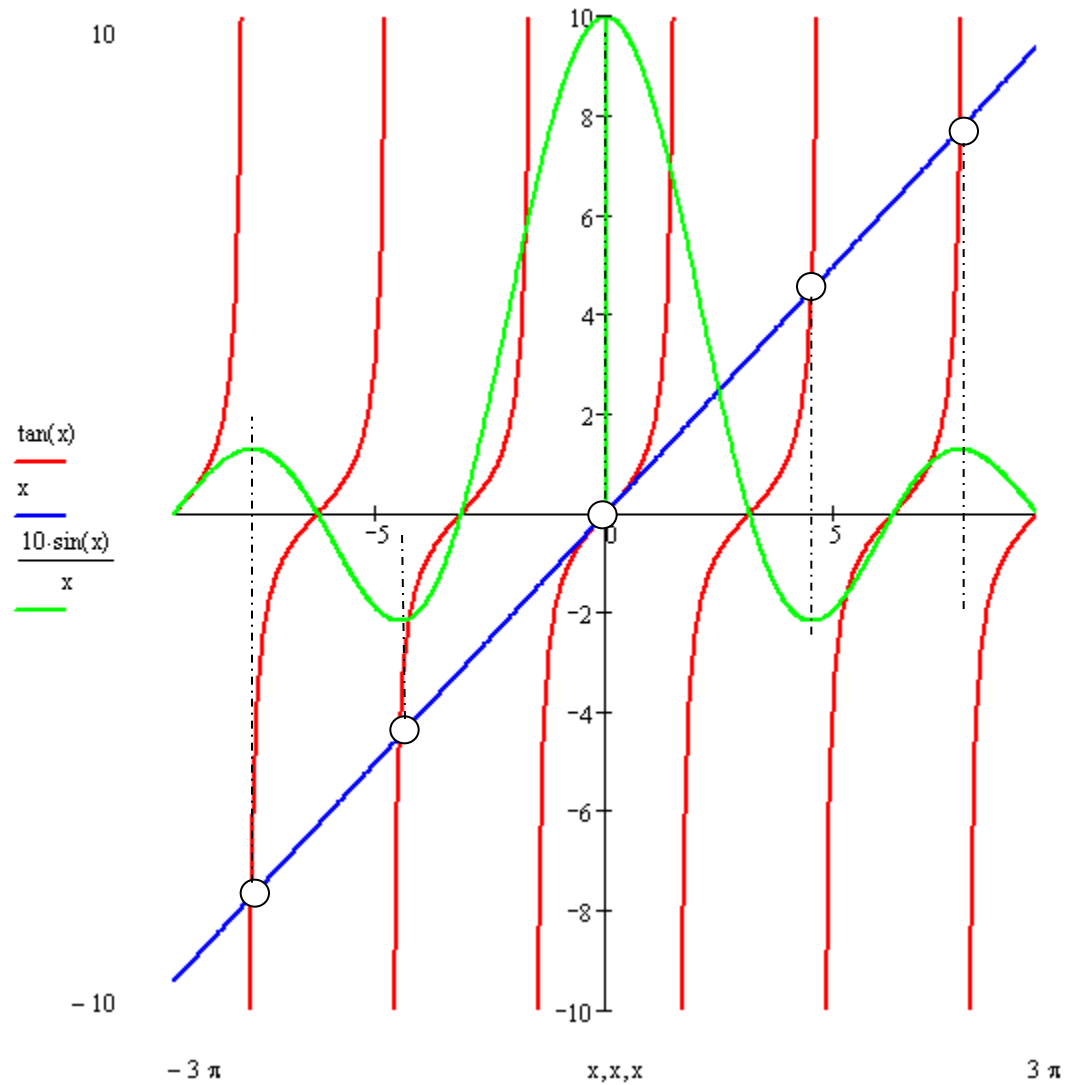
$$\sin\left(\frac{\varphi}{2}\right) = 0, \text{ excluding } \varphi=0$$

intensity is zero.

max

$$\left(\frac{\varphi}{2} \cos\left(\frac{\varphi}{2}\right) - \sin\left(\frac{\varphi}{2}\right)\right) = 0$$

$$\frac{\varphi}{2} = \tan\left(\frac{\varphi}{2}\right)$$



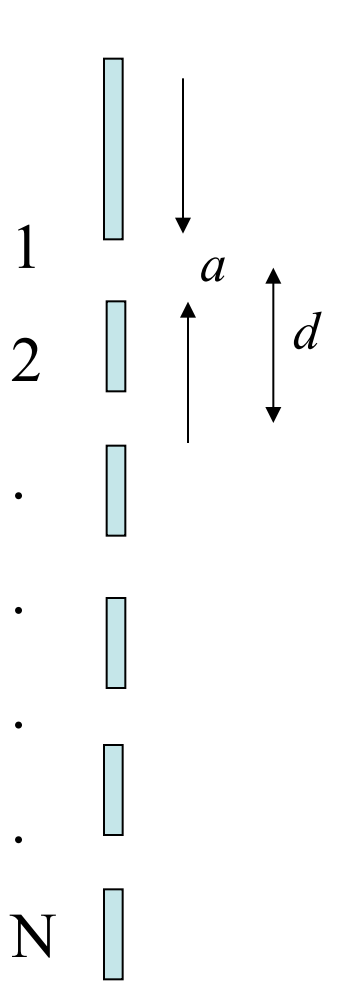


Diagram illustrating the setup for N-slit diffraction. Light rays pass through N slits of width  $a$  and separation  $d$ . The slits are labeled 1, 2, ..., N.

Single slit intensity:

$$I_{\text{single}} = I_0 \frac{\sin^2\left(\frac{\phi}{2}\right)}{\left(\frac{\phi}{2}\right)^2} \quad \text{Single slit} \quad \phi = 2\pi \frac{a \sin(\theta)}{\lambda}$$

N-slits intensity:

$$I = I_{\text{single}} \frac{\sin^2\left(N \frac{\delta}{2}\right)}{\sin^2\left(\frac{\delta}{2}\right)} \quad \text{N-slits} \quad \delta = \frac{2\pi}{\lambda} d \sin \theta$$

Combining both the response of the diffraction patterns

$$I = I_0 \frac{\sin^2\left(\frac{N\delta}{2}\right)}{\sin^2\left(\frac{\delta}{2}\right)^2} \frac{\sin^2\left(\frac{\phi}{2}\right)}{\left(\frac{\phi}{2}\right)^2}$$

Where are the maxima and the minima? (depends on  $\delta$  and  $\phi$ )



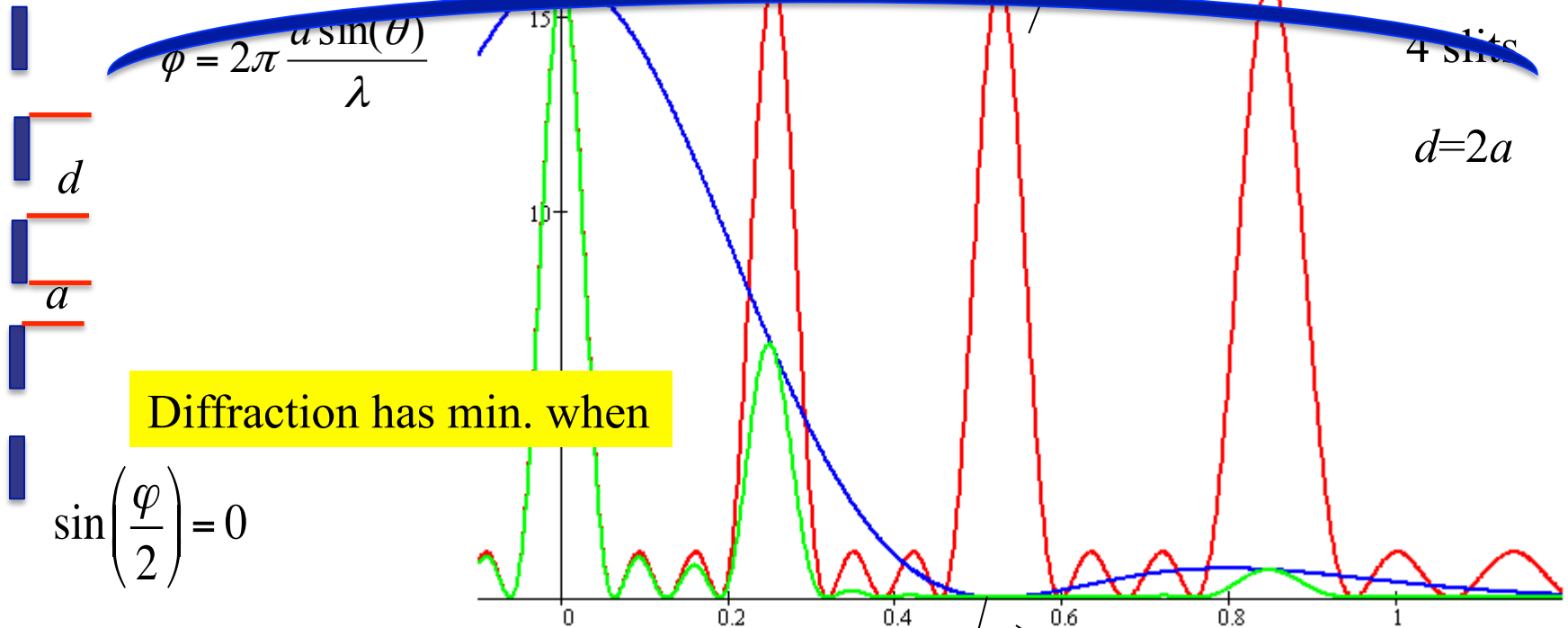
$$I = I_0 \frac{\sin^2\left(\frac{N\delta}{2}\right)}{\sin^2\left(\frac{\delta}{2}\right)^2} \frac{\sin^2\left(\frac{\phi}{2}\right)}{\left(\frac{\phi}{2}\right)^2}$$

For multi-slit interf. Max when:

$$\delta = 2m\pi, \quad \frac{d \sin(\theta)}{\lambda} = m$$

$$\sin(\theta) = m\lambda / d$$

single slit( blue)



Diffraction has min. when

$$\sin\left(\frac{\phi}{2}\right) = 0$$

$$\text{i.e. } \frac{\phi}{2} = \pi, 2\pi, 3\pi, 4\pi, \dots$$

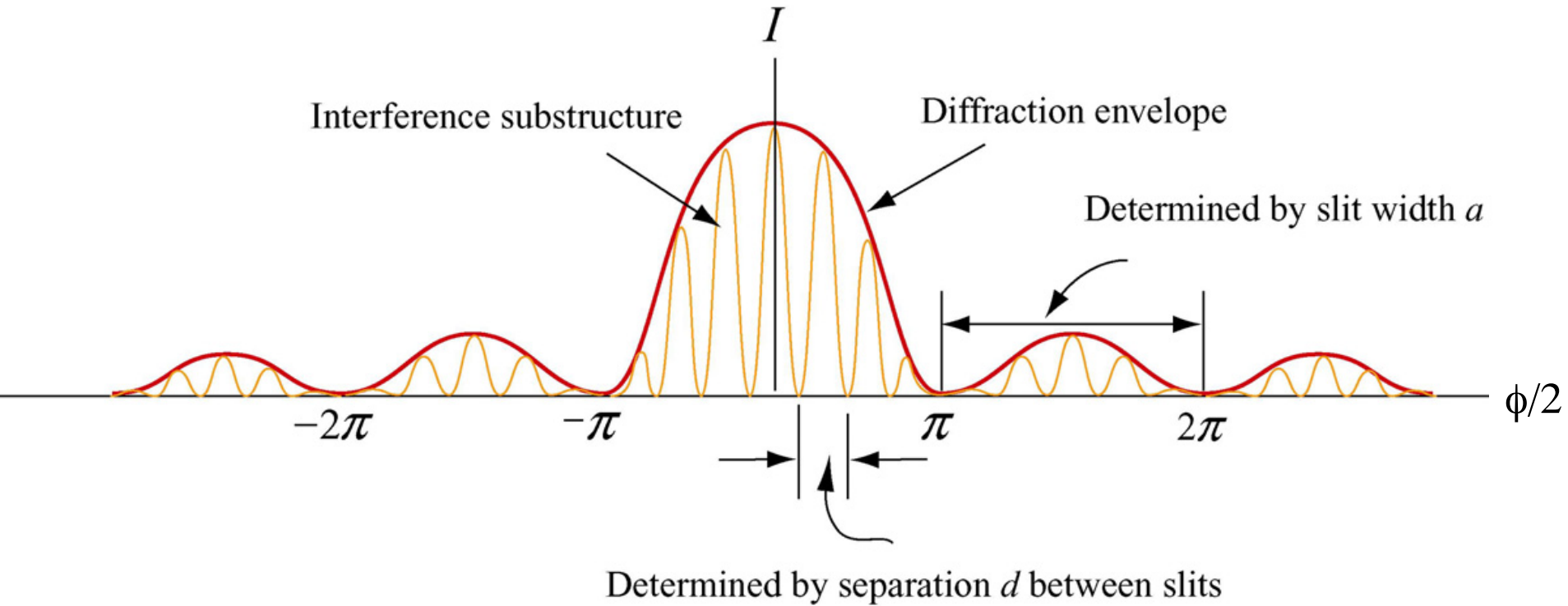
$$\frac{a \sin(\theta)}{\lambda} = 1, 2, 3, 4, \dots$$

$$\sin(\theta) = \lambda / a, 2\lambda / a, 3\lambda / a, \dots$$

$$\sin(\theta) = \lambda / a$$

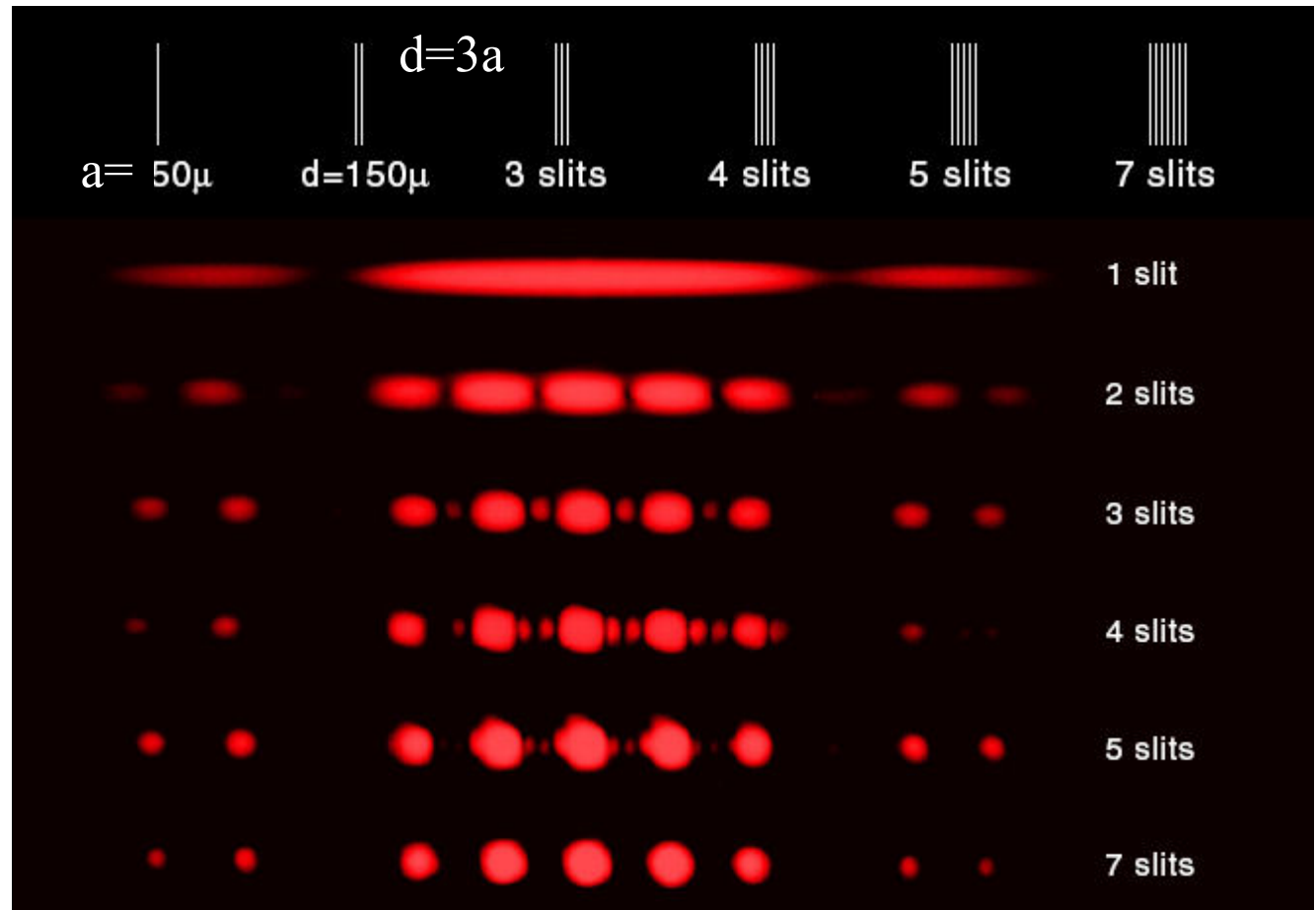
$$d \sin(\theta) = 2\lambda$$

Can get missing orders in the diffraction pattern

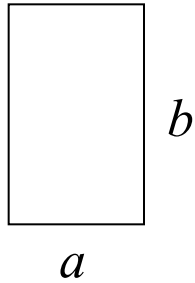


Double-slit interference with diffraction.

# DiffractionDiff



Two dimensional diffraction (rectangular slit):

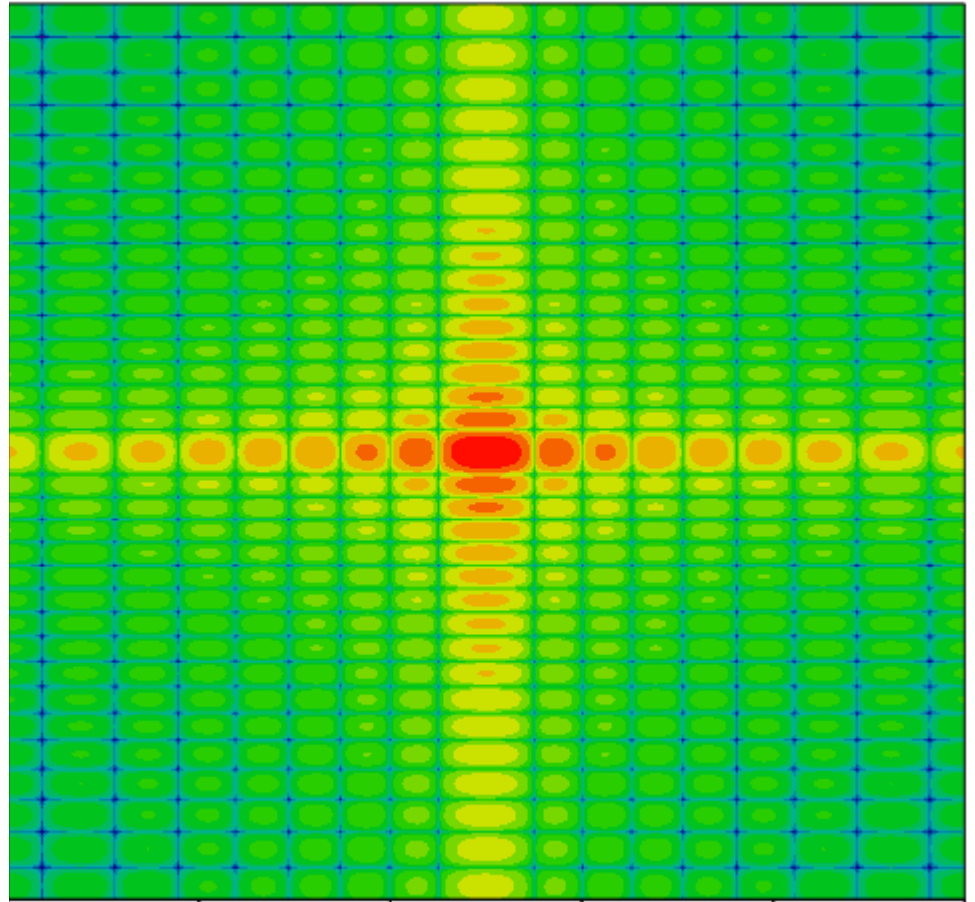


Rectangular slit

$$\alpha = 2\pi \frac{a \sin(\theta)}{\lambda}$$

$$\beta = 2\pi \frac{b \sin(\theta')}{\lambda}$$

$$I = I_0 \frac{\sin^2\left(\frac{\alpha}{2}\right)}{\left(\frac{\alpha}{2}\right)^2} \frac{\sin^2\left(\frac{\beta}{2}\right)}{\left(\frac{\beta}{2}\right)^2}$$

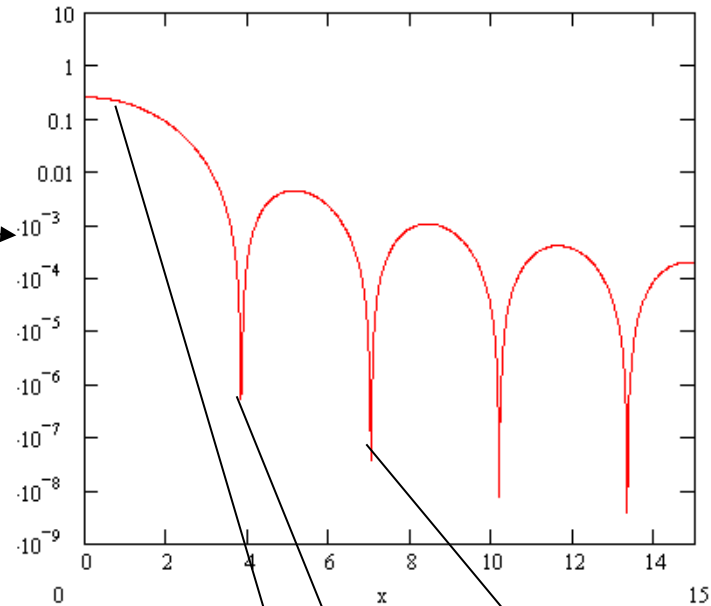


## The circular aperture

$$I = I_0 \left( \frac{2J_1\left(\frac{2\pi}{\lambda} a \sin \theta\right)}{\frac{2\pi}{\lambda} a \sin \theta} \right)^2$$

$J_1$  is a first order Bessel function

$J_1(x)=0$  at  $x=0, 3.83, 7.018$



note:  
log scale

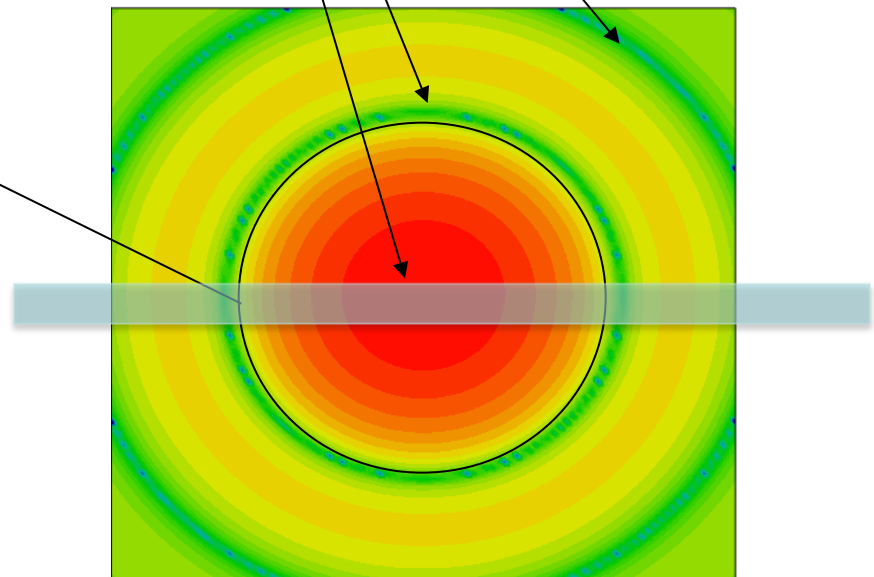
Airy disc

first dark ring

$$\frac{2\pi}{\lambda} a \sin \theta = 3.83$$

$$\sin \theta = \frac{3.83}{\pi} \frac{\lambda}{2a} = 1.22 \frac{\lambda}{D}$$

$D = 2a$  (diameter of aperture)

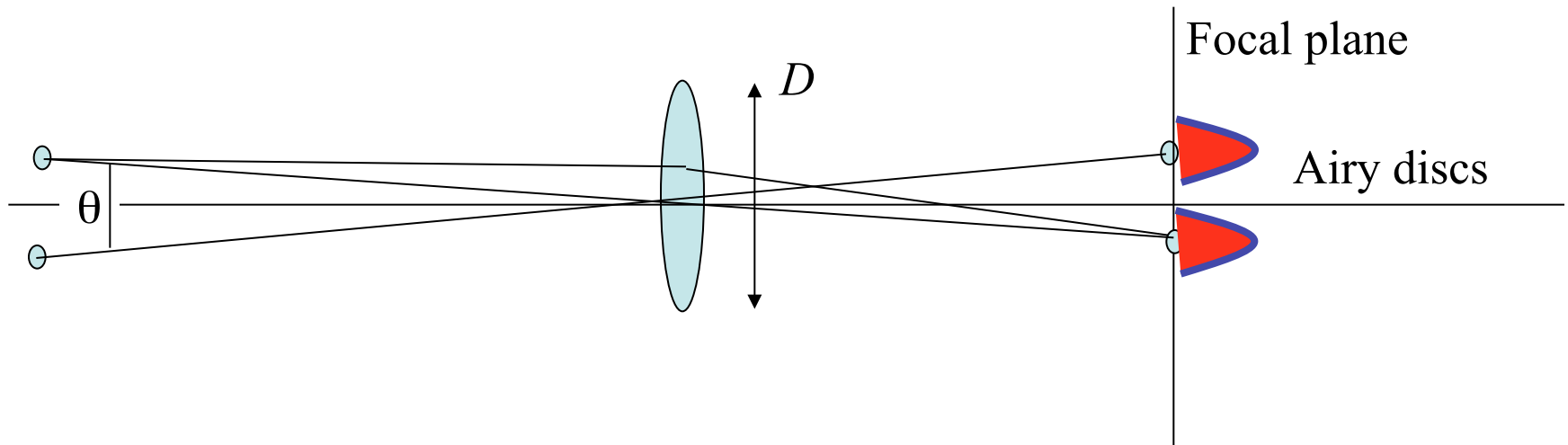


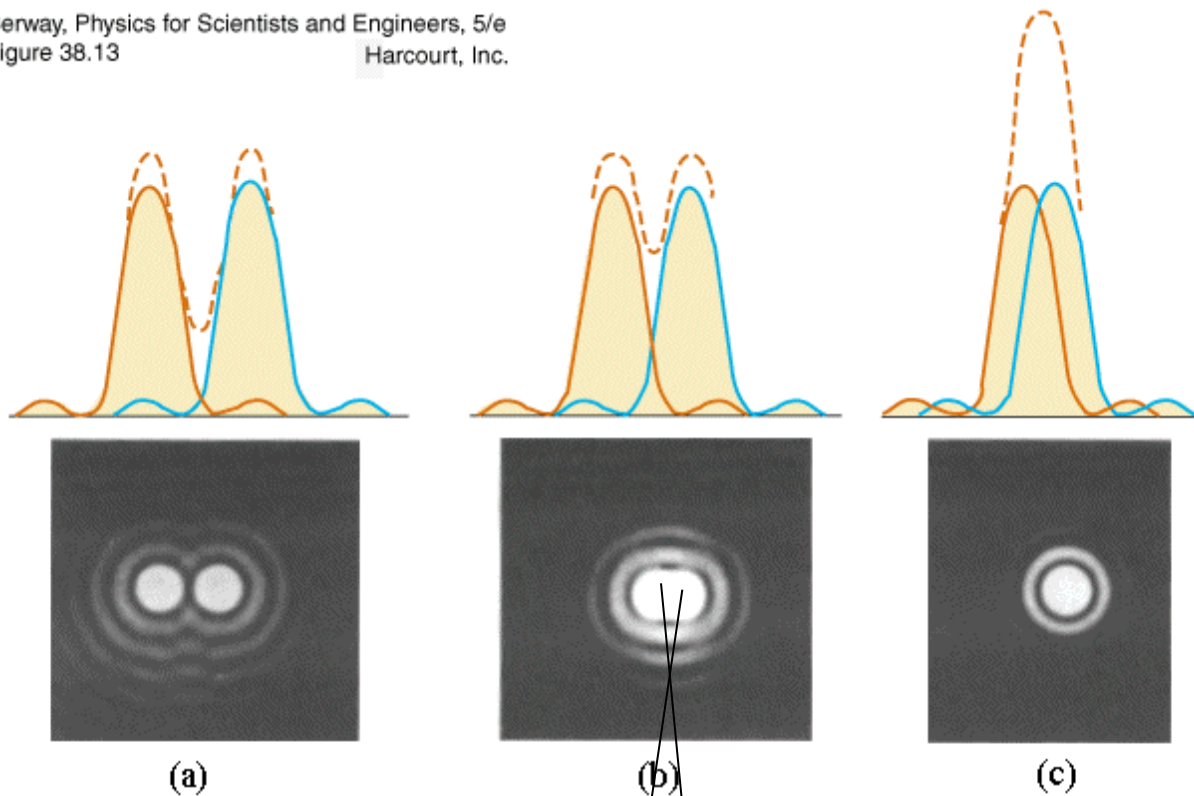
particle size

## Resolution of Imaging Systems

Consider a lens system that forms an image of an object.

Lens forms an image which can be regarded as an Airy pattern (circular aperture).





Clearly resolved

just resolved  
(Rayleigh)

Not resolved

To improve resolution:  
Use light with small  $\lambda$ ;  
Use large aperture!

The Rayleigh criterion: Centre of  
one disc occurs at the first  
minimum of the other.

$$\theta = 1.22 \frac{\lambda}{D}$$

for small angles



# Resolution of the human eye

$$\theta = 1.22 \frac{\lambda}{D}$$

$\lambda \sim 500 \text{ nm}$ ,  $D=5 \text{ mm}$ , (Size of pupil)

$$\theta = 1.22 \frac{\lambda}{D} \sim 0.0001 \text{ rad} \sim 0.005 \text{ degrees}$$

Cannot resolve two objects separated by  $<1 \text{ mm}$  at  $10 \text{ m}$  distance.

