

# Carter Conboy

[LinkedIn](#) | [613-601-1567](tel:613-601-1567) | [carterconboy@uvic.ca](mailto:carterconboy@uvic.ca) | [Github](#) | [Portfolio](#) | [Victoria BC](#)

## Objective

---

Computer Engineer (Queens '24) currently enrolled in MEng in Applied Data Science at the University of Victoria. I am eager to contribute to and grow alongside a highly motivated and intelligent team, building cutting-edge positive impact AI technology.

## Highlights

---

- **Machine Learning:** Theoretical and applied experience with classical ML techniques. Built cancer cell diagnosis tool and card game semantic similarity model. Implemented and leveraged regression analysis, k-NN, K-means, PCA, FLD, gradient descent variations, PageRank and Bayesian Classifiers in Python.
- **Computer Vision:** Experience implementing prototype computer vision systems in Python. Led the development of a CNN based on ResNet-18 for classifying spectrograms of marine mammal vocalizations, and have implemented basic object classification, object recognition, feature extraction, style transfer and generative models.
- **Neural Networks:** Designing, training and evaluating neural networks, including data collection and processing. Led re-development of a hybrid RNN/CNN for predicting DNA function, adding support for training on low memory systems.
- **Software Development:** Brought several impactful projects through the software development process at previous internships (requirements analysis, design, implementation, testing, deployment and maintenance). Used Git for collaboration as a tech coordinator for the Queen's Hackathon and a full stack developer for the Queen's Vertical Farming Team. Good fundamentals with Linux CLI through operating systems and distributed computing courses.
- **Hardware Interfacing:** Experience with C, assembly language, microcontrollers and embedded systems in undergraduate course work (A+ in Microprocessor Systems). Lab TA for third year microprocessors and embedded systems course at UVic. Built a simple autonomous robot and electric motor with Arduino.

## Work Experience

---

### IT Developer

Queen's University IT Services

**04/2023 – 08/2024**

Kingston ON (Hybrid)

- Designed and built a user-focused MFA management application for network administrators (relied upon for a 3K+ user base).
- Programmed several key automation projects for identity management tasks including data collection and migration.
- Developed skills in hybrid IT infrastructures, command shell programming and REST APIs.

### Junior Developer - Cyber Security

DND Information Management Engineering

**04/2021 – 01/2022**

Ottawa ON (Remote)

- Led the redesign and full-stack migration of a large .NET web application and relational data model to meet a variety of stakeholder requirements.
- Held Top Secret Security Clearance.

## Machine Learning Projects

---

### Marine Mammal Vocalization Analysis

01/2024 – 05/2024

- Built a highly performant solution for multiclass classification of Marine Mammal Vocalizations with a convolutional neural network.
- Developed parallelized data collection and transformation pipeline in Python.
- Explored the combination of signal processing and computer vision techniques for feature extraction and data visualization.

### DNA Function Prediction Model

09/2024 – 12/2024

- Re-engineered hybrid neural network for the prediction of non-coding DNA function in Python.
- Matched performance (0.932 AUC ROC), eliminated 3 deprecated dependencies, and reduced required training memory by 94%.

## Education

---

### MEng Applied Data Science

09/2024 – Present

University of Victoria

Victoria BC

- Notable Coursework: Algorithms and Data Models for Data Science, Advanced Topics in Bioinformatics, Optimization for Machine Learning, Systems for Massive Datasets, Data Analysis and Pattern Recognition. Final academic term ends August 2025.

### BASc Computer Engineering

09/2019 – 04/2024

Queen's University

Kingston ON

- Notable Coursework: Comp Vision with Deep Learning, Machine Learning & Deep Learning, Microprocessor Systems, Mechatronics Project. Graduated First Class Honours.

## Interests

---

- Immersion into the natural world through climbing, hiking, camping, bikepacking and foraging. Biked across two countries and spent a summer planting trees (rookie planting record).
- Avid designer and enjoyer of tabletop and strategy games. Made it to the moon in Kerbal Space Program!

## References

---

### Lauren MacLean

- Senior App Administrator | Email & M365 Team | Queen's IT Services
- Supervisor and Mentor at Queen's IT Services
- 343-363-6846 | lauren.maclean@outlook.com

### Major Edward Li

- Science Officer | Defence Research and Development Canada | Canadian Armed Forces
- Supervisor and Mentor at DND
- 613-949-5507 | Edward.Li@forces.gc.ca