# CYNTHIA CHANG

Recent CS graduate of **top-tier university** with strong technical, analytical and interpersonal skills. Experienced and extensively educated in **object-oriented programming**, designing, developing and debugging code. Self-motivated, communicative and proactive with a positive, growth mindset. **Effective time management**, **project management** and multi-tasking capabilities. Looking forward to leveraging my skills in a **collaborative** environment.

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#### **EDUCATION**

### UNIVERSITY OF CALIFORNIA, BERKELEY || Berkeley CA

2016-2020

- Bachelor of Arts in Computer Science
- Relevant Coursework: Computer Graphics | Artificial Intelligence | Machine Learning | Database Systems | Data Structures | Principles & Techniques of Data Science | Computer Security | Efficient Algorithms & Intractable Problems

### **EXPERIENCE**

- 1. Functioned as key member in developing a compact Minecraft shader program in OpenGLSL.
  - Implemented the Blinn-Phong shading model from sampled environment textures, determined light position over time for specular calculations; produced efficient real-time renderings of water reflections.
  - Constructed water waves using a sum of sine functions on vertex data over time.
  - Used: OpenGL Shading Language, Atom, Optifine 1.14, Mojang Minecraft 1.14
- 2. Developed a database system integrated with PostgreSQL in a Docker container.
  - Designed and implemented B+ tree indexing, BNLJ, Grace Hash Join algorithms for efficient data retrieval.
  - Implemented multigranularity locking methods for concurrency control in codebase.
  - Gained knowledge of distributed transactions, ER diagrams, database recovery with write-ahead logging.
  - o Used: Java, IntelliJ, SQL, Docker, Maven
- 3. Implemented a two-layer Feed-Forward Neural Network to train and predict on various data sets.
  - Implemented both foward-/backward-propagation methods for ReLU, Softmax, Tanh functions, and cross-entropy and L2 losses. Developed both **fully-connected and Elman** layers.
  - Achieved 96%+ accuracy on Iris dataset and ~73% on Higgs dataset (Kaggle) with fully-connected layers,
    ~80% accuracy on a sinewave dataset using an Elman layer.
  - Used: Python 3, Sublime Text 3, Kaggle
- 4. Designed and developed a local version control tool based on Git.
  - Implemented efficient file push, pull, deletion, and merge features, complete with branching mechanisms such as tracking, switching, merging, and deleting. Utilized the SHA-256 file encryption method.
  - Efficiently stored and retrieved files within a tree-structured linked list. Tested code with JUnit tests.
  - Used: Java, IntelliJ IDE, JUnit
- 5. Utilized Python scikit-learn (sklearn) libraries with SQLite to develop prediction model of NYC taxi ride times.
  - Created visualizations of spatial and temporal information with histograms to determine best feature set.
  - Determined final prediction model using values from K-Fold cross-validation accuracies.
  - Used: Python Pandas scikit-learn, seaborn, matplotlib, SQLite, Jupyter Notebook, Kaggle

### U.C. BERKELEY NEW STUDENT SERVICES || Berkeley, CA

Sept. 2018 - Sept. 2019

#### Student Coordinator

- Pioneered automated student grouping by developing Python executable. Reduced manual work time to seconds.
- Co-lead the recruitment, retention, training, and appreciation of all 500+ student leaders. Created student engagement and advertising methods. **Increased application and retention rates** by over 20% from previous year.
- Served as project lead for organizing 7 off-campus excursions. Designed a cohesive template for 140+ unique itineraries. Person in charge for all communication between venues, student leaders, and volunteers during event.

## **SKILLS & INTERESTS**

**Technical:** Java, Python – Numpy, Pandas, C/C++, OpenGLSL, SQL/PostgreSQL, HTML/CSS, GitHub, PHP **Environments Used:** Ubuntu 18.04, Jupyter Notebook, PyCharm/CLion/IntelliJ IDEs, Sublime Text, Atom **Languages:** Mandarin Chinese, French (Elementary)

Interests: Bouldering, Bullet Journals, Classical Piano, Horticulture, Jigsaw Puzzles, Urban Dance