

# EE364a Review Session 7

session outline:

- derivatives and chain rule (Appendix A.4)
- numerical linear algebra (Appendix C)
  - factor and solve method
  - exploiting structure and sparsity

# Derivative and gradient

When  $f$  is real-valued (*i.e.*,  $f : \mathbf{R}^n \rightarrow \mathbf{R}$ ), the derivative  $Df(x)$  is a  $1 \times n$  matrix, *i.e.*, it is a *row* vector.

- its transpose is called the *gradient* of the function:

$$\nabla f(x) = Df(x)^T,$$

which is a (column) vector, *i.e.*, in  $\mathbf{R}^n$

- its components are the partial derivatives of  $f$ :

$$\nabla f(x)_i = \frac{\partial f(x)}{\partial x_i}, \quad i = 1, \dots, n$$

- the first-order approximation of  $f$  at a point  $x$  can be expressed as (the affine function of  $z$ )

$$f(x) + \nabla f(x)^T(z - x)$$

**example:** Find the gradient of  $g : \mathbf{R}^m \rightarrow \mathbf{R}$ ,

$$g(y) = \log \sum_{i=1}^m \exp(y_i).$$

**solution.**

$$\nabla g(y) = \frac{1}{\sum_{i=1}^m \exp y_i} \begin{bmatrix} \exp y_1 \\ \vdots \\ \exp y_m \end{bmatrix}$$

# Chain rule

Suppose  $f : \mathbf{R}^n \rightarrow \mathbf{R}^m$  and  $g : \mathbf{R}^m \rightarrow \mathbf{R}^p$  are differentiable. Define  $h : \mathbf{R}^n \rightarrow \mathbf{R}^p$  by  $h(x) = g(f(x))$ . Then

$$Dh(x) = Dg(f(x))Df(x).$$

- Composition with an affine function:

Suppose  $g : \mathbf{R}^m \rightarrow \mathbf{R}^p$  is differentiable,  $A \in \mathbf{R}^{m \times n}$ , and  $b \in \mathbf{R}^m$ . Define  $h : \mathbf{R}^n \rightarrow \mathbf{R}^p$  as  $h(x) = g(Ax + b)$ .

The derivative of  $h$  is  $Dh(x) = Dg(Ax + b)A$ .

When  $g$  is real-valued (*i.e.*,  $p = 1$ ),

$$\nabla h(x) = A^T \nabla g(Ax + b).$$

**example A.2:** Find the gradient of  $h : \mathbf{R}^n \rightarrow \mathbf{R}$ ,

$$h(x) = \log \sum_{i=1}^m \exp(a_i^T x + b_i),$$

where  $a_1, \dots, a_m \in \mathbf{R}^n$ , and  $b_1, \dots, b_m \in \mathbf{R}$ .

Hint:  $h$  is the composition of the affine function  $Ax + b$ , where  $A \in \mathbf{R}^{m \times n}$  has rows  $a_1^T, \dots, a_m^T$ , and the function  $g(y) = \log(\sum_{i=1}^m \exp y_i)$ .

**solution.**

$$\nabla g(y) = \frac{1}{\sum_{i=1}^m \exp y_i} \begin{bmatrix} \exp y_1 \\ \vdots \\ \exp y_m \end{bmatrix}$$

then by the composition formula we have

$$\nabla h(x) = \frac{1}{\mathbf{1}^T z} A^T z$$

where  $z_i = \exp(a_i^T x + b_i)$ ,  $i = 1, \dots, m$

## Second derivative

When  $f$  is real-valued (*i.e.*,  $f : \mathbf{R}^n \rightarrow \mathbf{R}$ ), the second derivative or Hessian matrix  $\nabla^2 f(x)$  is a  $n \times n$  matrix, with components

$$\nabla^2 f(x)_{ij} = \frac{\partial^2 f(x)}{\partial x_i \partial x_j}, \quad i = 1, \dots, n, \quad j = 1, \dots, n,$$

- the second-order approximation of  $f$ , at or near  $x$ , is the quadratic function of  $z$  defined by

$$\hat{f}(z) = f(x) + \nabla f(x)^T (z - x) + (1/2)(z - x)^T \nabla^2 f(x) (z - x).$$

## Chain rule for second derivative

- Composition with scalar function

Suppose  $f : \mathbf{R}^n \rightarrow \mathbf{R}$ ,  $g : \mathbf{R} \rightarrow \mathbf{R}$ , and  $h(x) = g(f(x))$ .

The second derivative of  $h$  is

$$\nabla^2 h(x) = g'(f(x))\nabla^2 f(x) + g''(f(x))\nabla f(x)\nabla f(x)^T.$$

- Composition with affine function

Suppose  $g : \mathbf{R}^m \rightarrow \mathbf{R}$ ,  $A \in \mathbf{R}^{m \times n}$ , and  $b \in \mathbf{R}^m$ . Define  $h : \mathbf{R}^n \rightarrow \mathbf{R}$  by  $h(x) = g(Ax + b)$ .

The second derivative of  $h$  is

$$\nabla^2 h(x) = A^T \nabla^2 g(Ax + b) A.$$

**example A.4:** Find the Hessian of  $h : \mathbf{R}^n \rightarrow \mathbf{R}$ ,

$$h(x) = \log \sum_{i=1}^m \exp(a_i^T x + b_i),$$

where  $a_1, \dots, a_m \in \mathbf{R}^n$ , and  $b_1, \dots, b_m \in \mathbf{R}$ .

Hint: For  $g(y) = \log(\sum_{i=1}^m \exp y_i)$ , we have

$$\begin{aligned} \nabla g(y) &= \frac{1}{\sum_{i=1}^m \exp y_i} \begin{bmatrix} \exp y_1 \\ \vdots \\ \exp y_m \end{bmatrix} \\ \nabla^2 g(y) &= \mathbf{diag}(\nabla g(y)) - \nabla g(y) \nabla g(y)^T. \end{aligned}$$

**solution.** using the chain rule for composition with affine function,

$$\nabla^2 h(x) = A^T \left( \frac{1}{\mathbf{1}^T z} \mathbf{diag}(z) - \frac{1}{(\mathbf{1}^T z)^2} z z^T \right) A$$

where  $z_i = \exp(a_i^T x + b_i)$ ,  $i = 1, \dots, m$



# Numerical linear algebra

factor-solve method for  $Ax = b$

- consider set of  $n$  linear equations in  $n$  variables, *i.e.*,  $A$  is square
- computational cost  $f + s$ 
  - $f$  is flop count of factorization
  - $s$  is flop count of solve step
- for single factorization and  $k$  solves, computational cost is  $f + ks$

## LU factorization

- nonsingular matrix  $A$  can be decomposed as  $A = PLU$
- $f = (2/3)n^3$  (Gaussian elimination)
- $s = 2n^2$  (forward and back substitution)
- for example, can compute  $n \times n$  matrix inverse with cost  $f + ns = (8/3)n^3$  (why?)

### **solution.**

- write  $AX = I$  as  $A[x_1 \cdots x_n] = [e_1 \cdots e_n]$
- then solve  $Ax_i = e_i$  for  $i = 1, \dots, n$

## Cholesky factorization

- symmetric, positive definite matrix  $A$  can be decomposed as  $A = LL^T$
- $f = (1/3)n^3$
- $s = 2n^2$
- prob. 9.31a: only factor once every  $N$  iterations, but solve every iteration
  - every  $N$  steps, computation is  $f + s = (1/3)n^3 + 2n^2$  flops
  - all other steps, computation is  $s = 2n^2$  flops

# Exploiting structure

computational costs for solving  $Ax = b$

structure of $A$	$f$	$s$
none	$(2/3)n^3$	$2n^2$
symmetric, positive definite	$(1/3)n^3$	$2n^2$
lower triangular	0	$n^2$
$k$ -banded ( $a_{ij} = 0$ if $ i - j  > k$ )	$4nk^2$	$6nk$
block diag with $m$ blocks	$(2/3)n^3/m^2$	$2n^2/m$
DFT (using FFT to solve)	0	$5n \log n$

## Block elimination

solve

$$\begin{bmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$$

- first equation  $A_{11}x_1 + A_{12}x_2 = b_1$  gives us

$$x_1 = A_{11}^{-1}(b_1 - A_{12}x_2)$$

- second equation is then

$$(A_{22} - A_{21}A_{11}^{-1}A_{12})x_2 = b_2 - A_{21}A_{11}^{-1}b_1.$$

- speedup if  $A_{11}$  and  $S = A_{22} - A_{21}A_{11}^{-1}A_{12}$  are easy to invert

**example:** Solve the set of equations

$$\begin{bmatrix} A & 0 \\ 0 & B \end{bmatrix} x = \begin{bmatrix} b \\ c \end{bmatrix}$$

where  $A \in \mathbf{R}^{n \times n}$ ,  $B \in \mathbf{R}^{n \times n}$ ,  $b \in \mathbf{R}^n$ ,  $c \in \mathbf{R}^n$ , and matrices  $A$  and  $B$  are nonsingular

- flop count of brute-force method?

**solution.**  $(2/3)(2n)^3 = (16/3)n^3$

- how can we exploit structure?

**solution.**

- partition  $x = (x_1, x_2)$
- $x_1 = A^{-1}b$ ,  $x_2 = B^{-1}c$
- flop count:  $2(2/3)n^3 = (4/3)n^3$

**example:** Solve the set of equations

$$\begin{bmatrix} I & B \\ C & I \end{bmatrix} x = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$$

where  $B \in \mathbf{R}^{m \times n}$ ,  $C \in \mathbf{R}^{n \times m}$ , and  $m \gg n$ ; also assume that the whole matrix is nonsingular

- flop count of brute-force method? **solution.**  $(2/3)(m + n)^3$
- how can we exploit structure?

**solution.**

- use block elimination to get equations

$$(I - CB)x_2 = b_2 - Cb_1 \quad \text{and} \quad x_1 = b_1 - Bx_2$$

- flop count: forming  $I - CB$  costs  $2mn^2$ ,  $b_2 - Cb_1$  is  $2mn$ , solving for  $x_2$  is  $(2/3)n^3$ , and computing  $x_1$  costs  $2mn$ ; overall complexity is  $2mn^2$

# Solving almost separable linear equations

Consider the following system of  $2n + m$  equations

$$\begin{aligned}Ax + By &= c \\ Dx + Ey + Fz &= g \\ Hy + Jz &= k\end{aligned}$$

where  $A, J \in \mathbf{R}^{n \times n}$ ,  $B, H \in \mathbf{R}^{n \times m}$ ,  $D, F \in \mathbf{R}^{m \times n}$ ,  $E \in \mathbf{R}^{m \times m}$ ,  $c, k \in \mathbf{R}^n$ ,  $g \in \mathbf{R}^m$  and  $n > m$



- need to solve the following system

$$\begin{bmatrix} A & B & 0 \\ D & E & F \\ 0 & H & J \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} c \\ g \\ k \end{bmatrix}$$

- naive way: treat as dense
- can take advantage of the structure by first reordering the equations and variables

$$\begin{bmatrix} A & 0 & B \\ 0 & J & H \\ D & F & E \end{bmatrix} \begin{bmatrix} x \\ z \\ y \end{bmatrix} = \begin{bmatrix} c \\ k \\ g \end{bmatrix}$$

the system now looks like an “arrow” system, which we can efficiently solve by block elimination.

- since

$$\begin{bmatrix} A & 0 \\ 0 & J \end{bmatrix} \begin{bmatrix} x \\ z \end{bmatrix} + \begin{bmatrix} B \\ H \end{bmatrix} y = \begin{bmatrix} c \\ k \end{bmatrix}$$

then

$$\begin{bmatrix} x \\ z \end{bmatrix} = \begin{bmatrix} A^{-1}c \\ J^{-1}k \end{bmatrix} - \begin{bmatrix} A^{-1}B \\ J^{-1}H \end{bmatrix} y$$

- we know that

$$\begin{bmatrix} D & F \end{bmatrix} \begin{bmatrix} x \\ z \end{bmatrix} + Ey = g$$

- then plugging into the expression derived above

$$\begin{bmatrix} D & F \end{bmatrix} \left( \begin{bmatrix} A^{-1}c \\ J^{-1}k \end{bmatrix} - \begin{bmatrix} A^{-1}B \\ J^{-1}H \end{bmatrix} y \right) + Ey = g$$

- therefore

$$(E - DA^{-1}B - FJ^{-1}H)y = g - DA^{-1}c - FJ^{-1}k$$

We can therefore solve the system of equations efficiently by taking advantage of structure in the following way

- form

$$\begin{aligned}M &= A^{-1}B, & n &= A^{-1}c, \\P &= J^{-1}H, & q &= J^{-1}k.\end{aligned}$$

- compute  $r = g - Dn - Fq$ .
- compute  $S = E - DM - FP$ .
- find

$$y = S^{-1}r, \quad x = n - My, \quad z = q - Py.$$

# Using sparsity in Matlab

- construct using `sparse`, `spalloc`, `speye`, `spdiags`, `spones`
- visualize and analyze using `spy`, `nnz`
- also have `sprand`, `sprandn`, `eigs`, `svds`
- be careful not to accidentally make sparse matrices dense

using sparsity in additional problem 2

- the (sparse) tridiagonal matrix  $\Delta \in \mathbf{R}^{n \times n}$

$$\Delta = \begin{bmatrix} 1 & -1 & 0 & \dots & 0 & 0 & 0 \\ -1 & 2 & -1 & \dots & 0 & 0 & 0 \\ 0 & -1 & 2 & \dots & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & \dots & 2 & -1 & 0 \\ 0 & 0 & 0 & \dots & -1 & 2 & -1 \\ 0 & 0 & 0 & \dots & 0 & -1 & 1 \end{bmatrix}.$$

can be built in Matlab as follows:

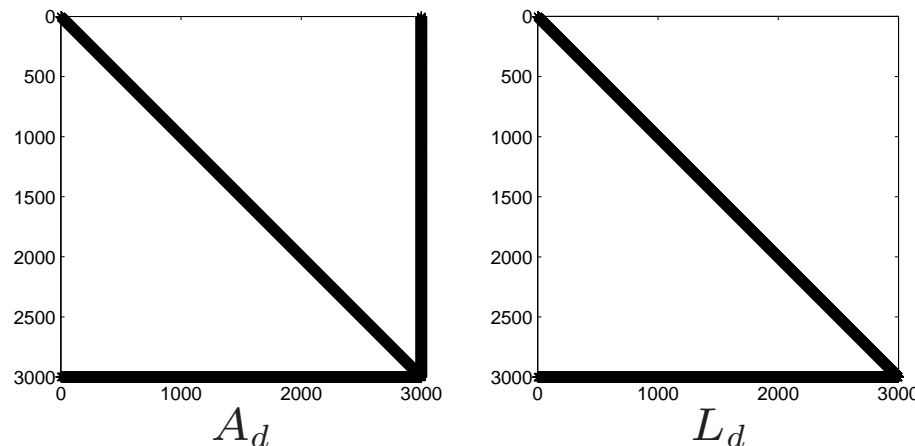
```
e = ones(n,1);  
D = spdiags([-e 2*e -e],[-1 0 1], n,n);  
D(1,1) = 1; D(n,n) = 1;
```

- the sparse identity matrix can be built using `speye`

# Sparse Cholesky factorization with permutations

consider factorizing downward arrow matrix  $A_d = L_d L_d^T$ , with  $n = 3000$

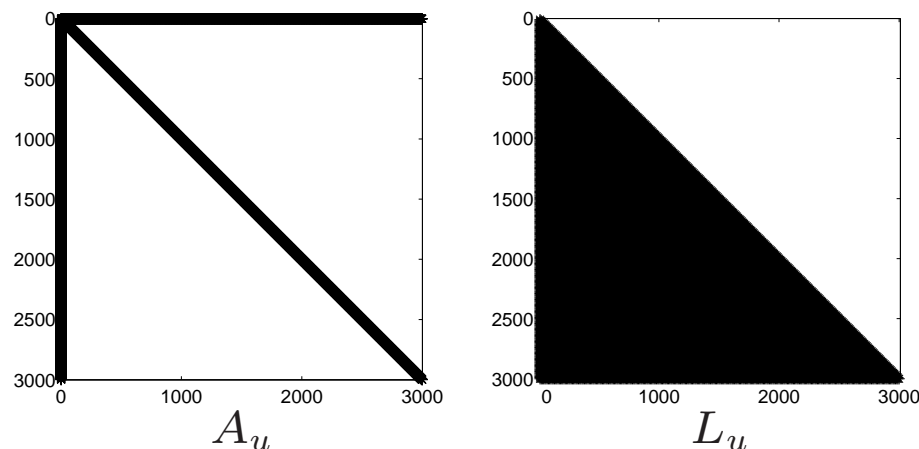
- `nnz(A_d)=8998`
- call using `L_d=chol(A_d,'lower')`  
(use `L_d=chol(A_d)'` in older versions of Matlab)



- `nnz(L_d)=5999`; factorization takes `tf_d=0.0022` seconds
- to solve  $A_d x = b$ , call `x=L_d' \ (L_d \ b)`, which takes `ts_d=0.0020` seconds to run

now look at factorizing upward arrow matrix  $A_u = L_u L_u^T$

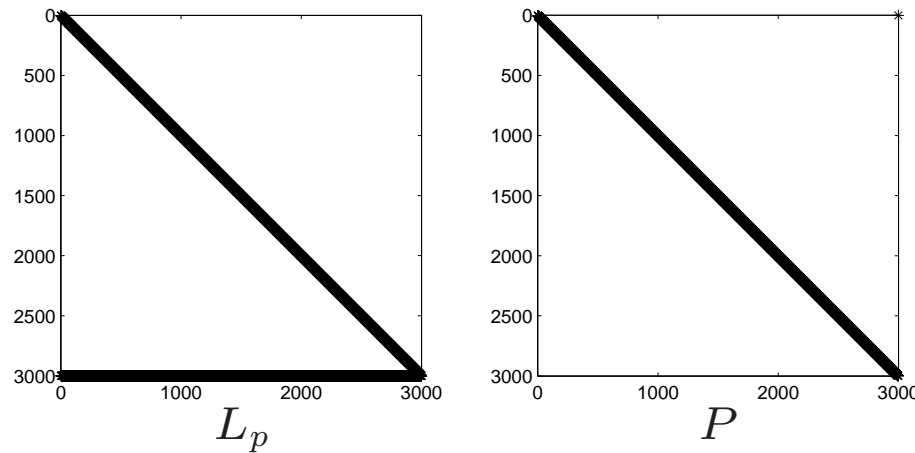
- again,  $\text{nnz}(A_u)=8998$
- call using  $L_u=\text{chol}(A_u, \text{'lower'})$



- $\text{nnz}(L_u)=4501500$ , and takes  $\text{tf}_u=3.7288$  seconds to compute
- calling  $x=L_u' \setminus (L_u \setminus b)$  no longer efficient; takes  $\text{ts}_u=0.5673$  seconds to run

instead factorize  $A_u$  with permutations,  $A_u = PL_pL_p^TP^T$

- call using `[L_p,pp,P]=chol(A_u,'lower')`



- $P$  is Toeplitz matrix with 1's on the sub-diagonal and in upper right corner, *i.e.*,  $P_{1,n} = 1$ ,  $P_{k+1,k} = 1$  for  $k = 1, \dots, n$ , all other entries 0
- factorization only takes `tf_p=0.0028` seconds to compute
- solve  $A_u x = b$  using `x=P' \ (L_p' \ (L_p \ (P \ b)))`; solve takes `ts_p=0.0042` seconds